

# Introduction to Angular



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# Introduction to Angular

- A framework for building application using web technologies like html, css and js
- Empowers developers to build applications for browsers, mobiles, or desktop



# Angular History

- Developed in 2009 by Misko Hevery and Adam Abrons at Brat Tech
- Misko Hevery started to work for Google in 2009
- Angular version 1.0 (AngularJS) was released in 2012 by Google
- Angular version 2.0 was released in September 2016
- Angular 4.0 was released in March 2017
- Angular 5.0 was released in Nov 2017
- Angular 6.0 was released in May 2018
- Angular 7.0 was released in Oct 2018
- Angular 8.0 was released in May 2019
- Angular 9.0 was released in Feb 2020

# Angular CLI

- A powerful to create, build, compile and serve Angular2 App
- Used to generate new components, routes, services and pipes
- Installing Angular CLI
  - *npm install -g @angular/cli*
- Generating and serving Angular app
  - *ng new proj\_name --skip-install*
  - *cd proj\_name*
  - *npm install*
  - *ng serve*

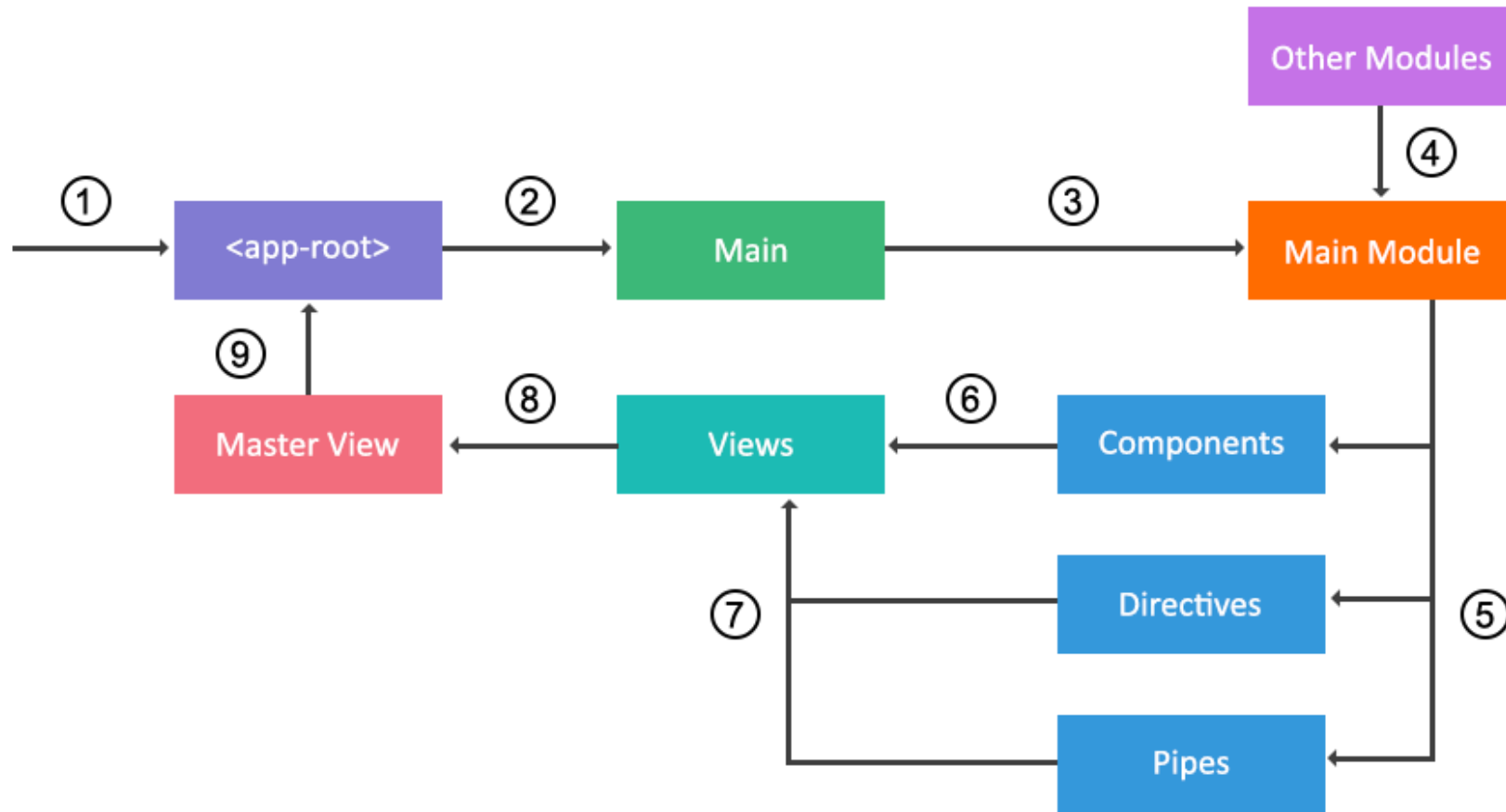
# Angular CLI Options

Options	Usage
Help	ng --help
Build	ng build --env
Build and Run	ng serve
Testing	ng test
End-End Testing	ng e2e

# Angular CLI Commands

Scaffold	Usage	In Short
Module	ng generate module <i>my-module</i>	ng g m <i>my-module</i>
Component	ng generate component <i>my-component</i>	ng g c <i>my-component</i>
Directive	ng generate directive <i>my-directive</i>	ng g d <i>my-directive</i>
Pipe	ng generate pipe <i>my-pipe</i>	ng g p <i>my-pipe</i>
Service	ng generate service <i>my-service</i>	ng g s <i>my-service</i>
Guard	ng generate guard <i>my-guard</i>	ng g g <i>my-guard</i>
Class	ng generate class <i>my-class</i>	ng g cl <i>my-class</i>
Interface	ng generate interface <i>my-interface</i>	ng g i <i>my-interface</i>
Enum	ng generate enum <i>my-enum</i>	ng g e <i>my-enum</i>

# Angular Initialization Process



# Angular Building Blocks

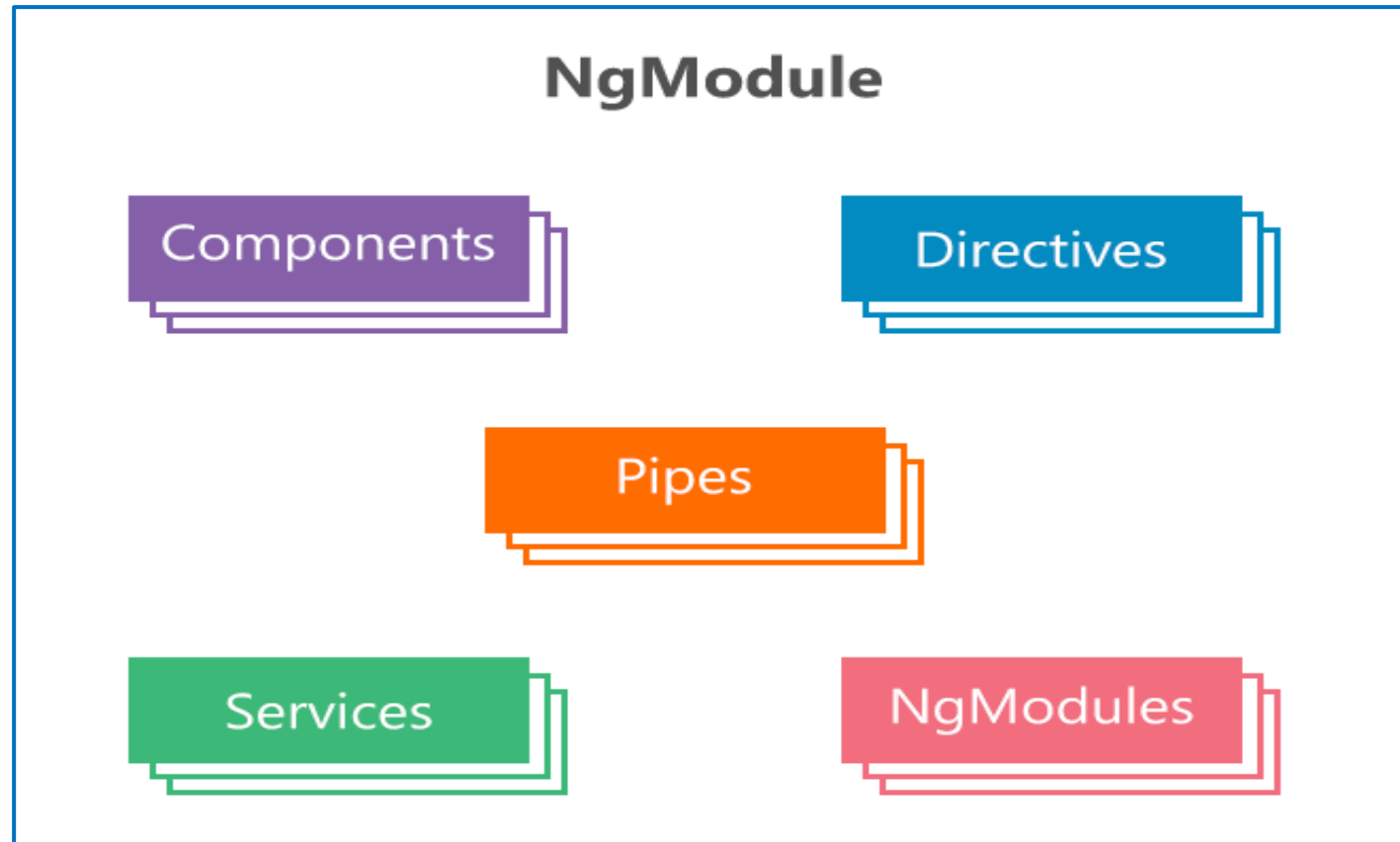
- Modules
- Components
- Templates
- Metadata
- Data binding
- Directives
- Pipes
- Routing
- Forms
- Services
- Dependency injection



