



TECHNEEDS

WEEK-6

NOTES

Topic Covered:

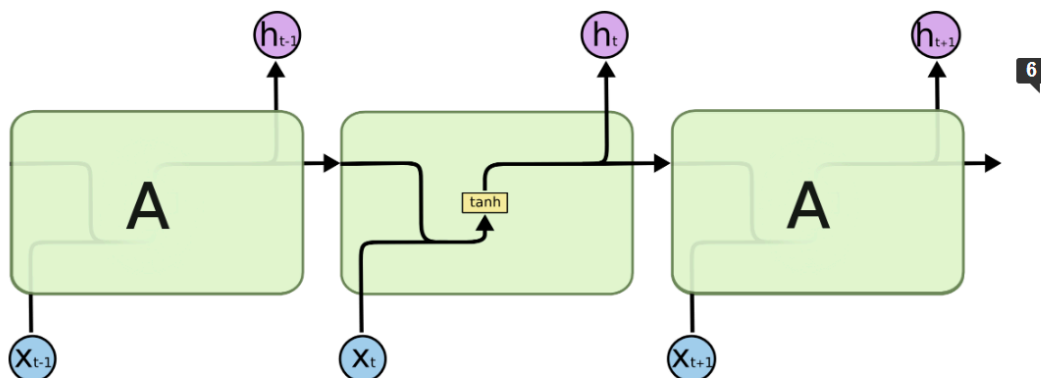
- What is LSTM?
- Architecture of LSTM

What is LSTM?

Long Short Term Memory networks – usually just called “LSTMs” – are a special kind of RNN, capable of learning long-term dependencies. They were introduced by Hochreiter & Schmidhuber (1997), and were refined and popularized by many people in following work.¹ They work tremendously well on a large variety of problems, and are now widely used.

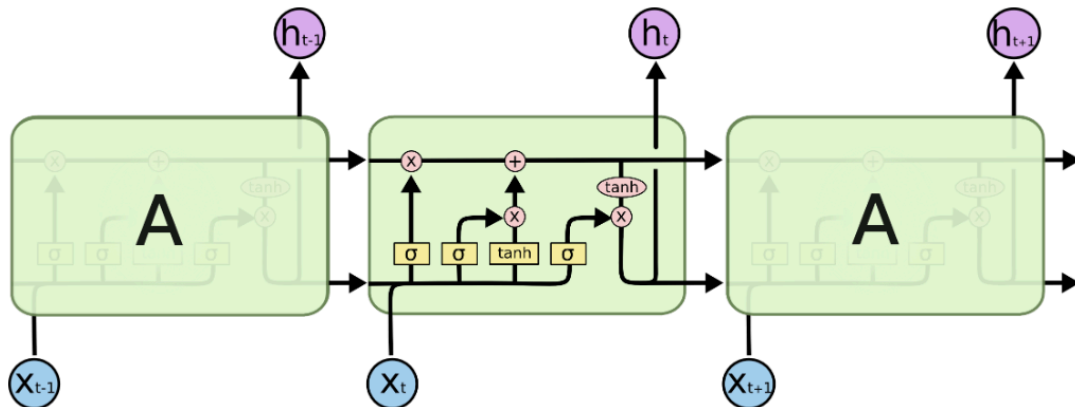
LSTMs are explicitly designed to avoid the long-term dependency problem. Remembering information for long periods of time is practically their default behavior, not something they struggle to learn!

All recurrent neural networks have the form of a chain of repeating modules of neural network. In standard RNNs, this repeating module will have a very simple structure, such as a single tanh layer.



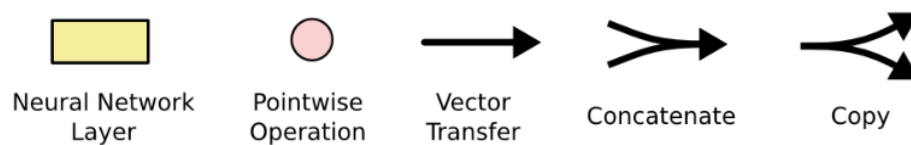
The repeating module in a standard RNN contains a single layer.

LSTMs also have this chain like structure, but the repeating module has a different structure. Instead of having a single neural network layer, there are four, interacting in a very special way.



The repeating module in an LSTM contains four interacting layers.

Don't worry about the details of what's going on. We'll walk through the LSTM diagram step by step later. For now, let's just try to get comfortable with the notation we'll be using.



LSTM Architecture

The LSTM architecture involves the memory cell which is controlled by three gates: the input gate, the forget gate, and the output gate. These gates decide what information to add to, remove from, and output from the memory cell.

