

Round 1 Code:

```
package main

import "fmt"

func shiftLeft(s string, k int) string {

    k %= len(s)

    result := make([]byte, len(s))

    for i := range s {

        result[(i+len(s)-k)%len(s)] = s[i]

    }

    return string(result)

}

func main() {

    fmt.Println(shiftLeft("abcdef", 2))

    fmt.Println(shiftLeft("hello world", 5))

    fmt.Println(shiftLeft("123456789", 3))

}
```

Output:

cdefab

worldhello

456789123

Screenshots:



The screenshot shows a Go Playground interface with a dark theme. On the left, there is a sidebar with icons for file explorer, search, and other tools. The main area is split into two panes. The left pane, titled 'main.go', contains the Go code for the 'shiftLeft' function and the 'main' function. The right pane, titled 'Output', shows the execution results. The code in the left pane is as follows:

```
1 package main
2 import "fmt"
3 func shiftLeft(s string, k int) string {
4     k %= len(s)
5     result := make([]byte, len(s))
6     for i := range s {
7         result[(i+len(s)-k)%len(s)] = s[i]
8     }
9     return string(result)
10 }
11 func main() {
12     fmt.Println(shiftLeft("abcdef", 2))
13     fmt.Println(shiftLeft("hello world", 5))
14     fmt.Println(shiftLeft("123456789", 3))
15 }
16
17
```

The output in the right pane is as follows:

```
go run /tmp/rUbPrkIFsD.go
cdefab
worldhello
456789123
```