Srinivas Venkattaramanujam

514-623-7673 • Montreal, Canada H2W 1V2 • Email: srinivas.vr.edu@gmail.com srinivr.github.io • linkedin.com/in/srinivas-venkattaramanujam-95560a62

EDUCATION

MILA & McGill University

Master of Computer Science - Thesis

Thiagarajar College of Engineering

B.Tech in Information Technology

Madurai, India Aug 2010 - May 2014

Sep 2017 - Aug 2020

Montreal, Canada

SKILLS

Areas

Deep Learning, Reinforcement Learning, Automatic Speech Recognition, Backend development (Java/Servlets/JSP), Android development, Mathematics - Real Analysis, Linear Algebra, Probability and some Topology

Languages & Frameworks

PyTorch, Kaldi, OpenFST, SRILM, Java, Python, C, MySQL, Redis, Elasticsearch, Android, Git

RESEARCH EXPERIENCE

MILA & McGill University

Montreal, Canada

Research Assistant Jan 2018 - Present

- Working on Reinforcement Learning and Representation Learning with Prof. Doina Precup.
- Primary research objective is to eliminate the need for domain knowledge by RL agents.

Speech Lab, IIT Madras

Chennai, India

Project Associate

Feb 2016 - Apr 2017

- Worked on Automatic Speech Recognition (ASR) with Prof. Umesh Srinivasan.
- Used Deep Learning to build Automatic Speech Recognition (ASR) systems and investigated the use of distillation for cross-lingual transfer in ASR for resource constrained languages.

SOFTWARE ENGINEERING EXPERIENCE

Pickyourtrail.com

Chennai, India

Senior Development Engineer

Jul 2015 - Feb 2016

- Developed several APIs for a personalized itinerary planning tool.
- Developed an Android app to display itineraries for individual customers.

ShopperLane

Owner

Chennai, India

Feb 2015 - Jul 2015

- Developed an Android application to search for products in neighbourhood stores.
- Developed a suite of web applications for inventory management, reporting and billing.

Chennai, India Aug 2014 - Feb 2015

• Worked on the backend development of a quoting tool.

PUBLICATIONS

• Venkattaramanujam, S., Crawford, E., Doan, T., & Precup, D. (2020, February). Self Supervised Learning Of Distance Functions For Goal Conditioned Reinforcement Learning. *Preprint.* [Paper] We propose an approach to learn state embeddings that are useful for goal-conditioned policies. We discuss the conditions that guarantee the existence of this embedding space and propose a practical approach to approximate it.

PROJECTS

- dqn-pytorch-lib, an implementation of DQN and n-step DQN using **PyTorch**. Implemented the TreeQN architecture and the reproduced the results. The implementation supports modular addition of auxiliary losses such as reward prediction errors, state prediction errors and so on.
- tf-kaldi, a binding between Tensorflow and Kaldi for ASR. The DNN component of the acoustic model is implemented in Tensorflow whereas the feature extraction and decoding is handled using Kaldi.
- kaldi-long-audio-alignment, a toolkit to split a long audio and the corresponding transcription into multiple non-overlapping shorter segments. The correct transcription for the shorter audio segments are automatically determined from the transcription of the long audio.
- fast-speech-transcriber, a tool to enable easy transcription of audio files. The tool automatically loads the audio files in a given directory and provides controls to control audio playback and to navigate the audio files. The transcriptions are saved automatically. The tool uses a dictionary to provide auto-complete suggestions as the words are being typed.
- A Guided tour of 'Metrics for MDPs with Infinite State Spaces' (theory), provides the mathematical background of and the explanation of the proofs in Metrics for MDPs with Infinite State Spaces a state aggregation method for Markov Decision Processes. The state aggregation is performed using the extension of the notion of bisimulation to a metric in continuous state spaces, called the bisimulation metric.

GRADUATE COURSES

Machine Learning, Probabilistic Graphical Models, Reinforcement Learning, Matrix Computations, Representation Learning and Mathematical Foundations of Machine Learning