

Anonymous Functions (Not identified by name or Unknown name)

It has the following alias Names:

- 1 Lambda functions
- 2 Lambda Forms
- 3 One Line function
- 4 Implicit functions
- 5 Simple functions
- 6 Throw-away functions
- 7 Short period functions

.....!!

It is a function that is defined without a name. No def and return keywords..!!

Syntax

```
lambda [arg1 [,arg2,.....argn]]:expression
```

Example:

```
n=lambda x:2*x  
n ==> It is a variable or identifier  
lambda ==> It is a keyword  
x ==> Argument  
: ==> Delimiter  
2*x ==> It is an Expression
```

Example:

```
def add(x,y):  
    return(x+y)  
add(1,2)
```

Example:

```
add=lambda x,y:x+y  
add(4,3)
```

Example:

```
print((lambda x,y:x+y)(2,3))
```

Example

```
g=lambda x:x*x  
print(g(5))
```

Example:

```
def average(x, y):  
    return (x + y)/2  
print(average(4, 3))
```

Example:

```
print((lambda x, y: (x + y)/2)(4, 3))
```

Example:

```
def max(x,y):  
    if x>y:  
        return x  
    else:  
        return y  
print(max(15,6))
```

Example:

```
max=lambda x,y: x if x>y else y  
print(max(5,6))
```

Example:

```
print((lambda x,y: x if x>y else y)(2,3))
```

Example:

```
max=lambda x,y: x if x<y else y  
print(max(5,6))
```

Lambda functions:

These are as follows:

1 map() 2 filter() 3 reduce()

We can pass function as argument to another function

Example:

```
map(function,sequence)  
filter(function,sequence)  
reduce(function,sequence)
```

map() function

Apply same function to each element of a sequence and return the modified list.

Syntax:

```
list=[m,n,p]  
function(),f ==> MAP ==> New list,[f(m),f(n),f(p)]
```

Example:

```
n=[4,3,2,1]  
print(list(map(lambda x:x**2,n)))
```

Example:

```
my_list = [1, 5, 4, 6, 8]  
new_list = list(map(lambda x: x * 2 , my_list))  
print(new_list)
```

Example:

```
num=[1.1,2.3,4.5]  
Result=list(map(lambda x :int(x),num))  
print(Result)
```

Example: WithOut Lambda:

```
PyTuple=(1,2,3,4,5)  
def Compute(x):  
    return x**2  
PyTuple1=tuple(map(Compute,PyTuple))  
print(PyTuple1)
```

filter() function: filter items out of a sequence, return filtered list

Syntax:

```
list,[m,n,p]  
condition,c() ==> filter ==> New list [m,n]  
                                if(m==condition)
```

```

Example:
n=[4,3,2,1]
print(list(filter(lambda x:x>2,n)))

Example:
my_list = [1, 2, 3, 5, 6, 8, 10, 12, 15]
Even_list = list(filter(lambda x: (x%2 == 0),my_list))
print(Even_list)
Odd_list = list(filter(lambda x: (x%2 != 0),my_list))
print(Odd_list)

Example: WithOut Lambda
def Even_Number(x):
    if x%2!=0:
        return True
    else:
        return False
PyList=[1,2,3,4,5,6,7,8,9,10]
PyList1=list(filter(Even_Number,PyList))
print(PyList1)

reduce() function:
1. Applies same operation to items of a sequence
2. Uses result of operation as first param of next operation
3. Returns an item, not a list, This function is defined in
"functools" module.

Syntax:
list,[m,n,p]
function f() ==> reduce() ==> f(f(m,n),p)

Example:
import functools
n=[4,3,2,1]
print(functools.reduce(lambda x,y:x*y,n))

Example:
import functools
print(functools.reduce(lambda x,y:x+y,[1,2,3,4]))
result=sum([x for x in [1,2,3,4]])
print(result)

Python *args and **kwargs
In programming, we define a function to make a reusable code that
performs similar operation. To perform that operation, we call a
function with the specific value, this value is called a function
argument in Python.

Example: Function to Sum of 2 numbers
def Add(x,y):
    print("Addition is: ",x+y)
    return()
Add(10,12)

Output: Addition is: 22

```

NOTE:

Lets see what happens when we pass more than 3 arguments in the Add() function.

```
TypeError: adder() takes 2 positional arguments but 3 were given
```

Introduction to \*args and \*\*kwargs in Python

In Python, we can pass a variable number of arguments to a function using special symbols. There are two special symbols:

1. \*args (Non Keyword Arguments)
2. \*\*kwargs (Keyword Arguments)

We use \*args and \*\*kwargs as an argument when we are unsure about the number of arguments to pass in the functions.

