HackXtreme'25

30-Hour Hackathon Rulebook

Effective Date: April 28, 2025

1. General Information

- **Event Duration:** 30 hours

    o **Kick-Off:** 10:30 AM, April 28, 2025

    o **Final Submission Deadline:** 4:30 PM, April 29, 2025

- **Format:** In-person Hackathon

- **Objective:** Inspire innovative solutions, foster teamwork, and encourage rapid prototyping and development under time constraints.

2. Eligibility & Registration

- **Who Can Participate:**

    o Open exclusively to college students.

- **Registration Process:**

    o Complete the online registration form by **April 27, 2025**.

    o Registration is on an "Early Bird" basis; only early responses will be accepted.

- **Team Formation:**

    o Teams are formed solely based on the information provided in the registration form.

    o **Team Size:** Minimum 1 participant and maximum 4 participants.

    o **Note:** Our organization will not assist in team formation.

3. Code of Conduct

- **Respect & Inclusivity:**
  All participants, mentors, judges, and organizers must treat each other with respect. Harassment, discrimination, or any form of inappropriate behaviour is strictly prohibited.

- **Professionalism:**
  Maintain a collaborative and supportive environment throughout the hackathon.

- **Compliance:**
  Adhere to all venue-specific guidelines, including safety protocols and community rules.

4. Project Guidelines

- **Originality:**
  Projects must be conceived and developed during the hackathon. Pre-existing projects or significant pre-written code are ineligible.

- **Allowed Resources:**
  - All resources are open for use. Participants may utilize any open-source libraries, APIs, frameworks, or online resources.
  - However, all work must be carried out by the participants themselves; external assistance is limited to mentorship and advice.

- **Scope:**
  - Projects must be completed within the 30-hour timeframe.
  - Post-event modifications will not be considered in the judging process.

5. Submission Requirements

- **Deadline:**
  All submissions must be completed by **4:30 PM on April 29, 2025**.

- **Components:**

  - **Live Presentation:**

    - Each team must present their project live in front of the judges.

  - **Source Code:**

    - Provide a link to your project repository (e.g., GitHub, GitLab) or attach source files as specified.

  - **Documentation:**

    - Include a README or project summary explaining your concept, technologies used, and setup instructions.

- **Labelling:**
  Clearly label submissions with your team's name and project title. Late submissions will not be accepted.

6. Judging Criteria

Projects will be evaluated by a panel of judges based on the following criteria:

- **Innovation & Creativity:**
  Originality and creative approach to solving a problem.

- **Technical Achievement:**
  Complexity, functionality, and robustness of the implementation.

- **Impact & Usability:**
  Potential real-world impact and overall user experience.

- **Presentation:**
  Clarity and effectiveness of the live presentation in front of the judges.

- **Overall Execution:**
  Completeness of the project within the given timeframe.

Note: The judges' decision is final and non-negotiable.

7. Intellectual Property

- **Ownership:**
  Participants retain full ownership of their projects and intellectual property.

- **Usage Rights:**
  By submitting your project, you grant the event organizers a non-exclusive license to use your work for promotional purposes. If you have any concerns about this, please notify the organizers in advance.

8. Disqualification & Penalties

- **Misconduct:**
  Any behaviour that violates the code of conduct, such as harassment or unethical behaviour, may result in immediate disqualification.

- **Rule Violations:**
  Use of pre-hackathon code or submission of work that doesn't comply with the project guidelines will result in disqualification.

- **Final Decision:**
  The organizers reserve the right to disqualify any team or individual at their discretion.

9. Schedule & Timeline

- **Kick-Off:**
  Opening ceremony, rules briefing, and team assignment at 10:30 AM on April 28, 2025.

- **Hacking Period:**
  A continuous 30-hour period with periodic check-ins and mentor support.

- **Submission Deadline:**
  Final submissions must be in by 4:30 PM on April 29, 2025.

- **Judging & Demos:**
  Projects will be presented live in front of the judges and evaluated following the submission deadline.

- **Award Ceremony:**
  Winners and special recognitions will be announced after judging.

10. Additional Information

- **Mentorship & Support:**

    o   Mentors and technical support staff will be available throughout the event.

    o   Regular Q&A sessions or help desks may be set up to assist participants.

- **Resource Access:**
  Participants have open access to any resource they choose; however, all work must be carried out by the participants themselves.

- **Modifications:**
  The organizers reserve the right to modify or update these rules if necessary. Any changes will be promptly communicated to all participants.

- **Contact:**
  For any queries or concerns, please reach out to:
  Student Convener: Krishna K
  Contact Number: 8667815090