

1. Introduction

Project Title:

Music Player App

Team Members:

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The Music Player App is a frontend-based project developed using **React.js** with the primary goal of creating a seamless, modern, and interactive way for users to listen to music. This application not only focuses on essential music playback features but also emphasizes **user experience (UX)** and **scalable architecture**.

The app is designed with **responsiveness in mind**, ensuring it works across devices ranging from desktops to smartphones. By incorporating intuitive controls, playlist management, and real-time search, it mirrors real-world music applications while being lightweight and customizable.

2. Project Overview: Purpose: The primary purpose of the Music Player App is to provide users with a smooth and responsive

interface for audio playback while demonstrating advanced **React development practices**.

Core Objectives:

- Deliver a user-friendly interface with intuitive navigation.
- Showcase the use of Context API for managing application-wide states.
- Implement search and filtering mechanisms for large music libraries.
- Demonstrate responsive UI design using CSS
 Flexbox and Grid.

Features (Expanded):

- 1. Audio Playback with Controls
 - Play, pause, forward, and rewind functionality.

 Visual indicators for the currently playing track.

2. Search Functionality

- Real-time filtering of songs by title, genre, or artist.
- Search optimized for scalability in larger datasets.

3. Favorites & Playlist Management

- Add/remove songs to a dedicated
 Favorites list.
- Create and manage multiple custom playlists.

4. Navigation

 Clear routing structure with separate views: Home, Library, Favorites,

Playlist.

5. Modern UI

- Attractive card layouts with album artwork.
- Responsive design across different screen sizes.

3. Architecture

The Music Player App follows a **component-based architecture**, which promotes modularity and reusability.

Component Hierarchy:

- App.js → Root component that integrates routing and global state.
- Sidebar.js → Navigation links for Home, Favorites, and Playlists.
- SearchBar.js → Search input for filtering songs.
- SongCard.js → Displays song details (cover, title, artist) with embedded audio controls.
- Playlist.js, Favorites.js, Library.js →
 Dedicated pages for managing user content.

State Management:

- Managed using Context API to avoid prop drilling.
- Global states include:

- Favorites
- Playlists
- Search Query
- Local states handle UI-level toggles (e.g., button hover, play/pause).

Routing (react-router-dom):

- \bullet / \rightarrow Home
- /favorites → Favorites Page
- /playlist → Playlist Page

4. Setup Instructions

Prerequisites:

- Node.js (>=14.x)
- npm or yarn

5. Folder Structure (Expanded with Explanations)

music-player-app/

├── public/ icons, manifest.jso	# Static files (index.html, n)
src/	
│	# Logos, album art, and
• •	s/ # Core reusable UI oar, SongCard, SearchBar)
│	# Context providers for tes, Playlists)
│	# Different views (Home, Library)
│	# Centralized CSS or
│	# Root component nd routing
│ └── index.js ReactDOM renderin	

Utilities:

- Custom Hooks: Handle audio state (e.g., play, pause, progress tracking).
- Utility Functions: Searching, filtering, and formatting song metadata.

- 6. Running the Application
 - Development Mode:

npm start

Runs on http://localhost:3000/ with hot reloading.
Production Build:
npm run build

7. Component Documentation (Expanded)

SongCard Component:

 Props: title, genre, artist, audioSrc, imageSrc

• Features:

- Play/Pause functionality.
- Add/Remove from Favorites.
- Add to Playlist with a modal selection.

Sidebar Component:

- Provides navigation between Home, Library, Favorites, and Playlist.
- Highlights the active section for clarity.

Reusable Components:

 AudioPlayer: Standalone player with playback controls.

- Button: Customizable UI button for actions.
- SearchBar: Input field with search icon and placeholder text.

8. State Management

Global State:

- favorites: Stores user's favorite songs.
- playlist: Stores songs added to custom playlists.
- searchQuery: Keeps track of current search input.

Local State:

- Component-specific states such as:
 - Current song playing.
 - Toggle states for UI elements.

Why Context API?

 Avoids the complexity of external libraries like Redux. • Lightweight and sufficient for this project's scope.

9. User Interface (Expanded with Description)

- Left Sidebar: Permanent navigation menu.
- Top Search Bar: Allows instant song lookup.
- Main Content Area: Displays songs in a grid layout.
- Responsive Design:
 - Desktop → Sidebar always visible.
 - Mobile → Collapsible sidebar with hamburger menu.

10. Styling

- CSS Frameworks: Built with plain CSS, Flexbox, and Grid.
- Theme Guidelines:
 - Gradient background (blue → purple).
 - Consistent typography with modern sans-serif font.
 - Rounded card corners and hover effects.

Strategy:

- Unit Tests: For core components using Jest.
- Integration Tests: For playlist/favorites logic with React Testing Library.

Code Coverage:

- Minimum 80% coverage targeted.
- Coverage reports generated automatically in /coverage.

12. Screenshots or Demo

(Include multiple UI screenshots: Home, Playlist, Favorites, Mobile View).

13. Known Issues

- 1. Song duration does not update dynamically during scrubbing.
- 2. Favorites and Playlist reset after page refresh (no persistence).
- 3.Limited error handling for invalid audio file formats.

14. Future Enhancements

- Implement user authentication (Firebase/Auth0).
- Persistent state with localStorage or a backend API.
- Support song upload and custom metadata.
- Theme toggle (Dark/Light mode).
- Advanced filters like genre categories, sorting by popularity, etc.
- Add drag-and-drop playlist reordering.