

乘积 product

回顾 Lucas 定理, 将 a_i 拆分成 $\lfloor \frac{a_i}{2333} \rfloor$ 和 $a_i \bmod 2333$ 两部分. 因为两部分都小于 2333, 所以组合数都不会是 2333 倍数.

那么答案转为两部分都不增的子序列个数, 记每个数两部分为 x_i, y_i , 有 $O(n^2)$ DP,

$f_i = \sum_{j < i, x_j \geq x_i, y_j \geq y_i} f_j$, 树状数组可优化成 $O(n \log n)$.

```
1  #include <cstdio>
2  const int mod = 998244353, p = 2333;
3  const int maxn = 3e5 + 10;
4  int n, ans, a[maxn], b[maxn], f[maxn];
5  struct fenwick {
6      int c[p+5][p+5];
7      inline int lowbit(int x) {
8          return x & -x;
9      }
10     inline void add(int x, int y, int v) {
11         for (int i = x; i <= p; i += lowbit(i))
12             for (int j = y; j <= p; j += lowbit(j)) c[i][j] = (c[i][j] + v) % mod;
13     }
14     inline int sum(int x, int y) {
15         int res(0);
16         for (int i = x; i >= 1; i -= lowbit(i))
17             for (int j = y; j >= 1; j -= lowbit(j)) res = (res + c[i][j]) % mod;
18         return res;
19     }
20 } t;
21 int main() {
22     freopen("product.in", "r", stdin);
23     freopen("product.out", "w", stdout);
24     scanf("%d", &n);
25     t.add(1, 1, 1);
26     for (int i = 1, x, res; i <= n; i++) {
27         scanf("%d", &x);
28         ans = (ans + (res = t.sum(p - x / p, p - x % p)) - 1) % mod;
29         t.add(p - x / p, p - x % p, res);
30     }
31     printf("%d", ans);
32     return 0;
33 }
```

圣诞节(CF755F) christmas

首先 n 个人构成了若干个环, 题意可转化为选择 k 条边的两个端点染色

最大直接贪心, 偶数环直接全染, 奇数环剩下的一个点看 k 剩多少决定染不染

求最小可以发现, 如果染了一个环, 染完环上所有点是最优的. 所以如果有若干个环大小之和为 k , 答案就是 k ; 否则必须多新开一个环, 答案是 $k + 1$. 所以就变成了一个背包问题, 注意到不同大小的环个数不会超过 \sqrt{n} , 所以二进制优化多重背包+bitset 即可通过.

```
1  #include <algorithm>
2  #include <cstring>
```

```

3  #include <bitset>
4  #include <cstdio>
5  using namespace std;
6  const int maxn = 2e5 + 10;
7  int t,n,k,ans,tot,p[maxn],cnt[maxn],sum[maxn];
8  bitset<maxn> f;
9  bool v[maxn];
10 inline void dfs(int now) {
11     if (!v[now]) v[now] = true,cnt[tot]++,dfs(p[now]);
12 }
13 int main() {
14     freopen("christmas.in","r",stdin);
15     freopen("christmas.out","w",stdout);
16     for (scanf("%d",&t);t--;f.reset(),ans = tot = 0) {
17         memset(cnt,0,sizeof cnt);
18         memset(sum,0,sizeof sum);
19         memset(v,false,sizeof v);
20         scanf("%d%d",&n,&k); f[0] = 1;
21         for (int i = 1;i <= n;i++) scanf("%d",&p[i]);
22         for (int i = 1;i <= n;i++)
23             if (!v[i]) { tot++; dfs(i); }
24         for (int i = 1;i <= tot;i++) sum[cnt[i]]++;
25         for (int i = 1;i <= n;i++) if (sum[i]) {
26             for (int j = 1;j < sum[i];sum[i] -= j,j <= 1) f |= f<<i*j;
27             f |= f<<i*sum[i];
28         }
29         for (int i = 1;i <= tot;i++) ans += cnt[i]/2;
30         printf("%d %d",k+!f[k],min(n,min(ans,k)+k));
31     }
32     return 0;
33 }

