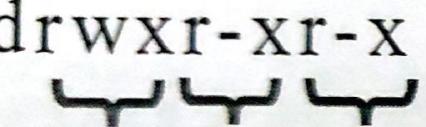


File and Directory Permissions

Permissions:

format from 'ls -l' command

| | | | | | | |
|---|-------|--------|-------|----|--------|---|
| drwxr-xr-x | 2 | root | root | 10 | 6 Dec | test.sh |
|  | | | | | |  |
| owner | group | others | | | | file |
| 1 | 2 3 4 | | 5 6 7 | | 8 9 10 | |
| file type | owner | | group | | others | |

Permissions:

```
$ ls -l
```

```
-rw-rw-r-- 1 root root 10400 Sep 27 08:52 test.txt
```

| Symbol | Type | Symbol | Permission |
|--------|---------------|--------|------------|
| - | Regular file | r | Read |
| d | Directory | w | Write |
| l | Symbolic link | x | Execute |

Permissions - Files vs Directories:

| Permission | File | Directory |
|-------------|-----------------------------|---|
| Read (r) | Allows a file to be read. | Allows file names in the directory to be read. |
| Write (w) | Allows a file to modified. | Allows entries to be modified within the directory. |
| Execute (x) | Allows execution of a file. | Allows access to contents and metadata for entries. |

Directory Permissions Revisited:

- Permissions on a directory can effect the files in the directory.
- If the file permissions look correct, start checking directory permissions.
- Work your way up to the root.

- read permission – 4, write – 2, execute 1

Eg. $\text{rwxrw-r--} = 764$
 $673 = \text{rw-rwx-wx}$

- **Chmod (change mode)** is used to change the permissions on a file.

(owner) (group) (others)

chmod [number][number][number] file1

Number = (read)4 + (write)2 + (execute)1

- Example: Chmod 754 file1

for owner: *read, write and execute* permissions (4+2+1)

for group: *read and execute* permissions (4+0+1)

for others: only *read* permission (4+0+0)

Permission Categories:

| Symbol | Category |
|---------------|-----------------|
| u | User |
| g | Group |
| o | Other |
| a | All |

Changing Permissions:

| Item | Meaning |
|-------|--|
| chmod | Changemode command |
| ugoa | User category user, group, other, all |
| +-= | Add, subtract, or set permissions |
| rwx | Read, Write, Execute |

Ex: chmod u+rwx test.sh

| Octal | String | Description |
|-------|--------|----------------------------------|
| 0 | --- | No permissions |
| 1 | --x | Execute only |
| 2 | -w- | Write only |
| 3 | -wx | Write and execute (2+1) |
| 4 | r-- | Read only |
| 5 | r-x | Read and execute (4+1) |
| 6 | rw- | Read and write (4+2) |
| 7 | rwx | Read, write, and execute (4+2+1) |

Commonly Used Permissions:

| Symbolic | Octal |
|------------|-------|
| -rwx----- | 700 |
| -rwxr-xr-x | 755 |
| -rw-rw-r-- | 664 |
| -rw-rw---- | 660 |
| -rw-r--r-- | 644 |

Groups:

- Every user is in at least one group.
- Users can belong to many groups.
- Groups are used to organize users.
- The groups command displays a user's groups.
- You can also use id -Gn.

Working with Groups:

- New files belong to the primary group.
- The chgrp command changes the group.
 - $\$ groups$
 - $\$ id -Gn$
 - $\$ groups adminuser$
 - $\$ chgrp vagrant test.sh$

File Creation Mask:

- File creation mask determines default permissions.
- If no mask were used permissions would be:
 - 777 for directories
 - 666 for files

The umask Command:

umask [-S] [mode]

- Sets the file creation mask to mode, if given.
- Use -S to for symbolic notation.

| | Directory | File |
|----------------------|------------------|-------------|
| Base Permission | 777 | 666 |
| Subtract Umask | -022 | -022 |
| Creations Permission | 755 | 644 |

| | Directory | File |
|----------------------|------------------|-------------|
| Base Permission | 777 | 666 |
| Subtract Umask | -002 | -002 |
| Creations Permission | 775 | 664 |

