

IMPLEMENTATION OF DECISION MAKING AND KNOWLEDGE REPRESENTATION

SOURCE CODE:

```
:- initialization(main).
```

```
min(X, Y, X) :- X <= Y.
```

```
min(X, Y, Y) :- X > Y.
```

```
main :-
```

```
    min(3, 5, Min),
```

```
    write(Min), nl.
```

OUTPUT:

3

```
:- initialization(main).
```

```
max(X, Y, X) :- X >= Y. .
```

```
max(X, Y, Y) :- X < Y.
```

```
main :-
```

```
    max(3, 5, Max),
```

```
    write(Max), nl.
```

OUTPUT:

5

```
likes(mary,food).
```

```
likes(mary,wine).
```

```
likes(john,wine).
```

```
likes(john,mary).
```

```
% Facts
```

```
likes(mary, food).
```

```
likes(mary, wine).
```

```
likes(john, wine).
```

```
likes(john, mary).
```

```
% Rules
```

```
likes(john, X) :- likes(mary, X). % John likes anything that Mary likes.
```

```
likes(john, X) :- likes(X, wine). % John likes anyone who likes wine.
```

```
likes(john, X) :- likes(X, X). % John likes anyone who likes themselves.
```

```
% Initialization goal
```

```
:- initialization(main).
```

```
main :-
```

```
% Running queries and printing results
```

```
(likes(mary, food) -> write('Mary likes food'), nl ; write('Mary does not like food'), nl),
```

```
(likes(john, wine) -> write('John likes wine'), nl ; write('John does not like wine'), nl),
```

```
(likes(john, food) -> write('John likes food'), nl ; write('John does not like food'), nl).
```

```
Output:
```

```
Mary likes food
```

```
John likes wine
```

```
John likes food
```

% Facts

likes(mary, food).

likes(mary, wine).

likes(john, wine).

likes(john, mary).

% Queries

:- initialization(main).

main :-

% Query for likes(mary, food)

(likes(mary, food) -> write('yes'), nl ; write('no'), nl),

% Query for likes(john, wine)

(likes(john, wine) -> write('yes'), nl ; write('no'), nl),

% Query for likes(john, food)

(likes(john, food) -> write('yes'), nl ; write('no'), nl).

Output:

yes

yes

no

% Facts

likes(mary, food).

likes(mary, wine).

likes(john, wine).

likes(john, mary).

% Rules

likes(john, X) :- likes(mary, X). % John likes anything that Mary likes.

likes(john, X) :- likes(X, wine). % John likes anyone who likes wine.

likes(john, X) :- likes(X, X). % John likes anyone who likes themselves.

% Queries

:- initialization(main).

main :-

% Query for likes(mary, food)

(likes(mary, food) -> write('yes'), nl ; write('no'), nl),

% Query for likes(john, wine)

(likes(john, wine) -> write('yes'), nl ; write('no'), nl),

% Query for likes(john, food)

(likes(john, food) -> write('yes'), nl ; write('no'), nl).

Output:

yes

yes

yes