

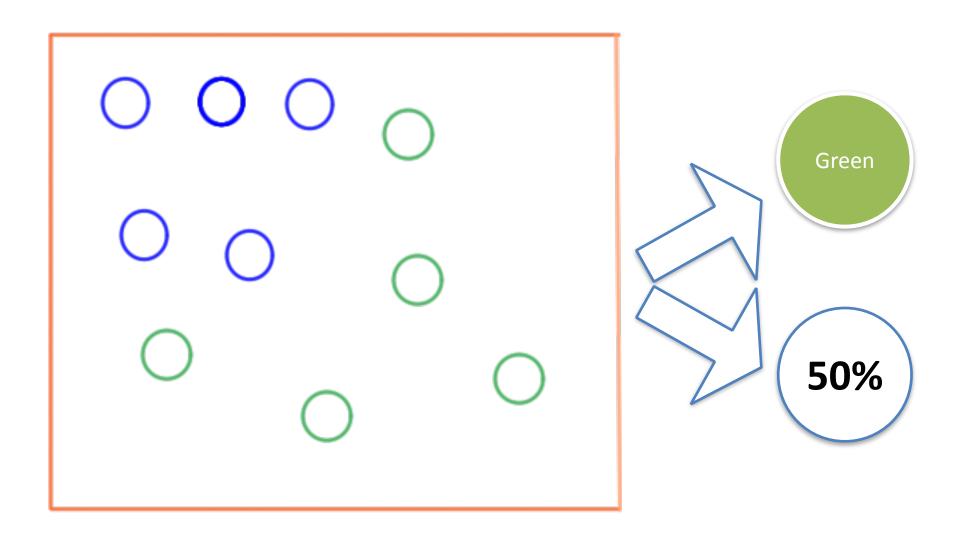
#### **Decision Trees**



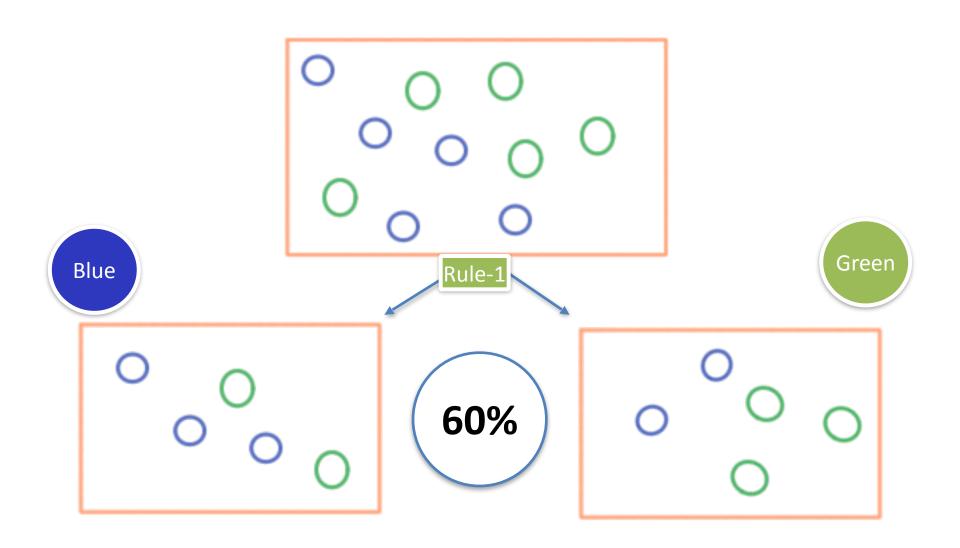
# Partitioning Data & Majority Vote



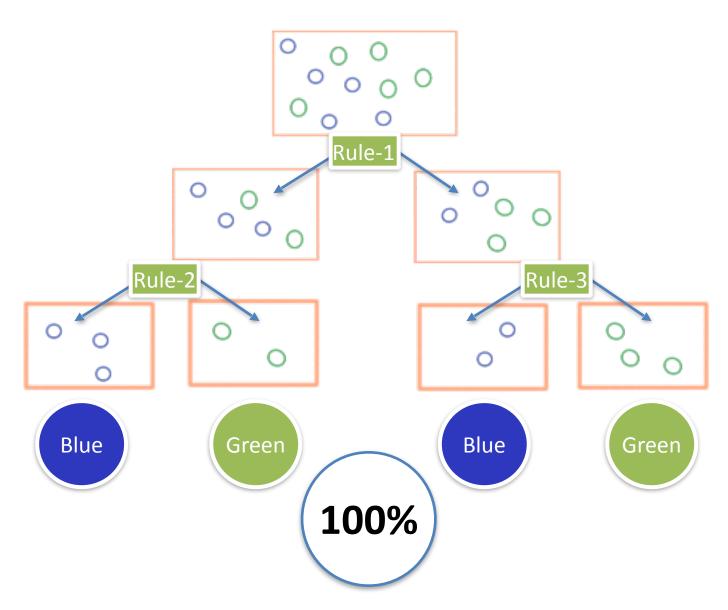
# No Split :: Majority Vote :: Accuracy



# One Split



# One More Split



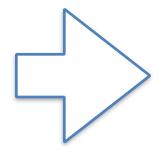
# Making & Choosing Rules



#### **Quantifying Better Splits**

$$Entropy H = -\sum_{i=1}^{k} p_i * log(p_i)$$

