

# CSI341 – Introduction to Software Engineering

## Lab Session 1

The main objective of this lab session is to introduce students to the Visual Paradigm environment so that they can familiarize themselves with the user interface and create projects, models, etc.

- a. Create a project in a visual paradigm
- b. Modify a project
- c. Creating models in a project
- d. Various diagram notations (will focus on UML notations)

You can use the Visual Paradigm User's guide to learn how to create projects and models. There are also examples and videos to guide you through a topic. You can access the User's Guide from VP → Help → Visual Paradigm User's Guide