

# **NETWORK ARCHITECTURE – I**

## **Project Report**

### **Part I - GENI/Socket programming Warm-up**

**Sri Sai Anusha Gandu**

**16230560**

# Contents

Introduction to the Project	1
Initial Setup	1
GENI Account Creation	1
Slice Creation	3
Resource Reservation	4
Part (a): Client – Server Communication	6
Part (b): Client – Server File Transfer	8

## Introduction of the Project:

In this project, we deploy a simple TCP Client and Server programs on GENI for communication (Part (a)) and file transfer (Part (b)).

In Part (a) of the project, we start from Client message 'Hello from Client with name' and Server responses with 'Hello from Server with name'. The messages are echoed to each other from each side. The program is quit with the message 'Bye from Client with name' for which Server responses 'Bye from Server with name'.

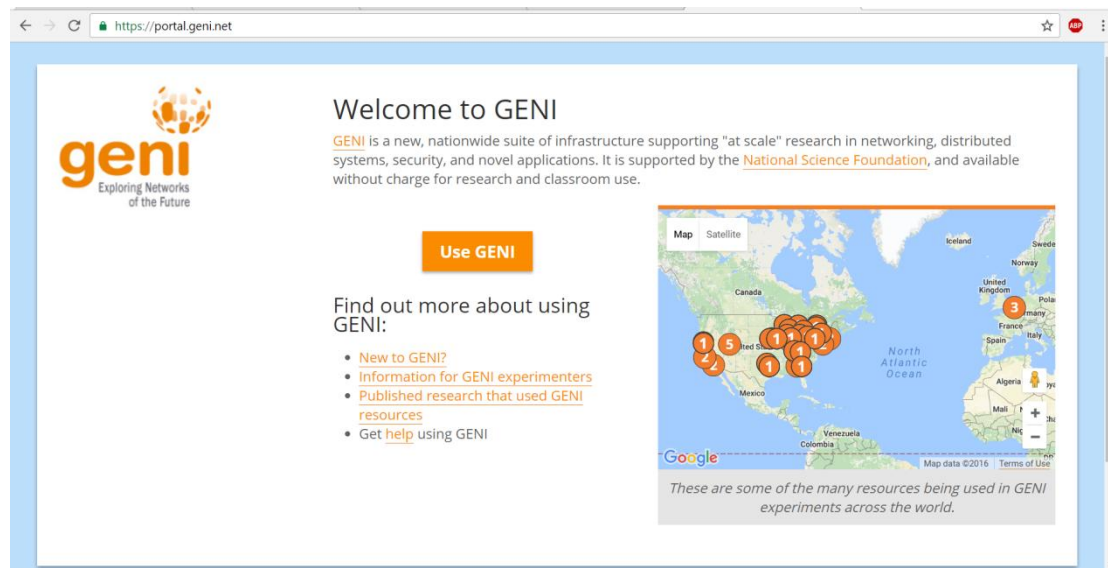
In Part (b) of the project, the Client sends a text file to the Server. The Server prints the file on screen, saves it in a local system, appends an extra line to the file and sends the updated file to the Client. The Client displays the file on screen after it fully receives the file.

## Initial Setup:

To continue with the project, we need to first create a GENI account and a slice where we can reserve resources on which to work on.

### GENI Account Creation:

1. Login to portal.geni.net



2. Activate the GENI account with the required credentials.

The screenshot shows a web browser window with the URL <https://shib-idp.umsystem.edu/idp/profile/SAML2/Redirect/SSO?execution=e2s1>. The page features the University of Missouri System logo and name, with locations listed as COLUMBIA | KANSAS CITY | ROLLA | ST. LOUIS. Below the logo, there is a login form with fields for Username (containing 'sgr43') and Password (masked with dots). A 'Login' button is positioned below the password field. To the right of the login form, text indicates 'You are currently logging into: GENI Experimenter Portal' and displays the GENI logo with the tagline 'Exploring Networks of the Future'. At the bottom, it states 'A portal for GENI experimenters.' and shows logos for MU, UMKC, Missouri S&T, and UMSL. A 'Help' link and the text 'Using a shared computer?' are also present.

