

Anonymous Functions (Not identified by name or Unknown name)

It has the following alias Names:

- 1 Lambda functions
- 2 Lambda Forms
- 3 One Line function
- 4 Implicit functions
- 5 Simple functions
- 6 Throw-away functions
- 7 Short period functions

.....!!

It is a function that is defined without a name. No def and return keywords...!!

Syntax

```
lambda [arg1 [,arg2,.....argn]]:expression
```

Example:

```
n=lambda x:2*x
```

n ==> It is a variable or identifier

lambda ==> It is a keyword

x ==> Argument

: ==> Delimiter

2*x ==> It is an Expression

Example:

```
def add(x,y):  
    return(x+y)  
add(1,2)
```

Example:

```
add=lambda x,y:x+y  
add(4,3)
```

Example:

```
print((lambda x,y:x+y) (2,3))
```

Example

```
g=lambda x:x*x  
print(g(5))
```

Example:

```
def average(x, y):  
    return (x + y)/2  
print(average(4, 3))
```

Example:

```
print((lambda x, y: (x + y)/2) (4, 3))
```

Example:

```
def max(x,y):  
    if x>y:  
        return x  
    else:  
        return y  
print(max(15,6))
```

Example:
max=lambda x,y: x if x>y else y
print(max(5,6))

Example:
print((lambda x,y: x if x>y else y)(2,3))

Example:
max=lambda x,y: x if x<y else y
print(max(5,6))

Lambda functions:
These are as follows:
1 map() 2 filter() 3 reduce()

We can pass function as argument to another function

Example:
map(function,sequence)
filter(function,sequence)
reduce(function,sequence)

map() function
Apply same function to each element of a sequence and return the modified list.

Syntax:
list=[m,n,p]
function(),f ==> MAP ==> New list,[f(m),f(n),f(p)]

Example:
n=[4,3,2,1]
print(list(map(lambda x:x**2,n)))

Example:
my_list = [1, 5, 4, 6, 8]
new_list = list(map(lambda x: x * 2 , my_list))
print(new_list)

Example:
num=[1.1,2.3,4.5]
Result=list(map(lambda x :int(x),num))
print(Result)

Example: WithOut Lambda:
PyTuple=(1,2,3,4,5)
def Compute(x):
 return x**2
PyTuple1=tuple(map(Compute,PyTuple))
print(PyTuple1)

filter() function: filter items out of a sequence, return filtered list

Syntax:
list,[m,n,p]
condition,c() ==> filter ==> New list [m,n]
if(m==condition)

Example:

```
n=[4,3,2,1]
print(list(filter(lambda x:x>2,n)))
```

Example:

```
my_list = [1, 2, 3, 5, 6, 8,10, 12,15]
Even_list = list(filter(lambda x: (x%2 == 0),my_list))
print(Even_list)
Odd_list = list(filter(lambda x: (x%2 != 0),my_list))
print(Odd_list)
```

Example: WithOut Lambda

```
def Even_Number(x):
    if x%2!=0:
        return True
    else:
        return False
PyList=[1,2,3,4,5,6,7,8,9,10]
PyList1=list(filter(Even_Number,PyList))
print(PyList1)
```

reduce() function:

1. Applies same operation to items of a sequence
2. Uses result of operation as first param of next operation
3. Returns an item, not a list, This function is defined in "functools" module.

Syntax:

```
list,[m,n,p]
function f() ==> reduce() ==> f(f(m,n),p)
```

Example:

```
import functools
n=[4,3,2,1]
print(functools.reduce(lambda x,y:x*y,n))
```

Example:

```
import functools
print(functools.reduce(lambda x,y:x+y,[1,2,3,4]))
result=sum([x for x in [1,2,3,4]])
print(result)
```

Python *args and **kwargs

In programming, we define a function to make a reusable code that performs similar operation. To perform that operation, we call a function with the specific value, this value is called a function argument in Python.

Example: Function to Sum of 2 numbers

```
def Add(x,y):
    print("Addition is: ",x+y)
    return()
Add(10,12)
```

Output: Addition is: 22

NOTE:

Lets see what happens when we pass more than 3 arguments in the Add() function.

TypeError: adder() takes 2 positional arguments but 3 were given

Introduction to *args and **kwargs in Python

In Python, we can pass a variable number of arguments to a function using special symbols. There are two special symbols:

1. *args (Non Keyword Arguments)
2. **kwargs (Keyword Arguments)

We use *args and **kwargs as an argument when we are unsure about the number of arguments to pass in the functions.

