



Comprehensive Python Study Notes

I. Introduction and Core Execution

Features of Python 🦄

Python is a **dynamic, high-level, free and open-source, and interpreted** programming language.

- **Easy to Code & Read:** Simple, English-like syntax that enforces structure using **indentation**.
- **Object-Oriented:** Supports OOP principles (classes, objects) easily.
- **Portable (Cross-platform):** Code runs on different operating systems (Windows, Linux, macOS) without modification.
- **Interpreted:** Code is executed line by line, which simplifies debugging.
- **Dynamically Typed:** Variable types are determined at **runtime** (e.g., `x = 10` is automatically an integer).
- **Extensive Standard Library:** A huge collection of modules for various tasks, from web development to data science.

Execution of Python Program

The process converts source code into machine-readable instructions:

1. **Compilation Phase:** The Python source code (`.py` file) is converted line by line into an intermediate format called **Python Bytecode** (`.pyc` file).
 2. **Execution Phase:** The **Python Virtual Machine (PVM)** reads the bytecode and executes it by translating it into the **native machine code** for the specific operating system and processor.
- **Viewing the Bytecode:** The `.pyc` files are typically saved in a `__pycache__` directory.

Python Virtual Machine (PVM)

- **Role:** The PVM is Python's **runtime engine**.
- **Function:** It is the software layer that executes the bytecode.
- **Benefit:** The PVM is the reason for Python's **platform independence**; the same bytecode runs wherever a PVM is installed.

Frozen Binaries

- **Concept:** A standalone executable program that includes the application's **bytecode** and a minimal, bundled copy of the **PVM** (interpreter).

- **Purpose:** Allows users to run a Python application on a machine **without needing to install Python** or its libraries separately.

II. Memory Management and Comparison

Memory Management of Python

Python uses **automatic** memory management.

- **Mechanism:** All Python objects are stored in a **private heap space**.
- **Garbage Collection (GC):** Memory deallocation is handled automatically using two main techniques:
 1. **Reference Counting:** Tracks the number of references pointing to an object. When the count drops to zero, the memory is immediately freed.
 2. **Generational Garbage Collection:** A secondary mechanism used to detect and clean up **reference cycles** (objects that reference each other but are unreachable from the main program).

Comparison: C vs Python

Aspect	C	Python
Type	Compiled Language	Interpreted Language
Typing	Statically Typed (Type must be declared before use)	Dynamically Typed (Type checked at runtime)
Speed	Faster (Compiles directly to machine code)	Slower (Interpreted through PVM)
Memory	Manual memory management (malloc, free)	Automatic memory management (GC)
Use Case	System programming, OS, embedded systems	Data science, scripting, rapid prototyping

Comparison: Java vs Python

Aspect	Java	Python
Type	Compiled to Bytecode , then executed by JVM	Interpreted to Bytecode , then executed by PVM
Typing	Statically Typed (More robust compile-time error checking)	Dynamically Typed (More flexible, errors can occur at runtime)
Speed	Generally Faster (due to Just-In-Time compilation by JVM)	Generally Slower (purely interpreted)
Syntax	More verbose and structured (uses braces)	More concise and readable (uses indentation)

III. Python Fundamentals (Syntax)

1. Python Character Set

The allowed characters Python recognizes, including:

- **Letters:** A-Z and a-z
- **Digits:** 0-9
- **Special Symbols:** All standard symbols (!, @, +, =, etc.)
- **Whitespace:** Space, tab, newline.

2. Tokens (Lexical Units)

The smallest recognizable elements in a Python program:

Token Type	Description	Examples
Keywords	Reserved words with special meaning.	False, if, def, while, import

Identifiers	Names for variables, functions, and classes. Case-sensitive.	<code>my_name</code> , <code>calculate_sum</code> , <code>_value</code>
Literals	Fixed values or constants.	<code>100</code> (Numeric), <code>"hello"</code> (String), <code>True</code> (Boolean)
Operators	Symbols that perform operations.	<code>+</code> , <code>-</code> , <code>*</code> , <code>=</code> , <code>==</code> , and
Punctuations	Symbols that structure statements.	<code>()</code> , <code>[]</code> , <code>{}</code> , <code>:</code> , <code>,</code>

3. Comments in Python

Lines ignored by the interpreter, used for explanation.

- **Single-line Comment:** Use the **hash symbol (#)**.
- **Multi-line Comment:** The convention is to use a **triple-quoted string** (`"""..."""` or `'''...'''`) not assigned to a variable.

Python

```
# This is a single-line comment.
```

```
"""
```

This text block serves as a multi-line comment (or a docstring if placed after a definition).

```
"""
```

4. Variables and Assignments

A variable is a name referencing a value in memory.

- **Creating a Variable:** A variable is created the moment you **assign a value** using the **assignment operator (=)**.
- Python

```
age = 25 # Variable created and assigned integer value
city = "London"
```

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- **Multiple Assignments:**

- **Same Value:** `x = y = z = 50`

- **Different Values (Unpacking):** `name, score, valid = "Tom", 95, True`