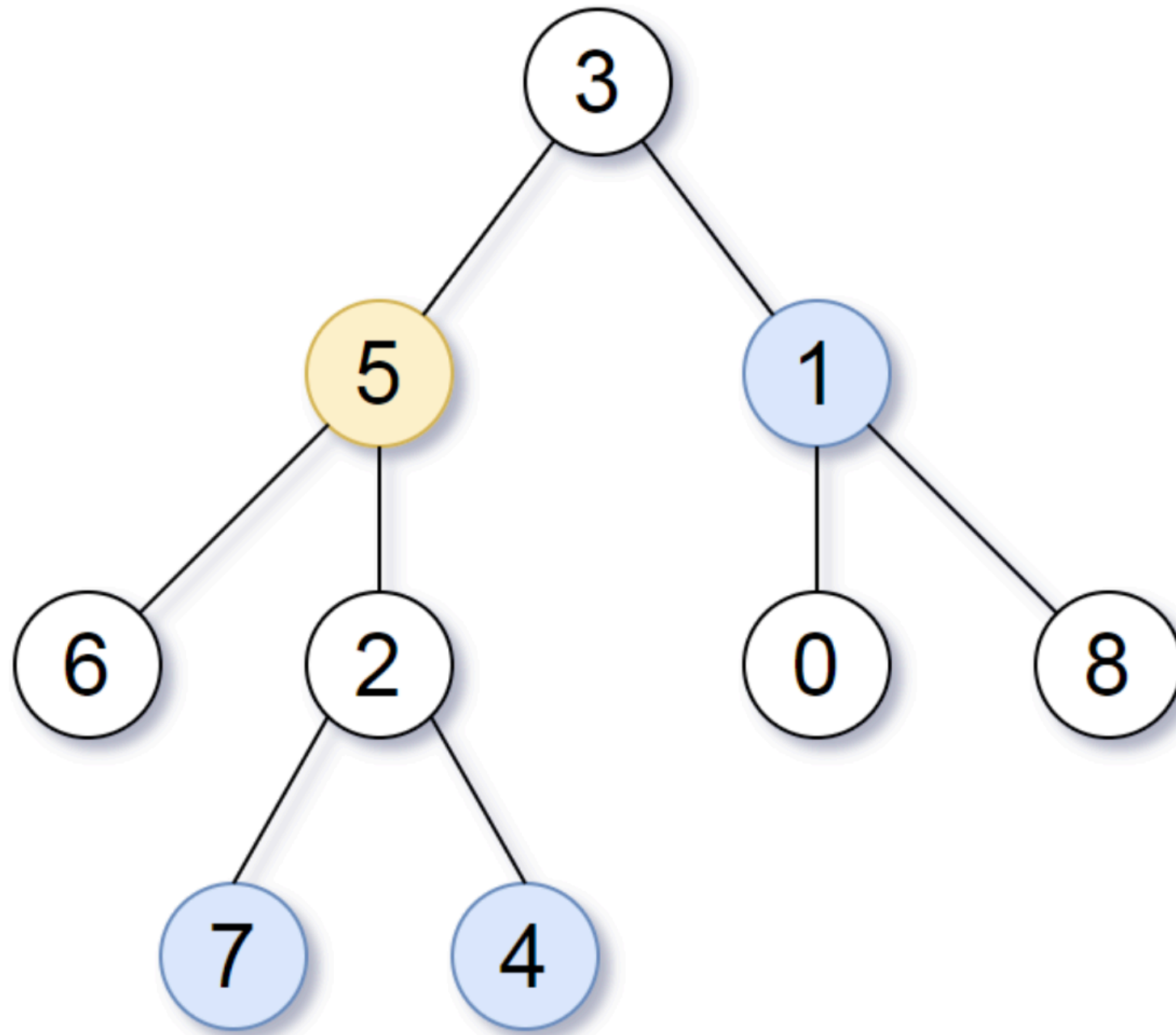


## 863. All Nodes Distance K in Binary Tree

Given the `root` of a binary tree, the value of a target node `target`, and an integer `k`, return an array of the values of all nodes that have a distance `k` from the target node.

