

# DIGITAL-NURTURE-4.0-JavaFSE

## WEEK 1

### Design principles & Patterns

#### Exercise 1: Implementing the Singleton Pattern

```
public class Singleton {  
    private static volatile Singleton instance;  
    private Singleton () {  
        if ( instance != null) {  
            throw new RuntimeException("Use getInstance() method to get the single instance of this  
class.");  
        }  
    }  
    public static Singleton getInstance() {  
        if (instance == null) {  
            synchronized (Singleton.class) {  
                if (instance == null) {  
                    instance = new Singleton();  
                }  
            }  
        }  
        return instance;  
    }  
    public void showMessage() {  
        System.out.println("Hello from Singleton!");  
    }  
}
```

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## TEST CLASS

```
public class Main {  
    public static void main(String[] args) {  
        Singleton singleton1 = Singleton.getInstance();  
        Singleton singleton2 = Singleton.getInstance();  
        singleton1.showMessage();  
        if (singleton1 == singleton2) {  
            System.out.println("Both references point to the same instance.");  
        } else {  
            System.out.println("Different instances exist!");  
        }  
    }  
}
```

## **Exercise 2: Implementing the Factory Method Pattern**

### SHAPE.java

```
public interface Shape {  
    void draw();  
}
```

### Circle.java

```
public class Circle implements Shape {  
    @Override  
    public void draw() {  
        System.out.println("Drawing a Circle");  
    }  
}
```

### Rectangle.java

```
public class Rectangle implements Shape {
```

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@Override

```
public void draw() {  
    System.out.println("Drawing a Rectangle");  
}  
}
```

ShapeFactory.java

```
public class ShapeFactory {  
    public Shape createShape(String type) {  
        if (type == null) {  
            return null;  
        }  
        if (type.equalsIgnoreCase("CIRCLE")) {  
            return new Circle();  
        } else if (type.equalsIgnoreCase("RECTANGLE")) {  
            return new Rectangle();  
        }  
        return null;  
    }  
}
```

Main.java

```
public class Main {  
    public static void main(String[] args) {  
        ShapeFactory factory = new ShapeFactory();  
        Shape shape1 = factory.createShape("CIRCLE");  
        shape1.draw();  
        Shape shape2 = factory.createShape("RECTANGLE");  
        shape2.draw();  
    }  
}
```

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## Algorithms Data Structures

### Exercise 2: E-commerce Platform Search Function

#### Product.java

```
public class Product {  
    private int id;  
    private String name;  
    private String category;  
    private double price;  
    private String description;  
    public Product(int id, String name, String category, double price, String description) {  
        this.id = id;  
        this.name = name;  
        this.category = category;  
        this.price = price;  
        this.description = description;  
    }  
  
    public boolean matchesKeyword(String keyword) {  
        String lowerKeyword = keyword.toLowerCase();  
        return name.toLowerCase().contains(lowerKeyword) ||  
            category.toLowerCase().contains(lowerKeyword) ||  
            description.toLowerCase().contains(lowerKeyword);  
    }  
  
    @Override  
    public String toString() {  
        return String.format("Product[id=%d, name=%s, category=%s, price=%.2f]", id, name, category,  
price);  
    }  
}
```

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## ProductCatalog.java

```
import java.util.ArrayList;

import java.util.List;

public class ProductCatalog {

    private List<Product> products;

    public ProductCatalog() {

        products = new ArrayList<>();

    }

    public void addProduct(Product product) {

        products.add(product);

    }

    public List<Product> search(String keyword) {

        List<Product> result = new ArrayList<>();

        for (Product product : products) {

            if (product.matchesKeyword(keyword)) {

                result.add(product);

            }

        }

        return result;

    }

}
```

## Main.java

```
import java.util.List;

public class Main {

    public static void main(String[] args) {

        ProductCatalog catalog = new ProductCatalog();

        catalog.addProduct(new Product(1, "Laptop", "Electronics", 999.99, "15-inch high-performance laptop"));

        catalog.addProduct(new Product(2, "Headphones", "Audio", 199.99, "Noise-cancelling headphones"));

    }

}
```

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```
catalog.addProduct(new Product(3, "Coffee Mug", "Kitchen", 12.99, "Ceramic mug with
handle"));

catalog.addProduct(new Product(4, "Monitor", "Electronics", 249.99, "24-inch 1080p monitor"));

String keyword = "Electronics";

List<Product> results = catalog.search(keyword);

System.out.println("Search results for keyword: " + keyword);

for (Product product : results) {

    System.out.println(product);

}

}
```