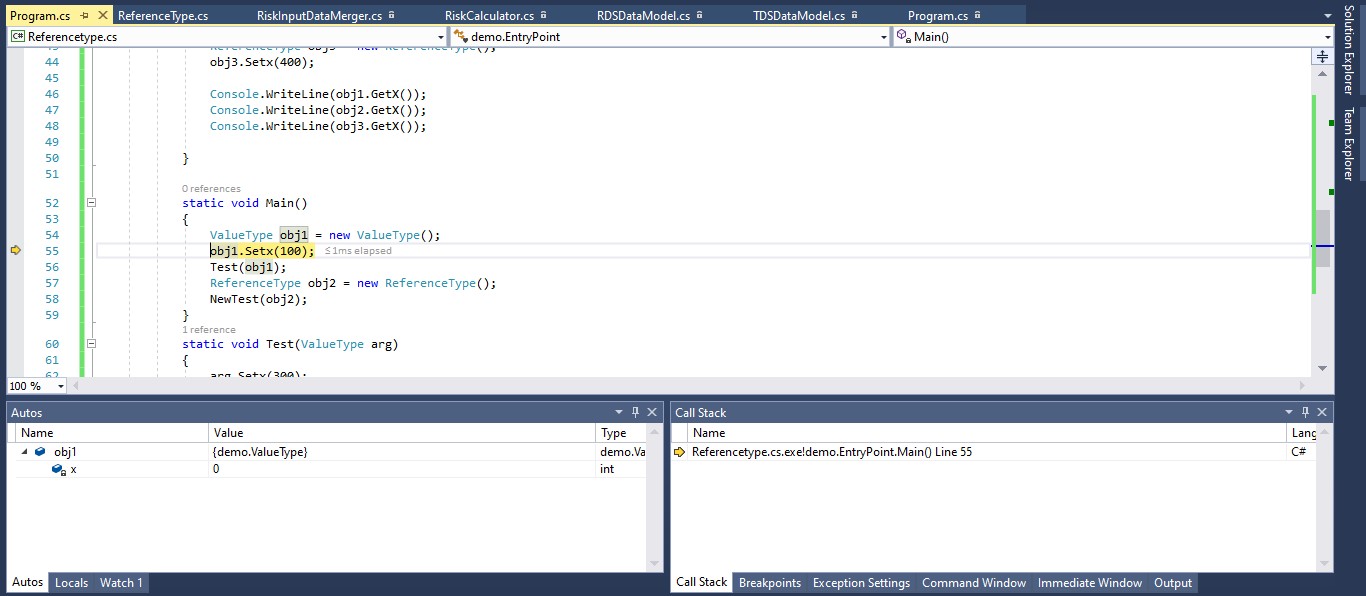
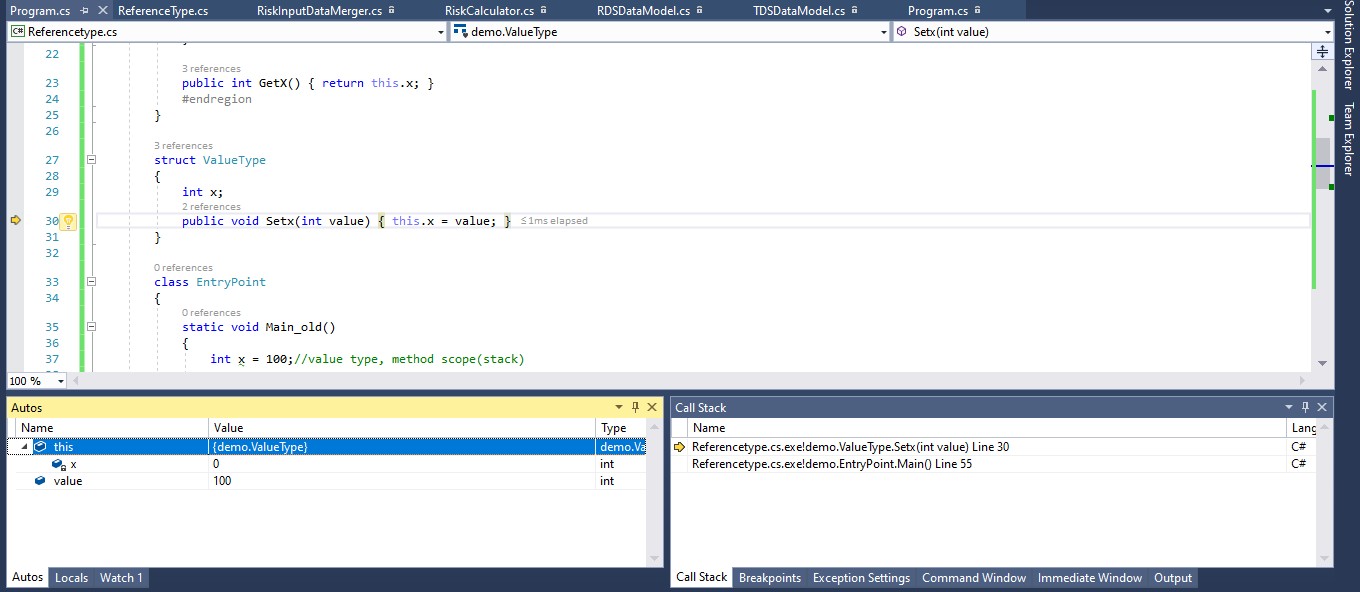