You can return the answer in **any order**.

Example 1:



**Input:** `root = [3,5,1,6,2,0,8,null,null,7,4]`, `target = 5`, `k = 2`

**Output:** `[7,4,1]`

Explanation: The nodes that are a distance 2 from the target node (with value 5) have values 7, 4, and 1.

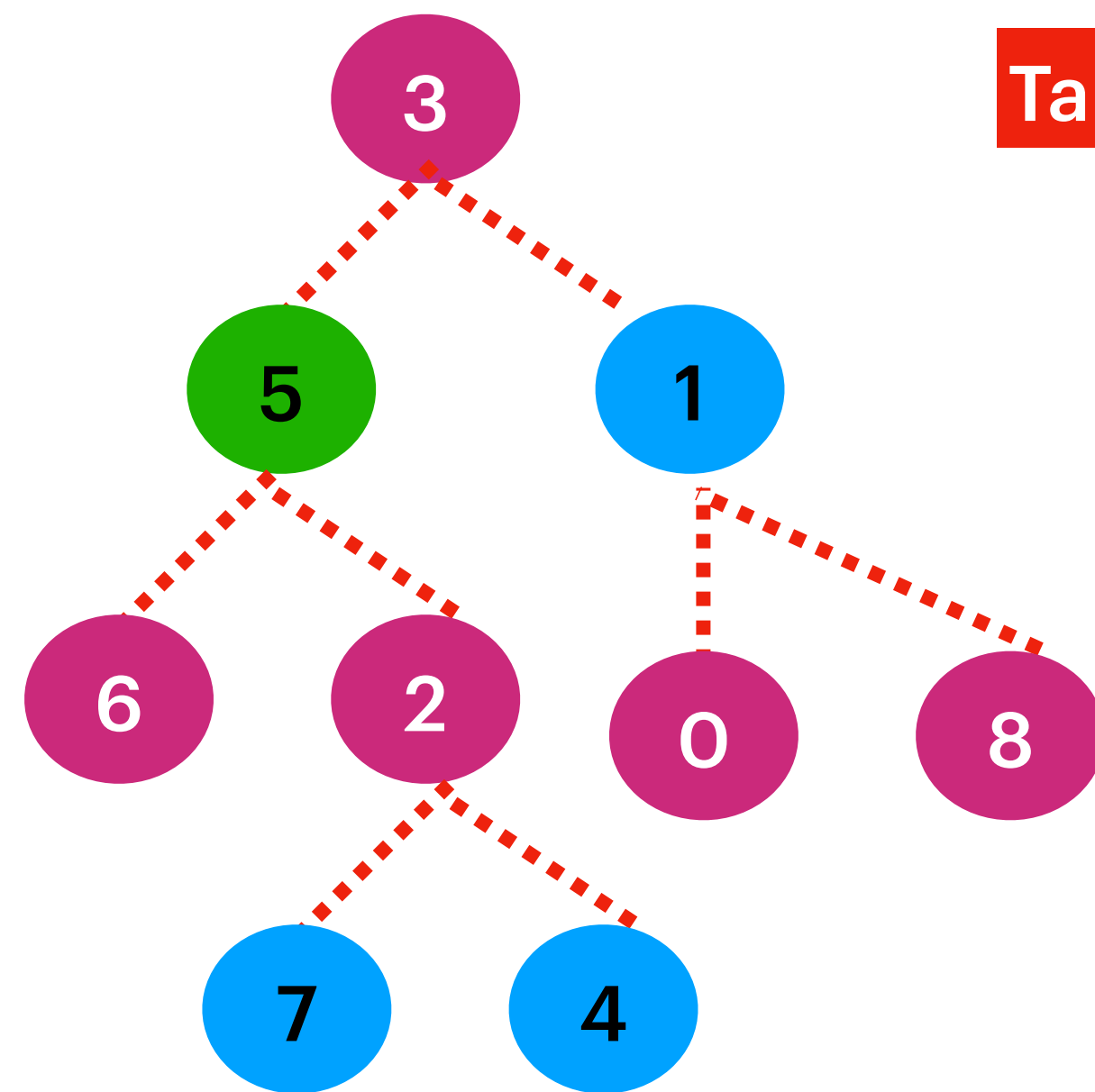
Example 2:

