OLQ 1 Review

```
#Donna French 1000074079 Coding Assigment 6
SRC1 = Code6 1000074079.cpp
SRC2 = TrickOrTreater.cpp
SRC3 = House.cpp
SRC4 = CandyHouse.cpp
SRC5 = ToothbrushHouse.cpp
OBJ1 = $ (SRC1:.cpp=.o)
OBJ2 = $ (SRC2:.cpp=.o)
OBJ3 = $(SRC3:.cpp=.o)
OBJ4 = $ (SRC4:.cpp=.o)
OBJ5 = $ (SRC5:.cpp=.o)
EXE = $(SRC1:.cpp=.e)
CFLAGS = -g -std=c++11 -pthread
all : $(EXE)
$(EXE): $(OBJ1) $(OBJ2) $(OBJ3) $(OBJ4) $(OBJ5)
           g++ $(CFLAGS) $(OBJ1) $(OBJ2) $(OBJ3) $(OBJ4) $(OBJ5) -0 $(EXE)
$(OBJ1) : $(SRC1)
           g++ -c $(CFLAGS) $(SRC1) -o $(OBJ1)
$(OBJ2) : $(SRC2)
           g++ -c $(CFLAGS) $(SRC2) -o $(OBJ2)
$(OBJ3) : $(SRC3)
           g++ -c $(CFLAGS) $(SRC3) -o $(OBJ3)
$(OBJ4) : $(SRC4)
           g++ -c $(CFLAGS) $(SRC4) -o $(OBJ4)
$(OBJ5) : $(SRC5)
           g++ -c $(CFLAGS) $(SRC5) -o $(OBJ5)
 compiler
                                    EXE = $(SRC1:.cpp=.e)
         creates an object file
                                    CFLAGS = -a - std = c + + 11
                                    all : $(EXE)
                                    $(EXE): $(OBJ1) $(OBJ2)
g++ $(CFLAGS) $(OBJ1) $(OBJ2) -0 $(EXE)
   linker -
        takes in object files and
         produces an executable file
                                    $(OBJ1) : $(SRC1)
                                          g++ -c $(CFLAGS) $(SRC1) -o $(OBJ1)
                                    $(OBJ2) : $(SRC2)
g++ -c $(CFLAGS) $(SRC2) -o $(OBJ2)
```

- Make is UNIX utility that is designed to start execution of a makefile.
- The name of the makefile MUST BE makefile not makefile.txt or anything. When saving it, you should save it as makefile. to prevent the ide from adding any extension.

What is this error?:

```
[frenchdm@omega CA1]$ make OCQ HI happens it you we makefile:4: *** missing separator. Stop. Stop. on your makefile you we makefile:4: *** missing separator. Stop.
```