

YADAVA COLLEGE(AUTONOMOUS)
DEPARTMENT OF COMPUTER SCIENCE
OPERATING SYSTEMS

CLASS:

SEMESTER:

UNIT I

1. What is the primary function of an operating system?
 - a) Managing hardware resources**
 - b) Compiling code
 - c) Designing applications
 - d) Connecting to the internet
2. Which system is designed for time-critical tasks?
 - a) Distributed system
 - b) Real-time system**
 - c) Clustered system
 - d) Mainframe system
3. Which of the following is a component of an operating system?
 - a) System calls**
 - b) Compiler
 - c) Web browser
 - d) Database
4. What is a clustered system primarily used for?
 - a) Mobile computing
 - b) High availability**
 - c) Gaming
 - d) Embedded control
5. Which system is typically used in mobile phones?
 - a) Mainframe system
 - b) Handheld system**
 - c) Clustered system
 - d) Distributed system
6. What does system generation refer to in OS design?
 - a) Creating user accounts
 - b) Installing applications
 - c) Tailoring OS to hardware**
 - d) Formatting hard drives
7. Which of the following is not a typical OS service?
 - a) Program execution
 - b) File manipulation
 - c) Email sending**
 - d) Error detection

8. What is the role of system calls?
- a) Provide GUI
 - b) Interface between user & hardware**
 - c) Manage databases
 - d) Encrypt data
9. Which system is best suited for parallel processing?
- a) Mainframe system
 - b) Multiprocessor system**
 - c) Real-time system
 - d) Handheld system
10. What is the purpose of OS structure?
- a) To define user interface
 - b) To organize system components**
 - c) To manage network protocols
 - d) To compile programs

UNIT II

11. What defines a process in an operating system?
- a) A hardware component
 - b) A running program**
 - c) A network protocol
 - d) A memory block
12. Which operation is not typically performed on a process?
- a) Creation
 - b) Termination
 - c) Compilation**
 - d) Scheduling
13. What is inter-process communication used for?
- a) File sharing
 - b) Process synchronization**
 - c) Memory allocation
 - d) Thread creation
14. Which model supports multiple threads within a single process?
- a) Single-threaded model
 - b) Multithreading model**
 - c) Distributed model
 - d) Client-server model
15. What is a common threading issue?
- a) Deadlock**
 - b) Paging
 - c) Segmentation
 - d) Swapping

16. Which OS supports Java threads natively?
- a) Linux
 - b) Windows 2000**
 - c) Solaris
 - d) Android
17. What is the main benefit of multithreading?
- a) Increased memory usage
 - b) Faster compilation
 - c) Improved CPU utilization**
 - d) Reduced security
18. Which thread model maps many user threads to one kernel thread?
- a) One-to-one
 - b) Many-to-one**
 - c) Many-to-many
 - d) Two-level
19. What is the role of the thread scheduler?
- a) Allocate memory
 - b) Manage file systems
 - c) Decide thread execution order**
 - d) Encrypt data
20. Which of the following is a thread implementation in Java?
- a) Runnable interface
 - b) Thread pool
 - c) Fork-join
 - d) Thread class**

UNIT III

21. What is the goal of CPU scheduling?
- a) Maximize throughput**
 - b) Minimize memory usage
 - c) Increase disk space
 - d) Reduce power consumption
22. Which scheduling algorithm selects the shortest job next?
- a) FCFS
 - b) SJF**
 - c) Round Robin
 - d) Priority
23. What does FCFS stand for?
- a) First Come First Served**
 - b) Fast CPU Function Scheduler
 - c) File Control Function System
 - d) First Control File System
24. Which algorithm is best for time-sharing systems?
- a) SJF
 - b) Round Robin**
 - c) FCFS
 - d) Priority

25. What is a disadvantage of SJF?

- a) High overhead
- b) **Starvation**
- c) Low throughput
- d) Complex implementation

26. What is a real-time scheduling algorithm used for?

- a) Batch processing
- b) Interactive systems
- c) **Time-critical tasks**
- d) File management

27. Which metric is used to evaluate scheduling algorithms?

- a) CPU temperature
- b) **Turnaround time**
- c) Disk speed
- d) Network latency

28. What is context switching?

- a) Changing file formats
- b) **Switching between processes**
- c) Rebooting the system
- d) Encrypting data

29. Which scheduling type uses multiple processors?

- a) Single-threaded scheduling
- b) **Multiple processor scheduling**
- c) Real-time scheduling
- d) Priority scheduling

30. What is the main challenge in real-time scheduling?

- a) Memory leaks
- b) Network congestion
- c) File corruption
- d) **Meeting deadlines**

UNIT IV

31. What causes a deadlock?

- a) Excess memory
- b) **Circular wait**
- c) Fast CPU
- d) Large files

32. Which strategy avoids deadlocks?

- a) Paging
- b) Swapping
- c) **Prevention**
- d) Segmentation

33. What is deadlock detection used for?

- a) Identifying memory leaks
- b) **Finding blocked processes**
- c) Scheduling threads
- d) Encrypting files

34. What is the recovery method from deadlock?
- a) Rebooting
 - b) Killing processes**
 - c) Increasing RAM
 - d) Formatting disk
35. What is swapping in memory management?
- a) Changing file names
 - b) Moving processes in/out of memory**
 - c) Encrypting data
 - d) Scheduling threads
36. What divides memory into fixed-size blocks?
- a) Paging**
 - b) Segmentation
 - c) Swapping
 - d) Partitioning
37. What combines segmentation and paging?
- a) Virtual memory
 - b) Segmentation with paging**
 - c) Real-time memory
 - d) Threaded memory
38. What is the main goal of memory management?
- a) Increase CPU speed
 - b) Optimize memory usage**
 - c) Reduce disk space
 - d) Improve graphics
39. What is a segment in memory?
- a) A thread
 - b) A process
 - c) A logical unit**
 - d) A file
40. What is the role of the memory manager?
- a) Encrypt files
 - b) Allocate and deallocate memory**
 - c) Manage CPU
 - d) Handle I/O

UNIT V

41. What is a file in OS terms?
- a) A hardware device
 - b) A collection of data**
 - c) A network protocol
 - d) A memory segment
42. Which method allows sequential access to file data?
- a) Random access
 - b) Indexed access
 - c) Sequential access**
 - d) Direct access

43. What is a directory structure used for?

- a) Encrypting files
- b) Organizing files**
- c) Scheduling processes
- d) Managing threads

44. What is the role of I/O hardware?

- a) Process scheduling
- c) Data transfer**
- b) File encryption
- d) Memory allocation

45. What transforms I/O requests into hardware operations?

- a) File system
- b) Device driver**
- c) Scheduler
- d) Compiler

46. What is STREAMS used for?

- a) File compression
- b) Modular I/O**
- c) Memory management
- d) CPU scheduling

47. Which component handles file access methods?

- a) Memory manager
- c) File system interface**
- b) CPU scheduler
- d) Thread manager

48. What is a common file access method?

- a) Paging
- c) Sequential**
- b) Segmentation
- d) Swapping

49. What is the function of a device driver?

- a) Encrypt data
- b) Interface with hardware**
- c) Manage threads
- d) Compile code

50. What is the purpose of file system interface?

- a) Manage CPU
- b) Provide access to files**
- c) Encrypt memory
- d) Schedule processes