# PROXIMITY MEASURES- NON METRIC METHODS

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# Topic

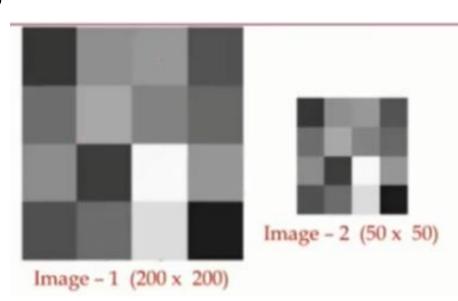
Cosine distance

# Non-metric Similarity Function

- Similarity functions which do not obey either the properties such as positive reflexivity, symmetry or triangle inequality come under this category.
- Usually these similarity functions are useful for comparing images or text documents.
- They are robust to outliers or to extremely noisy data.

### Motivation

- Image 1 is 4 times of Image 2
- Say there are 8 different gray levels in these images
  - $H_2=[a, b, c, d, e, f, g, h]$
  - $H_1 = [4a, 4b, 4c, 4d, 4e, 4f, 4g, 4h]$
- Based on histograms comparison
  - Are these two images same?



#### Motivation

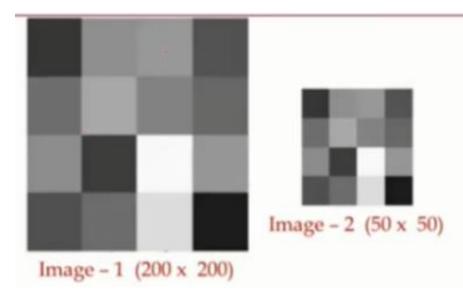
- Image 1 is 4 times of Image 2
- Say there are 8 different gray values in these images
  - $H_2=[a, b, c, d, e, f, g, h]$
  - $H_1=[4a, 4b, 4c, 4d, 4e, 4f, 4g, 4h]$
- Based on histogram comparison
- Are these two images similar?



Image 1 (200x200)



Image 2 (50x50)



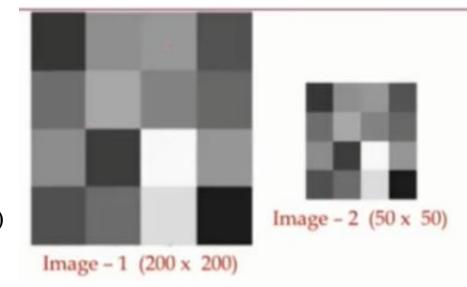
#### Motivation

- Use of Euclidean distance-No
- Use of Manhattan distance-No
- Use of Cosine distance- Yes



Image 1 (200x200)





## Cosine Distance

In Lp Norm  $B(b_1,b_2)$ 

- Cosine considers the angle between vectors (not taking magnitude into account).
- d= Euclidean Distance
- $d_{\theta} = 1 \cos(\theta)$ , cosine distance

## Cosine Distance: Definition

- The Cosine of two non-zero vectors can be derived by using the <u>Euclidean dot product</u> formula:
- $\Box A.B = ||A||||B|| \cos \theta$
- $\square$  A=( $\alpha_1, \alpha_2, \ldots, \alpha_d$ )
- $\Box$  B=(b<sub>1</sub>,b<sub>2</sub>,...,b<sub>d</sub>)

## Cosine Distance: Definition

- $\Box A.B = ||A||||B|| \cos \theta$
- $\square$  Cosine similarity is given by  $\cos \theta$
- The dissimilarity between the two vectors 'A' and 'B' is given by

$$d_{\theta} = 1 - \cos \theta = 1 - \frac{A.B}{||A|| ||B||}$$

$$= 1 - \frac{\sum_{i=1}^{d} a_i b_i}{\sqrt{\sum_{i=1}^{d} a_i^2} \sqrt{\sum_{i=1}^{d} b_i^2}}$$

Only angle relevant, not vector lengths

# Example: Cosine distance

- Euclidean distance is similar to using a ruler to actually measure the distance.
- □ E.g.

