

# CV Topic 15 Object Detection

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- 1 Segmentation Vs Object Localization Vs Object Classification Vs Object Detection
- 2 Object Classification
- 3 AdaBoost Classifier
- 4 Viola-Jones Object Detection Algorithm

# Segmentation Vs Object Localization Vs Object Classification Vs Object Detection

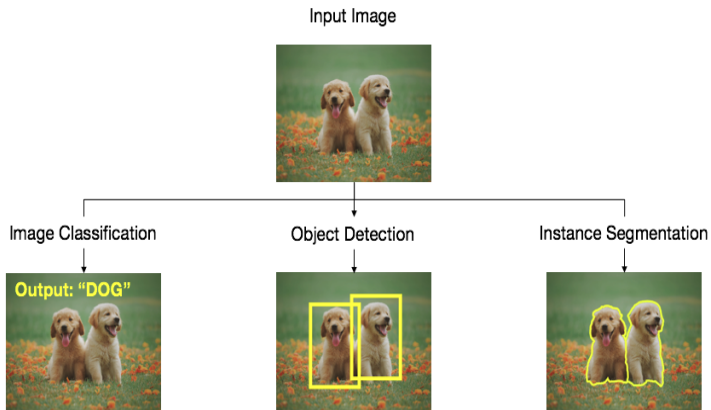


- ▶ Each **segment** of the segmented image may corresponds to either an **object** or **background**
- ▶ **Object Localization:** Finding rectangular sub image where the object is present
- ▶ **Object Classification:** Given the object, find the category of the object
  - To find the category, a predefined set of possible categories will be given
- ▶ **Object Detection: Object localization + Object Classification**
  - **Face detection:**
    - ▶ Finding rectangle around a face is localization.
    - ▶ Classifying the rectangular area into face category or non-face category is a classification
- ▶ Given a face image, **identifying name** of the face is also classification problem

## Segmentation Vs Localization



# Segmentation Vs Object Localization Vs Object Classification Vs Object Detection (cont.)





## ► Simple Object Detection method

1. Do the segmentation on image
2. classify each segment into the object category or non-object category

## ► Segmentation to Classification

- Represent the segment using vector, called feature/pattern vector
- Build a classifier that learns the relationship between the feature vector and the label of the corresponding segment(object) (**known as training phase**)
- The classifier built in the training phase need to be tested with another set of example objects(**Known as testing phase**)
- the tested model can be deployed for the application purpose(**Known as deployment phase**)



- ▶ Build **single classifier** that learns relationship between objects and their labels from the training data set
  - Bayes classifier
  - Support Vector Machine
  - Decision Tree
  - Classifier can also be built using regressor( By Thresholding)
    - ▶ Linear Regression
    - ▶ Logistic Regression
- ▶ Build **multiple classifiers**, called weak classifiers, and then build a strong classifier using those weak classifiers. This process is called as **ensemble modeling**
- ▶ **Ensemble Model:** Machine Learning model that involves  $k$  number of models, and classify the object based on the outputs of the those  $k$  models for that object



- ▶ Typed of ensemble model
  - Bagging: Train all the models in parallel. Aggregate of outputs of all these models will be considered for the output of ensemble model
    - ▶ Random Forest
  - Boosting:
    - ▶ AdaBoost
    - ▶ GradientBoost
    - ▶ XGBoost
- ▶ **Boosting:** Ensembling model building technique that involves  $k$  weak models, and builds a strong model
- ▶ **Adaptive Boosting (Adaboost):**
  - One way for a new predictor to correct its predecessor is to pay a bit more attention to the training instances that the predecessor under-fitted.





- This results in new predictors focusing more and more on the hard cases.
- This is known as Adaptive Boosting
- ▶ One way of building Adaboost is as follows
  - Let  $\{x_1, x_2, \dots, x_N\}$  be the training data set
  - Assign weight  $w_i = \frac{1}{N}$  for each data  $x_i$  for  $1 \leq i \leq N$
  - All the  $k$  weak models are arranged in series
  - Train the first model in the series on train data set
  - Train the next model such a way that that data that are misclassified by the previous model are correctly classified with high probability
    - ▶ This is done by updating the weights of the misclassified data with high values
  - Repeat the previous step until required amount of training accuracy is achieved