Python \*args

As in the above example we are not sure about the number of arguments that can be passed to a function. Python has \*args which allow us to pass the variable number of non keyword arguments to function. In the function, we should use an asterisk \* before the parameter name to pass variable length arguments.

Example:

```
def Add(*num):  
    Sum = 0  
    for n in num:  
        Sum=Sum+n  
    print("Sum is:",Sum)  
Add(3,5)  
Add(4,5,6,7)  
Add(1,2,3,5,6)
```

Understanding \*\*kwargs

The double asterisk form of \*\*kwargs is used to pass a keyworded, variable-length argument dictionary to a function. Again, the two asterisks (\*\*) are the important element here, as the word kwargs is conventionally used, though not enforced by the language.

Example:

```
def print_kwargs(**kwargs):  
    print(kwargs)  
print_kwargs(kwargs1="KORA", kwargs2="Subba Raju")  
print_kwargs(kwargs1="KORA", kwargs2="Subba Raju", kwargs3="20-Years")
```

Example:

```
def print_values(**kwargs):  
    for key, value in kwargs.items():  
        print("The value of {} is {}".format(key, value))  
print_values(MyName="Raju", YourName="Ravi")
```

Example:

```
def print_values(**kwargs):  
    for key, value in kwargs.items():  
        print("The value of {} is {}".format(key, value))  
print_values(  
            Name1="Alex",  
            Name2="Gray",  
            Name3="Harper",
```

```
Name4="Raju",
Name5="SARA",
Name6="SCOTT"
)
```

## PYTHON ITERATORS

An iterator is an object that contains a countable number of values. In Python, which implements the iterator protocol, which consist of the methods `__iter__()` and `__next__()`.

### Iterator vs Iterable

Lists, tuples, dictionaries, and sets are all iterable objects. They are iterable containers which you can get an iterator from. All these objects have a `iter()` method which is used to get an iterator.

#### Example:

```
for x in range(5):
    print(x)
```

#### Looping Through an Iterator

We can also use a for loop to iterate through an iterable object:

#### Example:

```
PyTuple = ("Apple", "Banana", "Cherry")
for item in PyTuple:
    print(item)
```

#### Example:

```
PyList=[1,2,3,4]
x=iter(PyList)
print(x)#just it retruns object memory location
print(next(x))
```

#### Example:

```
PyList=[1,2,3,4]
x=PyList.__iter__()
print(x)#just it retruns object memory location
print(x.__next__())
print(x.__next__())
```

#### Example:

```
PyTuple = ("Apple", "Banana", "Cherry")
PyIt = iter(PyTuple)
print(next(PyIt))
print(next(PyIt))
print(next(PyIt))
```

Strings are also iterable objects, containing a sequence of characters

#### Example:

```
Pystr="Banana"
PyIt= iter(Pystr)
print(next(PyIt))
print(next(PyIt))
print(next(PyIt))
print(next(PyIt))
print(next(PyIt))
```

## Create an Iterator

The `__iter__()` method must always return the iterator object itself. The `__next__()` method also allows you to do operations, must return the next item in the sequence.

### Example:

```
class MyNumbers:
    def __iter__(self):
        self.a = 1
        return self

    def __next__(self):
        x = self.a
        self.a += 1
        return x

myclass = MyNumbers()
myiter = iter(myclass)
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
```

### StopIteration

The example above would continue forever if you had enough `next()` statements, or if it was used in a `for` loop. To prevent the iteration to go on forever, we can use the `StopIteration` statement.

In the `__next__()` method, we can add a terminating condition to raise an error if the iteration is done a specified number of times:

### Example:

```
class MyNumbers:
    def __iter__(self):
        self.a = 1
        return self

    def __next__(self):
        if self.a <= 10:
            x = self.a
            self.a += 1
            return x
        else:
            raise StopIteration

myclass = MyNumbers()
myiter = iter(myclass)
for x in myiter:
    print(x)
```

## Implementing Own Iterator Class:

Implementing Remote Control class that allows you to press next button to go to next channel.

### Example:

```
class RemoteControl():
```

```
def __init__(self):
    self.channels=['HBO', 'CNN', 'STAR', 'ABC', 'ESPN']
    self.index=-1
def __iter__(self):
    return self
def __next__(self):
    self.index+=1
    if self.index==len(self.channels):
        raise StopIteration
    return self.channels[self.index]
r=RemoteControl()
itr=iter(r)
print(next(itr))
print(next(itr))
print(next(itr))
print(next(itr))
print(next(itr))
```