

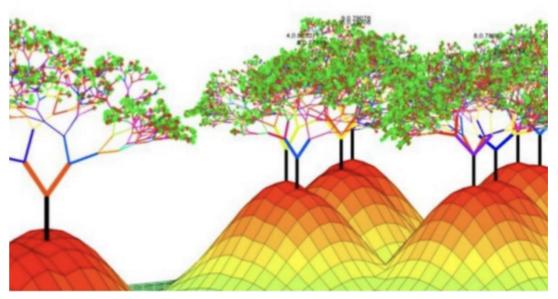
TowardsData Science

From Zero to Hero in XGBoost Tuning

A walk through some of the most common (and not so common too!) hyperparameters of XGBoost



Florencia Leoni May 21 ⋅ 7 min read ★



Boosted Trees by Chen Shikun.

<u>XGBoost</u> or Extreme Gradient Boosting is an optimized implementation of the Gradient Boosting algorithm. Since its introduction in 2014 <u>XGBoost</u> has been the darling of machine learning hackathons and competitions because of its prediction performance and processing time.

It all started with Boosting...

Boosting is a type of Ensemble technique. Ensemble Learning borrows from <u>Condorcet's Jury Theorem</u> the idea of the *wisdom of crowds*. Thus Ensemble techniques combine the results of different models to improve the overall results and performance

A majority vote classifies correctly with higher probability than any person (model), and as the number of people (models) becomes large, the accuracy of the majority vote approaches 100%—Scott Page, The Model Thinker.

In decision-tree based machine learning, Boosting algorithms implement a sequential process where each model attempts to correct the mistakes of the previous models. The idea is to convert many *weak learners* into one *strong learner*. Gradient Boosting employs the gradient descent algorithm to minimize errors in sequential models. The major inefficiency in Gradient Boosting is that it creates one decision tree at a time.

To overcome this, Tianqi Chen and Carlos Guestrin built <u>A Scalable Tree Boosting</u> <u>System—XGBoost</u> can be thought of as Gradient Boosting on steroids. It features parallelized tree building, <u>cache-aware</u> access, sparsity awareness, regularization, and weighted quantile sketch as some of its <u>systems optimization and algorithmic</u> enhancements.

When in doubt, use XGBoost—Words of Wisdom by Owen Zhang.

To walk you through <u>XGBoost</u> and its hyperparameters, we'll build a simple classification model using the <u>Fashion MNIST</u> dataset.

Preprocessing the data

The Fashion MNIST dataset consists of a training set of 60,000 28x28 greyscale images associated with 10 classification labels, and a test set of 10,000 images. The labels are the following:

- 0 T-shirt/top
- 1 Trouser
- 2 Pullover
- · 3 Dress
- 4 Coat
- 5 Sandal
- 6 Shirt
- · 7 Sneaker
- 8 Bag
- · 9 Ankle boot

Let's take a look at the first and last image.

```
# View the first image
first_image = features_train.iloc[0]
first_image = np.array(first_image, dtype = "float")
pixels = first_image.reshape((28, 28))
plt.imshow(pixels, cmap = "gray_r")
plt.axis("off")
plt.show()
print ("Label:", target_train.iloc[0])

# View last image
```





Label: 2 Label: 7

Each instance (image) in the dataset has 784 features (one for each pixel) and the value in each feature ranges from 0 to 255, hence we'll use Scikit-Learn's StandardScaler to rescale the values to a smaller range with mean zero and unit variance.

```
# Use sklearn StandardScaler to scale pixel values

from sklearn.preprocessing import StandardScaler

# Create scale object

scaler = StandardScaler()

# Fit scaler to training data only

scaler_fit = scaler.fit(features_train)

# Transform both train and test data with the trained scaler

X_train = scaler_fit.transform(features_train)

X_test = scaler_fit.transform(features_test)

scale_images.py hosted with ♥ by GitHub view raw
```

Baseline Model

We are going to use an XGBoostClassifier to predict the label of a given image. Building an XGBoostClassifier is pretty straightforward. We'll start with a simple baseline model and move on from there.

For this first iteration, we'll only specify one hyperparameter: objective and set it to "multi:softmax" . The objective is part of the Learning Task hyperparameters, and it specifies the learning task (regression, classification, ranking, etc) and function to be used.

Let's backtrack for a second. What are hyperparameters?—They are the parameters that are initialized before training a model because they cannot be learned from the algorithm. They control the behavior of the training algorithm and have a high impact on the performance of a model. The typical metaphor goes like this: *hyperparameters are the knobs one turns to tweak a machine learning model*. They are essential to optimization and to improve evaluation metrics.

And now, let's take a look at our model and the results.

Not too shabby! But we can try to beat these first scores with some tweaking and *knobturning*.

Tuning like a Boss!

One of <u>XGBoost</u>'s strongest advantages is the degree of customization available, *i.e.* an intimidatingly long list of hyperparameters you can tune, which were designed mostly to <u>prevent overfitting</u>.

The million dollar question, in this case, is what to tune and how? There are no benchmarks as to what the ideal hyperparameters are since these will depend on your specific problem, your data, and what you're optimizing for. But once you understand the concepts of even the most obscure hyperparameters you'll be well on your way to tuning like a boss!

To find our best hyperparameters we can use <u>Scikit-Learn's RandomizedSearchCV</u> or <u>GridSearchCV</u>. The difference between the two is a trade-off between <u>lower run-time and better performance</u>, respectively. Taking the size of the dataset into consideration <u>RandomizedSearchCV</u> is the way to go this time around.

