

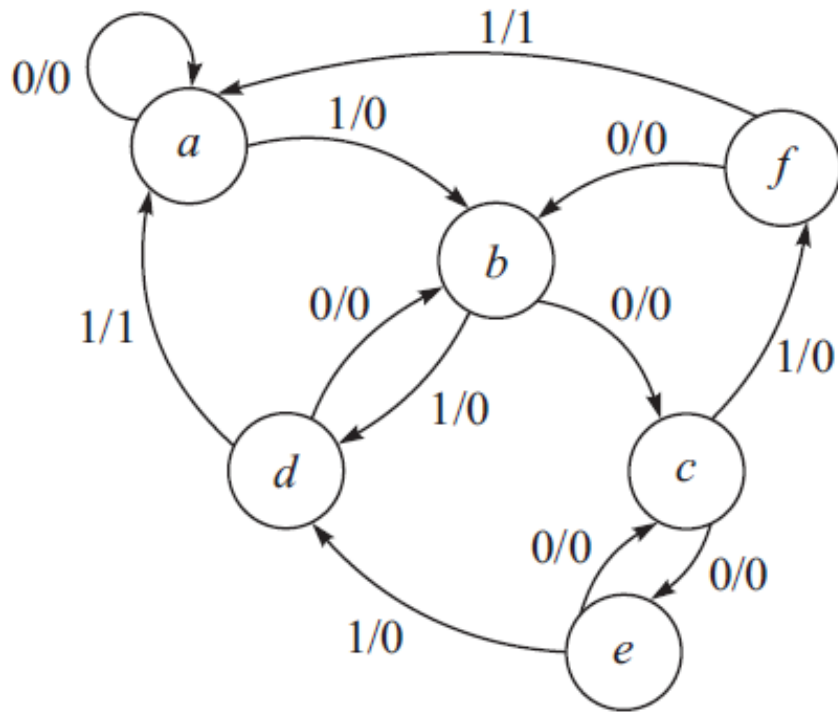
# Digital Electronic Circuits

## Section 1 (EE, IE)

### Lecture 28



# State Minimization



$a_0^0 a_1^0 b_0^0 c_1^0 f_0^0 b_1^0 d_1^1 a_0^0 a \dots$

Present state	Next state		Present output	
	$X = 0$	$X = 1$	$X = 0$	$X = 1$
$a$	$a$	$b$	0	0
$b$	$c$	$d$	0	0
$c$	$e$	$f$	0	0
$d$	$b$	$a$	0	1
$e$	$c$	$d$	0	0
$f$	$b$	$a$	0	1

Two states are considered equivalent if they move to same or equivalent state for every input combination and also generate same output.

# Row Elimination Method

Present state	Next state		Present output	
	$X=0$	$X=1$	$X=0$	$X=1$
$a$	$a$	$b$	0	0
$b$	$c$	$d$	0	0
$c$	$e$	$f$	0	0
$d$	$b$	$a$	0	1
$e$	$c$	$d$	0	0
$f$	$b$	$a$	0	1

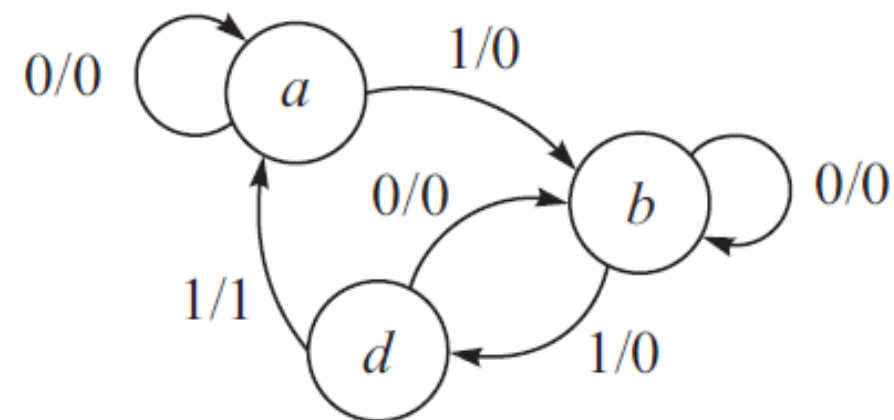
Present state	Next state		Present output	
	$X=0$	$X=1$	$X=0$	$X=1$
$a$	$a$	$b$	0	0
$b$	$c$	$d$	0	0
$c$	$b$	$f$	0	0
$d$	$b$	$a$	0	1
$f$	$b$	$a$	0	1

