

Sriram Vijendran

[Personal Webpage](#) | [GitHub](#) | [Publications](#)

EDUCATION

Iowa State University

Ph.D. in Computer Science

Ames, IA

Jan. 2021 – Present

SRM Institute of Science and Technology

Bachelors in Electronics Engineering

Chennai, India

Aug. 2016 – May 2020

EXPERIENCE

Graduate Research Assistant

August 2023 – Present

Iowa State University

Ames, IA

- Designed a novel metagenomic analysis software for edge-devices
- Implemented an efficient string indexes in Rust for approximate pattern matching
- Implemented an Expectation-Maximization algorithms to estimate population proportions
- Designed Phylo-rs, the first comprehensive crate for phylogenetic analysis in Rust
- Implemented WASM compatible datastructures for the deployment of advanced algorithms on the Web

Research Intern

Aug. 2023 – Aug. 2024

ORISE, USDA-ARS

Ames, IA

- Developed advanced AI models to identify infections in histological samples
- Designed Bayesian Deep Learning models for segmentation of Whole-Slide images
- Deployed an Active Learning algorithm to optimize sample selection and training time of large-scale image segmentation models

Undergraduate Research Intern

Nov. 2019 – Nov. 2020

Robert Bosch Center for Data Science and Artificial Intelligence

Chennai, India

- Developed a novel Neural Network model for 3D brain tumor segemntation
- Explored the distributed deployment of large models in hospitals

PROJECTS

Phylo-rs | Rust, WASM

Aug. 2023 – Present

- Developed Phylo-rs: Rust phylogenetic library with WebAssembly support
- Implemented phylogenetic algorithms including SPR and diversity metrics
- Built extensible Rust framework for memory-safe phylogenetic inference

SmartHisto | Python, Computer Vision, PyTorch

Aug. 2021 – Dec. 2023

- Developed an Active Learning framework to train Bayesian neural networks in image segmentation
- Implemented efficient methods to read and analyze whole-slide images

TECHNICAL SKILLS

Languages: Rust, Python, C/C++, JavaScript, HTML/CSS

Frameworks: Flask, Material-UI

Developer Tools: Git, Docker, Vim, TravisCI, VS Code

Libraries: PyTorch, TensorFlow, pandas, NumPy, Matplotlib, Rust-bio