**Input:** `root = [1]`, `target = 1`, `k = 3`

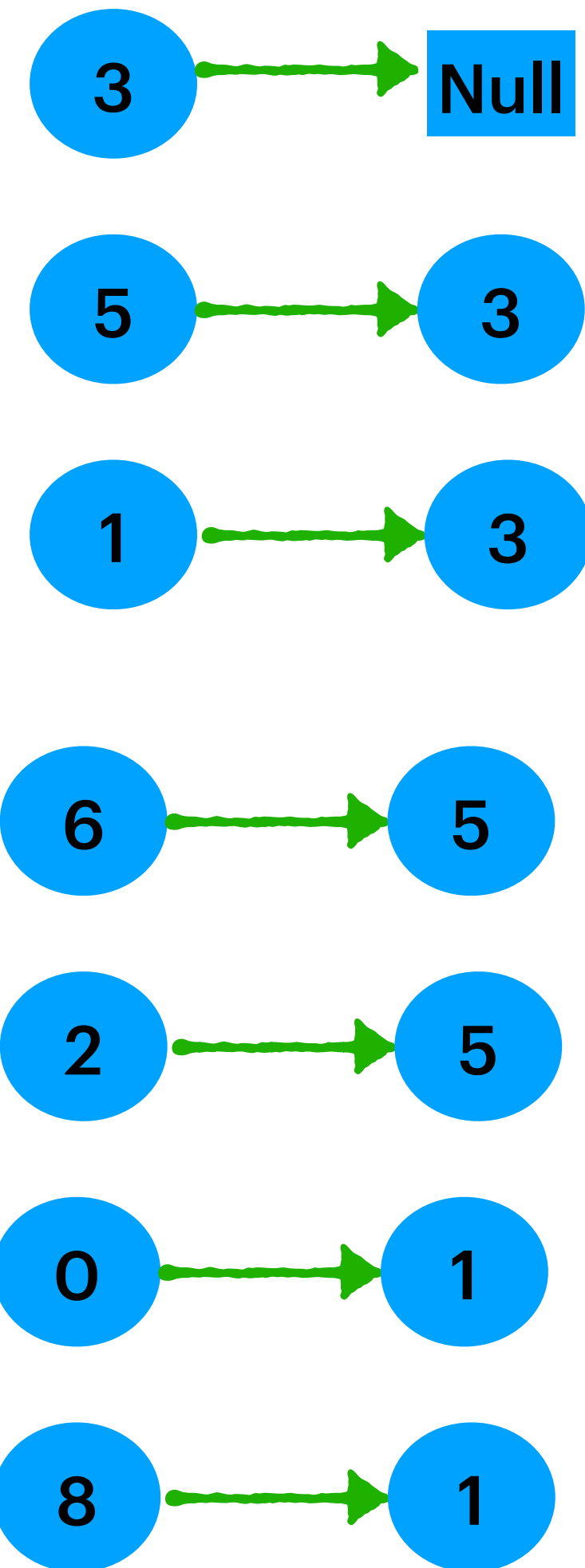
**Output:** `[]`

**Constraints:**

- The number of nodes in the tree is in the range `[1, 500]`.
- `0 <= Node.val <= 500`
- All the values `Node.val` are **unique**.
- `target` is the value of one of the nodes in the tree.
- `0 <= k <= 1000`