One row eliminated

# Row Elimination Method

Present state	Next state		Present output	
	$X=0$	$X=1$	$X=0$	$X=1$
$a$	$a$	$b$	0	0
$b$	$c$	$d$	0	0
$c$	$b$	$d$	0	0
$d$	$b$	$a$	0	1

Present state	Next state		Present output	
	$X=0$	$X=1$	$X=0$	$X=1$
$a$	$a$	$b$	0	0
$b$	$b$	$d$	0	0
$d$	$b$	$a$	0	1



← Two rows eliminated

$a_0^0 a_1^0 b_0^0 b_1^0 d_0^0 b_1^0 d_1^1 a_0^0 a..$

Tautology:  $b$  and  $c$  are equivalent if  $c$  and  $b$  are equivalent

← Three rows eliminated

# Partitioning Method

**Partition  $P_1$**  : For each input, the output is identical for blocks formed due to partition.

**Partition  $P_2$**  : If for each input, next states lie in single block of  $P_1$ .

**Partition  $P_3$**  : If for each input, next states lie in single block of  $P_2$ .

...

until,  $P_k = P_{k-1}$  i.e. for each input, next states lie in single block of previous partition.

Partition (Output/Next State)	Partition Blocks
$P_0$ Output for $X = 0$ Output for $X = 1$	$a \ b \ c \ d \ e \ f$ 0 0 0 0 0 0 0 0 0 1 0 1
$P_1$ Next state for $X = 0$ Next state for $X = 1$	$a \ b \ c \ e \   \ d \ f$ $a \ c \ e \ c \   \ b \ b$ $b \ d \ f \ d \   \ a \ a$
$P_2$ Next state for $X = 0$ Next state for $X = 1$	$a \   \ b \ c \ e \   \ d \ f$ $a \   \ c \ e \ c \   \ b \ b$ $b \   \ d \ f \ d \   \ a \ a$
$P_3 = P_2$	$a \   \ b \ c \ e \   \ d \ f$

Present state	Next state		Present output	
	$X = 0$	$X = 1$	$X = 0$	$X = 1$
$a$	$a$	$b$	0	0
$b$	$c$	$d$	0	0
$c$	$e$	$f$	0	0
$d$	$b$	$a$	0	1
$e$	$c$	$d$	0	0
$f$	$b$	$a$	0	1

$P: (a)(bce)(df)$

# Example with Moore Model

Present State	Next State		Present Output
	$X=0$	$X=1$	
$a$	$b$	$e$	1
$b$	$a$	$f$	1
$c$	$f$	$c$	0
$d$	$b$	$c$	1
$e$	$f$	$e$	0
$f$	$c$	$a$	0

Partition (Output/Next State)	Partition Blocks
$P_0$ Output	$a\ b\ c\ d\ e\ f$ 1 1 0 1 0 0
$P_1$ Next state for $X=0$ Next state for $X=1$	$a\ b\ d\  \ c\ e\ f$ $b\ a\ b\  \ f\ f\ c$ $e\ f\ c\  \ c\ e\ (a)$
$P_2$ Next state for $X=0$ Next state for $X=1$	$a\ b\ d\  \ c\ e\  \ f$ $b\ a\ b\  \ f\ f\  \ c$ $e\ (f)\ c\  \ c\ e\  \ a$
$P_3$ Next state for $X=0$ Next state for $X=1$	$a\ d\  \ b\  \ c\ e\  \ f$ $b\ b\  \ a\  \ f\ f\  \ c$ $e\ c\  \ f\  \ c\ e\  \ a$
$P_4 = P_3$	$a\ d\  \ b\  \ c\ e\  \ f$

$P: (ad)(b)(ce)(f)$



# References

## References:

- ❑ Donald P. Leach, Albert P. Malvino, and Goutam Saha, Digital Principles & Applications 8e, McGraw Hill