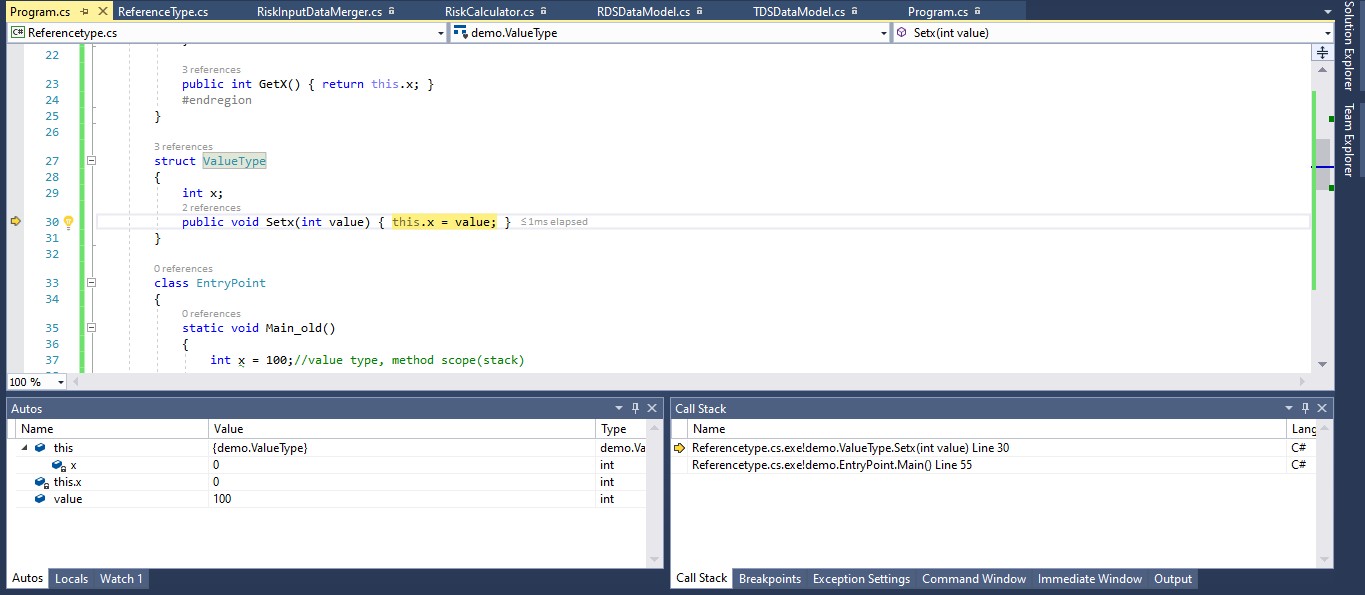
Step2: The program control is still in Entrypoint.Main()