3. Download the SSH keys (Putty) for authentication process.

The screenshot shows the GENI Portal interface. The top navigation bar includes links for Home, Tools, Partners, Help, and the user's name 'Gandu, Sri Sai Anusha (UMKC-Student)'. Below this is a secondary navigation bar with links for Account Summary, SSH Keys (selected), SSL, Configure omni, RSpecs, Manage Accounts, Outstanding Requests, and Preferences. The main content area is titled 'SSH Keys' and contains a table with the following data:

Name	Description	Public Key	Private Key	PuTTY	Edit	Delete
id_geni_ssh_rsa fc98:98:0ce1:a7:5ce5:93:3f:57:09:6f:96:36	Generated SSH keypair	Download Public Key	Download Private Key	Download PuTTY Key	Edit	Delete

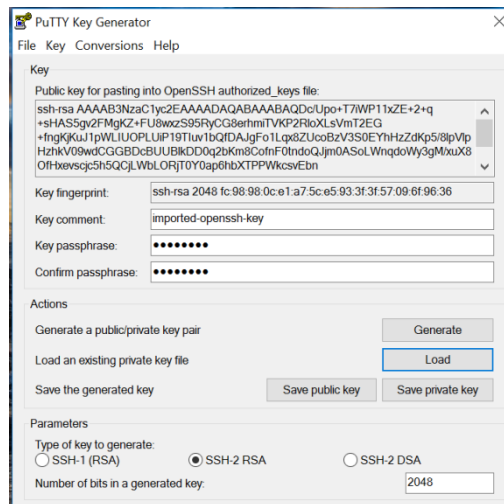
Below the table, instructions are provided for Linux and Mac systems and for most Windows SSH clients (not PuTTY):

- Download your private key.
- On Windows, just point your SSH client (not PuTTY) to the downloaded private key.
- On Linux and Mac, open a terminal.
  - Store your key under `~/.ssh/` :
    - If the directory does not exist, create it:

```
mkdir ~/.ssh
```
  - Move the key to `~/.ssh/` :

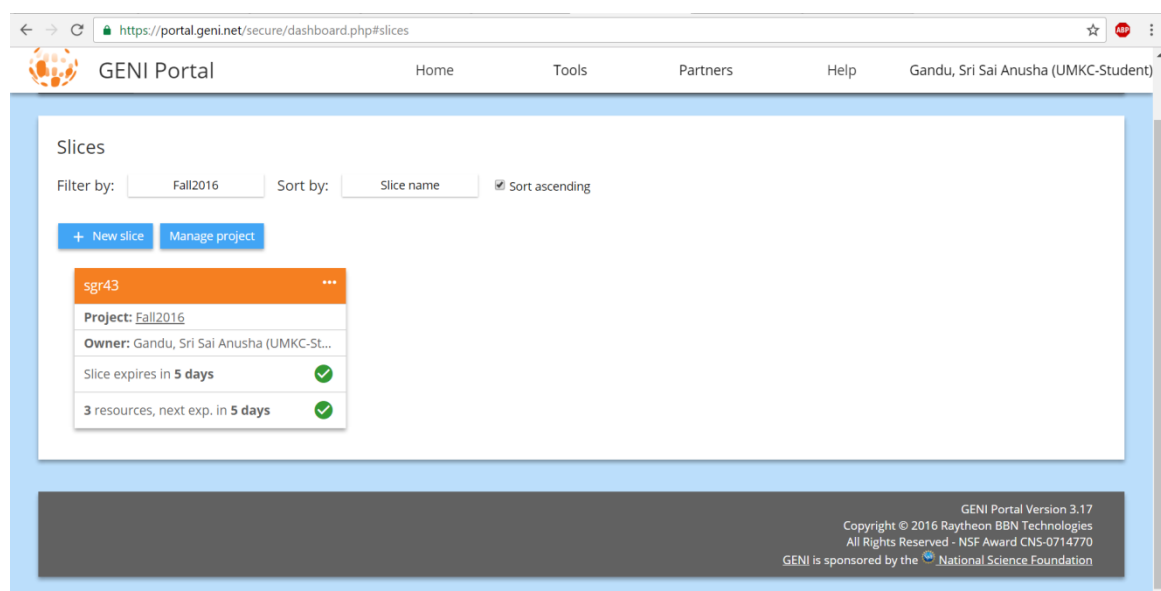
```
mv ~/Downloads/id_geni_ssh_rsa ~/.ssh/
```

- Using the Putty key generator, generate a private key which will be used to open the Client and Server windows.



