

OR-604 Problem 1 -- Modelling -- Charb-Auto manufactures

Decision variables

In [89]: `%%Latex`
`\begin{equation}`
`sedan_{us}, sedan_{ca} , sedan_{mx}`
`minvan_{us}, minvan_{ca} , minvan_{mx}`
`suv_{us}, suv_{ca} , suv_{mx}`
`pikup_{us}, pickup_{ca} , pickup_{mx}`
`sportscar_{us}, sportscar_{ca} , sportscar_{mx}`
`\end{equation}`

$$sedan_{us}, sedan_{ca}, sedan_{mx} \quad minvan_{us}, minvan_{ca}, minvan_{mx} \quad suv_{us}, suv_{ca}, suv_{mx} \quad pikup_{us}, pickup_{ca}, pickup_{mx} \quad sportscar_{us} \\ sportscar_{mx}$$

The above variables are the counts of manufactured vehicles subscribed by factory location.

Objective function

Maximize profit equation givem below.

In [90]: `%%latex`
`\begin{equation}`
`profit = 8000(sedan_{us} + sedan_{ca} + sedan_{mx}) +`
`12000(minvan_{us} + minvan_{ca} + minvan_{mx}) +`
`17000(suv_{us} + suv_{ca} + suv_{mx}) +`
`12000(pikup_{us} + pickup_{ca} + pickup_{mx}) +`
`25000(sportscar_{us} + sportscar_{ca} + sportscar_{mx})`
`\end{equation}`

$$profit = 8000(sedan_{us} + sedan_{ca} + sedan_{mx}) + 12000(minvan_{us} + minvan_{ca} + minvan_{mx}) + 17000(suv_{us} + suv_{ca} + suv_{mx}) + 12000(pikup_{us} + pickup_{ca} + pickup_{mx}) + 25000(sportscar_{us} + sportscar_{ca} + sportscar_{mx})$$

Constraints

```

In [91]: %%latex
Rule that limits production hours.
\begin{equation}
\begin{bmatrix}
20400 \\
15000 \\
8320
\end{bmatrix}
\geq
\begin{bmatrix}
2*sedan_{us} + 2.5*minvan_{us} + 1*suv_{us} + 1.5*pikup_{us} + 3*sportscar_{us} \\
2.25*sedan_{ca} + 3*minvan_{ca} + 0*suv_{ca} + 1*pikup_{ca} + 0*sportscar_{ca} \\
0*sedan_{mx} + 2*minvan_{mx} + 1.25*suv_{mx} + 0*pikup_{mx} + 4.1*sportscar_{mx}
\end{bmatrix}
\geq
\begin{bmatrix}
0 \\
0 \\
0
\end{bmatrix}
\end{equation}
Rule that limits the counts of the vehicles.
\begin{equation}
0 \leq sedan_{us} \leq 1500, \quad 0 \leq sedan_{ca} \leq 1200, \quad 0 \leq sedan_{mx} \leq 600, \\
0 \leq minvan_{us} \leq 2500, \quad 0 \leq minvan_{ca} \leq 1300, \quad 0 \leq minvan_{mx} \leq 800, \\
0 \leq suv_{us} \leq 1400, \quad 0 \leq suv_{ca} \leq 900, \quad 0 \leq suv_{mx} \leq 1200, \\
0 \leq pickup_{us} \leq 2200, \quad 0 \leq pickup_{ca} \leq 450, \quad 0 \leq pickup_{mx} \leq 1500, \\
0 \leq sportscar_{us} \leq 1000, \quad 0 \leq sportscar_{ca} \leq 500, \quad 0 \leq sportscar_{mx} \leq 250
\end{equation}

```

Rule that limits production hours.

$$\begin{bmatrix} 20400 \\ 15000 \\ 8320 \end{bmatrix} \geq \begin{bmatrix} 2 * sedan_{us} + 2.5 * minvan_{us} + 1 * suv_{us} + 1.5 * pickup_{us} + 3 * sportscar_{us} \\ 2.25 * sedan_{ca} + 3 * minvan_{ca} + 0 * suv_{ca} + 1 * pickup_{ca} + 0 * sportscar_{ca} \\ 0 * sedan_{mx} + 2 * minvan_{mx} + 1.25 * suv_{mx} + 0 * pickup_{mx} + 4.1 * sportscar_{mx} \end{bmatrix} \geq \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Rule that limits the counts of the vehicles.

$$\begin{aligned} 0 &\leq sedan_{us} \leq 1500, \\ 0 &\leq sedan_{ca} \leq 1200, \\ 0 &\leq sedan_{mx} \leq 600, \\ 0 &\leq minvan_{us} \leq 2500, \\ 0 &\leq minvan_{ca} \leq 1300, \\ 0 &\leq minvan_{mx} \leq 800, \\ 0 &\leq suv_{us} \leq 1400, \\ 0 &\leq suv_{ca} \leq 900, \\ 0 &\leq suv_{mx} \leq 1200, \\ 0 &\leq pickup_{us} \leq 2200, \\ 0 &\leq pickup_{ca} \leq 450, \\ 0 &\leq pickup_{mx} \leq 1500, \\ 0 &\leq sportscar_{us} \leq 1000, \\ 0 &\leq sportscar_{ca} \leq 500, \\ 0 &\leq sportscar_{mx} \leq 250 \end{aligned}$$