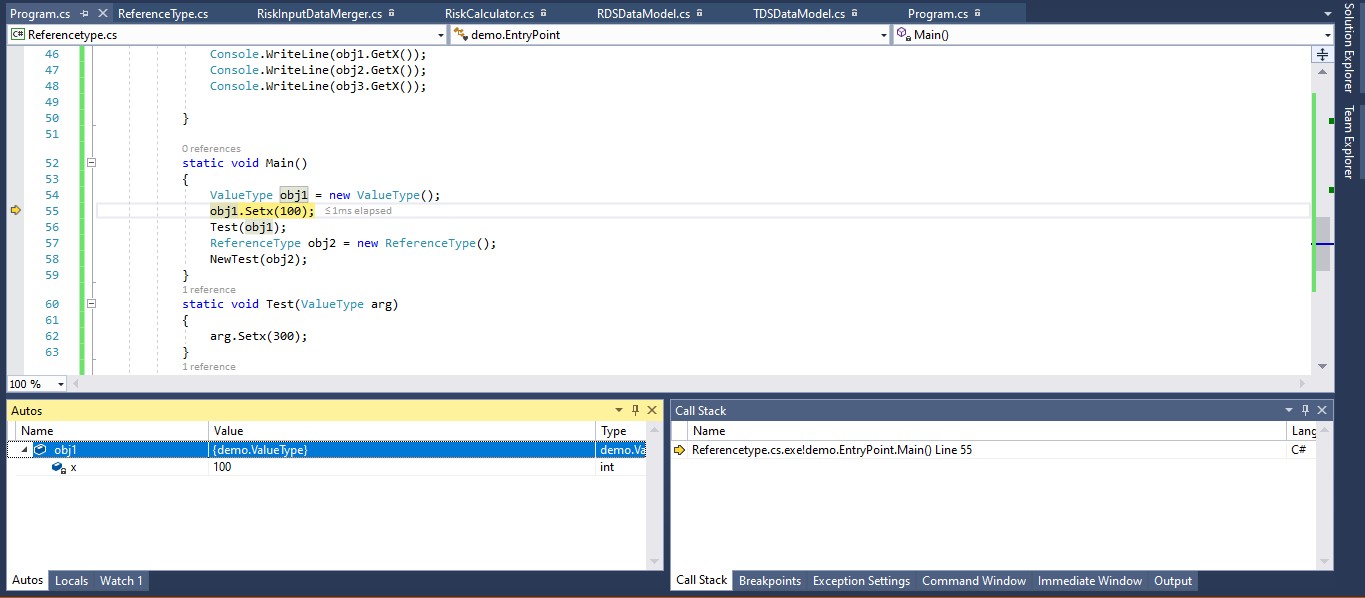


parameter.