## Slice Creation:

- Create a slice from which the resources can be reserved (sgr43 in this project)



GENI Portal

Home Tools Partners Help Gandu, Sri Sai Anusha (UMKC-Student)

Slices Members Info Logs

Project: Fall2016 [Create Slice](#)

Slices I own

Name	Project	Owner	Expiration	Next Resource Expiration	Actions
sgr43	Fall2016	Gandu, Sri Sai Anusha (UMKC-Student)	In 5 days ✓	In 5 days ✓	<a href="#">Actions</a>

[Expired Slices](#)

GENI Portal Version 3.17  
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All Rights Reserved - NSF Award CNS-0714770  
GENI is sponsored by the National Science Foundation

## Resource Reservation:

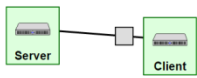
- Add two resources, i.e., two VM's and name them as Client and Server and establish connection (link) between them.

GENI Portal

Home Tools Partners Help Gandu, Sri Sai Anusha (UMKC-Student)

Manage Resources

Resources on UMKC InstaGENI are ready. [View Respec](#)



Renew  Renew Date

GENI Portal Version 3.17

- Provide the IP address and subnet mask to the Client and Server along with bandwidth in the link interface.

The screenshot shows the GENI Portal interface. The top navigation bar includes Home, Tools, Partners, and Help. The user is logged in as Gandu, Sri Sai Anusha (UMKC-Student). The project is Fall2016, and it expires in 74 days. The main section is 'Manage Resources', which states 'Resources on UMKC InstaGENI are ready.' A 'View Rspec' button is present. A modal window is open for editing a resource named 'Client'. The 'SSH to' field contains the following addresses: hhgc77@pc2.instagene.umkc.edu:30778, choiby@pc2.instagene.umkc.edu:30778, rzc46@pc2.instagene.umkc.edu:30778, and sgr43@pc2.instagene.umkc.edu:30778. The 'Node Type' is set to 'Other...' and 'default-vm'. The 'Hardware Type' is 'default-vm'. At the bottom, there are buttons for Renew, Delete, SSH, Restart, Snapshot, Details, Add Resources, and Expand. A diagram on the right shows a 'Server' node connected to a 'Client' node.

The screenshot shows the GENI Portal interface. The top navigation bar includes Home, Tools, Partners, and Help. The user is logged in as Gandu, Sri Sai Anusha (UMKC-Student). The project is Fall2016, and it expires in 74 days. The main section is 'Manage Resources', which states 'Resources on UMKC InstaGENI are ready.' A 'View Rspec' button is present. A modal window is open for editing a resource named 'Server'. The 'SSH to' field contains the following addresses: hhgc77@pc2.instagene.umkc.edu:30779, choiby@pc2.instagene.umkc.edu:30779, rzc46@pc2.instagene.umkc.edu:30779, and sgr43@pc2.instagene.umkc.edu:30779. The 'Node Type' is set to 'Other...' and 'default-vm'. The 'Hardware Type' is 'default-vm'. At the bottom, there are buttons for Renew, Delete, SSH, Restart, Snapshot, Details, Add Resources, and Expand. A diagram on the right shows a 'Server' node connected to a 'Client' node.

The screenshot shows the GENI Portal 'List Resources' page. The top navigation bar includes Home, Tools, Partners, and Help. The user is logged in as Gandu, Sri Sai Anusha (UMKC-Student). The project is Fall2016, and it expires in 74 days. The main section is 'List Resources', which displays a table of resources. The table has columns for Status, Client ID, Component ID, Expiration, Type, and Hostname. There are two rows of resources: one for a Client and one for a Server. Below the table, there are sections for 'Node #2:', 'Link #1:', and 'Link #2:'. The 'Node #2:' section shows a table with columns for Status, Client ID, Component ID, Expiration, Type, and Hostname. The 'Link #1:' section shows a table with columns for Client ID, Endpoint #0, and Endpoint #1. The 'Link #2:' section shows a table with columns for Client ID, Endpoint #0, and Endpoint #1.