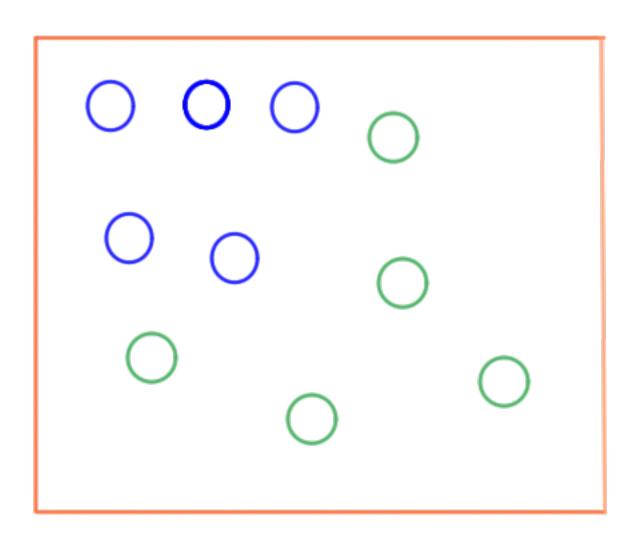
Goal



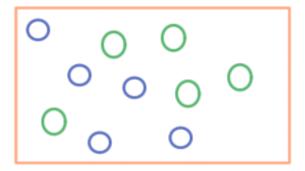
Bringing Down
Entropy of the system

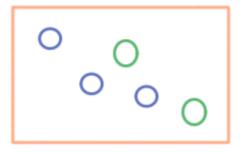


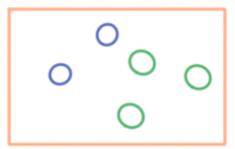
# No Split



# One Split



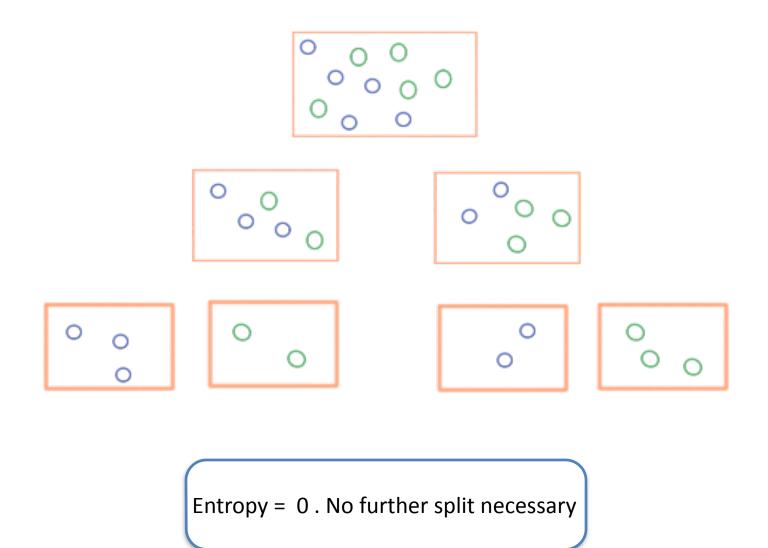




Entropy = -0.5 \* [0.6 \*log(0.6) + 0.4\*log(0.4)] -0.5 \* [0.6 \*log(0.6) + 0.4\*log(0.4)]=0.97 Slight Improvement!