# Modules

- A module organize an application into unified blocks of functionality
- An Angular module is a class with an *@NgModule* decorator
- Accepts a single metadata object whose properties describe the module
- Each Angular app must have at least one module, known as root module

# Modules



# NgModule Metadata Main Properties

- **imports** – Specify other dependent modules whose classes are required by the component templates declared in the module
- **declarations** – Specify the components, directives, and pipes that belong to the module
- **bootstrap** – Specify the main app view i.e root component. Only the **root module** can have this bootstrap property
- **exports** – A subset of declarations that will be visible and usable in the other modules. A root module doesn't have export option.
- **providers** – Specify the services, accessible across the app

# Built-In Modules

- Angular has built-In library modules starting with the @angular as prefix

@angular/core

@angular/router

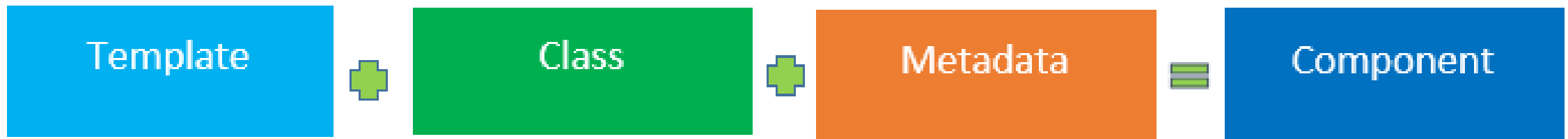
@angular/forms

@angular/http

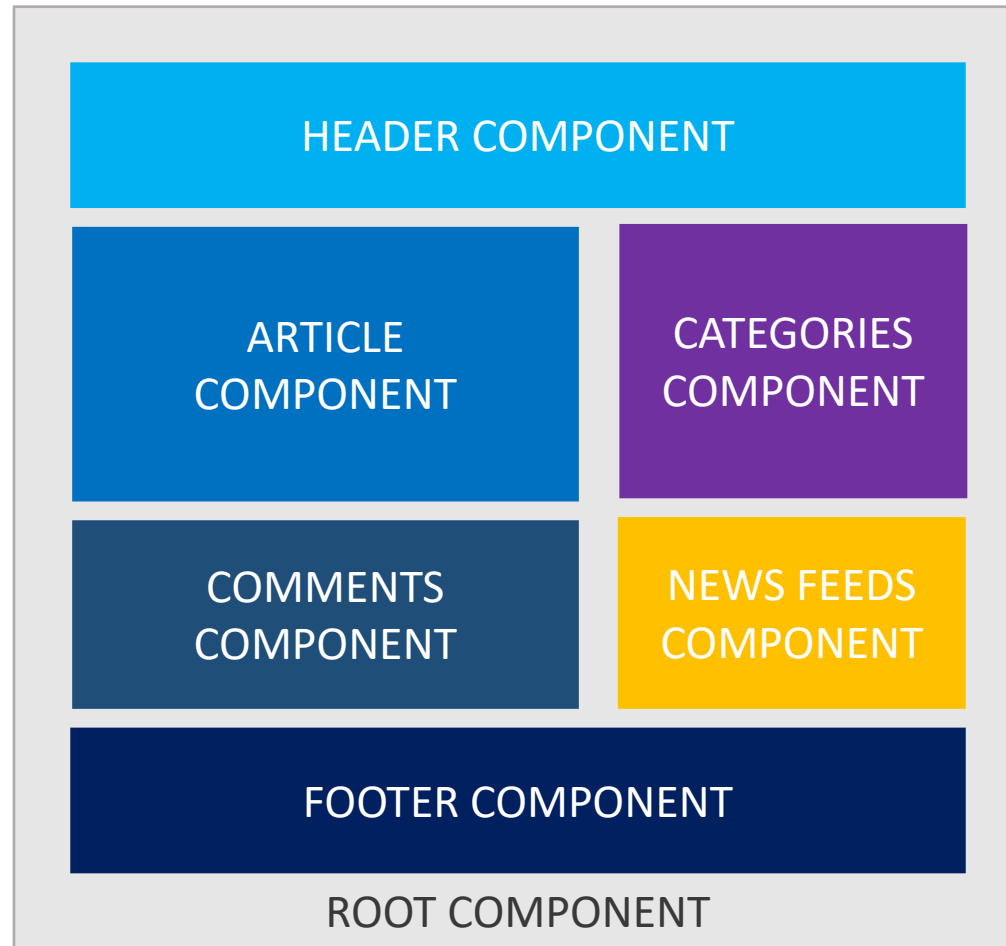
- Built-In library & third part modules can be installed using npm manager
