

LAB PROGRAMS: → Tower of Hanoi

```
#include <stdio.h>
```

```
void towers (int n, char src, char temp, char dest)
```

```
{  
    // if only one disk moves and returns
```

```
    if (n == 1)
```

```
    {
```

```
        printf("Move disk %d from %c to %c", n, src, dest);  
        return;
```

```
    }
```

```
    // move n-1 disks from src to temp using dest peg  
    towers (n-1, src, dest, temp);
```

```
    // move remaining disks from src to dest peg
```

```
    printf("\n Move disk %d from %c to %c \n", n, src, dest);
```

```
    // move n-1 disks from temp to dest using source peg  
    towers (n-1, temp, src, dest);
```

```
}
```

```
int main()
```

```
{
```

```
    int n;
```

```
    printf("Enter the number of disks \n");
```

```
    scanf("%d", &n);
```

```
    towers(n, 'S', 'T', 'D');
```

```
}
```

OUTPUT:

Enter the number of disks

2

Move disk 1 from S to T
Move disk 2 from S to D
Move disk 1 from T to D

Enter the number of disks

4

Move disk 1 from S to T

Move disk 2 from S to D

Move disk 1 from T to D

Move disk 3 from S to T

Move disk 1 from D to S

Move disk 2 from D to T

Move disk 1 from S to T

Move disk 4 from S to D

Move disk 1 from T to D

Move disk 2 from T to S

Move disk 1 from D to S

Move disk 3 from T to D

Move disk 1 from S to T

Move disk 2 from S to D

Move disk 1 from T to D

[Program finished]

→ fibonacci series of n numbers.

```
#include <stdio.h>
int fib(int n)
```

```
{ if (n==0) return 0;
```

```
  if (n==1) return 1;
```

```
  return fib(n-1) + fib(n-2);
```

```
}
```

```
int main()
```

```
{ int i, n;
```

```
  printf("Enter n\n");
```

```
  scanf("%d", &n);
```

```
  printf("%d fibonacci numbers are:\n", n);
```

```
  for (i=0; i<n; i++)
```

```
  { printf("fib(%d) = %d\n", i, fib(i));
```

```
  }
```

```
}
```

OUTPUT:

Enter n

7

7 fibonacci numbers are :

fib(0) = 0

fib(1) = 1

fib(2) = 1

fib(3) = 2

fib(4) = 3

fib(5) = 5

fib(6) = 8

Enter n

9

9 fibonacci numbers are:

fib(0)=0

fib(1)=1

fib(2)=1

fib(3)=2

fib(4)=3

fib(5)=5

fib(6)=8

fib(7)=13

fib(8)=21

[Program finished]

→ Factorial of n numbers:

```
#include <stdio.h>
```

```
int fact(int n)
```

```
{  
    int if (n==0) return 1;  
    return n * fact(n-1);  
}
```

```
int main()
```

```
{
```

```
    int n;
```

```
    printf("Enter the value of n \n");
```

```
    scanf("%d", &n);
```

```
    printf("The factorial of %d = %d \n", n, fact(n));  
}
```

OUTPUT:

Enter the value of n

5

The factorial of 5 = 120.

Enter n

5

The factorial of 5=120

[Program finished]

→ GCD of two numbers.

```
#include <stdio.h>
```

```
int gcd (int m, int n)
```

```
{
```

```
    if (n==0) return m;
```

```
    if (m<n) return gcd(n,m);
```

```
    return gcd(n, m%n);
```

```
}
```

```
int main()
```

```
{
```

```
    int m,n,res;
```

```
    printf("Enter m & n\n");
```

```
    scanf("%d %d", &m, &n);
```

```
    res = gcd(m,n);
```

```
    printf("gcd(%d,%d) = %d\n", m, n, res);
```

```
}
```

Enter m and n

4 3

$\text{gcd}(4, 3) = 1$

[Program finished]

→ Binary search using recursion.

```
#include <stdio.h>
void binary-search(int [], int, int, int);
void bubble-sort(int [], int);
int main()
{
    int key, size, i;
    int list[25];
    printf("Enter size of a list : ");
    scanf("%d", &size);
    printf("Enter elements \n");
    for (i=0; i<size; i++)
    {
        scanf("%d", &list[i]);
    }
    bubble-sort(list, size);
    printf("\n");
    printf("Enter key to search \n");
    scanf("%d", &key);
    binary-search(list, 0, size, key);
}

void bubble-sort(int list[], int size)
{
    int temp, i, j;
    for (i=0; i<size; i++)
    {
        for (j=i; j<size; j++)
        {
            if (list[i] > list[j])
            {
                temp = list[i];
                list[i] = list[j];
                list[j] = temp;
            }
        }
    }
}
```



```

list[j] = temp;
}
}
}
}

void binary-search (int list[], int lo, int hi, int key)
{
    int mid;
    if (lo > hi)
    {
        printf ("Key not found \n");
        return;
    }
    mid = (lo + hi) / 2;
    if (list[mid] == key)
    {
        printf ("Key found \n");
    }
    else if (list[mid] > key)
    {
        binary-search (list, lo, mid - 1, key);
    }
    else if (list[mid] < key)
    {
        binary-search (list, mid + 1, hi, key);
    }
}

```

OUTPUT:

Enter size of a list: 4
 Enter elements
 1 2 3 4
 Enter key to search
 3

→ Key found.

Enter size of a list: 4

Enter elements

1 2 3 4

Enter key to search

3

Key found

[Program finished]