Status	Client ID	Component ID	Expiration	Type	Hostname
READY	Client	pc2	2016-10-22T20:13:23.000Z	default-vm	Client.sgr43.ch-geni-net.instagene.umkc.edu
Login					ssh hhgc77@pc2.instagene.umkc.edu -p 30778 ssh choiby@pc2.instagene.umkc.edu -p 30778 ssh rzc46@pc2.instagene.umkc.edu -p 30778 ssh sgr43@pc2.instagene.umkc.edu -p 30778
Interfaces		MAC		Layer 3	
interface-0	pc2:1a0	023da755568c		ipv4: 10.1.1.1	

Node #2:

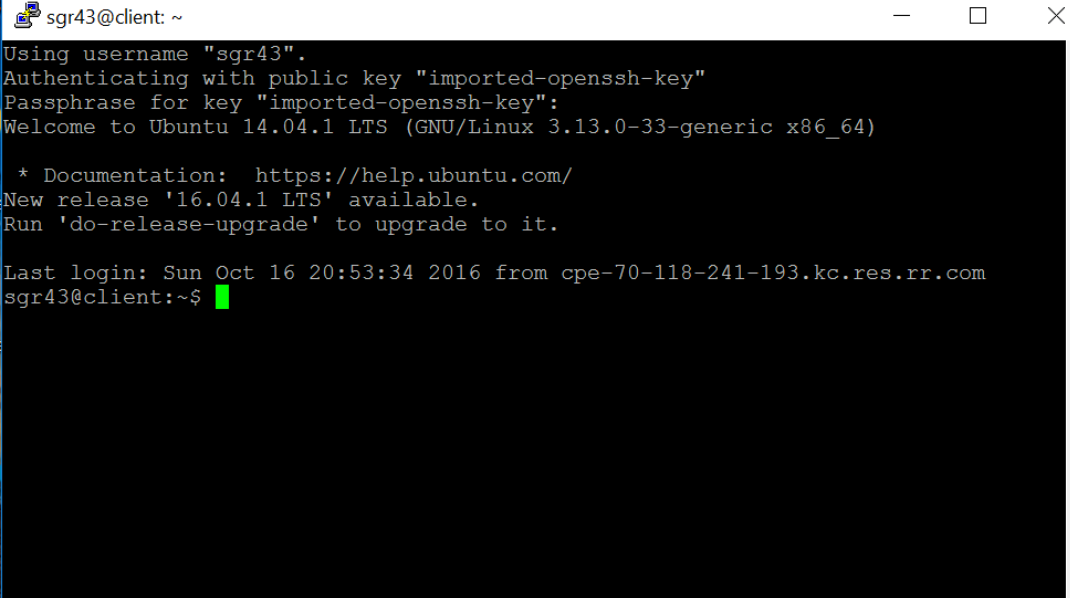
Status	Client ID	Component ID	Expiration	Type	Hostname
READY	Server	pc2	2016-10-22T20:13:23.000Z	default-vm	Server.sgr43.ch-geni-net.instagene.umkc.edu
Login					ssh hhgc77@pc2.instagene.umkc.edu -p 30779 ssh choiby@pc2.instagene.umkc.edu -p 30779 ssh rzc46@pc2.instagene.umkc.edu -p 30779 ssh sgr43@pc2.instagene.umkc.edu -p 30779
Interfaces		MAC		Layer 3	
interface-1	pc2:1a0	02ab5042be92		ipv4: 10.1.1.2	

Link #1:

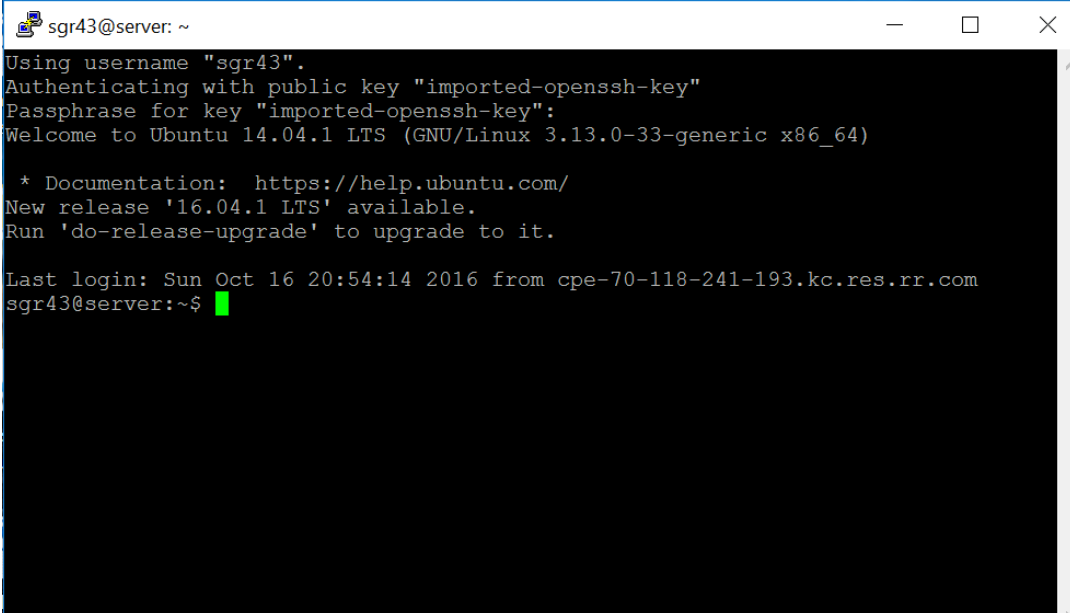
Client ID	Endpoint #0	Endpoint #1
link-0	interface-0	interface-1

