## FlowMax-Q Manual

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## Contents

Pr	reface	5
Ι	Editing in QGIS	7
1	Introduction	9
2	Scenarios	11
3	Adding Links  3.1 Connect to an non-existing node	13 13 13 13
4	Removing Links	15
5	Modifying Node Attributes	17
6	Modifying Edge Attributes	19
II	QGIS Plugin	<b>21</b>
7	Installing the plugin	23

CONTENTS CONTENTS

## Preface

This manual<sup>1</sup> is divided into two parts. Part I deals with handling FlowMax network (nodes and edges) in a QGIS environment and Part II deals with using the FlowMax-Q, a QGIS plugin to work with outputs from FlowMax.

 $<sup>^{1}</sup>$ Version **d99dce5** 

CONTENTS CONTENTS

# $\begin{array}{c} {\rm Part\ I} \\ {\rm Editing\ in\ QGIS} \end{array}$

### Introduction

- Economy based scenarios are to be modified in the trade-databases.
- Resilience based scenarios (GIS) fall into 2 categories:
  - node-based
    - \* editing geometries;
    - \* editing attributes
  - edge-based
    - \* editing geometries;
    - \* editing attributes
- Technology based scenarios will affect the demand (freight composition)
- Policy based scenarios will affect the route and mode choices (freight composition)

## Scenarios

The image below shows the underlying structure of constructing scenarios

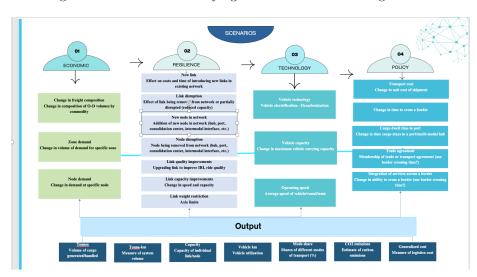


Figure 2.1: Scenarios

## Adding Links

#### 3.1 Connect to an non-existing node

Is there an existing node at the source or destination of this (to be added) new link?

- No? First create a node(s) and then create a line between source and destination nodes.
- Yes? Create a line between source and destination nodes.

#### 3.2 Connect to an existing node

Is the new link connecting to an existing node location?

• Create a line between source and destination nodes.

#### 3.3 Adding links - Hands-on

- Check the highest node number (NodeID<sub>H</sub>) from the node file. To do this, open the attribute table of the shapefile **Right Click on the node layer> Open Attribute Table**. Scroll if required to see the NodeID field, **Click on the field heading** to sort the column in ascending or descending order. When in descending order, make note of the top most row to identify the current highest node number.
- Set the node file in edit mode, and add a node (point geometry) to the node file and assign it a node number = NodeID<sub>H</sub>+1
- Fill in all other node attribute columns as necessary (see also)
- Save edits and stop the edit mode on node file.
- Check the highest edge number (Edge ID  $_{\rm H})$  from the link file.

- Set the link file in edit mode and add a link (line-geometry) from existing node to the new node created in step 2, assign this link an edge number =  $EdgeID_H + 1$
- Fill in all other link attribute columns as necessary (see also)
- Save edits and stop the edit mode on link file

## Removing Links

Removing links is easier than adding links. It is recommended to disable links than to delete them.

## Modifying Node Attributes

## Modifying Edge Attributes

# Part II QGIS Plugin

Installing the plugin