$$a = [1,2,3]$$

$$b = [4,-5,6]$$

$$\cos \theta = \frac{a.b}{||a|| \, ||b||} = \frac{1.4+2.-5+3.6}{\sqrt{1^2+2^2+3^2}\sqrt{4^2+5^2+6^2}} = \frac{12}{\sqrt{14}\sqrt{77}}$$

$$d_{\theta} = 1 - \frac{12}{\sqrt{14}\sqrt{77}}$$

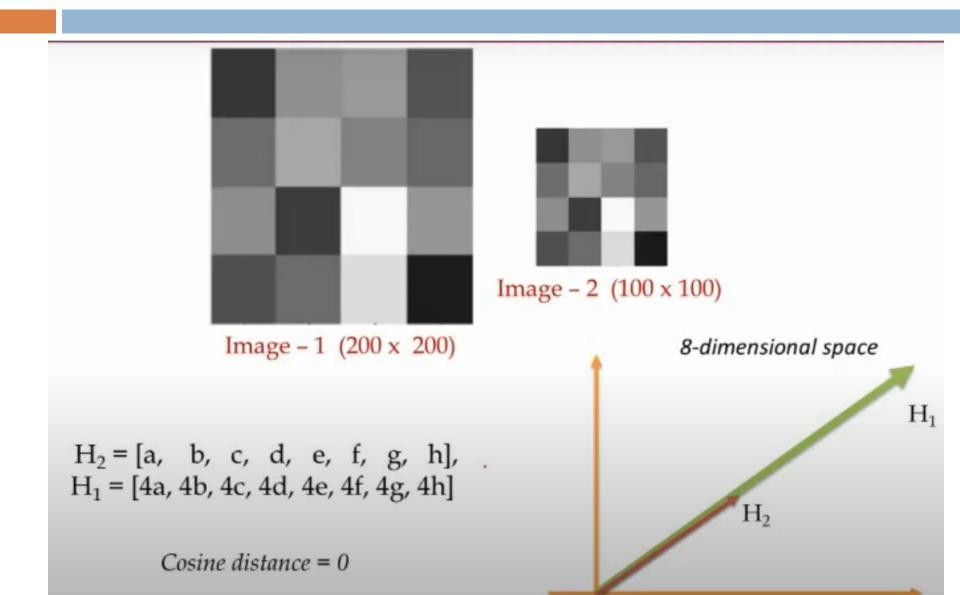
#### Cosine Distance

- In cosine distance
- Angle 0 degree (cosine distance =0)
  - for identical vectors
- Angle 90 degrees (cosine distance=1)
  - for dissimilar vectors

# Cosine distance: Applications

- Used when magnitude of the vectors does not have much significance
- Used wherever the directions are so important cosine distance is used
- Applications
  - Image Matching
  - Document Matching