## Part (a): Client – Server Communication

1. Enable the Client and Server window using Putty with the credentials obtained in the details of the slice created.



```
sgr43@client: ~  
Using username "sgr43".  
Authenticating with public key "imported-openssh-key"  
Passphrase for key "imported-openssh-key":  
Welcome to Ubuntu 14.04.1 LTS (GNU/Linux 3.13.0-33-generic x86_64)  
  
 * Documentation:  https://help.ubuntu.com/  
New release '16.04.1 LTS' available.  
Run 'do-release-upgrade' to upgrade to it.  
  
Last login: Sun Oct 16 20:53:34 2016 from cpe-70-118-241-193.kc.res.rr.com  
sgr43@client:~$
```

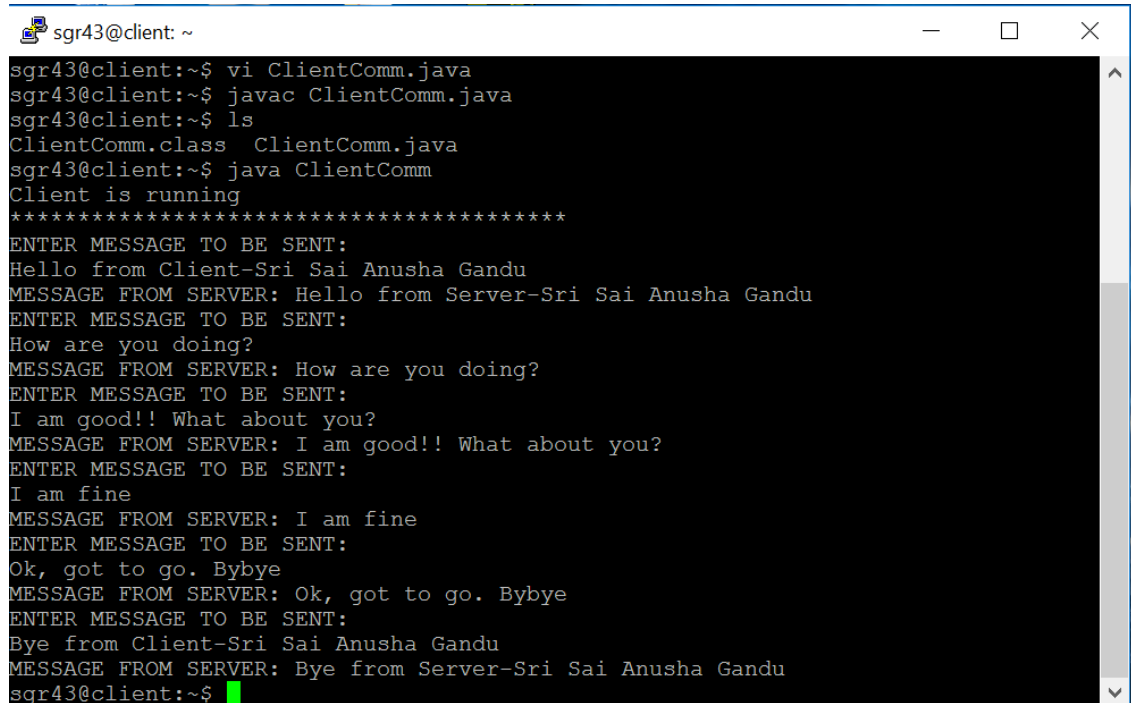


```
sgr43@server: ~  
Using username "sgr43".  
Authenticating with public key "imported-openssh-key"  
Passphrase for key "imported-openssh-key":  
Welcome to Ubuntu 14.04.1 LTS (GNU/Linux 3.13.0-33-generic x86_64)  
  
 * Documentation:  https://help.ubuntu.com/  
New release '16.04.1 LTS' available.  
Run 'do-release-upgrade' to upgrade to it.  
  
Last login: Sun Oct 16 20:54:14 2016 from cpe-70-118-241-193.kc.res.rr.com  
sgr43@server:~$
```