Octal Subtraction Is an Estimation:

| | Directory | File |
|----------------------|-----------|-------|
| Base Permission | 777 | 666 |
| Subtract Umask | -007 | -007 |
| Creations Permission | 770 | 660 * |

Common umask modes:

- 022
- 002
- 077
- 007

Special Modes:

- umask 0022 is the same as umask 022
- chmod 0644 is the same as chmod 644

Summary:

- Symbolic permissions
- Numeric / octal permissions
- File versus directory permissions
- Changing permissions
- Working with groups
- File creation mask

Finding Files and Directories

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The find Command:

```
$ find [path...] [expression]
```

- Recursively finds files in path that match expression.
- If no arguments are supplied it find all files in the current directory.

find Options:

- name pattern
Find files and directories that match pattern.
- iname pattern
Like -name, but ignores case.
- ls
Performs an ls on each of the found items.
- type f/d
Performs file or directory

find Options:

- mtime days # Finds files that are days old.
- size num # Finds file that are of size num.
- newer file # Finds files that are newer than file.

- exec command {} \;
Run command against all the files that are found.

Examples:

-- Find all Empty Files

To file all empty files under certain path.

```
# find /tmp -type f -empty
```

-- Find all Empty Directories

To file all empty directories under certain path.

```
# find /tmp -type d -empty
```

-- Find and remove Multiple File

To find and remove multiple files such as .mp3 or .txt, then use.

```
# find . -type f -name "*txt" -exec rm -f {} \;
```

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Examples:

-- Find Last 50 Days Modified Files

To find all the files which are modified **50** days back.

```
# find / -mtime 50
```

-- Find Last 50-100 Days Modified Files

To find all the files which are modified more than **50** days back and less than **100** days.

```
# find / -mtime +50 -mtime -100
```

-- Find Size between 50MB – 100MB

To find all the files which are greater than **50MB** and less than **100MB**.

```
# find / -size +50M -size -100M
```

Editing Files with Vi

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The Vi Editor:

- Has advanced and powerful features
- Not intuitive
- Harder to learn than nano
- Requires a time investment

The Vi Editor:

| | |
|----------------|--------------------------------|
| \$ vi [file] | Edit file. |
| \$ vim [file] | Same as vi, but more features. |
| \$ view [file] | Starts vim in read-only mode. |

Vi Modes:

| Mode | Key |
|---------|--------------------------------------|
| Command | Esc |
| Insert | i I a A |
| i | Insert at the cursor position. |
| I | Insert at the beginning of the line. |
| a | Append after the cursor position. |
| A | Append at the end of the line. |

Vi Line Mode:

- :w Writes (saves) the file.
- :w! Forces the file to be saved.
- :q Quit.
- :q! Quit without saving changes.
- :wq! Write and quit.
- :x Same as :wq.

Vi Line Mode:

- :n Positions the cursor at line n.
- :\$ Positions the cursor on the last line.
- :set nu Turn on line numbering.
- :set nonu Turn off line numbering.

Vi - Deleting Text:

- x • Delete a character.
- dw • Delete a word.
- dd • Delete a line.
- D • Delete from the current position.

Vi - Copying and Pasting:

- yy Yank (copy) the current line.
- dd cut the current line
- n yy will copy n number of lines
- n dd will cut n of lines
- p Paste the most recent cut or yanked text.

Vi – Searching:

/<pattern> Start a forward search.

?<pattern> Start a reverse search.

Multiple Files:

vim -o file1 file2 --> will open 2 files vertically

vim -O file1 file2 --> will open 2 files horizontally

ctrl + w --> to switch the files

Wildcards

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What You Will Learn:

- What wildcards are.
- When and where they can be used.
- The different types of wildcards.
- How to use wildcards with various commands.