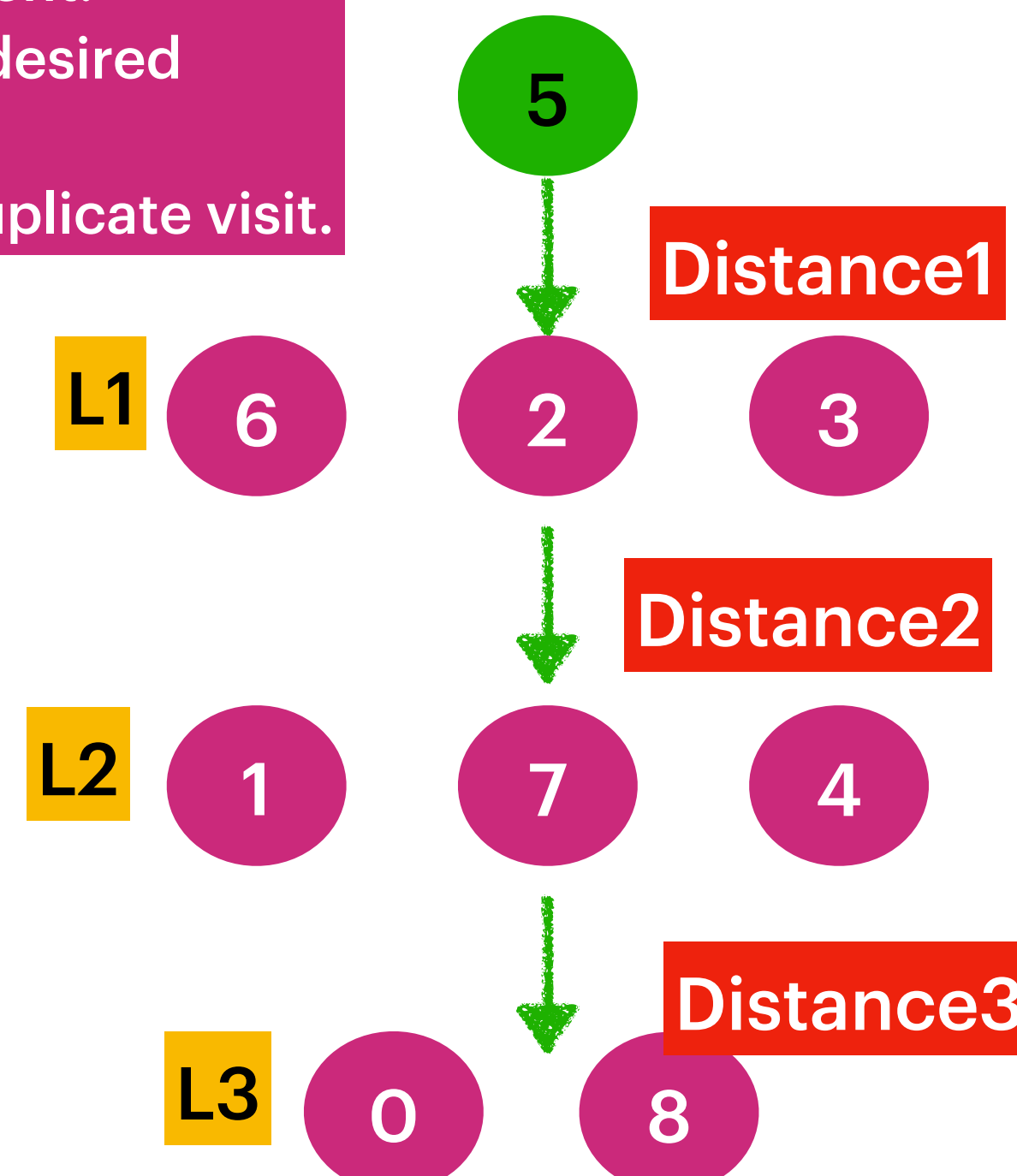


Target = 5 , K=2      863. All Nodes Distance K in Binary Tree

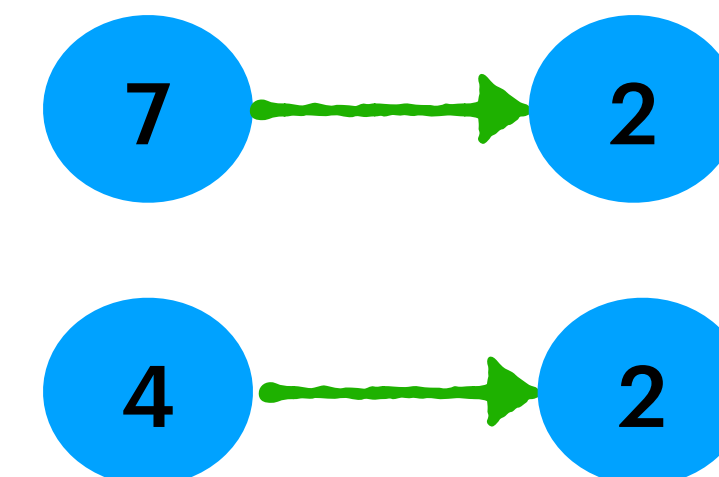


Algorithm :  
Map each node to its Parent.  
Use BFS from target to get desired Distance nodes.  
Make use of visitedSet to avoid duplicate visit.