OR-604 Problem 2 -- Modelling -- Casino

Decision variables

In [92]: `%%latex`

```

\begin{equation}
x_{nb} = \text{Nickle}\backslash;\text{Bandit}\backslash;\text{slot}\backslash;\text{machine}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{dr} = \text{Dime Robber}\backslash;\text{slot}\backslash;\text{machine}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{d-r} = \text{Dollar-Rama}\backslash;\text{slot}\backslash;\text{machine}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{gp} = \text{Grandma}\backslash;\text{Pension}\backslash;\text{slot}\backslash;\text{machine}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{hdd} = \text{Hoop-De-Doo}\backslash;\text{slot}\backslash;\text{machine}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{ml} = \text{Mother}\backslash;\text{Load}\backslash;\text{slot}\backslash;\text{machine}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{bj} = \text{Black}\backslash;\text{Jack}\backslash;\text{slot}\backslash;\text{machine}\backslash;\text{counts}
\end{equation}

```

x_{nb} = Nickle Bandit slot machine counts
 x_{dr} = DimeRobber slot machine counts
 x_{d-r} = Dollar – Rama slot machine counts
 x_{gp} = Grandma Pension slot machine counts
 x_{hdd} = Hoop – De – Doo slot machine counts
 x_{ml} = Mother Load slot machine counts
 x_{bj} = Black Jack slot machine counts

Objective function

Maximize profit equation givem below.

In [93]: `%%latex`
`\begin{equation}`
`profit = (2000-800)x_{nb} + (3500-400)x_{dr} + (4500-1500)x_{d-r} + (750-200)x_{gp} + (3000-1000)x_{hdd} + (2`
`500-500)x_{ml} + (3000-500)x_{bj}`
`\end{equation}`

$$profit = (2000 - 800)x_{nb} + (3500 - 400)x_{dr} + (4500 - 1500)x_{d-r} + (750 - 200)x_{gp} + (3000 - 1000)x_{hdd} + (2500 - 500)x_{ml} + (3000 - 500)x_{bj}$$

Constraints

```
In [94]: %%latex
Rule that limits the area in sq.feets.
\begin{equation}
0 \leq 2x_{nb} + 2.5x_{dr} + 6x_{d-r} + 2.75x_{gp} + 3.5x_{hdd} + 4x_{ml} + 2.75x_{bj} \leq 3000 \\
\end{equation}
Rule that limits worker maintenance time.
\begin{equation}
0 \leq 0.67x_{nb} + 1x_{dr} + 2x_{d-r} + 1.1x_{gp} + 0.67x_{hdd} + 0.5x_{ml} + 0.75x_{bj} \leq 5167 \\
\end{equation}
Rule that limits slot machine counts.
\begin{equation}
0 \leq x_{nb} \leq 200 \\
0 \leq x_{dr} \leq 150 \\
0 \leq x_{d-r} \leq 100 \\
0 \leq x_{gp} \leq 250 \\
0 \leq x_{hdd} \leq 125 \\
0 \leq x_{ml} \leq 100 \\
0 \leq x_{bj} \leq 250 \\
\end{equation}
```

Rule that limits the area in sq.feets.

$$0 \leq 2x_{nb} + 2.5x_{dr} + 6x_{d-r} + 2.75x_{gp} + 3.5x_{hdd} + 4x_{ml} + 2.75x_{bj} \leq 3000$$

Rule that limits worker maintenance time.

$$0 \leq 0.67x_{nb} + 1x_{dr} + 2x_{d-r} + 1.1x_{gp} + 0.67x_{hdd} + 0.5x_{ml} + 0.75x_{bj} \leq 5167$$

Rule that limits slot machine counts.

$$\begin{aligned} 0 &\leq x_{nb} \leq 200 \\ 0 &\leq x_{dr} \leq 150 \\ 0 &\leq x_{d-r} \leq 100 \\ 0 &\leq x_{gp} \leq 250 \\ 0 &\leq x_{hdd} \leq 125 \\ 0 &\leq x_{ml} \leq 100 \\ 0 &\leq x_{bj} \leq 250 \end{aligned}$$

