

HOTEL MANAGEMENT SYSTEM

♦ Introduction

Title: Hotel Management System (ER Design & Database Overview)

Talking Points:

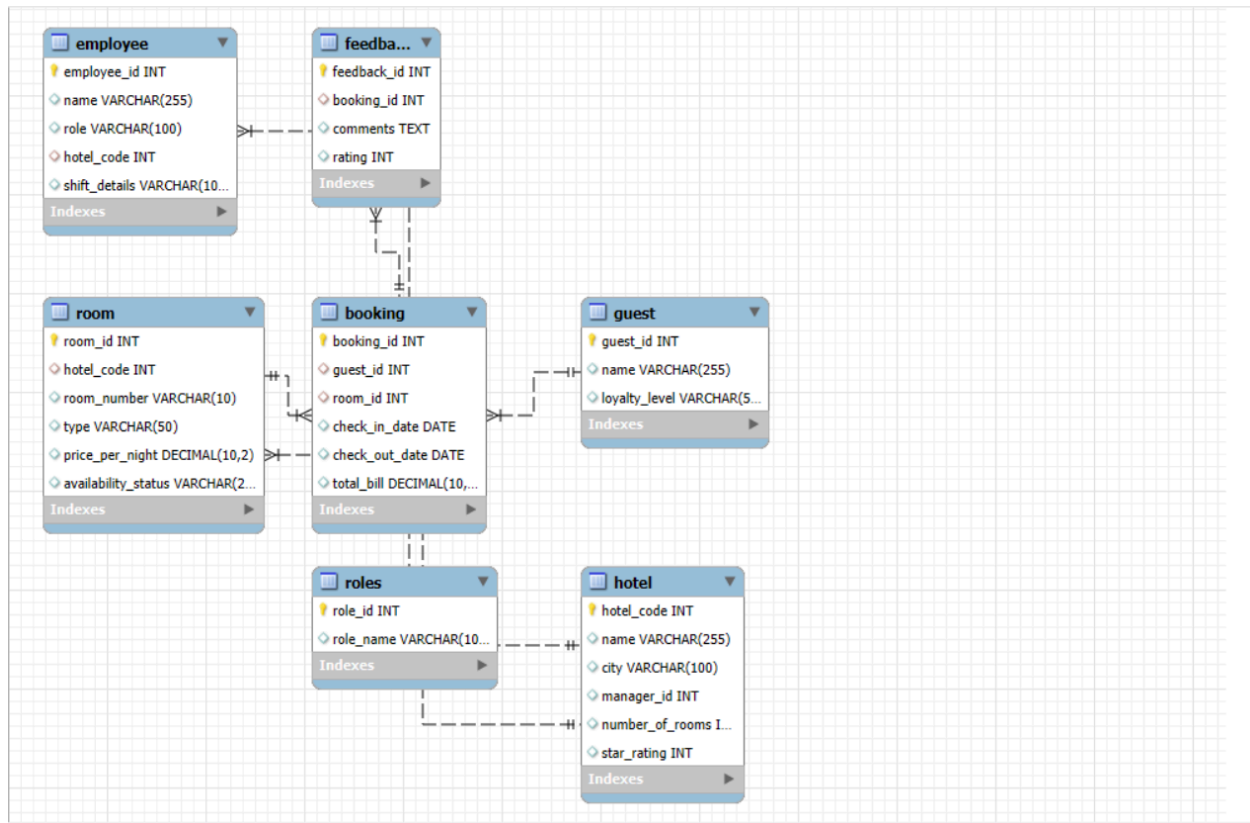
- This project demonstrates a database design for managing operations of a multi-city hotel chain.
 - It includes entities like Hotels, Rooms, Guests, Bookings, Employees, and Feedback.
 - The system is aimed at ensuring efficient handling of hotel operations, guest management, and staff coordination.
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♦ Key Objectives

Talking Points:

- Manage multiple hotels across various cities.
 - Track room availability and pricing.
 - Store guest profiles and loyalty levels.
 - Handle bookings with billing information.
 - Assign and manage employees across shifts and roles.
 - Collect guest feedback to improve services.
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◆ Entity-Relationship Diagram



Talking Points:

- The ER diagram visualizes relationships between core entities.
- Each hotel is uniquely identified and managed by an employee.
- Guests can book rooms, and each booking is linked to billing and feedback.

- Employees are assigned to hotels with defined roles and shifts.
 - Room availability and booking history are tracked.
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♦ Entities Overview

Hotel

- Identified by `hotel_code`.
- Attributes: name, city, manager, rooms, rating.

Room

- Belongs to a hotel.
- Attributes: room number, type, price, availability.

Guest

- Attributes: guest ID, name, loyalty level.

Employee

- Attributes: employee ID, name, role, shift, hotel.

Booking

- Connects a guest and a room.
- Tracks check-in/check-out, bill.

Feedback

- One feedback per booking.
- Includes comments and rating.

Roles

- Standardizes role names like Manager, Chef, Security.
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♦ Relationships

Talking Points:

- One hotel has many rooms and employees.
 - Each employee is assigned to one hotel.
 - Each hotel is managed by a specific employee (1:1).
 - One guest can have multiple bookings.
 - One room can be booked multiple times but by one guest at a time.
 - Each booking can have one feedback entry.
 - Roles define the function of employees.
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♦ Normalization & Integrity

Talking Points:

- All tables are normalized to reduce redundancy.
 - Foreign key constraints ensure data integrity (e.g., room belongs to hotel, booking linked to guest and room).
 - Manager is also an employee (linked via `manager_id`).
 - `CHECK` constraint used for feedback rating (1 to 5 only).
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♦ Sample Data Inserted

Talking Points:

- 5 sample hotels, each with a manager.
 - 5 guests with different loyalty levels.
 - Rooms inserted across hotels with varying types and prices.
 - Bookings linked to specific rooms and guests with calculated bills.
 - Feedback submitted for each booking.
 - Employees with different roles and shift timings added.
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♦ Benefits of the System

Talking Points:

- Centralized control of multi-city hotel operations.
 - Easy tracking of guest preferences and loyalty.
 - Transparent booking and billing process.
 - Structured employee management.
 - Feedback-driven service improvement.
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♦ Conclusion

Talking Points:

- The system is scalable and maintainable.

- Ensures a smooth experience for both hotel management and guests.
- Can be extended further to include online payment, rewards system, and analytics.