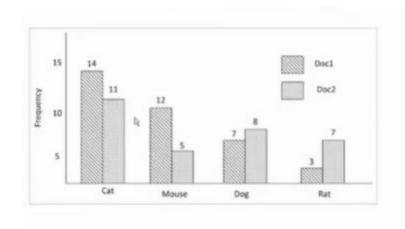
# Cosine distance: Image Matching

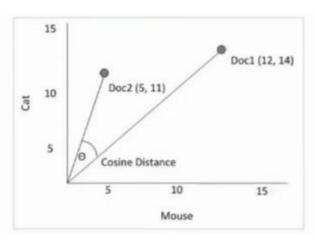


## Cosine distance: Document Matching

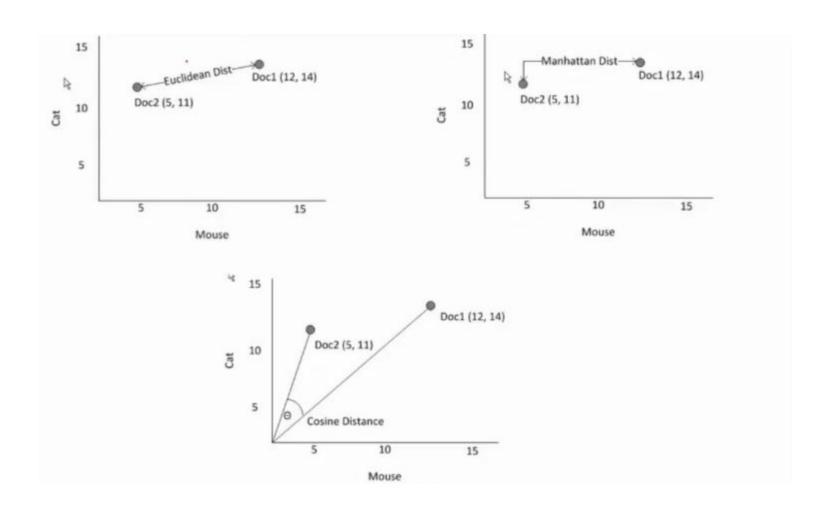
#### Document Matching

- Two documents may be considered same if they have certain important words with same frequency.
- However, a document with, say, twice as many occurrences of all words compared to another document will be regarded as identical.





# Comparison of three distances



## Cosine distance: Document Matching

Cosine similarity is a measure to find the similarity between two files/documents.

$$file_1 = (0, 3, 0, 0, 2, 0, 0, 2, 0, 5)$$
  
 $file_2 = (1, 2, 0, 0, 1, 1, 0, 1, 0, 3)$   
 $file_1. file_2 = 0 \times 1 + 3 \times 2 + \dots + 5 \times 3$   
 $= 25$   
 $||d_1|| = \sqrt{42} = 6.481$   
 $||d_2|| = \sqrt{17} = 4.12$ 

## Cosine distance: Document Matching

$$\cos(d_1, d_2) = \frac{file_1. file_2}{||file_1|| ||file_2||}$$

$$\cos(d_1, d_2) = \frac{25}{6.481x4.12}$$

$$D(d_1, d_2) = 1 - 0.94$$

$$= 0.06$$

### Is it metric?

Angular Similarity

$$\cos \theta = S(A, B) = \frac{A.B}{||A|| ||B||}$$
  
 $D(A, B) = 1 - S(A, B)$ 

- □ This D(A,B) does not satisfy the triangular inequality. So, It is not a metric.
- However, it is symmetric, because

$$\cos \theta = \cos(-\theta)$$

## Cosine Distance: Triangular Inequality

If X,Y and Z are the three vectors in a 2-d space such that the angle between X and Y is  $30^\circ$  and that between Y and Z is  $30^\circ$ , then :

$$D(X,Z) = 1 - S(X,Z)$$

$$= 1 - \cos(30 + 30)$$

$$= 1 - \cos 60$$

$$= \frac{1}{2} - Eqn(1)$$

## Cosine Distance: Triangular Inequality

$$D(X,Y) + D(Y,Z) = (1 - \cos 30) + (1 - \cos 30)$$

$$= \left(1 - \frac{\sqrt{3}}{2}\right) + \left(1 - \frac{\sqrt{3}}{2}\right)$$

$$= 2\left(1 - \frac{\sqrt{3}}{2}\right) - Eqn(2)$$

 $\blacksquare$  From Eqn1 and Eqn2;

$$\frac{1}{2} \le 2 - \sqrt{3}$$

$$D(X,Z) \le DX,Y) + D(Y,Z)$$

## Cosine Distance: Triangular Inequality

 Hence, cosine distance is not a metric, as it does not satisfy triangular inequality.

### Is it metric?

- There is a way to convert into a metric.
- If the vectors are always positive:

Angular Distance = 
$$\frac{2 \cos^{-1}(cosine \ similarity)}{\pi}$$
$$D(A, B) = \frac{2 \cos^{-1} S(A, B)}{\pi}$$

# Summary

- Cosine distance
- Applications
- Why it is non metric

# THANK YOU