**Draft 3 inventorize**

* Project Name - Git Repository

https://github.com/sritenour/inventorize

Wireframe moqup:

https://app.moqups.com/lamaxwell/D8cjXtUOIx/view/page/ad64222d5

* **Team Members**

Larry Maxwell & Shannon Ritenour

* **Current Status 11/4/2018**

We continued brainstorming overall design and functionality this week. Our goal was to design a GUI application that looks uncluttered and is user friendly. We’re still trying to figure out the best way to integrate the inventory data with our window. We may need to read the inventory data file into an array that interacts with the window. That will be the challenge for this week.

* **Draft2 status 10/14/2018:**

Working on the ERD has made us think a lot about the information we want to store and the ways we need to retrieve that information. We’ve been brainstorming what our program needs to accomplish before writing any code to hopefully avoid serious issues down the road. We also need to learn some of the code to run our application. We anticipate having some issues in that regard.

* **Draft1 status 9/23/2018:**

We are in the beginning stages of development but could foresee having GUI issues or design conflicts. We also need to ensure our code doesn’t allow data to become stale. Example: an object's members are filled with information from a database, but the underlying data in the database has changed since the object was filled. Identifying these potential issues early on will help us with program development.