```

Mex 路径(CF1083C) mex

用线段树维护，线段树上 $[l, r]$ 节点表示最短的点权包含 $l \dots r$ 的路径，合并时判断四个端点是否有其中两个在另外两个构成的路径上，求答案时在线段树上二分。

```

1  #include <algorithm>
2  #include <vector>
3  #include <cstdio>
4  using namespace std;
5  const int maxn = 2e5 + 10;
6  int n,q,p[maxn],fa[maxn],nod[maxn],top[maxn],siz[maxn],son[maxn],dep[maxn];
7  vector<int> edge[maxn];
8  inline void dfs1(int now,int f) {
9     dep[now] = dep[f]+1;
10    siz[now] = 1;
11    fa[now] = f;
12    for (auto to : edge[now]) if (to ^ f) {
13        dfs1(to,now);
14        siz[now] += siz[to];
15        if (siz[to] > siz[son[now]]) son[now] = to;
16    }
17 }
18 inline void dfs2(int now,int sum) {
19     top[now] = sum;
20     if (son[now]) dfs2(son[now],sum);

```

```

21     for (auto to : edge[now])
22         if (to ^ fa[now] && to ^ son[now]) dfs2(to,to);
23 }
24 inline int lca(int u,int v) {
25     for (;top[u] ^ top[v];u = fa[top[u]])
26         if (dep[top[u]] < dep[top[v]]) swap(u,v);
27     return dep[u] > dep[v] ? v : u;
28 }
29 inline int dis(int u,int v) { return dep[u]+dep[v]-(dep[lca(u,v)]<<1); }
30 inline bool on(int u,int v,int x) { return dis(u,x)+dis(x,v) == dis(u,v); }
31 struct seg {
32     int u,v;
33     inline void merge(seg a,seg b) {
34         if (!a.u || !b.u) u = v = 0;
35         else if (on(a.u,a.v,b.u) && on(a.u,a.v,b.v)) { u = a.u; v = a.v; }
36         else if (on(b.u,b.v,a.u) && on(b.u,b.v,a.v)) { u = b.u; v = b.v; }
37         else if (on(b.u,a.v,a.u) && on(b.u,a.v,b.v)) { u = b.u; v = a.v; }
38         else if (on(a.u,b.v,a.v) && on(a.u,b.v,b.u)) { u = a.u; v = b.v; }
39         else if (on(a.u,b.u,a.v) && on(a.u,b.u,b.v)) { u = a.u; v = b.u; }
40         else if (on(a.v,b.v,a.u) && on(a.v,b.v,b.u)) { u = a.v; v = b.v; }
41         else u = v = 0;
42     }
43 } mex[maxn<<2];
44 inline void build(int l,int r,int root) {
45     if (l == r) return mex[root] = (seg){ nod[l],nod[l] },void();
46     int mid = l+r>>1;
47     build(l,mid,root<<1);
48     build(mid+1,r,root<<1|1);
49     mex[root].merge(mex[root<<1],mex[root<<1|1]);
50 }
51 inline void update(int l,int r,int u,int root) {
52     if (l > u || r < u) return;
53     if (l == r) return mex[root] = (seg){ nod[u],nod[u] },void();
54     int mid = l+r>>1;
55     update(l,mid,u,root<<1);
56     update(mid+1,r,u,root<<1|1);
57     mex[root].merge(mex[root<<1],mex[root<<1|1]);
58 }
59 inline int query(int l,int r,int root,seg now) {
60     if (l == r) {
61         now.merge(now,mex[root]);
62         return now.u && now.v ? l : l-1;
63     }
64     seg res; res.merge(now,mex[root<<1]);
65     int mid = l+r>>1;
66     return res.u && res.v ? query(mid+1,r,root<<1|1,res) :
query(l,mid,root<<1,now);
67 }
68 int main() {
69     freopen("mex.in","r",stdin);
70     freopen("mex.out","w",stdout);
71     scanf("%d",&n);
72     for (int i = 1;i <= n;i++) { scanf("%d",&p[i]); nod[++p[i]] = i; }
73     for (int i = 1,u,v;i < n;i++) {
74         scanf("%d%d",&u,&v);
75         edge[u].push_back(v);
76         edge[v].push_back(u);
77     }

```

```

78     dfs1(1,0); dfs2(1,1);
79     build(1,n,1);
80     for (scanf("%d",&q);q--;) {
81         int o,u,v;
82         scanf("%d",&o);
83         if (o == 2) printf("%d\n",query(1,n,1,(seg){ nod[1],nod[1] }));
84         else {
85             scanf("%d%d",&u,&v);
86             swap(nod[p[u]],nod[p[v]]);
87             swap(p[u],p[v]);
88             update(1,n,p[u],1);
89             update(1,n,p[v],1);
90         }
91     }
92     return 0;
93 }

```