Wildcards:

- A character or string used for pattern matching.
- Globbing expands the wildcard pattern into a list of files and/or directories.
- Wildcards can be used with most commands.
 - ls
 - rm
 - cp

Wildcards:

- * - matches zero or more characters.
 - *.txt
 - a*
 - a*.txt
- ? - matches exactly one character.
 - ?.txt
 - a?
 - a?.txt

More Wildcards - Character Classes:

- [] - A character class.
 - Matches any of the characters included between the brackets. Matches exactly one character.
 - [aeiou]
 - ca[nt]*
 - can
 - cat
 - candy
 - catch

More Wildcards - Character Classes:

- [!] - Matches any of the characters NOT included between the brackets.
- Matches exactly one character.
 - [!aeiou]*
 - baseball
 - cricket

More Wildcards – Ranges:

- Use two characters separated by a hyphen to create a range in a character class.
- [a-g]*
 - Matches all files that start with a, b, c, d, e, f, or g.
- [3-6]*
 - Matches all files that start with 3, 4, 5 or 6.

Named Character Classes:

- `[[:alpha:]]`
- `[[:alnum:]]`
- `[[:digit:]]`
- `[[:lower:]]`
- `[[:space:]]`
- `[[:upper:]]`

Matching Wildcard patterns:

- \ - escape character.
- Use if you want to match a wildcard character.
 - Match all files that end with a question mark:
 - *\\?
 - done?

Summary:

- *
- ?
- []
- [0-3]
- [[:digit:]]

I/O Redirection

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Summary:

- *
- ?
- []
- [0-3]
- [:digit:]

Input/Output Types:

| I/O Name | Abbreviation | FileDescriptor |
|-----------------|--------------|----------------|
| Standard Input | stdin | 0 |
| Standard Output | stdout | 1 |
| Standard Error | stderr | 2 |

Redirection:

- > Redirects standard output to a file. Overwrites (truncating) existing contents.
- >> Redirects standard output to a file.
Appends to any existing contents.
- < Redirects input from a file to a command.

Redirection:

& # Used with redirection to signal that a file descriptor is being used.

2>&1 # Combine stderr and standard output.

2>file # Redirect standard error to a file.

The Null Device:

>/dev/null

Redirect output to nowhere.

```
$ ls files.txt not-here 1> out 2>out.err
```

```
$ ls files.txt not-here > out.both 2>&1
```

```
$ ls files.txt not-here 2>/dev/null
```

```
$ ls files.txt not-here > /dev/null 2>&1
```

Summary:

- Standard input
- Standard output
- Standard error
- Redirection
- Null device

Comparing Files

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Comparing the Contents of Files:

\$ diff file1 file2

Compare two files.

\$ sdiff file1 file2

Side-by-side comparison.

\$ vimdiff file1 file2

Highlight differences in vim.

diff Output:

\$ diff file1 file2

3c3

...

LineNumFile1-Action-LineNumFile2

Action = (A)dd (C)hange (D)elete

diff Output:

```
$ diff file1 file2
```

```
3c3
```

```
< this is a line in a file.
```

```
---
```

```
> This is a Line in a File!
```

```
< Line from file1  
> Line from file2
```

sdiff Output:

```
$ sdiff      file1      file2
```

```
line in      file1      |      line      in      file2  
                  |      more      in      file2  
                  >
```

| Differing lines
< Line from file1
> Line from file2

Vimdiff:

Ctrl-w

w

Go to next window

:q

Quit (close current window)

:qa

Quit all (close both files)

:qa!

Force quit all

Searching in Files

Using Pipes

The grep Command:

```
$ grep # Display lines matching a pattern.  
$ grep patternfile
```

grep Options:

- i Perform a search, ignoring case.
- c Count the number of occurrences in a file.
- n Precede output with line numbers.
- v Invert Match. Print lines that don't match.
- An print n number lines after occurrence
- Bn print n number of lines before occurrence

The file Command:

```
$ file file_name          # Display the file type.  
  
$ file sales.data  sales.data: ASCII text  
  
$ file *  
bin: directory  
  
test.tar: POSIX tar archive
```

Pipes:

| Pipe symbol

command-output | command-input

grep pattern file

cat file | grep pattern

The cut Command:

\$ cut [file]

- Cut out selected portions of file.
- If file is omitted, use standard input.

cut Options:

-d delimiter

Use delimiter as the field separator.