We start by creating an <u>xgBClassifier</u> object, just as with the baseline model, we are passing the hyperparameters tree_method, predictor, verbosity and eval_metric, in addition to the objective, directly rather than through the parameter grid. The first two allow us to access GPU capabilities directly, verbosity gives us visibility as to what the model is

running in real-time, and eval_metric is the evaluation metric to be used for validation data—as you can see, you can pass multiple evaluation metrics in the form of a Python list.

Unfortunately, using tree_method and predictor we kept getting the same error over and over. You can track the status of this error here.

```
Kernel error:
In: /workspace/include/xgboost/./../.src/common/span.h, line: 489
T &xgboost::common::Span<T, Extent>::operator[](long) const [with T = xgboost::detail::GradientPairInternal<float>, Extent = -1L]
Expecting: _idx >= 0 && _idx < size()
terminate called after throwing an instance of 'thrust::system::system_error'
what(): function_attributes(): after cudaFuncGetAttributes: unspecified launch failure
```

Given that we couldn't fix the root issue (**pun intended**), the model had to be run on CPU. So the final code for our RandomizedSearchCV looked like this:

```
# Create XGB Classifier object

xgb_clf = xgb.XGBClassifier(tree_method = "exact", predictor = "cpu_predictor", verbosity =

objective = "multi:softmax")

# Create parameter grid

parameters = {"learning_rate": [0.1, 0.01, 0.001],

"gamma" : [0.01, 0.1, 0.3, 0.5, 1, 1.5, 2],

"max_depth": [2, 4, 7, 10],

"colsample_bytree": [0.3, 0.6, 0.8, 1.0],

"subsample": [0.2, 0.4, 0.5, 0.6, 0.7],

"reg_alpha": [0, 0.5, 1],

"reg_alpha": [0, 0.5, 1],
```

RandomizedSearchCV allows us to find the best combination of hyperparameters from the options given of the parameter grid. We can then access these through model_xgboost.best_estimator_.get_params() so we can use them on the next iteration of the model. Below are the best estimators for this model.

```
Learning Rate: 0.1
Gamma: 0.1
Max Depth: 4
Subsample: 0.7
Max Features at Split: 1
Alpha: 0
Lambda: 1
Minimum Sum of the Instance Weight Hessian to Make Child: 7
Number of Trees: 100
Accuracy Score: 0.883
```

Our accuracy score went up by 2%! Not bad for a model that was running for over 60 hours!

Now, let's take a look at each hyperparameter individually.

• learning_rate: to start, let's clarify that this learning rate is not the same as in gradient descent. In the case of gradient boosting, the learning rate is meant to

<u>lessen</u> the effect of each additional tree to the model. In their paper, <u>A Scalable Tree Boosting System</u> Tianqi Chen and Carlos Guestrin refer to this regularization technique as <u>shrinkage</u>, and it is an additional method to prevent overfitting. The lower the learning rate, the more <u>robust the model will be in preventing overfitting</u>.

- gamma: mathematically, this is known as the <u>Lagrangian Multiplier</u>, and its purpose is complexity control. It is a pseudo-regularization term for the loss function; and it represents <u>by how much the loss has to be reduced when considering a split</u>, in order for that split to happen.
- max_depth: refers to the depth of a tree. It sets the maximum number of nodes that can exist between the root and the farthest leaf. Remember that deeper trees are prone to overfitting.
- colsample_bytreee: represents a fraction of the columns (features) to be considered at each split. It is referred to in the paper <u>A Scalable Tree Boosting System</u> by Tianqi Chen and Carlos Guestrin as another of the main techniques to prevent overfitting and to improve the computational speed.
- subsample: represents a fraction of the rows (observations) to be considered when building each subtree. Tianqi Chen and Carlos Guestrin in their paper <u>A Scalable</u>
 <u>Tree Boosting System</u> recommend colsample_bytree over subsample to prevent overfitting, as they found that the former is more effective for this purpose.
- reg_alpha: L1 regularization term. L1 regularization encourages sparsity (meaning pulling weights to 0). It can be more useful when the objective is logistic regression since you might need help with feature selection.
- reg_lambda: L2 regularization term. L2 encourages smaller weights, this approach can be more <u>useful in tree-models</u> where zeroing features might not make much sense.
- min_child_weight: similar to gamma, as it performs regularization at the splitting step. It is the minimum Hessian weight required to create a new node. The Hessian is the second derivative.
- n estimators: the number of trees to fit.



The Ugly Truth

But wait! There's more. There are other hyperparameters you can modify, depending on the problem you are trying to solve or what you're trying to optimize for:

booster: allows you to choose which booster to use: gbtree, gblinear or dart.
 We've been using gbtree, but dart and gblinear also have their own additional hyperparameters to explore.

- scale_pos_weight: balances between negative and positive weights, and should definitely be used in cases where the data present high class imbalance.
- importance_type: refers to the feature importance type to be used by the
 feature_importances__method. gain calculates the relative contribution of a feature
 to all the trees in a model (the higher the relative gain, the more relevant the
 feature). cover calculates the relative number of observations related to a feature
 when used to decide the leaf node. weight measures the relative number of times a
 feature is used to split the data across all the trees in a model.
- base_score: global bias. This parameter is useful when dealing with high class imbalance.
- max_delta_step: sets the maximum absolute value possible for the weights. Also useful when dealing with unbalanced classes.

Note: we performed RandomizedSearchCV using the <u>Scikit-Learn wrapper interface</u> for XGBoost.

What comes next

Once you have your model's best estimators, you could do a number of different things. My recommendation would be to use them as hyperparameters on XGBoost's built-in Cross Validation so you can make use of the early_stopping_rounds functionality—another step towards optimization and overfit prevention. But that's a story for another day!