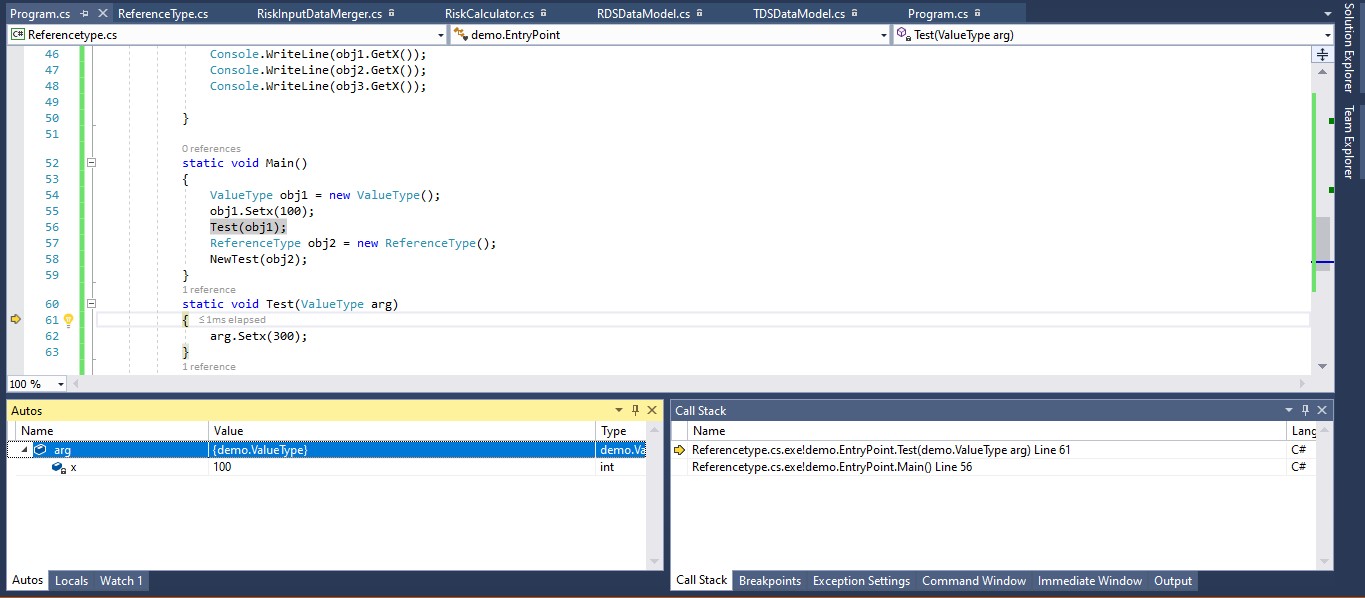


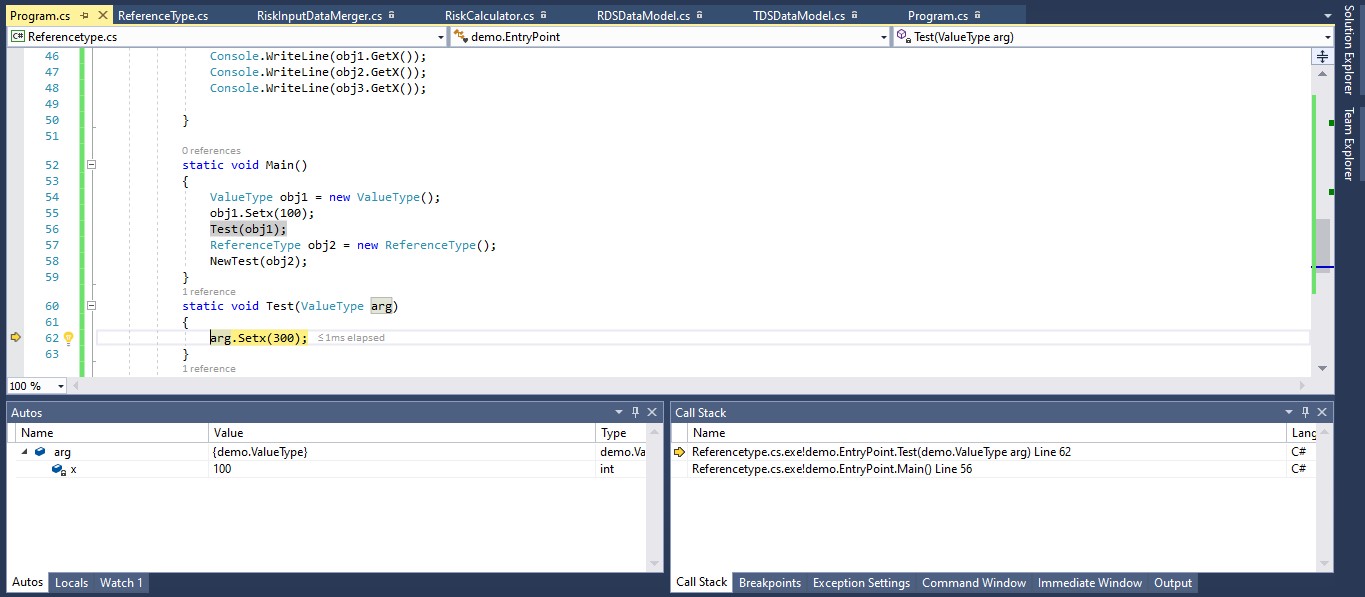
Step 4: The value of x and this.x (both are same) is 0 and Value=100



