

Director, NVIDIA RTX Product Management

NVIDIA's invention of the GPU in 1999 sparked the growth of the PC gaming market, redefined modern computer graphics, and revolutionized parallel computing. More recently, GPU deep learning ignited modern AI — the next era of computing — with the GPU acting as the brain of computers, robots, and self-driving cars that can perceive and understand the world. The NVIDIA RTX platform is NVIDIA's most important brand for professional visualization, accelerating the workflows across product, architectural and digital design, award winning film animation, broadcast, drug and energy discovery, and big data analytics. The Nvidia RTX platform is an integrated stack of hardware and software specifically curated to enable professionals to do their best work.

As the technological landscape evolves, so too must we innovate solutions to meet our most stringent and demanding users at the crux of their challenges. In this role, you will lead the NVIDIA RTX Product Team, along with engineering and marketing teams, to define, develop, position, and launch world class visualization and simulation platforms spanning across client and datacenter systems.

What you'll be doing:

- Define, position and launch NVIDIA's line up of professional GPUs across desktop and mobile platforms.
- Reimagine what a workstation can be. Partner with internal and external stakeholders to turn that vision into reality.
- Ensure that our ecosystem partners are engaged and leveraging NVIDIA's vast portfolio of technologies, APIs and SDKs.
- Lead a team of senior product managers focused on developing platforms addressing the needs of workstation customers worldwide.

What we need to see:

- Undergraduate degree in computer science, engineering, or other technical background (or equivalent experience) with at least 10 overall years of experience and 5 years of management experience.
- A track record of sustained excellence in developing and bringing world class platforms to market.
- Ability to lead, inspire and align cross-functional teams to deliver world class results.
- Proficiency in multi-tasking and managing complex programs.
- Outstanding interpersonal skills, including the ability to persuade and influence a diverse set of stakeholders.

Ways to stand out from the crowd:

- Innate knowledge of computer graphics and computer software.
- Deep understanding of key workstation markets ie. Digital Content Creation and Product Design.
- Motivated self-learner.

With competitive salaries and a generous benefits package, NVIDIA is widely considered to be one of the technology world's most desirable employers! We have some of the most forward-thinking and talented people in the world working for us and, due to unprecedented

growth, our outstanding operations teams are rapidly growing! If you're a creative individual with a real passion for technology, we want to hear from you.

The base salary range is 264,000 USD - 402,500 USD. Your base salary will be determined based on your location, experience, and the pay of employees in similar positions.

You will also be eligible for equity and benefits

NVIDIA accepts applications on an ongoing basis.

NVIDIA is committed to fostering a diverse work environment and proud to be an equal opportunity employer. As we highly value diversity in our current and future employees, we do not discriminate (including in our hiring and promotion practices) on the basis of race, religion, color, national origin, gender, gender expression, sexual orientation, age, marital status, veteran status, disability status or any other characteristic protected by law.

Report job

Internal Recruiter Notes for JD1 - Director, NVIDIA RTX Product Management

- Hiring Manager
 - Charles Bonaparte, Title: VP of RTX
 - 25 years of experience
 - Hiring Manager LinkedIn URL: <https://www.linkedin.com/in/jenhsunhuang/>
- Organization details:
 - This is a cross functional role, working within the product org, but responsible for the RTX GPU products, which is developed by a different org.
 - Product Org
 - Product managers for multiple products across Nvidia
 - RTX GPU Org
 - Engineering team of 2000 people
 - This role has Dotted line to VP of Engineering of RTX GPU org
- Notes from Hiring manager
 - Wants a product person who's technical enough to understand a complex, technical product
 - Daily work includes managerial tasks of a product person. Not coding/active building/developing, but talk to engineers and business folks on a daily basis
 - This role has been in search for a while now. Did not like the prior candidates - they were mostly ex PMs from Big tech, who weren't technical enough to understand the product
 - Want someone passionate about tech, not just run of the mill big tech PMs