

PART C

Experiment 8

Write a C/C++ program to do the following:

- i. **Bit stuffing**
- ii. **Character count**
- iii. **Checksum**

```
#include<stdio.h>
#include<conio.h>
#include<math.h>
#include<string.h>
inti,j;
void sender(int b[10],int k)
{
    intchecksum,sum=0;
    printf("\n*****SENDER*****\n");
    for(i=0;i<k;i++)
        sum+=b[i];
    printf("SUM IS: %d\n",sum);
    checksum=~sum;
    printf("\nSENDER's CHECKSUM IS:%d",checksum);
}

int main()
{
```

```

charstr[100], bstr[100];
    int a[100],m,scheck;
    char choice;
    printf("\n.....YOUR OPTIONS....\n");
    printf("\na.Checksum\nb. Bit stuffing\nc. Character count\n");
    printf("\nEnter your choice:");
    scanf("%c",&choice);
    switch(choice)
    {
        //Checksum Calculation
    case 'a':
        {
            printf("\nEnter SIZE OF THE STRING:");
            scanf("%d",&m);
            printf("\nEnter THE ELEMENTS OF THE ARRAY:");
            for(i=0;i<m;i++)
                scanf("%d",&a[i]);
            sender(a,m);
        }

        break;
        //Bit stuffing
    case 'b':
        {
            int count=0;
            printf("Enter the bit string: ");
            scanf("%s",str);

```

```

        for(i=j=0; str[i]; i++)
        {

                if(str[i]=='1') count++;
            else        count=0;
            bstr[i+j]=str[i];
            if(count==5)
            {
                    j++;
                    bstr[i+j]='0';
                    count=0;
            }
        }

        bstr[i+j]='\0';
        printf("\nAfter Bit stuffing : %s\n", bstr);
    }

    break;

//Inserting character count code
case 'c':
{
    chararr[100]; int x,y;
    printf("\nENTER THE ELEMENTS OF THE ARRAY:");
    scanf("%s",arr);
    printf("\n Resultant Frame using character count = %d%s\n",strlen(arr)+1,arr);
}
break;

```

```
        default:
            printf("\nYou entered an invalid choice run program again");
        }
        getch();
    }
}
```

Exercise: Write a C/C++ program to extract the data from the frames at the receiver using Bit stuffing, Checksum and Character count.