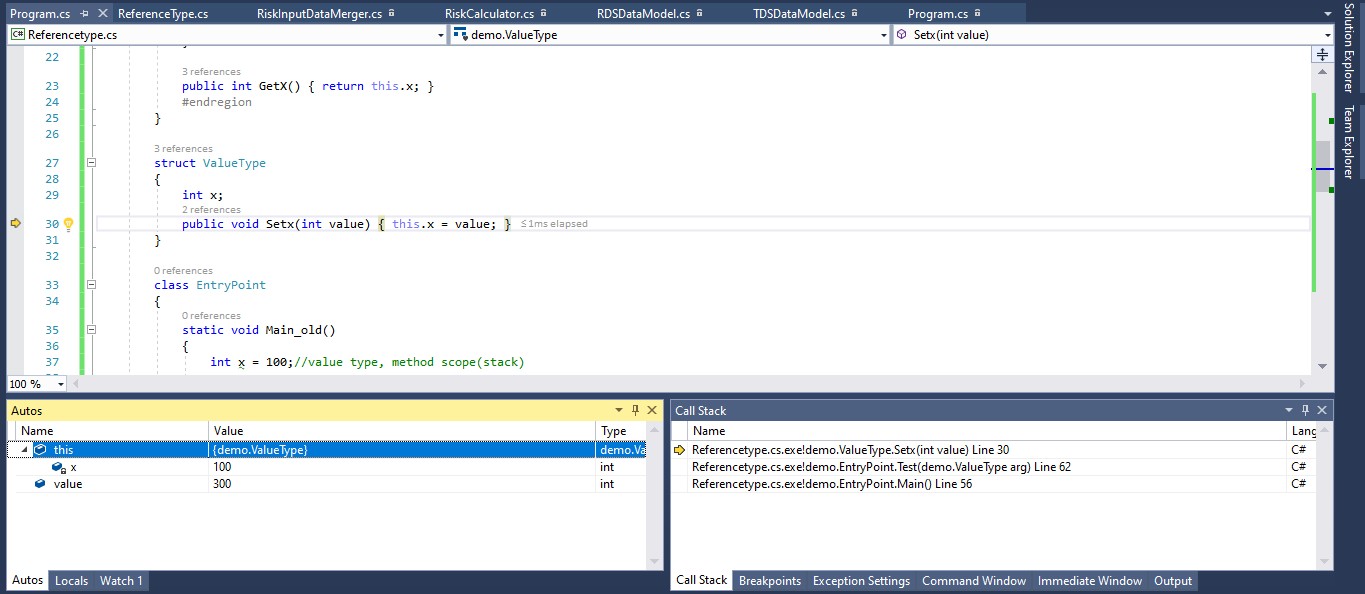


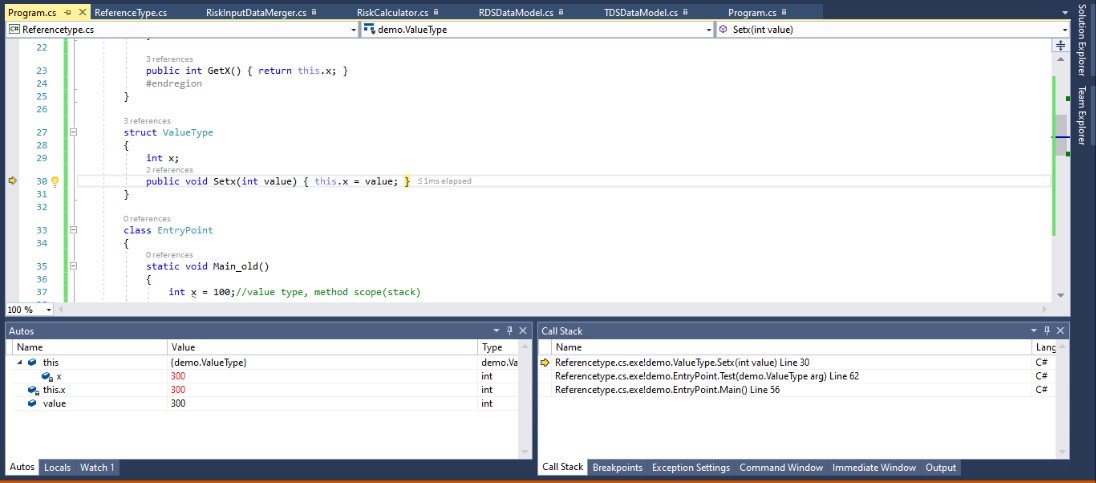
Step 6: The control is at Entrypoint.Test(). The value of x is sent as an argument along with obj1 address.

