

WORKING WITH CORE PYTHON PROGRAMMING

Variables in PYTHON

Define Variable?

A variable is a name that refers to a value. Variables point to the memory location where data is read and modified.

What is an identifier?

An identifier is just the name of the variable.

Python Variable Name Rules

- 1 Python Variables Must begin with a letter (a - z, A - Z) or underscore (_)
- 2 Python Variables should be characters like letters, numbers or _
- 3 Python Variables are Case Sensitive
- 4 Python Variables can be any reasonable length
- 5 Python Variables must not be reserved word or Keyword.
- 6 The variable names should be written in camelCase or PascalCase

Illegal Variable Names:

```
76tones = 'Big Data'
```

#illegal because it begin with number

```
more@=1000000
```

#illegal because it contains special character

```
class = 'Advanced Theoretical'
```

#class is one of Python's keywords.

camel & Pascal-Case:

In Real Time Projects, camelCase & Pascal are a naming convention in which a name is formed of multiple words that are joined together as a single word for better readability.

Examples:

```
"iPhone ", "eBay", "FedEx", "PayPal", etc....!!
```

EXAMPLES:

```
>>> Age=10
```

```
>>> Age10=10
```

```
>>> 10Age=10
```

```
SyntaxError: invalid syntax
```

```
>>> _Age=10
```

```
>>> #Age=10
```

```
>>> Age.22=10#Special Character must not use
```

```
SyntaxError: invalid syntax
```

```
>>> for=10#It is a keyword
```

```
SyntaxError: invalid syntax
```

Constants:

Fixed values such as numbers, letters & strings, are called "constants"

What is Literal?

a literal is a notation for representing a fixed value.

Python supports the following literals:

I. String literals:

II. Numeric literals: 1 int 2 long 3 float 4 complex
III. Boolean literals: True or False
IV. Special literals: None ==> In Python is same as "null" , means non existent, not known, or empty.
V. Literal Collections: list, tuple, set & dict

NOTE:

Literals concept is not applicable in PYTHON, but it is convention to use only uppercase characters. It is just convention but we can change the value.

Syntax:

```
MIN_VALUE, MAX_VALUE
```

Example:

```
MAX_VAL=10; MIN_VAL=1
print(MAX_VAL+MIN_VAL)
MAX_VAL=100
print(MAX_VAL+MIN_VAL)
```

Example:

```
PYSTR="HELLO"#String literals:
PYINT=10#Integer Literal
PYFLOAT=10.99#Float Literal
PYCOM=1+2j#Complex Literal
PYBOOL=True#Boolean Literal
PYBOOL=False#Boolean Literal
PYSPE=None#Special Literal
PYLIST=[1,2,3,4,5]#LIST Literal
PYTUPLE=(1,2,3,4,5)#Tuple Literal
PYSET={1,2,3,4,5}#Set Literal
PYDICT={1:"RajuSir"}#Dictionary Literal
```

Data types in Python:

Data Type represent the type of data present inside a variable. Every value in Python has a datatype. Since everything is an object in Python programming, data types are actually classes and variables are instances (objects) of these classes.

Some built-in Python data types are:

- 1 Numeric data types: int, float, complex
- 2 String data types: str
- 3 Sequence types: list, tuple, range
- 4 Binary types: bytes, bytearray, memoryview
- 5 Mapping data type: dict
- 6 Boolean type: bool
- 7 Set data types: set, frozenset

type() function: It returns type of the given object.

Syntax:

```
type(object)
```

Example:

```
#Numbers, Numerical Data type
#Integer
#Declartion is an Object or Instance or Ref.
```

```

PyInt=10#int Object
print(type(PyInt))#<class 'int'>
print(PyInt)#10
#Float
PyFloat=10.001#float Object
print(type(PyFloat))#<class 'float'>
print(PyFloat)#10.001
#String
PyStr="PYTHON"#string Object
print(type(PyStr))#<class 'str'>
print(PyStr)#PYTHON
#List
PyList=[1,2,3,4]#list Object
print(type(PyList))#<class 'list'>
print(PyList)#[1, 2, 3, 4]
#Tuple
PyTuple=(1,2,3,4)#tuple Object
print(type(PyTuple))#<class 'tuple'>
print(PyTuple)#(1, 2, 3, 4)
#Set
PySet={1,2,3}#set Object
print(type(PySet))#<class 'set'>
print(PySet){1, 2, 3}
#Dictionary
PyDict={1:"PY",2:"DS"}#Dictionary Object
print(type(PyDict))#<class 'dict'>
print(PyDict){1: 'PY', 2: 'DS'}

```

format() function:

It returns a formatted representation of the given value controlled by the format specifier.

Syntax:

```
format(value[, format_spec])
```

```

'<'      The field will be left-aligned within the available space
'>'      The field will be right-aligned within the available space
'^'      Forces the field to be centered within the available space.

```

Example:

```

print(format(123, "d"))
print(format(123.4567898, "f"))
print(format(8/9, ".3f"))

```

Example:

```

print(format(123,'d'))#d-digit, integer
print(format(123,'f'))#f-float
print(format(2/3,'f'))
print(format(2/3,'.3f'))#.3f 3-float values
print(format(2/3,'.1f'))#.1f 1-float value
print(format("Hello"))
print(format("Hello",'s'))
print(format("Hello",'1s'))
print(format("Hello",'4s'))
print(format("Hello",'6s'))

```

Example:

```
print(format(123, "<40"))
print(format(123, ">40"))
print(format("Hello", "^40"))
```

Swap variables

In Python swap values in a single line and this applies to all objects in python.

Syntax

```
var1, var2 = var2, var1
```

Example :

```
x = 10;y = 20
print(x,y)    #10 20
x, y = y, x
print(x,y)    #20 10
```

Example:

```
PyStr1="Hello";PyStr2="Bye"
print(PyStr1,PyStr2)#Hello Bye
PyStr1,PyStr2=PyStr2,PyStr1
print(PyStr1,PyStr2)#Bye Hello
```

Example:

```
#Classic way to swapping
a=23;b=42
tmp=a
a=b
b=tmp
print(a,b)
#PYTHONIC Way
a=23;b=42
a,b=b,a
print(a,b)
```