# Object Classification (cont.)

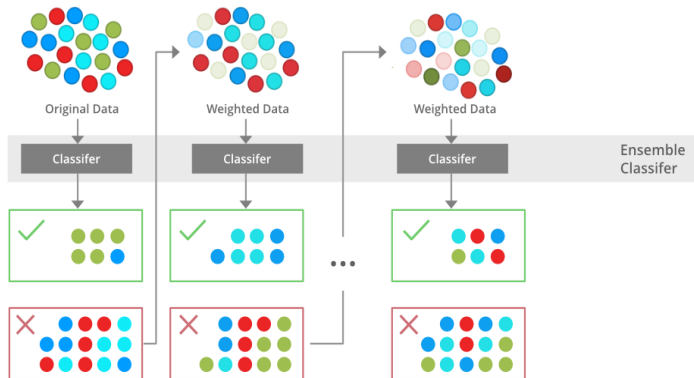


Figure 1: Training of boosting model



- ▶ Given examples  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ , where  $y_i = 1$  for positive examples,  $y_i = 0$  for negative examples
- ▶ Initialize Weights
  - $w_{1,i} = \frac{1}{2m}$  when  $x_i$  is positive example
  - $w_{1,i} = \frac{1}{2l}$  when  $x_i$  is negative example
- ▶ For  $t = 1, \dots, T$ 
  1. Normalize the weights:  $w_{t,i} = \frac{w_{t,i}}{\sum_{j=1}^n w_{t,j}}$  ( $w_t$  is a pdf)
  2. For each feature,  $j$ , train a classifier  $h_j$  which is restricted to using a single feature. The error is evaluated with respect to  $w_{t,i}$  as
    - ▶  $\epsilon_j = \sum_i w_{t,i} |h_j(x_i) - y_i|$
  3. Choose the classifier,  $h_t$ , which has the lowest error  $\epsilon_t$
  4. Update the weights



- ▶  $w_{t+1,i} = w_{t,i} \beta_t^{(1-e_i)}$ , where  
 $e_i = 1$  if  $x_i$  is misclassified  
 $e_i = 0$  if  $x_i$  is classified correctly  
 $\beta_t = \frac{e_t}{1-e_t}$

- ▶ The final strong classifier is

- $h(x) = 1$  if  $\sum_{t=1}^T \alpha_t h_t(x) \geq (1/2) \sum_{t=1}^T \alpha_t$
- $h(x) = 0$  otherwise, where
  - ▶  $\alpha_t = \log(\frac{1}{\beta_t})$

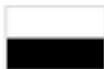


- ▶ Paul Viola and Michael Jones, Rapid Object Detection using a Boosted Cascade of Simple Features, CVPR, 2001
- ▶ Very fast, but not very accurate
- ▶ Useful for real time object detection where inaccuracy can be tolerated (**15 fps**)
- ▶ It can be run in edge devices
- ▶ Some terminologies
  - Four Haar-Like filters considered
  - Feature: The sum of products of filter coefficients with the corresponding pixels values in the image, for one alignment of the filter in the image
- ▶ Viola-Jones object detection is also called as Haar-Cascade Classifier



1. Use Adaboost algorithm to train strong classifiers by training weak classifiers
  - To find the Haar-like features, use integral image for faster computation
2. Build cascade of strong classifiers with different set of features for each strong classifier
3. Integration of Multiple Detection
4. Build Multiple Cascade Detectors, and use Voting Scheme to improve the detection results

# Haar-like features considered



1. Edge Features



2. Line Features



3. Four rectangle Features

# Haar-like features -Why

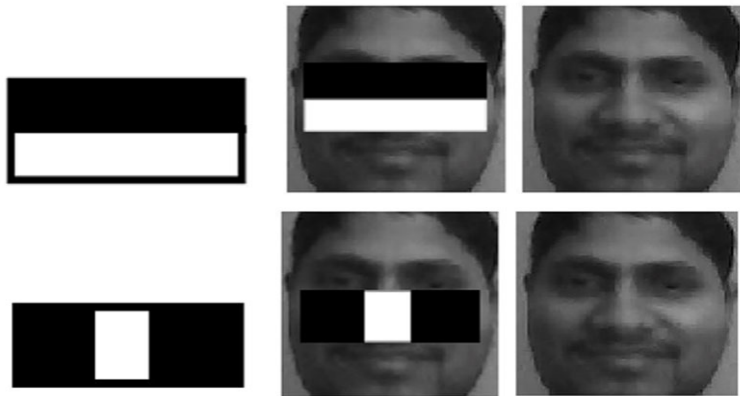
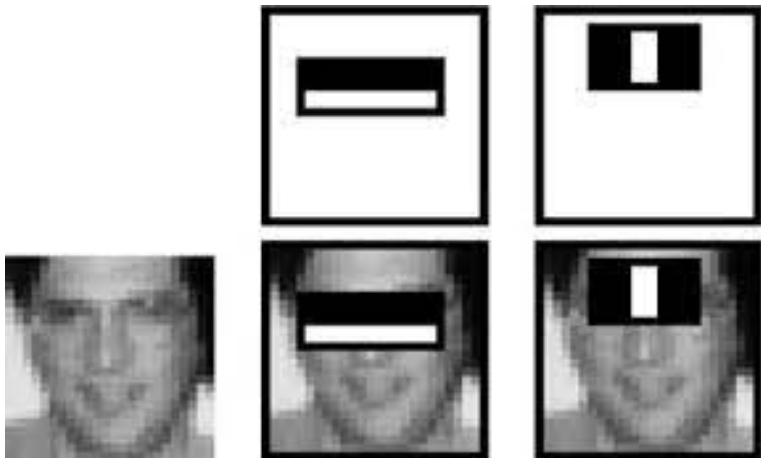