- The input gate controls what information is added to the memory cell.

- The forget gate controls what information is removed from the memory cell.
- The output gate controls what information is output from the memory cell.

This allows LSTM networks to selectively retain or discard information as it flows through the network, which allows them to learn long-term dependencies.

The LSTM maintains a hidden state, which acts as the short-term memory of the network. The hidden state is updated based on the input, the previous hidden state, and the memory cell's current state.

Bidirectional LSTM Model

[Bidirectional LSTM](#) (Bi LSTM/ BLSTM) is recurrent neural network (RNN) that is able to process sequential data in both forward and backward directions. This allows Bi LSTM to learn longer-range dependencies in sequential data than traditional LSTMs, which can only process sequential data in one direction.

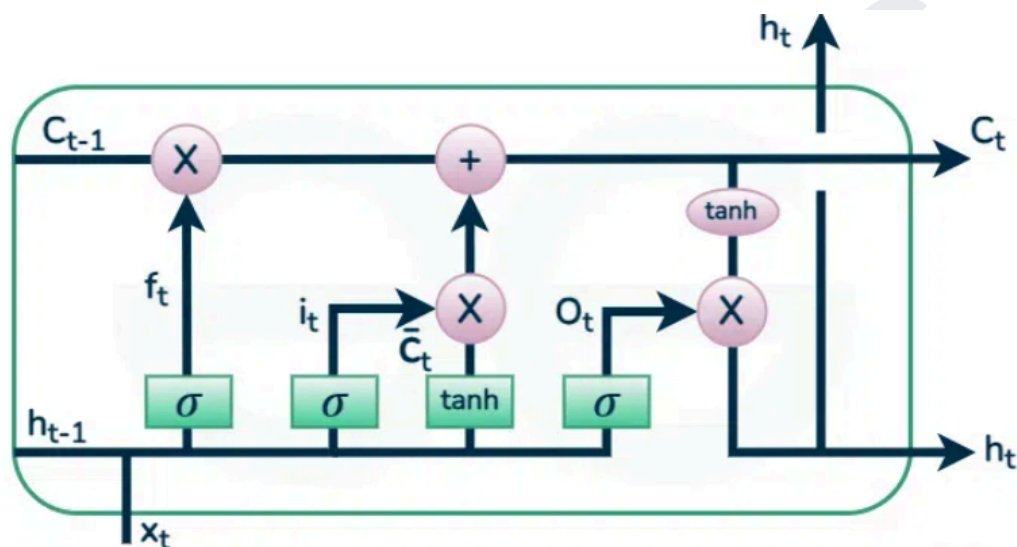
- Bi LSTMs are made up of two LSTM networks, one that processes the input sequence in the forward direction and one that processes the input sequence in the backward direction.
- The outputs of the two LSTM networks are then combined to produce the final output.

Networks in LSTM architectures can be stacked to create deep architectures, enabling the learning of even more complex patterns and hierarchies in sequential data. Each LSTM layer in a stacked configuration

captures different levels of abstraction and temporal dependencies within the input data.

LSTM Working

LSTM architecture has a chain structure that contains four neural networks and different memory blocks called **cells**.



Applications of LSTM

Some of the famous applications of LSTM includes:

- **Language Modeling:** LSTMs have been used for natural language processing tasks such as language modeling, machine translation, and text summarization. They can be trained to generate coherent and grammatically correct sentences by learning the dependencies between words in a sentence.
- **Speech Recognition:** LSTMs have been used for speech recognition tasks such as transcribing speech to text and

recognizing spoken commands. They can be trained to recognize patterns in speech and match them to the corresponding text.

- **Time Series Forecasting:** LSTMs have been used for time series forecasting tasks such as predicting stock prices, weather, and energy consumption. They can learn patterns in time series data and use them to make predictions about future events.
- **Anomaly Detection:** LSTMs have been used for anomaly detection tasks such as detecting fraud and network intrusion. They can be trained to identify patterns in data that deviate from the norm and flag them as potential anomalies.
- **Recommender Systems:** LSTMs have been used for recommendation tasks such as recommending movies, music, and books. They can learn patterns in user behavior and use them to make personalized recommendations.
- **Video Analysis:** LSTMs have been used for video analysis tasks such as object detection, activity recognition, and action classification. They can be used in combination with other neural network architectures, such as Convolutional Neural Networks (CNNs), to analyze video data and extract useful information.

Read More about LSTM :

Blog 1:[LSTM](#)

Blog 2:[LSTM 2](#)