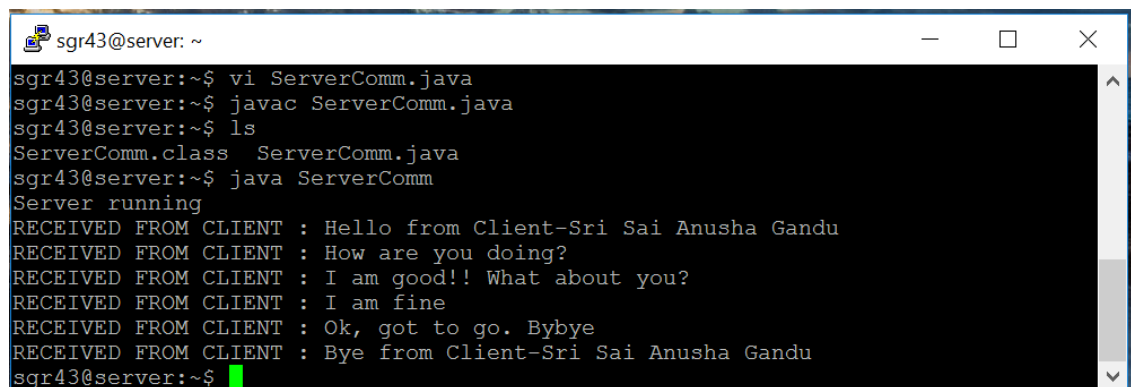
2. Insert the java files containing the program required to enable the communication between the Client and Server using the command **vi filename.java**
3. Here, we have used ClientComm and ServerComm for Client and Server respectively.



4. Compile the programs using the command **javac filename.java**
5. Run the class files using the command **java classfilename**
6. We then continue with the communication between the Client and Server as following.



```
sgr43@client: ~  
sgr43@client:~$ vi ClientComm.java  
sgr43@client:~$ javac ClientComm.java  
sgr43@client:~$ ls  
ClientComm.class  ClientComm.java  
sgr43@client:~$ java ClientComm  
Client is running  
*****  
ENTER MESSAGE TO BE SENT:  
Hello from Client-Sri Sai Anusha Gandu  
MESSAGE FROM SERVER: Hello from Server-Sri Sai Anusha Gandu  
ENTER MESSAGE TO BE SENT:  
How are you doing?  
MESSAGE FROM SERVER: How are you doing?  
ENTER MESSAGE TO BE SENT:  
I am good!! What about you?  
MESSAGE FROM SERVER: I am good!! What about you?  
ENTER MESSAGE TO BE SENT:  
I am fine  
MESSAGE FROM SERVER: I am fine  
ENTER MESSAGE TO BE SENT:  
Ok, got to go. Bybye  
MESSAGE FROM SERVER: Ok, got to go. Bybye  
ENTER MESSAGE TO BE SENT:  
Bye from Client-Sri Sai Anusha Gandu  
MESSAGE FROM SERVER: Bye from Server-Sri Sai Anusha Gandu  
sgr43@client:~$
```