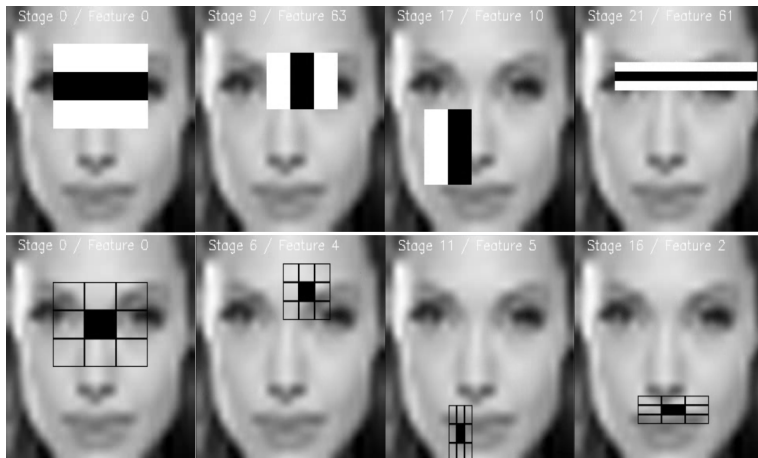
Fig. 3. - Feature detection.<sup>[6]</sup>



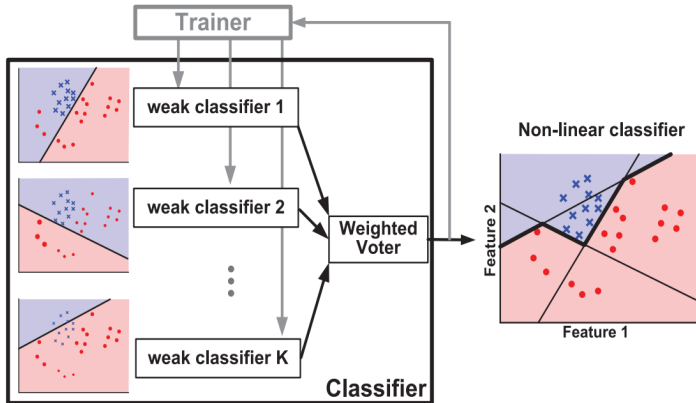
# Haar-like features -Why (cont.)



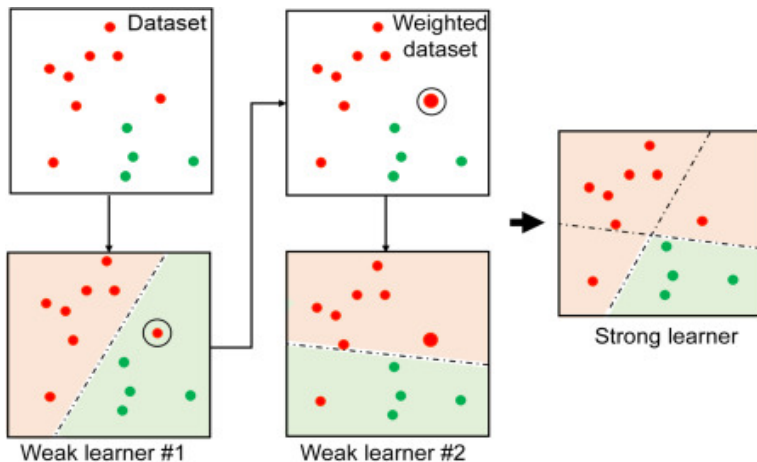
# Haar-like features -Why (cont.)



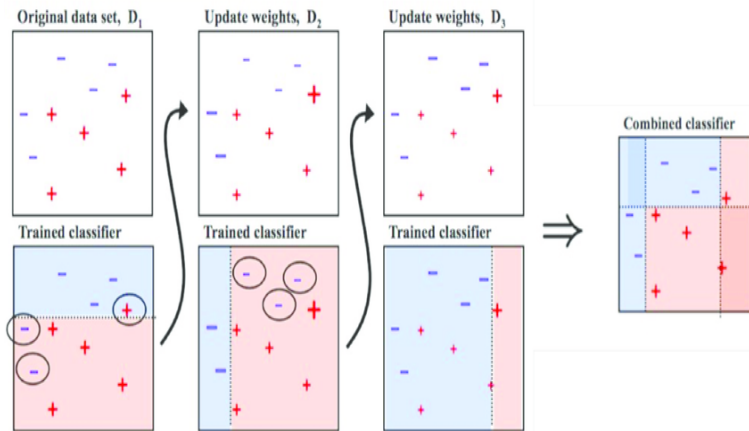
# Training of strong classifier through weak classifiers in conventional boosting