- Built-In modules, components, services, directives etc. can be imported by using built-In library modules

# Component

- A type of directives with template, styles and logic for user interaction
- Exported as a custom HTML tag like as:
  - `<my-component></my-component>`
- Initialized by Angular Dependency Injection engine



# Angular Components Page View



# Component Example

```
import { Component } from '@angular/core';

@Component({
  selector: 'my-component',
  template: `<h3>Interpolation</h3>
    <p>Name : {{name}}</p>
    <p><input type="text" value="{{name}}" /></p>`,
  styles: []
})
export class MyComponent {
  name: string = 'Shailendra';
  constructor() { }
}
```

# Template

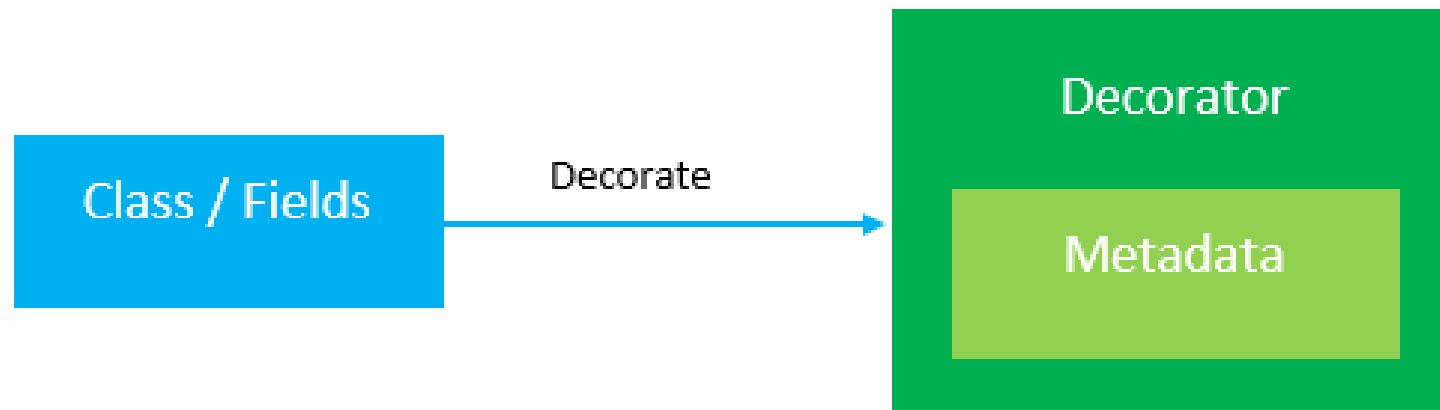
- Define the view of a component
- Contains Html markup and angular directives, attributes etc.
- Describe how a component is rendered on the page

```
<h3>Interpolation</h3>
<p>Name : {{name}}</p>
<p>
  <input type="text" value="{{name}}" />
</p>
```



# Decorators

- A function that adds metadata to a class, class members
- These are prefix with @ symbol
- Angular has built-In decorators like - @Component, @NgModule, @Directive, @Pipe etc.