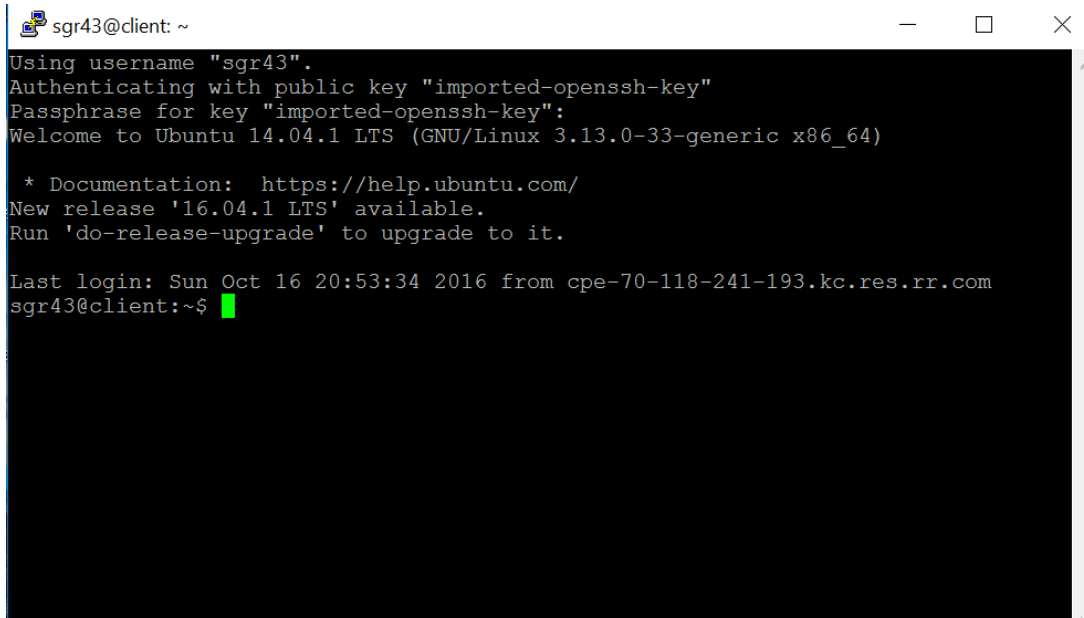


```
sgr43@server: ~  
sgr43@server:~$ vi ServerComm.java  
sgr43@server:~$ javac ServerComm.java  
sgr43@server:~$ ls  
ServerComm.class  ServerComm.java  
sgr43@server:~$ java ServerComm  
Server running  
RECEIVED FROM CLIENT : Hello from Client-Sri Sai Anusha Gandu  
RECEIVED FROM CLIENT : How are you doing?  
RECEIVED FROM CLIENT : I am good!! What about you?  
RECEIVED FROM CLIENT : I am fine  
RECEIVED FROM CLIENT : Ok, got to go. Bybye  
RECEIVED FROM CLIENT : Bye from Client-Sri Sai Anusha Gandu  
sgr43@server:~$
```

The communication between the Client and Server is successful.

## Part (b): Client – Server File Transfer

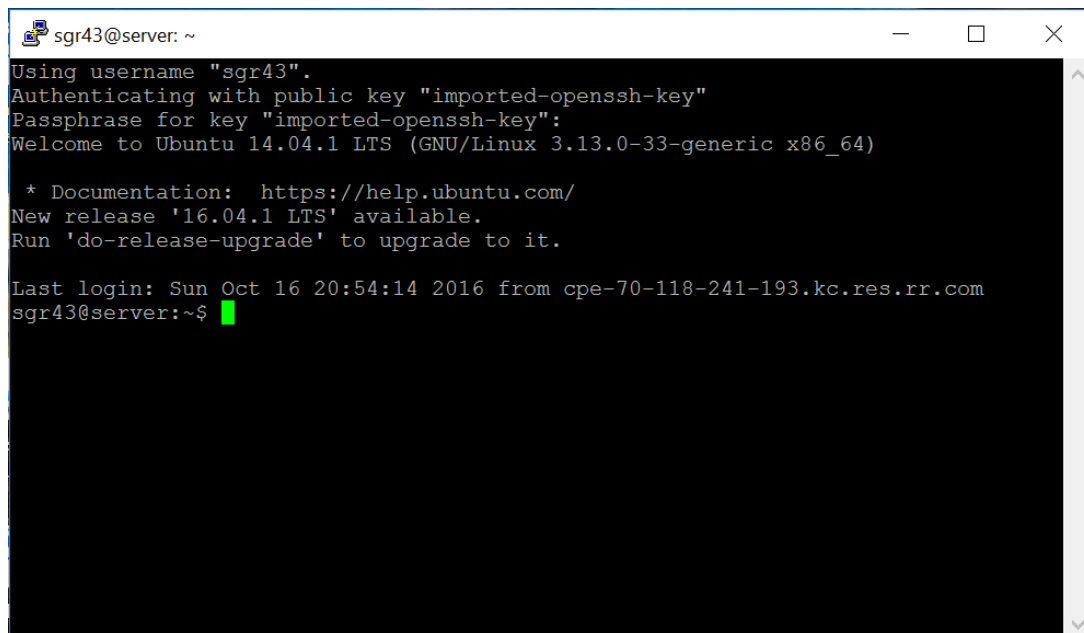
1. Enable the Client and Server window using Putty with the credentials obtained in the details of the slice created.



```
sgr43@client: ~
Using username "sgr43".
Authenticating with public key "imported-openssh-key"
Passphrase for key "imported-openssh-key":
Welcome to Ubuntu 14.04.1 LTS (GNU/Linux 3.13.0-33-generic x86_64)

 * Documentation:  https://help.ubuntu.com/
New release '16.04.1 LTS' available.
Run 'do-release-upgrade' to upgrade to it.

Last login: Sun Oct 16 20:53:34 2016 from cpe-70-118-241-193.kc.res.rr.com
sgr43@client:~$
```



```
sgr43@server: ~
Using username "sgr43".
Authenticating with public key "imported-openssh-key"
Passphrase for key "imported-openssh-key":
Welcome to Ubuntu 14.04.1 LTS (GNU/Linux 3.13.0-33-generic x86_64)

 * Documentation:  https://help.ubuntu.com/
New release '16.04.1 LTS' available.
Run 'do-release-upgrade' to upgrade to it.

Last login: Sun Oct 16 20:54:14 2016 from cpe-70-118-241-193.kc.res.rr.com
sgr43@server:~$
```