Time Complexity :  $O(n)$   
Space Complexity :  $O(n)$



Map EachNode with its parent :



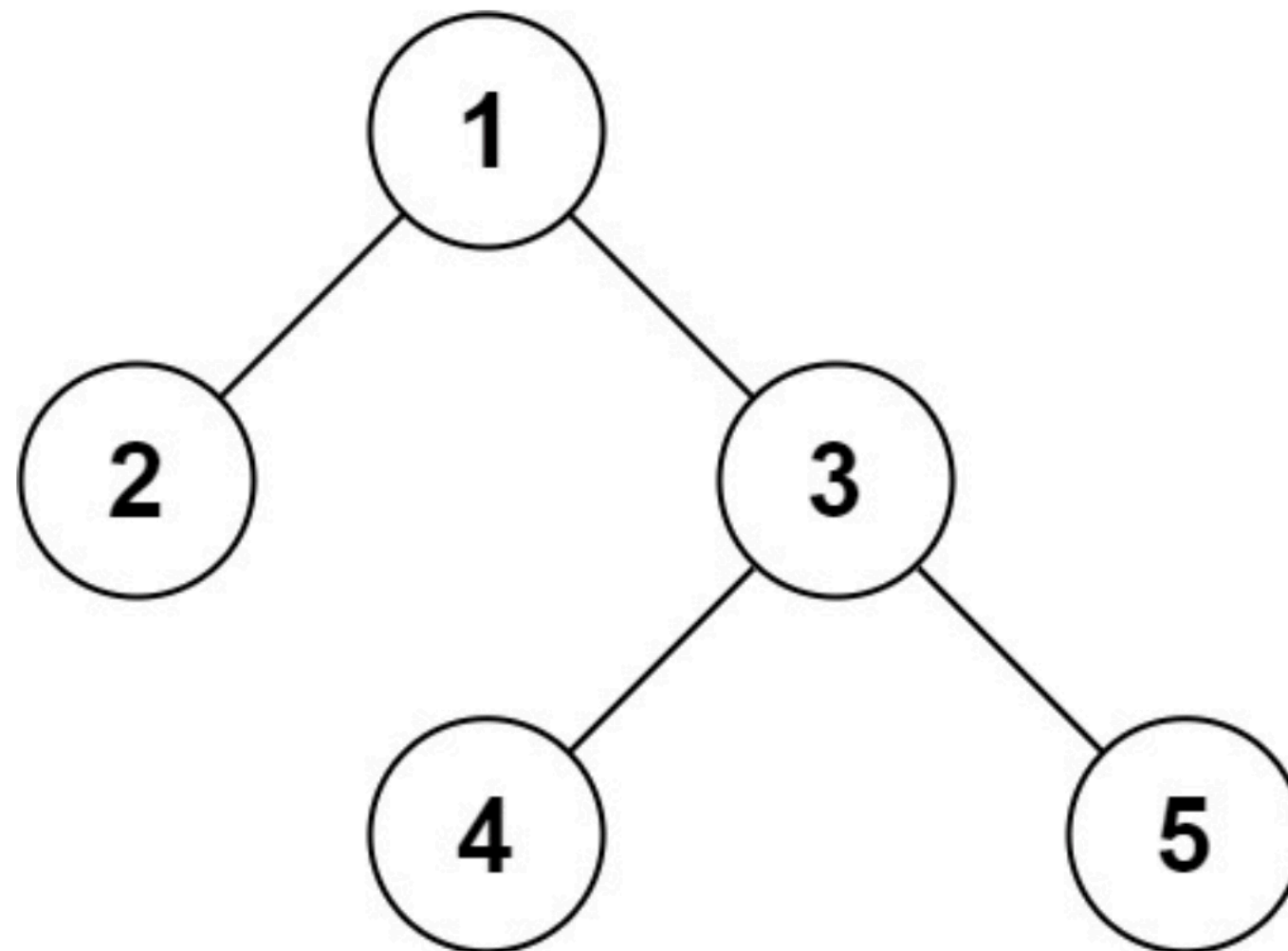
## 297. Serialize and Deserialize Binary Tree

