

## Task 3:- Path Planning and Computer Vision Puzzle

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*Abstract*—I was not able to do much in the task. I did only the first part of the task, and the code is very simple to understand too.

Although I know that in some other levels of this task we were supposed to implement path planning algorithms such as A star. Sometime back I created a simulator of A-star algorithm using pygame. I find that project relevant to this task so, i will be attaching the code of that too. Hope, you will like it.

\*Write anyone who might have helped you accomplish this eg any senior or someone