2. Insert the programs required for the transfer of the file from Client to Server using the command **vi filename.java**
3. Here, we have used ClientFile and ServerFile for Client and Server respectively.
4. Compile the programs using the command **javac filename.java**
5. Create a text file in the Client window with content.

6. Create a plain text file in the Server window.
7. Run the class files using the command **java classfilename** in Server first and then in Client.
8. This transfers the file from Client to Server and the Server appends an extra line to the file and sends it to the Client which is displayed on the Client window.

```
sgr43@client: ~
Welcome to Ubuntu 14.04.1 LTS (GNU/Linux 3.13.0-33-generic x86_64)

 * Documentation:  https://help.ubuntu.com/
New release '16.04.1 LTS' available.
Run 'do-release-upgrade' to upgrade to it.

Last login: Mon Oct 17 20:19:41 2016 from cpe-70-118-241-193.kc.res.rr.com
sgr43@client:~$ vi ClientFile.java
sgr43@client:~$ javac ClientFile.java
sgr43@client:~$ vi file.txt
sgr43@client:~$ ls
ClientComm.class  ClientComm.java  ClientFile.class  ClientFile.java  file.txt
sgr43@client:~$ java ClientFile
***** Sending Files from client side *****
***** File is successfully sent to Server *****
The File Transfer Protocol (FTP) is a standard network protocol used to transfer
computer files between a client and server on a computer network. FTP is built
on a client-server model architecture and uses separate control and data connect
ions between the client and the server.

This is an added line from the server
***** File is successfully received from Server *****
sgr43@client:~$
```

```
sgr43@server: ~
Welcome to Ubuntu 14.04.1 LTS (GNU/Linux 3.13.0-33-generic x86_64)

 * Documentation:  https://help.ubuntu.com/
New release '16.04.1 LTS' available.
Run 'do-release-upgrade' to upgrade to it.

Last login: Mon Oct 17 20:20:37 2016 from cpe-70-118-241-193.kc.res.rr.com
sgr43@server:~$ vi ServerFile.java
sgr43@server:~$ javac ServerFile.java
sgr43@server:~$ vi NewFile.txt
sgr43@server:~$ ls
NewFile.txt      ServerComm.java  ServerFile.java
ServerComm.class  ServerFile.class
sgr43@server:~$ java ServerFile
Accepted connection from the Client : Socket[addr=/172.17.2.3,port=36895,localpo
rt=12345]
***** File is successfully Received  from client *****
The File Transfer Protocol (FTP) is a standard network protocol used to transfer
computer files between a client and server on a computer network. FTP is built
on a client-server model architecture and uses separate control and data connect
ions between the client and the server.
Sending Files...
File transfer complete
sgr43@server:~$
```

The Server appended a line and sent the file back to the Client which is displayed on the Client window.