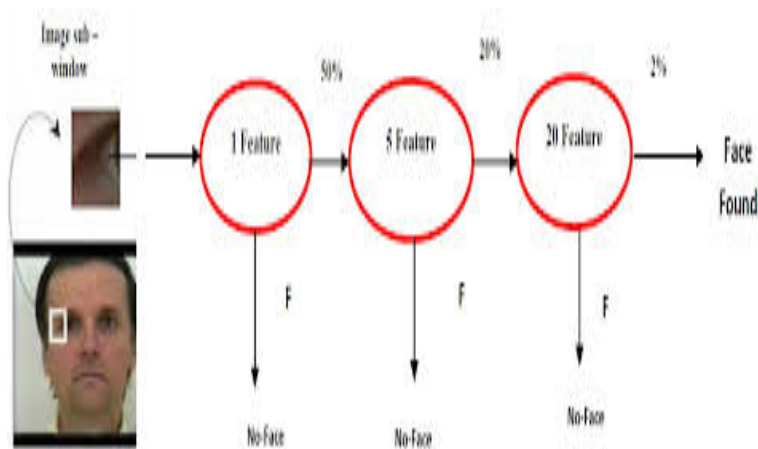
# Training of strong classifier through weak classifiers in conventional boosting (cont.)



# Training of strong classifier through weak classifiers in conventional boosting (cont.)



# Building Cascade of Strong classifiers



# Building Cascade of Strong classifiers (cont.)

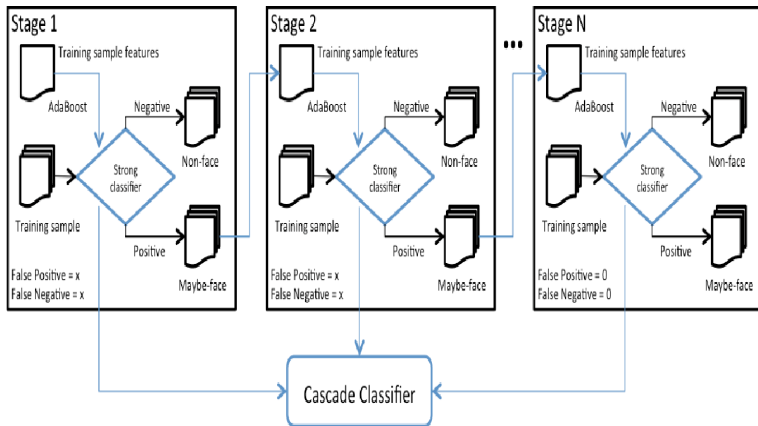


Figure 4. Cascade work flow



- ▶ Use the cascade of strong classifiers to detect face
  - For each  $24 \times 24$  subimage of given image, check
    - ▶ if the cascade of strong classifier gives positive in all stages, then report window boundary as the bounding box, and slide the window
    - ▶ If it gives negative response in any stage, slide the window in the image



# Integration of Multiple bounding boxes of the same Face



- ▶ Partition the set of all bounding boxes obtained by the cascaded classifier such that in each set in the partition, overlapping windows are present
- ▶ To find two bounding boxes  $B_1$  and  $B_2$  have overlapping significantly
  - Find  $\text{IoU}(B_1, B_2) = \frac{(B_1 \cap B_2)}{(B_1 \cup B_2)}$
  - If  $\text{IoU}(B_1, B_2) \geq 0.5$  then keep  $B_1$  and drop  $B_2$
- ▶ Find the bounding box by taking average of corresponding corners of all the windows with positive response



- ▶ The face training set consisted of 4916 hand labeled faces, and 9544 non face images, scaled and aligned to a base resolution of 24 by 24 pixels.
- ▶ Tested on: MIT+CMU frontal face test set, which consists with 507 labeled frontal faces



<div>False detections</div> <div>Detector</div>	10	31	50	65	78	95	167
Viola-Jones	76.1%	88.4%	91.4%	92.0%	92.1%	92.9%	93.9%
Viola-Jones (voting)	81.1%	89.7%	92.1%	93.1%	93.1%	93.2%	93.7%
Rowley-Baluja-Kanade	83.2%	86.0%	-	-	-	89.2%	90.1%
Schneiderman-Kanade	-	-	-	94.4%	-	-	-
Roth-Yang-Ahuja	-	-	-	-	(94.8%)	-	-