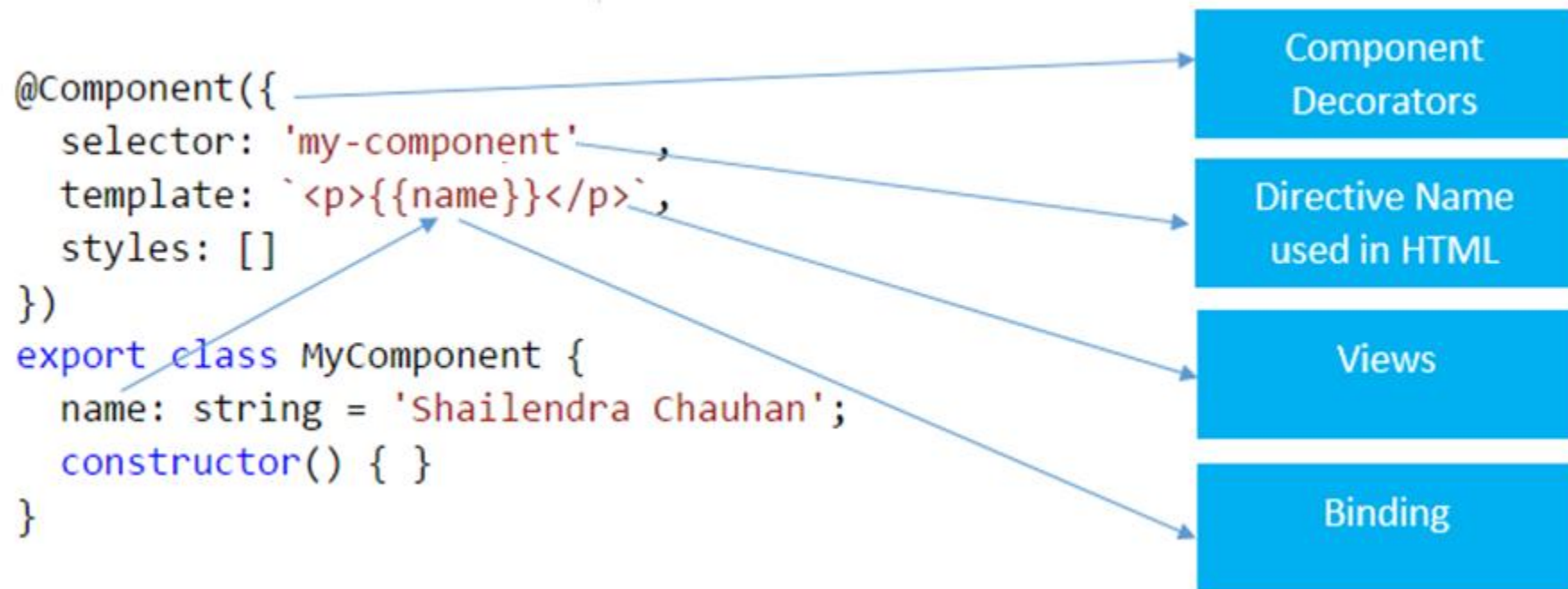


# Types of Decorators

- Class decorators
  - @NgModule – Used for defining a module
  - @Component – Used for defining a component
  - @Directive – Used for defining a directive
  - @Injectable – Used for injecting dependencies
  - @Pipe – Used for defining a pipe
- Class field decorators
  - @Input – Used for receiving data (input) from parent to child component
  - @Output – Used for passing data (events) from child to parent component

