# <u>LAB – 3: Linear Convolution</u> <u>and Circular Convolution</u>

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### **QUESTION – 3.1.a:**

### **CONVOLUTION FUNCTION:**

```
function y = convolution(x,h)
  len_x = length(x);
  len_h = length(h);
  y = zeros(1,(len_x + len_h - 1));
  for a = 1:length(y)
      for b = max(1, a+1-len_h): min(a, len_x)
            y(a) = y(a) + x(b)*h(a-b+1);
      end
  end
end
```

#### **EXPLANATION:**

#### Convolution

The convolution of two vectors, u and v, represents the area of overlap under the points as v slides across u. Algebraically, convolution is the same operation as multiplying polynomials whose coefficients are the elements of u and v.

Let m = length(u) and n = length(v). Then w is the vector of length m+n-1 whose kth element is

$$w(k) = \sum_{j} u(j)v(k-j+1).$$

The sum is over all the values of j that lead to legal subscripts for u(j) and v(k-j+1), specifically j = max(1,k+1-n):1:min(k,m). When m = n, this gives

```
\begin{array}{lll} w(1) &= u(1)^*v(1) \\ w(2) &= u(1)^*v(2) + u(2)^*v(1) \\ w(3) &= u(1)^*v(3) + u(2)^*v(2) + u(3)^*v(1) \\ \dots \\ w(n) &= u(1)^*v(n) + u(2)^*v(n-1) + \dots + u(n)^*v(1) \\ \dots \\ w(2^*n-1) &= u(n)^*v(n) \end{array}
```

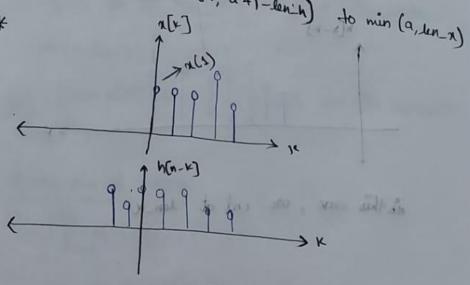
\* If we convolve a signal of notot length len\_n and signal h(n) with length len\_n,

length of  $y = len_x + len_y - 1$ 

\* For writing the tunction, We need two tor loops, one for iterating through 'y' array and store values in it second loop for calculating the value to be stored in y array.

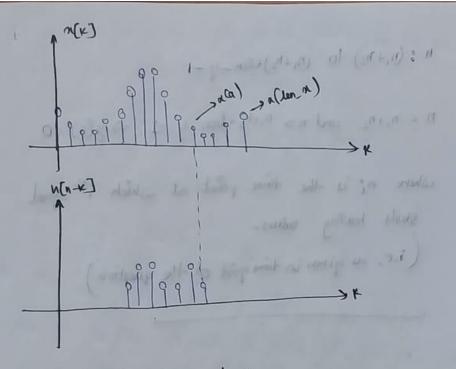
\* loop-1 from 1 to length of y

\* loop -2 from man (1, a+1-lenin) to min (a, len-a)



in this case, we start the second loop from a

of att-len-h) \* 1c ANCH-K] in this cause, we start from a +1-len\_h :. We write man (1, a+1-lon h) \* Les for calculating the will be a last of of of allenn) (1-21 P) ain N(n-4) N-10-1+0 1. in this case, we and at len x



: inthis case, we end at a .: We write min(a, len\_x)

\* Considering the 4-cases of overlap between in and h,

we iterate the end loop from man (1, a+1-em\_h) to

min (a, len-n)

y(a) = y(a) + n(b)\* n(a-b+1) accounts for the summation

\* Starting time of plotting: - $y = \sum_{k=-\infty}^{\infty} n[r] \cdot h[n-k]$ 

value.

else all will be zeros before

n: (n,+n2) to (n,+n2)+len-y-1

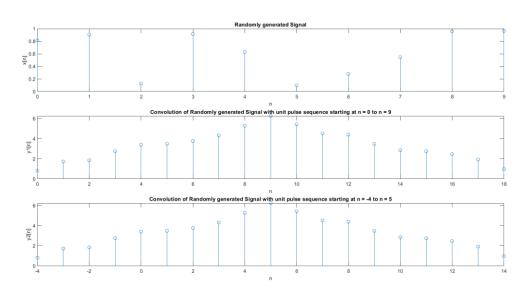
n: (n,+n2) to (n,+n2)+len-y-1

n: (n,+n2) to (n,+n2)+len-y-1

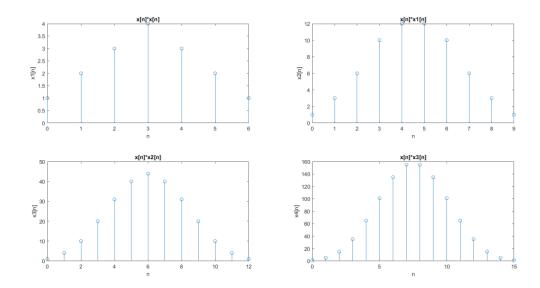
where n: is the time point at which ith signal starts howing values.

(i.e, as given in time grid of the question)

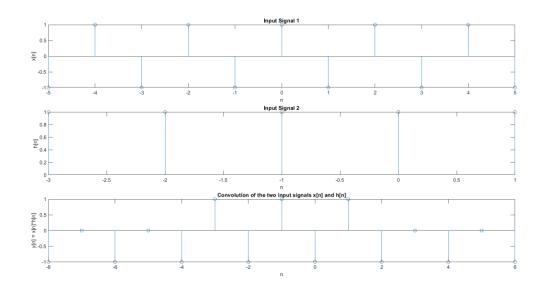
### QUESTION - 3.1.a:



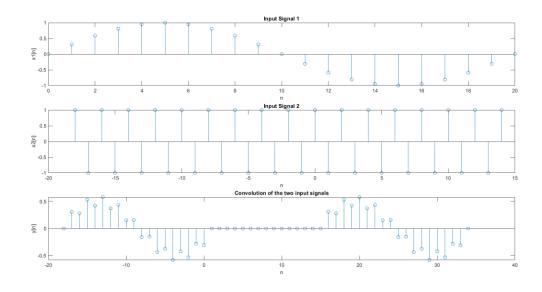
# QUESTION - 3.1.b:



# QUESTION – 3.1.c:



### **QUESTION - 3.1.d:**



## **QUESTION – 3.2.a:**

```
% Generation of Finite Length Sequences: n = 0:1:9; x1 = randn(1,10); %Random Gaussian sequence of length 10 x2 = [0 0 0 1 zeros(1,6)]; %first 10 samples of the signal \delta[n-3] starting from n = 0
```

### **QUESTION - 3.2.b:**

```
% Linear and circular Convolutions using inbuilt functions:
y_lin = conv(x1,x2); % Linear Convolution
n1 = 0:length(y_lin)-1;
y_cir = cconv(x1,x2); % circular Convolution
n2 = 0:length(y_cir)-1;
```

# **QUESTION – 3.2.c:**

