HW-3

- 1. Use the Matlab program in sakai that implements the fixed point iteration method $x_{(k+1)}=g(x_k)$ k=1,2,... with a stopping criterion, the $|x_k-x_{(k-1)}|<$ tol, and a max number of iterations kmax. Then solve the equation $f(x)=x^2-3x+2$ by using the following iteration functions.
 - a. Newton's method for g(x)=x-f(x)/f'(x)
 - b. $g(x)=(x^2+2)/3$
 - c. $g(x) = \sqrt{3x 2}$
 - d. g(x)=3-2/x
 - e. $g(x)=(x^2-2)/(2x-3)$

Select the initial points by using explot to first plot f(x) and identify the regions for the root.

Do these methods converge, if YES or NOT provide an explanation. If they converge identify the interval of convergence, i.e. any initial starting point in that region will converge to a root.

What are the rates of convergence for each method? If they converge?

SOLUTION: solve('x^2-3*x+2')

1

ans =

2

So we have two roots 1 and 2.

a. Newton's method: [root result] = iteration(3,10^-8,100,1)result =

Prove convergence: syms x >> diff(x-(x^2-3*x+2)/(2*x-3))

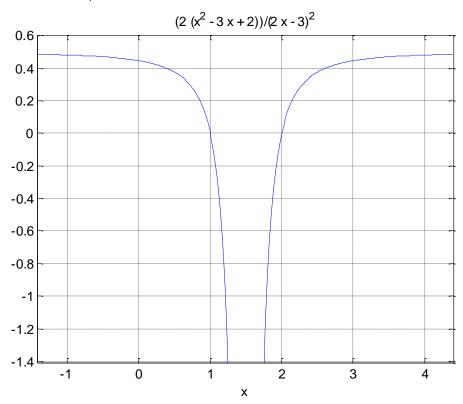
ans =

$$(2*(x^2 - 3*x + 2))/(2*x - 3)^2$$

>> ezplot(ans)

>> grid

Even though we can see that Newton's method iteration the derivative in absolute value becomes greater than 1 in some region between [1,2] the method converges for all x0 except for x0=1.5. This is because x1 for any other value jumps into the convergence region see the example below:



result =

0 1.4400000000000 -2.05333333333333

1.000000000000000 - 0.6133333333333 0.997518401682441

2.0000000000000 0.384185068349105 0.445881719929524

 3.00000000000000
 0.830066788278630
 0.148380842066684

 4.00000000000000
 0.978447630345314
 0.021107059974625

 5.000000000000000
 0.999554690319939
 0.000445111555803

 6.000000000000000
 0.999999999999999
 0.000000198124218

 7.000000000000000
 0.99999999999999
 0.0000000000000000

 8.0000000000000000
 1.00000000000000
 0.000000000000000

b.
$$g'(x) = \frac{2x}{3} = > |g'(x)| < 1 = > -1 < \frac{2x}{3} < 1 = > -\frac{3}{2} < x < \frac{3}{2}$$

The only root in that interval is 1 so it will converge to that root if x is selected in that interval. It actually converges for -2<x<2 and diverges for everything else. To prove that you need to show that every point is monotonically decreases if positive or if negative it jumps to the convergence interval(run few examples to see it).

