

SWAROOP

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Linkedin - C N S SWAROOP

Git Hub - C N S SWAROOP

PROFILE

Passionate undergraduate student with a strong interest in coding and emerging technologies. Experienced in augmented reality projects, demonstrating solid problem-solving and teamwork skills. Proficient in Java and Python, with knowledge of SQL and web development using HTML, CSS, JavaScript, and Django. Eager to apply and grow technical skills through innovative projects and real-world challenges

ACCOMPLISHMENTS

■ Upcoming Intern At Tally Solutions Pvt Ltd

Received an internship offer from Tally Solutions Pvt. Ltd., Bangalore, for the Engineering Intern role (May 19, 2025 – August 22, 2025).

■ Finalist, Toycathon - 2021 Finale

Recognized for innovative project development and problem-solving skills in a national-level competition focusing on toy and game design, Conducted By Ministry of Education's Innovation Cell

■ Patent: AR-Based Laboratory System

Published a patent on an AR-powered laboratory system designed to enhance smart learning experiences. The system integrates Augmented Reality (AR) and interactive simulations to provide an immersive and practical approach to laboratory experiments.

EDUCATION

2023 - 2027

VIT AP UNIVERSITY

- Bachelor Of Technology: Computer Science And Engineering
- CGPA: 9.03/10

2021 - 2022

NARAYANA JR COLLEGE

- HIGHER SECONDARY EDUCATION:

SKILLS

Languages

- Java
- Python

Augmented Reality

- Unity Game Engine
- Vuforia

Web Development

- HTML
- CSS & Tailwind
- Django

Others

- GIT - GIT HUB
- C / C++ / JS Basics

HOBBIES

- Multiplayer gaming
- Music
- Movies - Web Series

PROJECTS

■ GDG Hackathon 2025 – AI Integrated Recipe Maker

Developing an AI-powered nutrition platform using Django and Google Gemini API to deliver personalized diet recommendations based on user inputs and health goals.

■ TOYCATHON 2021 – AR Based Application

Developed an AR-based app using Unity, Vuforia, and C# to teach kids about India's heritage through 3D monument models and a virtual bot.

■ SIH 2025 - Smart E - Learning App

Developed an AR-based learning app using Vuforia to enhance education through immersive 3D models and interactive experiences.