## One more split





## Another Measure: Gini Impurity

$$G = 1 - \sum_{i=1}^{k} p_i^2$$

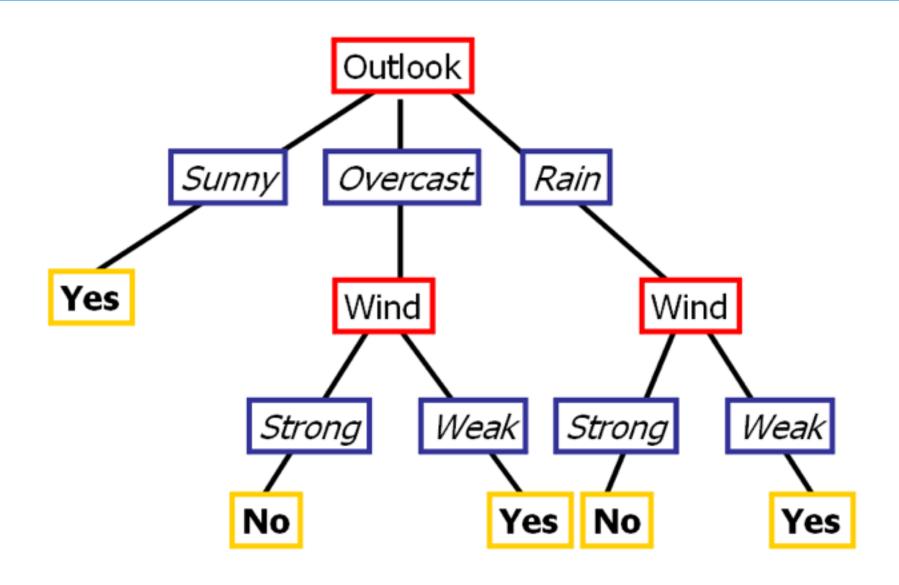


# Making Rules: To Tennis or Not to Tennis

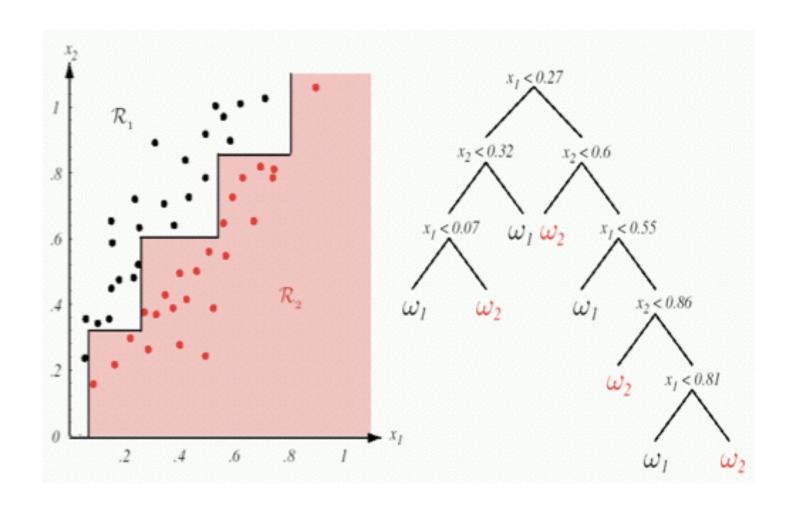
Day	Outlook	Temperature	Humidity	Wind	PlayTennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	$\mathbf{Mild}$	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	$\mathbf{Mild}$	Normal	Weak	Yes
D11	Sunny	$\mathbf{Mild}$	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	$\mathbf{Mild}$	High	Strong	No



