Reading input from the keyboard – scanf()



CHAPTER 23

SURESH TECHS

C PROGRAMMING COURSE

#### scanf



```
#include<stdio.h>
                                                 10 90
int main(){
                                                  30
    int a;
    int b;-
    a = 10;
                                               60
    b = 30;
    int sum = a+b;
    printf("%d\n", sum);
    printf("%d, %d\n",a,b);
    a = 90;
    int sub <= a-b;</pre>
    printf("%d", sub);
```

00110100011010110 00110100011010111 00110100011010101 00110100011010001

#### Finding address of the variable

```
#include<stdio.h>
int main(){
    int a = 10;
    int b = 20;
    printf("%d\n",a);
   printf("%d\n",&a);
    printf("%d", &b);
    return 0;
```

To get the address of the variable where the value is stored

#### scanf() - scanf("Format Specifier", Variable Address);

Used to read data from the console

```
#include<stdio.h>
int main() {
    int number;
    printf("Enter a number: ");
    scanf("%d", &number);
    int result = number * 20;
    printf("%d", result);
    return 0;
}
```

```
#include<stdio.h>
int main() {
    int number = 5;
    int result = number*20;
    printf("%d", result);
    return 0;
}
```

The scanf() function reads the sequence of characters until it encounters whitespace (space, newline, tab)

#### int scanf(const char \*format, Object \*arg(s))

- Object: Address of the variable which will store the data
- char \* : Contains the format specifiers
- Format specifier: It is a special character used to specify the data type of the value being read
- Return value:
  - If the function successfully reads the data, the number of items read is returned
  - In case of unsuccessful execution, a negative number is returned
  - If there is an input failure, **EOF** is returned

## Why are we mentioning the address ②? - &a

```
#include<stdio.h>
int main() {
    int number;
    printf("Enter a number: ");
    scanf("%d", &number);
    int result = number * 20;
    printf("%d", result);
    return 0;
}
```

- This is done to store the value at the memory location of the variable
- stdio.h library must be included to use scanf()

## Read name of your friend

```
#include<stdio.h>
int main() {
    char name[10];
    printf("Enter your name: ");
    scanf("%s", &name);
    printf("%s", name);
    return 0;
}
```

But there is one speciality for char arrays

# Note – No need to provide address of char array(string)

By default the variable itself points to the first address of char array(string) and therefore, there is no need of adding an extra '&'

```
#include<stdio.h>
int main(){
    char name[10];
    printf("%p\n", &name[0]);
    printf("%p\n", name);
    printf("%p\n", &name);
    int n = 10;
    printf("%p\n", n);
    printf("%p\n", &n);
    printf("Enter your name: ");
    scanf("%s", name);
    printf("%s", name);
    return 0;
```

#### Updating char array - string

```
#include<stdio.h>
int main() {
    char name[10] = "suresh";
    //updating character value
    strcpy(name, "welcome");
    printf("%s", name);
    return 0;
}
```

#### Reading strings from terminal

```
#include<stdio.h>
int main() {
    char name[10];
    printf("Enter name: ");
    /*scanf terminates it's input on the first white
space it finds. A white space includes blanks, tabs,
carriage returns, form feeds and new line*/
    scanf("%s", name);
    printf("Welcome %s", name);
    return 0;
}
```

# Reading two integer values from terminal using space

Same thing happens when you give string with a space

```
#include<stdio.h>
int main() {
    char fName[10];
    char lName[10];
    printf("Enter name: ");
    /*scanf terminates it's input on the first white
space it finds. A white space includes blanks, tabs,
carriage returns, form feeds and new line*/
    scanf("%s %s",fName,lName);
    printf("Welcome %s %s",fName,lName);
    return 0;
}
```

## Why is my full name not printing (2)?



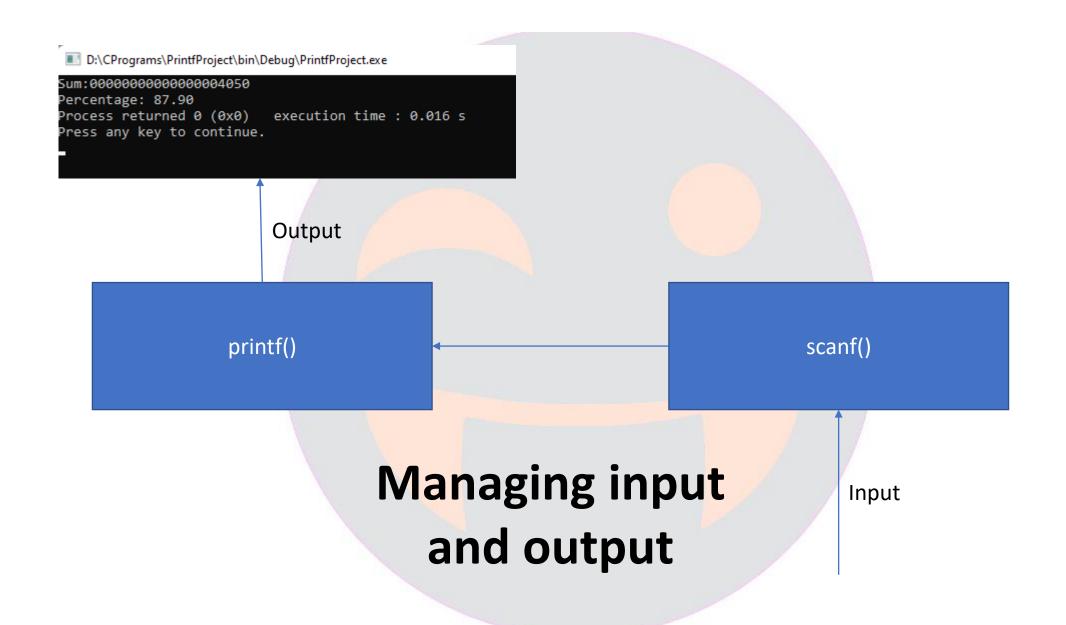


```
#include<stdio.h>
int main(){
    char name [50];
    printf("Enter name: ");
    fgets(name, sizeof(name), stdin); //reading name
   printf("Name is: ");
    puts(name);//displaying name
    return 0;
```

# Will talk more about strings later in a separate section

Write a program to print sum of two numbers - dynamically

```
#include <stdio.h>
- int main() {
     int number1, number2, sum;
     printf("Enter two numbers: ");
     scanf("%d %d", &number1, &number2);
     sum = number1 + number2;
     printf("%d + %d = %d", number1, number2, sum);
     return 0;
```



#### What next?

Keywords
Identifiers
Strings
Special symbols
Constants
Operators

KISS CO