OR-604 Problem 3 -- Modelling -- Distillery

Decision variables

```
In [95]: %%latex
\begin{equation}
x_{\{p\}} = \text{Product}\backslash;\text{barrel}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{\{sbb\}} = \text{Small}\backslash;\text{Batch}\backslash;\text{Bourbon}\backslash;\text{barrel}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{\{sbbb\}} = \text{Single}\backslash;\text{Barrel}\backslash;\text{Bonded}\backslash;\text{Bourbon}\backslash;\text{barrel}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{\{pwfb\}} = \text{Port}\backslash;\text{Wine}\backslash;\text{Finished}\backslash;\text{Bourbon}\backslash;\text{barrel}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{\{sr\}} = \text{Stanky}\backslash;\text{Rye}\backslash;\text{barrel}\backslash;\text{counts}
\end{equation}
\begin{equation}
x_{\{pwfr\}} = \text{Port}\backslash;\text{Wine}\backslash;\text{Finished}\backslash;\text{Rye}\backslash;\text{barrel}\backslash;\text{counts}
\end{equation}
```

$x_p = \text{Product barrel counts}$

$x_{sbb} = \text{Small Batch Bourbon barrel counts}$

$x_{sbbb} = \text{Single Barrel Bonded Bourbon barrel counts}$

$x_{pwfb} = \text{Port Wine Finished Bourbon barrel counts}$

$x_{sr} = \text{Stanky Rye barrel counts}$

$x_{pwfr} = \text{Port Wine Finished Rye barrel counts}$

Objective function

```
In [96]: %%latex
\begin{equation}
\text{profit} = 2000x_{\{p\}} + 3000x_{\{sbb\}} + 3500x_{\{sbbb\}} + 5000x_{\{pwfb\}} + 2500s_{\{sr\}} + 4000x_{\{pwfr\}}
\end{equation}
```

$\text{profit} = 2000x_p + 3000x_{sbb} + 3500x_{sbbb} + 5000x_{pwfb} + 2500s_{sr} + 4000x_{pwfr}$

Constraints

```

In [97]: %%latex
rule that limits hours.
\begin{equation}
24x_{\{p\}} + 36x_{\{sbb\}} + 26x_{\{sbbb\}} + 26x_{\{pwfb\}} + 15s_{\{sr\}} + 18x_{\{pwfr\}} \leq 4000
\end{equation}
rules that limits counts should not go below zero.
\begin{equation}
x_{\{p\}} \geq 20 \quad x_{\{sbb\}} \geq 30 \quad x_{\{sbbb\}} \geq 35 \quad x_{\{pwfb\}} \geq 20 \quad s_{\{sr\}} \geq 15 \quad x_{\{pwfr\}} \geq 20
\end{equation}
rule that limits inventory utilization for PortWineFinishedBourbon and PortWineFinishedRye along with SingleB
atchBourbon.
\begin{equation}
40 \leq x_{\{pwfb\}} + x_{\{pwfr\}} \leq 50 \quad
35 \leq x_{\{sbb\}} \leq 36
\end{equation}
rule that limits raw materials in (pounds).
\begin{equation}
0 \leq 25x_{\{p\}} + 27x_{\{sbb\}} + 27x_{\{sbbb\}} + 30x_{\{pwfb\}} + 5s_{\{sr\}} + 18x_{\{pwfr\}} \leq 3500 \quad
0 \leq 12x_{\{p\}} + 12x_{\{sbb\}} + 8x_{\{sbbb\}} + 20x_{\{pwfb\}} + 5s_{\{sr\}} + 5x_{\{pwfr\}} \leq 1500 \quad
0 \leq 12x_{\{sbb\}} + 8x_{\{sbbb\}} + 20s_{\{sr\}} + 30x_{\{pwfr\}} \leq 1800 \quad
0 \leq 12x_{\{p\}} + 8x_{\{sbbb\}} \leq 1800 \quad
\end{equation}

```

rule that limits hours.

$$24x_p + 36x_{sbb} + 26x_{sbbb} + 26x_{pwfb} + 15s_{sr} + 18x_{pwfr} \leq 4000$$

rules that limits counts should not go below zero.

$$x_p \geq 20$$

$$x_{sbb} \geq 30$$

$$x_{sbbb} \geq 35$$

$$x_{pwfb} \geq 20$$

$$s_{sr} \geq 15$$

$$x_{pwfr} \geq 20$$

rule that limits inventory utilization for PortWineFinishedBourbon and PortWineFinishedRye along with SingleBatchBourbon.

$$40 \leq x_{pwfb} + x_{pwfr} \leq 50$$

$$35 \leq x_{sbb} \leq 36$$

rule that limits raw materials in (pounds).

$$0 \leq 25x_p + 27x_{sbb} + 27x_{sbbb} + 30x_{pwfb} + 5s_{sr} + 18x_{pwfr} \leq 3500$$

$$0 \leq 12x_p + 12x_{sbb} + 8x_{sbbb} + 20x_{pwfb} + 5s_{sr} + 5x_{pwfr} \leq 1500$$

$$0 \leq 12x_{sbb} + 8x_{sbbb} + 20s_{sr} + 30x_{pwfr} \leq 1800$$

$$0 \leq 12x_p + 8x_{sbbb} \leq 1800$$