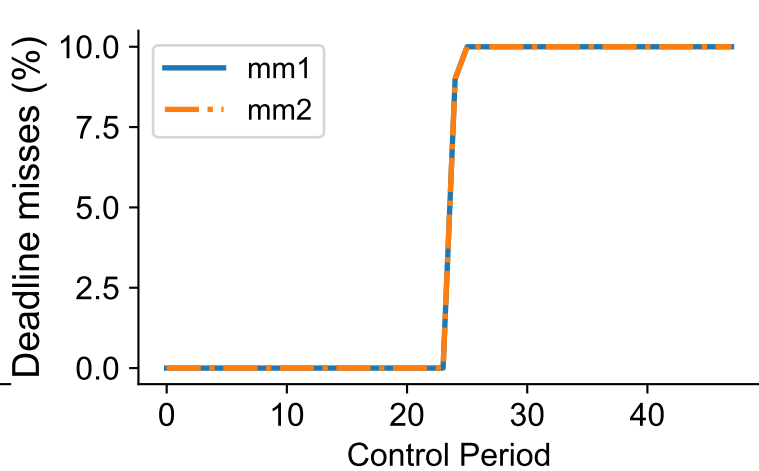


(a) GPU-TDMh



(b) GPU-TDMh