## CSCI 2500 — Computer Organization Lab 06 (document version 1.2)

- This lab is due by the end of your lab session on Wednesday, October 10, 2018.
- This lab is to be completed **individually**. Do not share your code with anyone else.
- You **must** show your code and your solutions to a TA or mentor to receive credit for each checkpoint.
- Labs are available by 6:00PM on Mondays before your lab sessions. Plan to start each lab early and ask questions during office hours, in the discussion forum on Submitty, and during your lab session.
- 1. Checkpoint 1: For the first checkpoint, download the bit.s MIPS code example from the lec-10-05 folder on Submitty. Understand how the code works to produce the output below:

	x
-x	-xxx
-XX	-xx
xx	-xx
xx	-xx
xx	-xxxxxxxx
xx	-xxx
xxx	xxxxxxxxx-
xxxx	xxxxxx
-xxxx	xxxxxxx-
	xx-xxxx-x
x-x-x	xxxx-x
xxxxx	xxxx
xxx	xxxxx
	xxx
-xx-x	
-xx-x	x
-xx-x	x
-xx-x	x xx
-xx-x	xxxx
-xx-x	xxxxxxxxxx
-xx-x	xxxx
-xx-x	xxxxxxxxxxx
-xx-x	xxxxx
-xx-x	xxxxxxxxxxx

Modify the given code to eliminate the "j merge" instruction in the printbit procedure. In other words, revise the procedure to use only one branch instruction.

To receive credit for this checkpoint, you need to show both your code revision and successful output.

2. Checkpoint 2: Similar to Checkpoint 1, revise the bitcount procedure in bit.s to eliminate the beq instruction. More specifically, you can only use the one bne instruction and the one jal instruction; no other branch or jump instructions are allowed.

Try running your code using the hexadecimal words shown in the lab06a.txt and lab06b.txt files available in Submitty.

And to test, add a syscall to print\_int to display the return value (i.e., temporary register \$t0) before you print the newline and return.

To receive credit for this checkpoint, you need to show both your code revision and successful output.

3. **Checkpoint 3:** For the third checkpoint, make a copy of the revised bit.s code, then modify this code as described below.

Currently, this code displays each 32-bit word of the given data on a line by itself, i.e., one word per line. Extend the **bitcount** procedure to display n words per line, where n is specified as the third argument to **bitcount** in register \$a2.

Further, to allow for multiple words, instead of passing the word to be displayed in \$a0, pass in the address of the data in \$a0. This will also require a change in main.

Test your code by setting \$a2 to 1. Then test your code using the lab06b.txt file with \$a2 set to 2. What does your output look like?

As above, to receive credit for this checkpoint, you need to show both your code revision and successful output.