Serialization is the process of converting a data structure or object into a sequence of bits so that it can be stored in a file or memory buffer, or transmitted across a network connection link to be reconstructed later in the same or another computer environment.

Design an algorithm to serialize and deserialize a binary tree. There is no restriction on how your serialization/deserialization algorithm should work. You just need to ensure that a binary tree can be serialized to a string and this string can be deserialized to the original tree structure.

**Clarification:** The input/output format is the same as [how LeetCode serializes a binary tree](#). You do not necessarily need to follow this format, so please be creative and come up with different approaches yourself.

Example 1:



**Input:** root = [1,2,3,null,null,4,5]

**Output:** [1,2,3,null,null,4,5]

Example 2:

**Input:** root = []

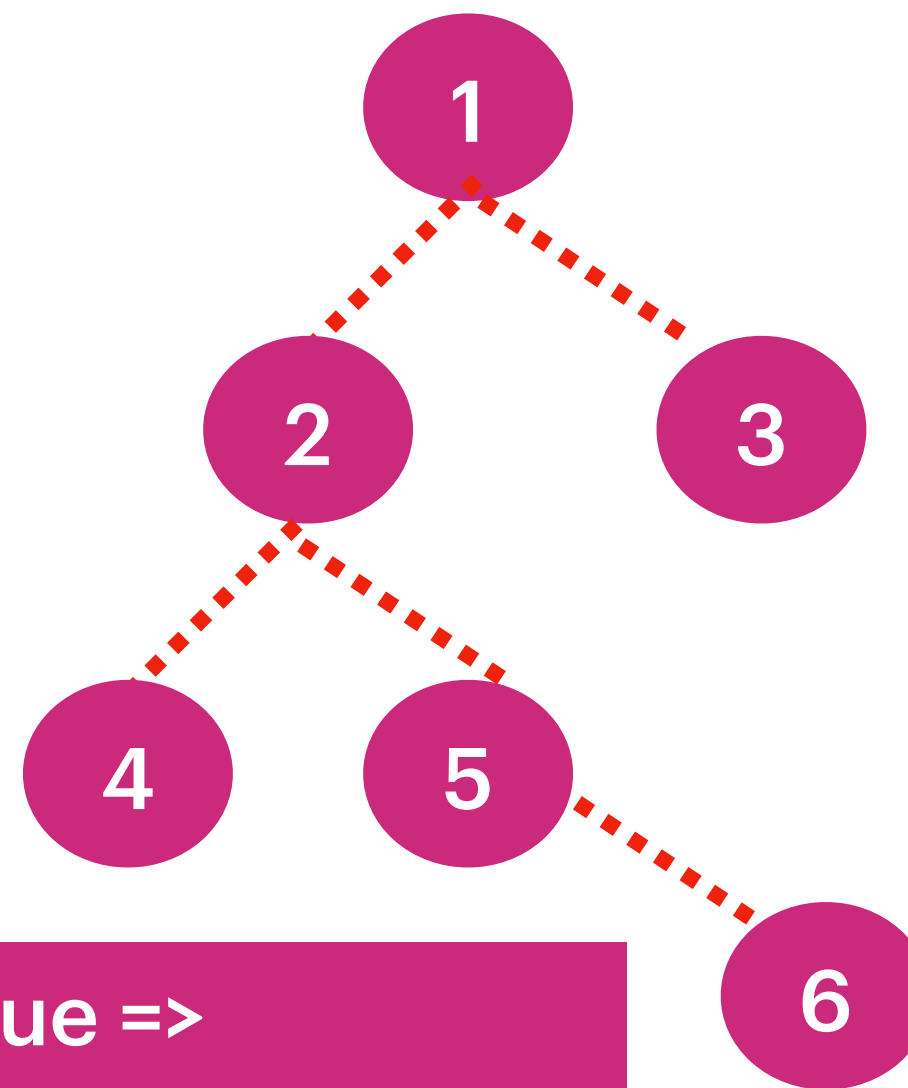
**Output:** []