Python *args

As in the above example we are not sure about the number of arguments that can be passed to a function. Python has *args which allow us to pass the variable number of non keyword arguments to function. In the function, we should use an asterisk * before the parameter name to pass variable length arguments.

Example:

```
def Add(*num):
    Sum = 0
    for n in num:
        Sum=Sum+n
    print("Sum is:",Sum)
Add(3,5)
Add(4,5,6,7)
Add(1,2,3,5,6)
```

Understanding **kwargs

The double asterisk form of **kwargs is used to pass a keyworded, variable-length argument dictionary to a function. Again, the two asterisks (**) are the important element here, as the word kwargs is conventionally used, though not enforced by the language.

Example:

```
def print_kwargs(**kwargs):
    print(kwargs)
print_kwargs(kwargs1="KORA", kwargs2="Subba Raju")
print_kwargs(kwargs1="KORA", kwargs2="Subba Raju",kwargs3="20-Years")
```

Example:

```
def print_values(**kwargs):
    for key, value in kwargs.items():
        print("The value of {} is {}".format(key, value))
print_values(MyName="Raju", YourName="Ravi")
```

Example:

```
def print_values(**kwargs):
    for key, value in kwargs.items():
        print("The value of {} is {}".format(key, value))
print_values(
    Name1="Alex",
    Name2="Gray",
    Name3="Harper",
```

```
        Name4="Raju",
        Name5="SARA",
        Name6="SCOTT"
    )
```

PYTHON ITERATORS

An iterator is an object that contains a countable number of values. In Python, which implements the iterator protocol, which consist of the methods `__iter__()` and `__next__()`.

Iterator vs Iterable

Lists, tuples, dictionaries, and sets are all iterable objects. They are iterable containers which you can get an iterator from. All these objects have a `iter()` method which is used to get an iterator.

Example:

```
for x in range(5):
    print(x)
```

Looping Through an Iterator

We can also use a for loop to iterate through an iterable object:

Example:

```
PyTuple = ("Apple", "Banana", "Cherry")
for item in PyTuple:
    print(item)
```

Example:

```
PyList=[1,2,3,4]
x=iter(PyList)
print(x)#just it retruns object memory location
print(next(x))
```

Example:

```
PyList=[1,2,3,4]
x=PyList.__iter__()
print(x)#just it retruns object memory location
print(x.__next__())
print(x.__next__())
```

Example:

```
PyTuple = ("Apple", "Banana", "Cherry")
PyIt = iter(PyTuple)
print(next(PyIt))
print(next(PyIt))
print(next(PyIt))
```

Strings are also iterable objects, containing a sequence of characters

Example:

```
Pystr="Banana"
PyIt= iter(Pystr)
print(next(PyIt))
print(next(PyIt))
print(next(PyIt))
print(next(PyIt))
print(next(PyIt))
```

Create an Iterator

The `__iter__()` method must always return the iterator object itself. The `__next__()` method also allows you to do operations, must return the next item in the sequence.

Example:

```
class MyNumbers:
    def __iter__(self):
        self.a = 1
        return self

    def __next__(self):
        x = self.a
        self.a += 1
        return x
```

```
myclass = MyNumbers()
myiter = iter(myclass)
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
```

StopIteration

The example above would continue forever if you had enough `next()` statements, or if it was used in a `for` loop. To prevent the iteration to go on forever, we can use the `StopIteration` statement.

In the `__next__()` method, we can add a terminating condition to raise an error if the iteration is done a specified number of times:

Example:

```
class MyNumbers:
    def __iter__(self):
        self.a = 1
        return self

    def __next__(self):
        if self.a <= 10:
            x = self.a
            self.a += 1
            return x
        else:
            raise StopIteration
```

```
myclass = MyNumbers()
myiter = iter(myclass)
for x in myiter:
    print(x)
```

Implementing Own Iterator Class:

Implementing Remote Control class that allows you to press next button to go to next channel.

Example:

```
class RemoteControl():
```

```
def __init__(self):
    self.channels=['HBO','CNN','STAR','ABC','ESPN']
    self.index=-1
def __iter__(self):
    return self
def __next__(self):
    self.index+=1
    if self.index==len(self.channels):
        raise StopIteration
    return self.channels[self.index]
r=RemoteControl()
itr=iter(r)
print(next(itr))
print(next(itr))
print(next(itr))
print(next(itr))
print(next(itr))
```