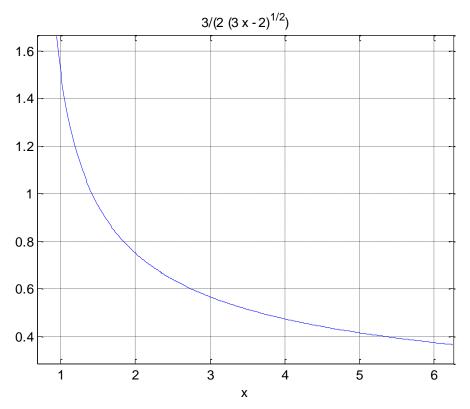
result =

```
0
                   1.40000000000000 -0.080000000000000
1.00000000000000 1.3200000000000 -0.07253333333333
2.00000000000000 1.24746666666667 -0.062075638518519
3.00000000000000 1.185391028148148 -0.050340398276774
4.00000000000000 1.135050629871375 -0.038937319080907
5.00000000000000 1.096113310790468 -0.028958514093121
6.00000000000000 1.067154796697347 -0.020881676659295
7.00000000000000 1.046273120038052 -0.014710639466665
8.00000000000000 1.031562480571387 -0.010188763463856
9.00000000000000 1.021373717107531 -0.006972293774846
10.00000000000000 1.014401423332685 -0.004731340779559
11.00000000000000 1.009670082553126 -0.003192190685514
12.00000000000000 1.006477891867612 -0.002145309594854
13.00000000000000 1.004332582272757 -0.001437937001202
14.00000000000000 1.002894645271555 -0.000962088766769
15.00000000000000 1.001932556504786 -0.000642940576714
16.00000000000000 1.001289615928072 -0.000429317606277
17.00000000000000 1.000860298321795 -0.000286519402864
```

```
18.00000000000000 1.000573778918931 -0.000191149898894
    19.00000000000000 1.000382629020037 -0.000127494205023
    20.00000000000000 1.000255134815014 -0.000085023240413
    21.00000000000000 1.000170111574600 -0.000056694212218
    22.00000000000000 1.000113417362383 -0.000037801499628
    23.00000000000000 1.000075615862754 -0.000025203381665
    24.00000000000000 1.000050412481089 -0.000016803313224
    25.00000000000000 1.000033609167865 -0.000011202679430
    26.00000000000000 1.000022406488436 -0.000007468662128
    27.0000000000000 1.000014937826307 -0.000004979201056
    28.00000000000000 1.000009958625251 -0.000003319508692
    29.00000000000000 1.000006639116559 -0.000002213024160
    30.00000000000000 1.000004426092398 -0.000001475357603
    31.00000000000000 1.000002950734796 -0.000000983575363
    32.00000000000000 1.000001967159433 -0.000000655718521
    33.00000000000000 1.000001311440912 -0.000000437146397
    34.00000000000000 1.000000874294515 -0.000000291431250
    35.00000000000000 1.000000582863265 -0.000000194287642
    36.00000000000000 1.000000388575623 -0.000000129525157
    37.00000000000000 1.000000259050466 -0.000000086350133
    38.00000000000000 1.000000172700333 -0.000000057566768
    39.00000000000000 1.000000115133565 -0.000000038377851
    40.00000000000000 1.000000076755715 -0.000000025585236
    41.00000000000000 1.000000051170478 -0.000000017056825
    42.00000000000000 1.000000034113653 -0.000000011371217
    43.00000000000000 1.000000022742436 -0.000000007580812
    44.00000000000000 1.000000015161624 -0.000000007580812
c. diff(sqrt(3*x-2))
   ans =
   3/(2*(3*x - 2)^(1/2))
```

So this method does not converge for the root 1 but converges for 2 for any x>1

>> ezplot(ans)



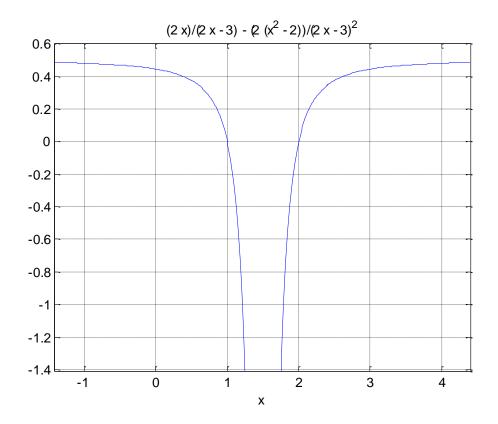
d. >> diff(3-2/x) ans =
$$2/x^2$$

It does not converge for x=1 but always converges to x=2. We know the for x>sqrt(2) the above derivative is less than one. Also for x<-sqrt(2). So it converges in that interval. In between you need to show that the iteration jumps to the interval of convergence. See the results below:

