3.Main Process-after login Source Code.

private void jButton1ActionPerformed(java.awt.event.ActionEvent evt) {//GEN-FIRST:event\_jButton1ActionPerformed

// This is the client code to send a file to server

String nofpages=jTextField1.getText();

String nofcopies=jTextField2.getText();

String side=jRadioButton2.getText();

String name=jLabel6.getText();

String msg="Username:"+name+" pages:"+nofpages+" copies"+nofcopies+" Sided:"+side;

Socket s=null;

try{

s=new Socket("localhost",8081);

DataOutputStream dos=new DataOutputStream(s.getOutputStream());

FileInputStream fis=new FileInputStream(f1.getAbsolutePath());

byte[] buffer=new byte[4096];

while(fis.read(buffer)>0)

{

dos.write(buffer);

}

OutputStreamWriter osw=new OutputStreamWriter(s.getOutputStream());

osw.write(msg,0,msg.length());

fis.close();

dos.close();

} catch (IOException ex) {

Logger.getLogger(MainProcess.class.getName()).log(Level.SEVERE, null, ex);

}

}//GEN-LAST:event\_jButton1ActionPerformed