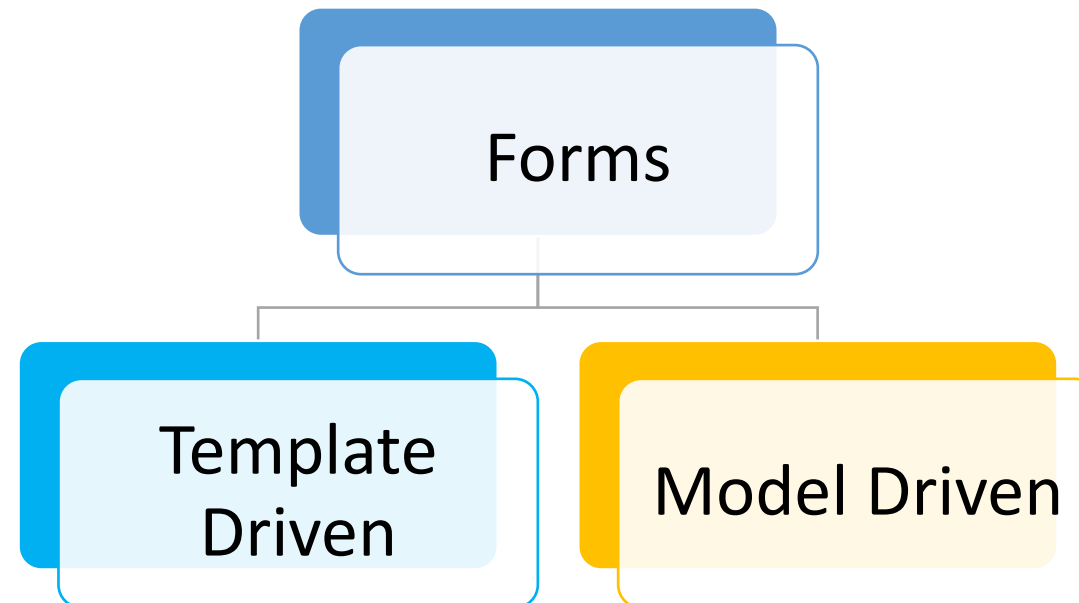
# Metadata

- Tells Angular how to process a class
- Decorators are used to attach metadata to a class

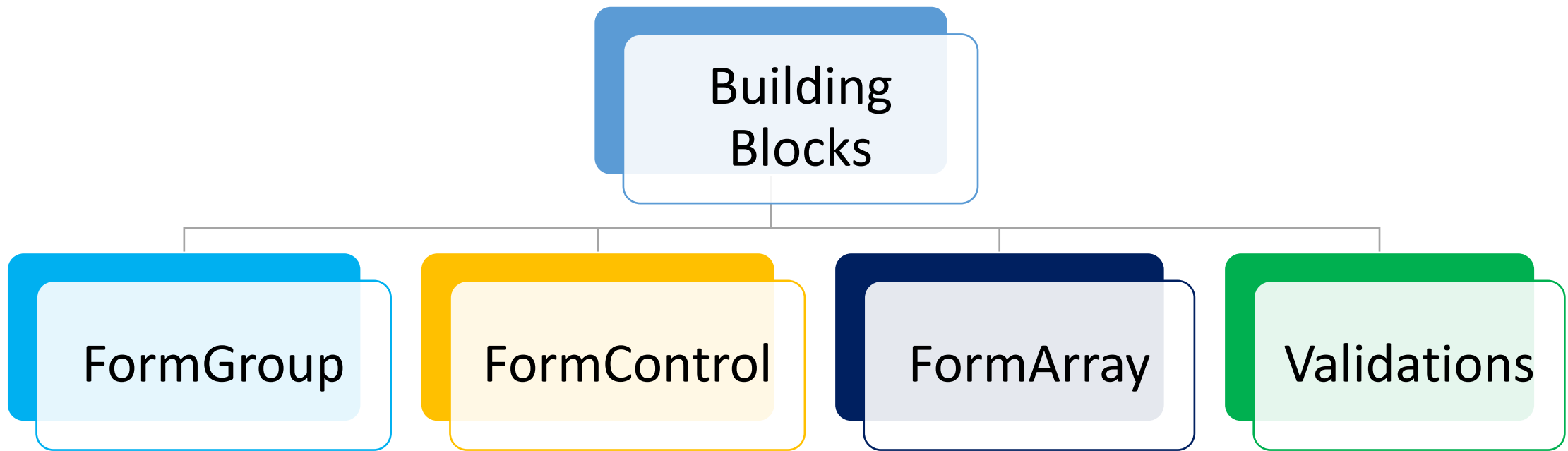


# Angular Forms

- HTML forms are an essential part of a web application
- Angular provides two ways to create form – Template Driven and Model Driven



# Angular Form Building Blocks



# Angular Form and Form Controls States