r7esult =

```
10.00000000000000 2.010858835143139 -0.005458736959536
    11.00000000000000 2.005400098183603 -0.002707319725831
    12.00000000000000 2.002692778457773 -0.001348199555438
    13.00000000000000 2.001344578902335 -0.000672741120621
    14.00000000000000 2.000671837781714 -0.000336031694465
    15.00000000000000 2.000335806087249 -0.000167931230324
    16.00000000000000 2.000167874856925 -0.000083944473363
    17.00000000000000 2.000083930383562 -0.000041966952784
    18.00000000000000 2.000041963430777 -0.000020982155612
    19.00000000000000 2.000020981275165 -0.000010490747635
    20.00000000000000 2.000010490527530 -0.000005245291278
    21.00000000000000 2.000005245236252 -0.000002622625004
    22.00000000000000 2.000002622611248 -0.000001311307344
    23.00000000000000 2.000001311303905 -0.000000655652382
    24.00000000000000 2.000000655651522 -0.000000327825869
    25.00000000000000 2.000000327825654 -0.000000163912854
    26.00000000000000 2.000000163912800 -0.000000081956407
    27.00000000000000 2.000000081956393 -0.000000040978198
    28.00000000000000 2.000000040978195 -0.000000020489098
    29.00000000000000 2.000000020489097 -0.000000010244549
    30.00000000000000 2.000000010244548 -0.000000005122274
    31.00000000000000 2.00000005122274 -0.000000005122274
e. \Rightarrow diff((x^2-2)/(2*x-3))
```

>> grid



This is a fast convergent method

r7esult =

Notice that the derivative is zero for x=1 and x=2. So the method is at least as fast as Newton's method and converges at least quadratic. You can show that it is exactly quadratic by showing that its second derivative is non zero.

```
function [root result] =
iteration(x0,error_bd,max_iterate,index_f)
result=[]
```

```
format long
error = 1;
it count = 0;
while abs(error) > error bd && it count <= max iterate</pre>
    gx = g(x0, index f);
    x1 = gx;
    error = x1 - x0;
   Internal print of newton method. Tap the carriage
   return key to continue the computation.
    iteration = [it count x0 error];
    result=[result
        iteration1;
    x0 = x1;
    it count = it count + 1;
end
if it count > max iterate
    disp('The number of iterates calculated exceeded')
    disp('max iterate. An accurate root was not')
    disp('calculated.')
else
root=x0;
result=[result;it count x0 error];
end
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
function value = g(x, index)
% function to define equation for rootfinding problem.
switch index
case 1
    value = x-(x^2-3*x+2)/(2*x-3);
case 2
    value = (x^2+2)/3;
case 3
    value=sqrt(3*x-2);
case 4
  value=3-2/x;
case 5
    value=(x^2-2)/(2*x-3);
end
```

2. We would like to solve e^{-x}= x, determine the rate of convergence for Newton's method for points that are farther to the root and points near the root. Will newton's method converge for any starting point? Can you propose a method that is faster than Newton's method?

It converges quadratic near the root for sure but also for all positive values since the first iteration is close to the root as well. See http://en.wikipedia.org/wiki/Halley%27s method for a cubic convergent method.

```
r7esult =
```

1.0e+02 *

```
      0
      1.00000000000000
      -1.00000000000000

      0.01000000000000
      0.005000000000000
      0.00500000000000

      0.02000000000000
      0.005500000000000
      0.000663110031972

      0.03000000000000
      0.005663110031972
      0.000008321618376

      0.0400000000000
      0.005671431650349
      0.0000000000000

      0.050000000000000
      0.005671432904098
      0.00000000000000

      0.06000000000000
      0.005671432904098
      0.00000000000000
```

3. Show that $x_{n+1} = \frac{x_n(x_n^2+3a)}{3x_n^2+a}$ is a third order method for computing \sqrt{a} . Implement the above method by modifying Newton's program in sakai. Compare newton's method bisection method and the above third order method for the computation of $\sqrt{5}$ within $eps = 10^{-12}$. Write conclusions of your comparison.

```
>> syms x

>> syms a

>> diff(x*(x^2+3*a)/(3*x^2+a))

ans =

(2*x^2)/(3*x^2 + a) + (x^2 + 3*a)/(3*x^2 + a) - (6*x^2*(x^2 + 3*a))/(3*x^2 + a)^2
```

```
>> x=sqrt(a);
>> (2*x^2)/(3*x^2 + a) + (x^2 + 3*a)/(3*x^2 + a) - (6*x^2*(x^2 + 3*a))/(3*x^2 + a)^2
ans =
```

>>