

# DAA Tutorial-4

## Greedy Approach

**Note:** For each problem, you are required to implement the solution in C++, present the complete code, and demonstrate its execution to the evaluator.

### Problem 1: Fractional Knapsack Problem

**Problem Definition:** Given  $n$  items with values  $v_i$  and weights  $w_i$  and a knapsack with capacity  $W$ , the goal is to maximize profit by selecting items. Unlike 0/1 Knapsack, items can be broken into fractions. The greedy approach sorts items by value-to-weight ratio.

**Example:** Items =  $\{(v = 60, w = 10), (v = 100, w = 20), (v = 120, w = 30)\}$ ,  $W = 50$  Take items 2 and 3 fully, and half of item 1. Optimal Profit = 240.

### Problem 2: Job Sequencing with Deadlines

**Problem Definition:** You are given  $n$  jobs, each with a deadline  $d_i$  and profit  $p_i$ . Each job takes one unit of time to finish, and a job can only be scheduled if it is finished before its deadline. The goal is to maximize the total profit.

**Example:** Jobs =  $\{(d = 2, p = 100), (d = 1, p = 19), (d = 2, p = 27), (d = 1, p = 25), (d = 3, p = 15)\}$   
Optimal Schedule = Jobs 1 and 3 (Profit = 127).

### Problem 3: Huffman Coding (Greedy File Compression)

**Problem Definition:** Given character frequencies, construct an optimal prefix code using Huffman's algorithm, minimizing the total cost of encoding.

**Example:** Characters =  $\{a : 5, b : 9, c : 12, d : 13, e : 16, f : 45\}$  Huffman cost = 224.

### Problem 4: Cell Tower Placement

**Problem Definition:** Along a road with scattered houses, place the minimum number of cell towers so that every house is within 4 miles of a tower.

**Example:** Houses =  $[1, 2, 6, 9, 11]$  Towers placed at  $[2, 9]$  cover all houses.

### Problem 5: Minimum Refuelling Stops

**Problem Definition:** A car can travel  $n$  km on a full tank. Petrol pumps are placed along the route with known distances. The goal is to minimize the number of stops needed to reach the destination.

**Example:** Tank = 10 km, Distance = 25 km, Petrol Pumps at  $[4, 7, 12, 18, 22]$  Minimum stops = 2 (stop at 7 and 18).

## Problem 6: License Purchasing Problem

**Problem Definition:** You must buy  $n$  software licenses, one per month. Each license initially costs Rs. 1000 but its cost increases every month at an exponential rate  $r_j (> 1)$ . Determine the order in which the licenses should be purchased so that the total cost is minimized.

**Example:** Rates = [2, 3, 1.5] Find the optimal order of purchase that results in the minimum total expenditure.