

Python Programming Introduction and Comparison Notes

I. Features of Python 🐍

Python is a **dynamic, high-level, free and open-source, and interpreted** language. Key features include:

- **Easy to Code & Read:** Simple, concise syntax using **indentation** for code blocks.
- **Object-Oriented** and supports other paradigms (procedural, functional).
- **Portable (Cross-platform):** Runs on different operating systems (Windows, Linux, macOS).
- **Dynamically Typed:** Variable types are checked at **runtime**, not at declaration.
- **Large Standard Library** for various applications (e.g., data science, web development).

II. Execution and PVM

The Python program execution process:

1. **Compilation Phase:** The source code (`.py`) is converted line by line into **Python Bytecode** (`.pyc`).
 2. **Execution Phase:** The **Python Virtual Machine (PVM)** executes the bytecode, converting it to **native machine code** for the CPU.
- **Viewing the Bytecode:** The bytecode is typically stored in a `__pycache__` folder with a `.pyc` extension to speed up subsequent runs.
 - **PVM:** The **runtime engine** that makes Python platform-independent.

III. Frozen Binaries

A **frozen binary** is a standalone executable program that includes the Python **bytecode** and a minimal copy of the **Python interpreter (PVM)**.

- **Purpose:** Allows the application to be run on a user's machine **without requiring a pre-installed Python environment**.

IV. Memory Management

Python uses **automatic** memory management:

- All objects and data structures are stored in a **private heap space**.
- Memory deallocation is handled primarily by **Garbage Collection**, which employs two main methods:
 1. **Reference Counting:** Frees memory as soon as an object's reference count drops to zero.

2. **Generational Garbage Collection:** Cleans up complex **reference cycles** (objects that point to each other but are no longer accessible).

V. Comparison: C vs Python

Aspect	C	Python
Type	Compiled Language	Interpreted Language
Typing	Statically Typed (Type must be declared)	Dynamically Typed (Type checked at runtime)
Speed	Faster (Compiles directly to machine code)	Slower (Interpreted through PVM)
Memory	Manual memory management	Automatic memory management (Reference counting & GC)

VI. Comparison: Java vs Python

Aspect	Java	Python
Type	Compiled to Bytecode, then Interpreted/JIT by JVM	Interpreted to Bytecode, then Executed by PVM
Typing	Statically Typed	Dynamically Typed

Speed	Generally Faster (due to Just-In-Time compilation)	Generally Slower (purely interpreted)
Syntax	More verbose and structured	More concise and readable
Memory	Automatic with JVM Garbage Collector	Automatic with Reference Counting & GC
http://googleusercontent.com/action_card_content/1		