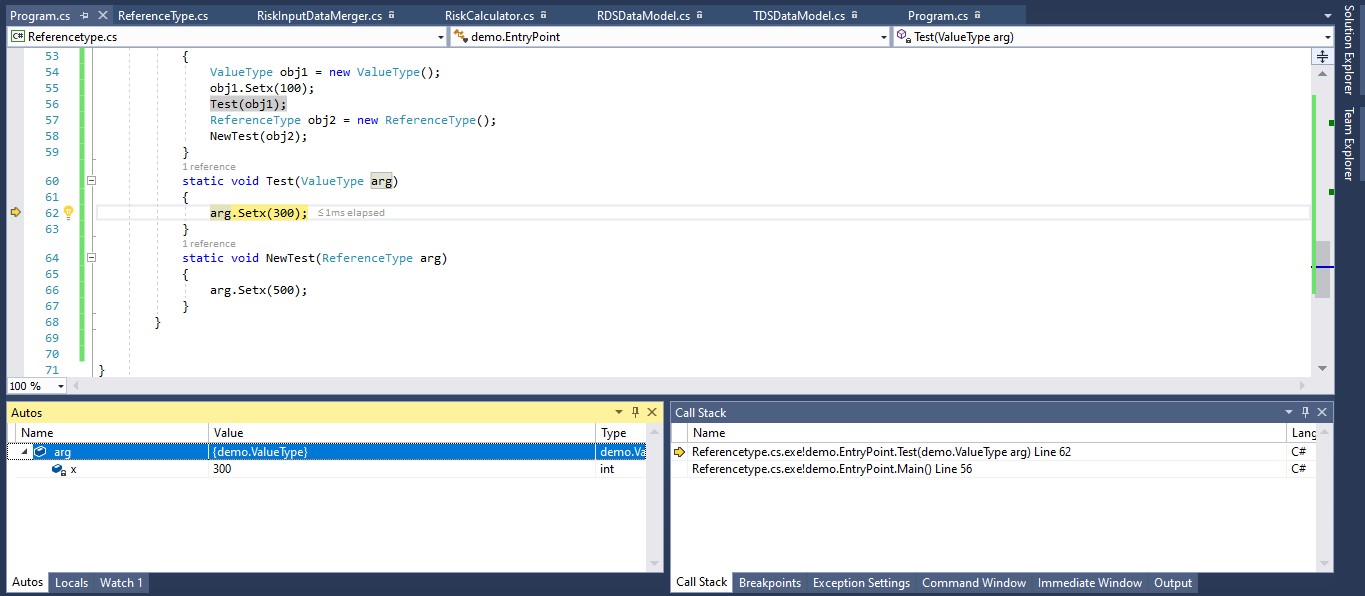


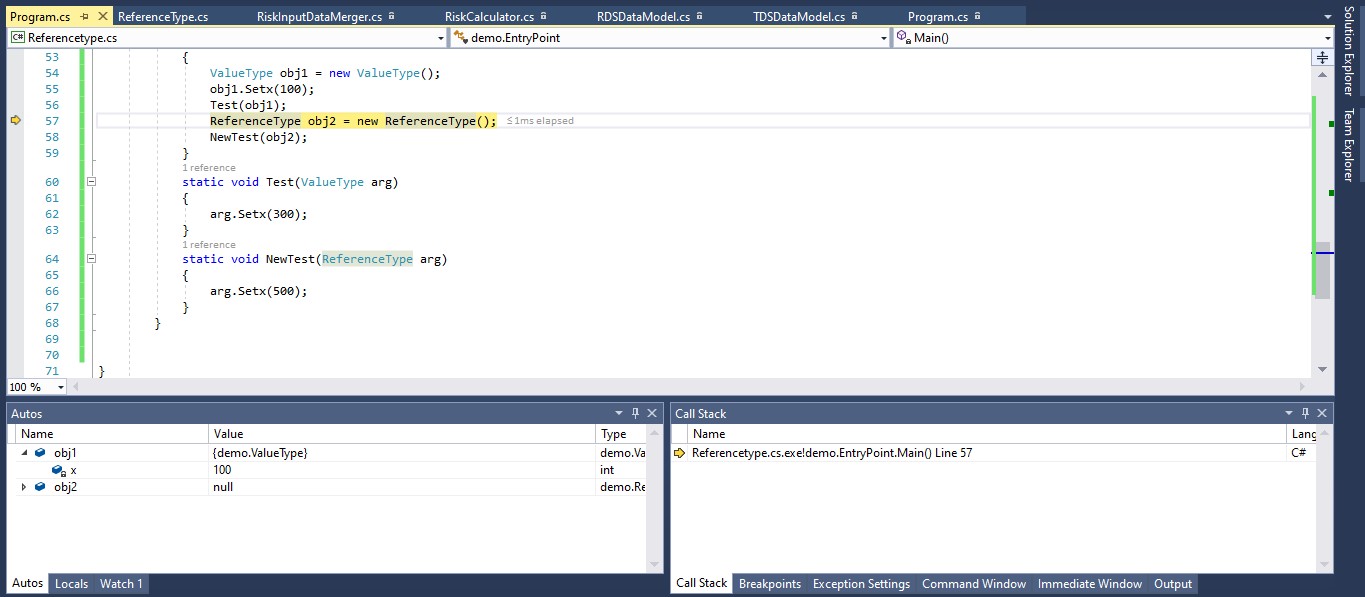


Step 8: Now the control is in ValueType.Setx(int value). Value is sent is 300 along with obj1 address but value is x is 100

