

### Lab Program 10:

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;

class SwingDemo {
    SwingDemo() {
        JFrame jfrm = new JFrame("Divider App");
        jfrm.setSize(275, 150);
        jfrm.setLayout(new FlowLayout());
        jfrm.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        JLabel jlab = new JLabel("Enter the divider & dividend");
        JTextField ajtf = new JTextField(8);
        JTextField bjtf = new JTextField(8);
        JButton button = new JButton("Calculate");
        JLabel er = new JLabel();
        JLabel alab = new JLabel();
        JLabel blab = new JLabel();
        JLabel anslab = new JLabel();

        jfrm.add(er);
        jfrm.add(jlab);
        jfrm.add(ajtf);
        jfrm.add(bjtf);
        jfrm.add(button);
        jfrm.add(alab);
        jfrm.add(blab);
        jfrm.add(anslab);

        ActionListener l = new ActionListener() {
            public void actionPerformed(ActionEvent evt) {
```



```
System.out.println(" Action event from a text field ");
```

```
}  
}
```

```
ajtf.addActionListener();
```

```
bjtf.addActionListener();
```

```
button.addActionListener(new ActionListener() {
```

```
public void actionPerformed(ActionEvent evt) {
```

```
try {
```

```
int a = Integer.parseInt(ajtf.getText());
```

```
int b = Integer.parseInt(bjtf.getText());
```

```
int ans = a/b;
```

```
alab.setText("\n A = " + a);
```

```
blab.setText("\n B = " + b);
```

```
anslab.setText("\n Ans = " + ans);
```

```
}
```

```
catch (NumberFormatException e) {
```

```
alab.setText("");
```

```
blab.setText("");
```

```
anslab.setText("");
```

```
err.setText("Enter Only Integers!");
```

```
}
```

```
catch (ArithmeticException e) {
```

```
alab.setText("");
```

```
blab.setText("");
```

```
anslab.setText("");
```

```
err.setText("B should be non zero!");
```

```
}  
}  
});
```

```
jfrm.setVisible(true); }
```

```
public static void main (String args[]) {
```

```
SwingUtilities.invokeLater(new Runnable() {
```

```
public void run() {
```

```
new SwingDemo();
```

```
}  
});
```

```
}
```