**Constraints:**

- The number of nodes in the tree is in the range  $[0, 10^4]$ .
- $-1000 \leq \text{Node.val} \leq 1000$

## 297. Serialize and Deserialize Binary Tree

Algorithm :  
Serialize BFS Travel  
[Handle null left/right with helper value]  
Deserialize BFS Travel

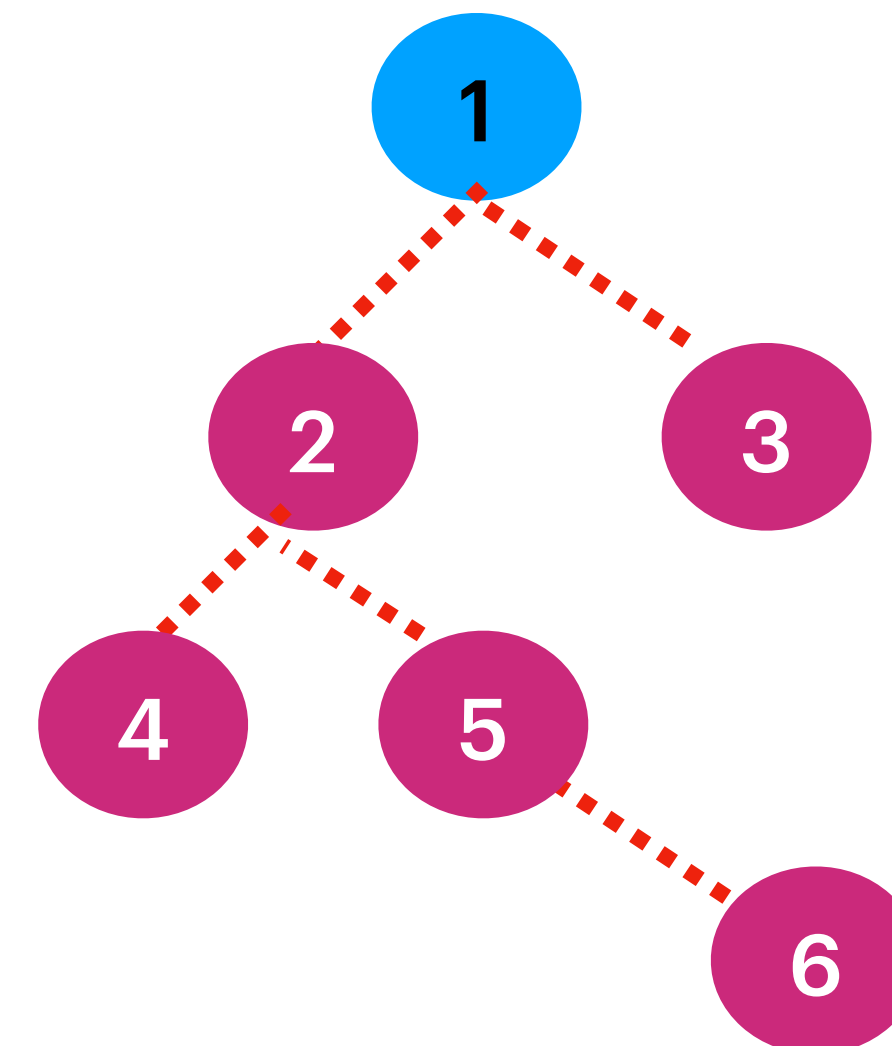


Serialisation : returns String Value =>

"1, 2, 3 , 4, 5, E, E,E,E,E,6,E,E"

DeSerialisation get the tree from above Serialised String.

"1, 2, 3 , 4, 5, E, E,E,E,E,6,E,E"



Time Complexity :  $O(n)$   
Space Complexity :  $O(n)$