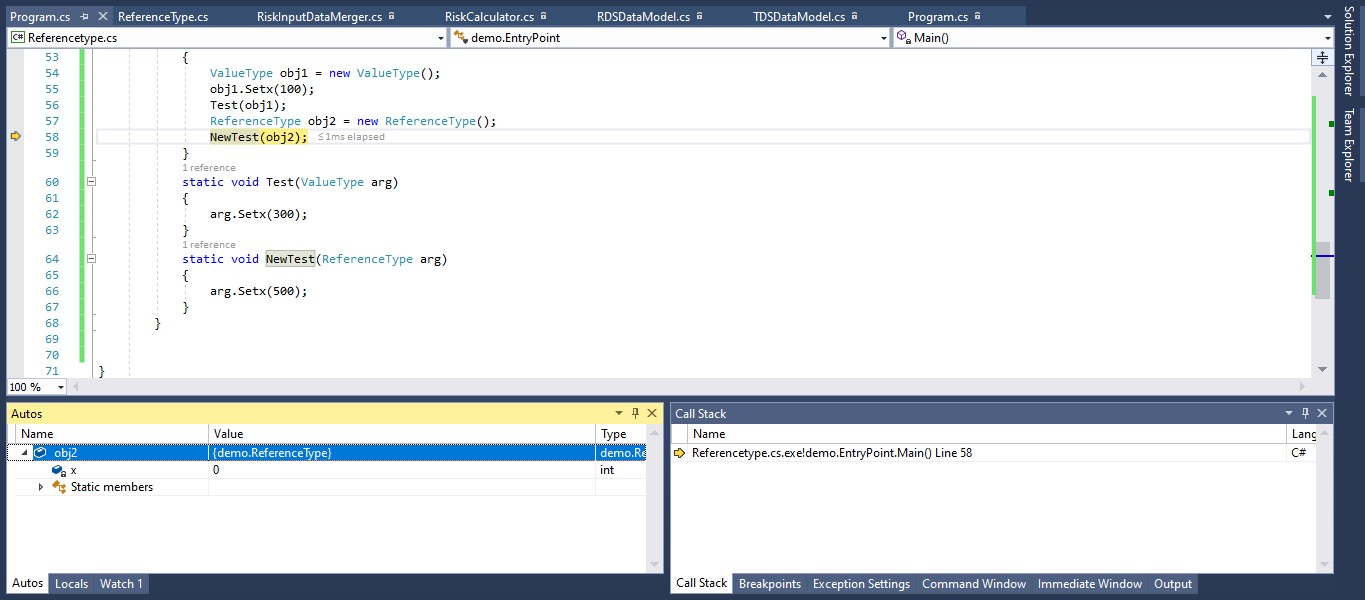


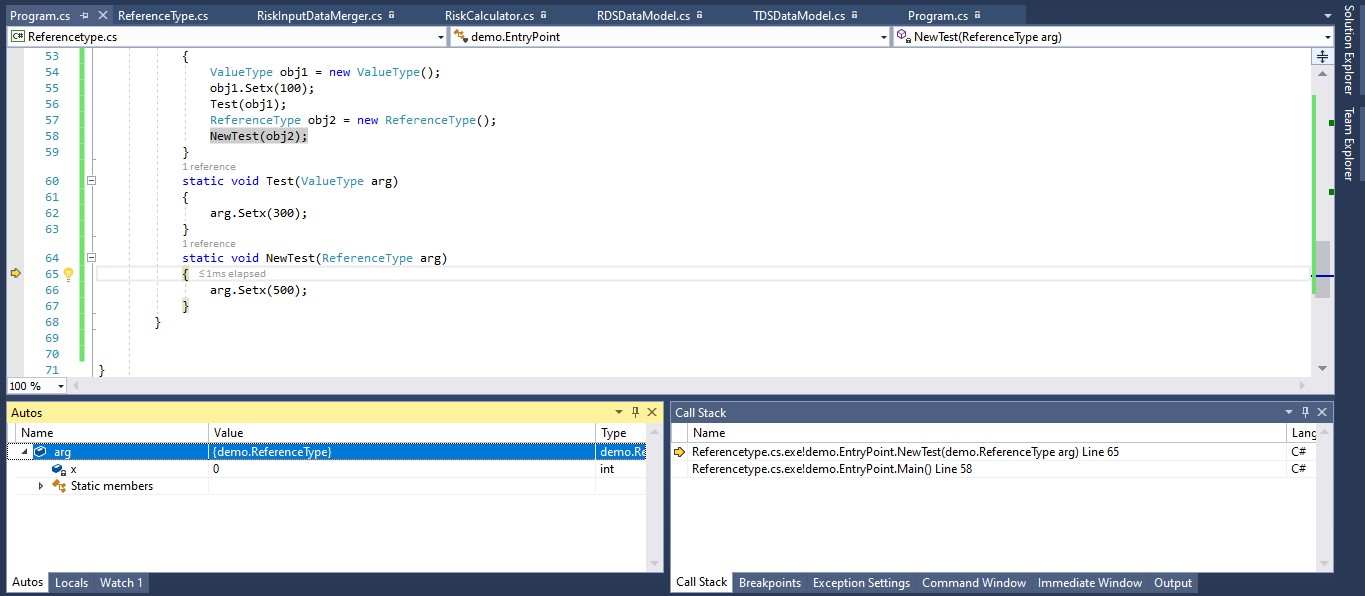




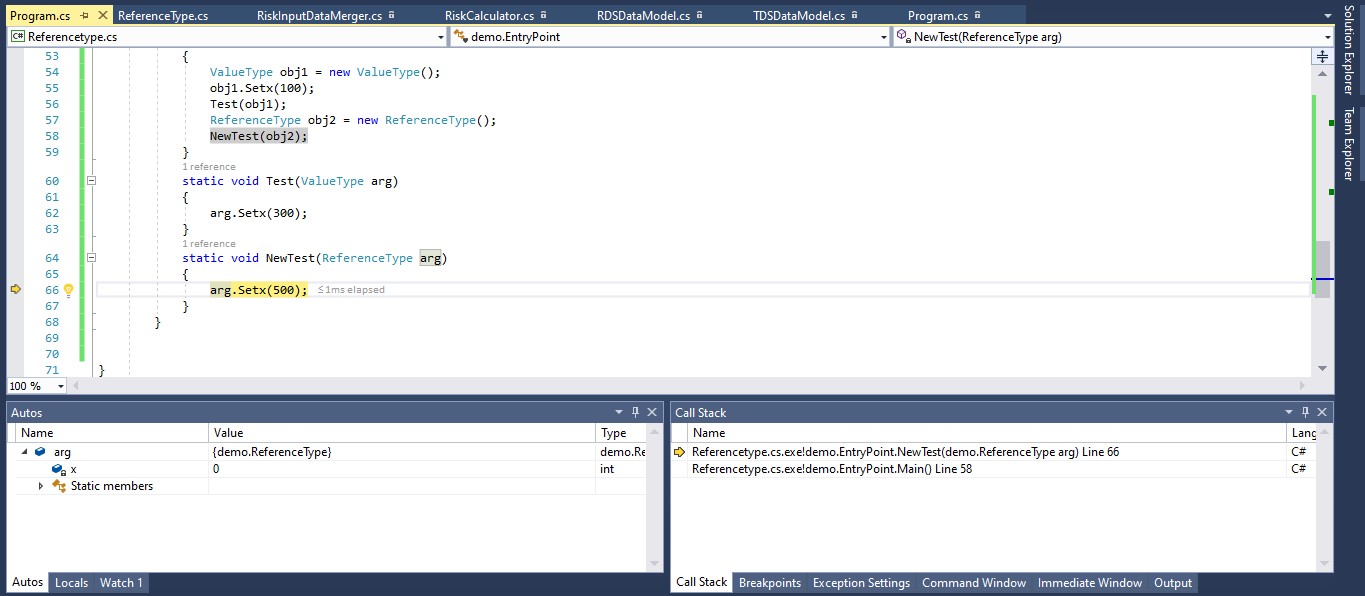


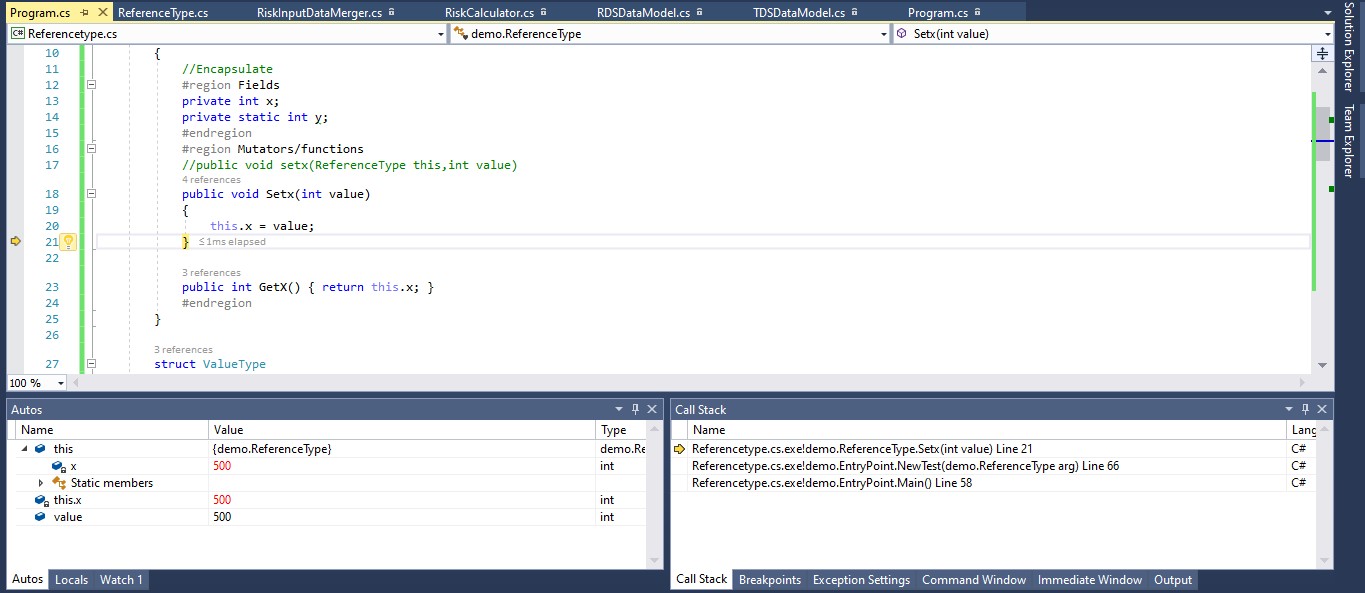
Step 11 : obj1 memory is cleared. New object obj2 is created and the value of x is initialised to 0 by default.





Step 13: Calls Setx method and sends obj2 and value=500 as parameter.





Step 15: Control comes back to Entrypoint.NewTest().