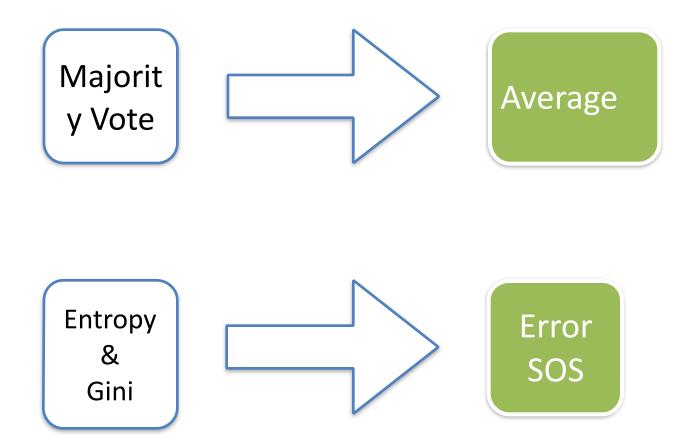
#### Selected Rules and Decision Tree



#### Rules with Continuous Predictors

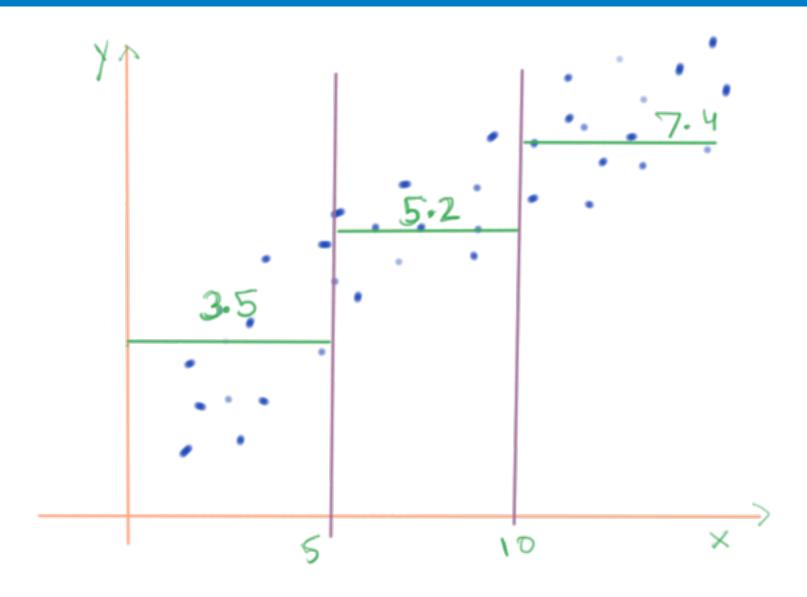


# **Regression Tree**





# Regression Tree :Example





#### When to stop

- No split required for a homogenous group
- Decide a size for a group to be split
- Decide a minimum requirement for improvement for any split

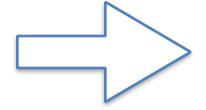


# Drawbacks & Remedies



#### Drawbacks

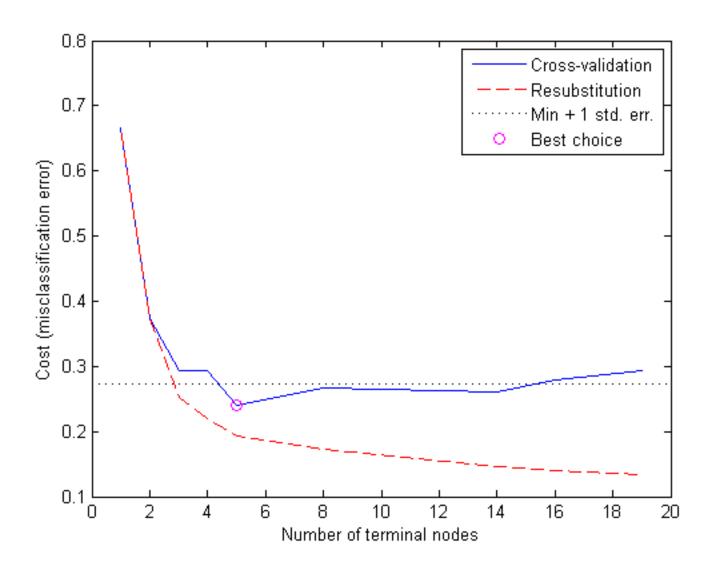
High Bias / Overfit



Bad Generalisation



# Cross-Validation: Pruning Your Tree





# **Random Forests**



#### Noise in the data

From Observations

From Variables



#### Random Forest