-f N

Display the Nth field.

Searching and Pipe Example:

- Find all users named "adminuser" in /etc/passwd.
- Print accountname and real name.
- Print in alphabetical order by accountname.
- Print in a tabular format.
- ```
grep -i vagrant /etc/passwd | cut -d: -f1,5 | tr ":" " " | column -t
```

# Piping Output to a Pager:

- more
- less

# Summary:

- grep
- file
- cut
- tr
- column
- more
- less
- Pipes

# Customizing the Shell Prompt

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# Customizing the Shell Prompt

- Use an environment variable to customize.
- Bash, ksh, and sh use \$PS1.
- Csh, tcsh, and zsh use \$prompt.
- Command to get the current bash -

```
$ echo $0
```

```
$ echo $SHELL
```

# Customizing the Prompt with PS1

- \d      Date in "Weekday Month Date" format "Tue May26"
- \h      Hostname up to the first period
- \H      Hostname
- \n      Newline
- \t      Current time in 24-hour HH:MM:SS format
- \T      Current time in 12-hour HH:MM:SS format

# Customizing the Prompt with PS1

- \@ Current time in 12-hour am/pm format
- \A Current time in 24-hour HH:MM format
- \u Username of the current user
- \w Current working directory
- \W Basename of the current working directory
- \\$ if the effective UID is 0, a #, otherwise a \$

# Persist PS1 Changes:

```
$ echo 'export PS1="[\u@\h \w]\$ "' >> ~/.bashrc
```

# Using Aliases

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# Aliases

- Shortcuts
- Use for long commands
- Use for commands you type often

## Creating Aliases:

List aliases:

```
$ alias
```

createaliases:

```
$ alias name=value
```

# Aliases:

- Fix Typos

```
$ alias grpe='grep'
```

- Make Linux behave like another OS.

```
$ alias cls='clear'
```

## Removing Aliases:

|              |                            |
|--------------|----------------------------|
| unalias name | # Remove the “name” alias. |
| unalias -a   | # Remove all aliases       |

## Persisting Aliases:

- Add aliases to your personal initialization files.

.bash\_profile

# Environment Variables

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# Environment Variables:

- To store value in a variable
- Name/Value pairs
- Can be changed how an application behaves.
- An Example Environment Variable:

HOME=/home/vagrant

# Viewing Environment Variables

```
-- printenv # Print all or part of environment.
-- echo $ENV_VAR # Print the ENV_VAR variable.
```

Examples:

```
$ printenv HOME
/home/vagrant
```

```
$ printenv home
```

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# Common Environment Variables

| <u>Variable</u> | <u>Description</u>                                                          |
|-----------------|-----------------------------------------------------------------------------|
| EDITOR          | # Program to run to perform edits                                           |
| HOME            | # Home directory of the user.                                               |
| LOGNAME         | # The login name of the user.                                               |
| MAIL            | # The location of the user's local inbox.                                   |
| OLDPWD          | # The previous working directory.                                           |
| PATH            | # A list of directions to search for commands.<br>Rise n Shine Technologies |

# Common Environment Variables

| <u>Variable</u> | <u>Description</u>                  |
|-----------------|-------------------------------------|
| PS1             | # The primary prompt string         |
| PWD             | # Present working directory.        |
| USER            | # The username of the current user. |

# Creating Environment Variables:

Syntax:

```
export var="value"
```

Example:

```
export EDITOR="vi"
```

```
export TZ="Asian/Calcutta"
```

# Removing Environment Variables

unset - delete an environment variable.

Syntax:

```
$ unset VAR
```

Example:

```
$ unset TZ
```