EE 219 Project 1 Classification Analysis on Textual Data

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Dataset

In this project, we work with "20 Newsgroups" dataset. It is a collection of approximately 20,000 newsgroup documents, partitioned (nearly) evenly across 20 different newsgroups, each corresponding to a different topic.

For the purposes of this project we will be working with only 8 of the classes as shown in Table 1. The 8 subclasses fall under two major classes 'Computer Technology' and 'Recreational activity'.

Table 1. Subclasses of 'Computer technology' and 'Recreational activity'

| Computer technology | Recreational activity |
|--------------------------|-----------------------|
| comp.graphics | rec.autos |
| comp.os.ms-windows.misc | rec.motorcycles |
| comp.sys.ibm.pc.hardware | rec.sport.baseball |
| comp.sys.mac.hardware | rec.sport.hockey |

We begin our classification problem by plotting a histogram of the number of training documents class to check if they are evenly distributed. And as seen from the histogram in figure 1 below. we can infer that the data set is already balanced with the number of documents evenly distributed across all the classes and hence we do not need to balance it ourselves.

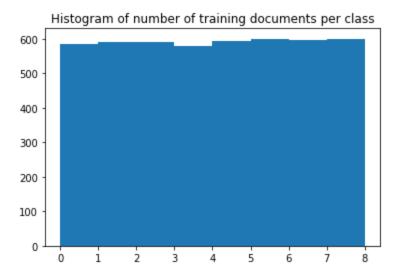


Fig 1: Number of training documents per class for the eight classes

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Modeling Text Data and Feature Extraction

Document representation is a primary step in classifying a corpus of text and in this project we use the 'Bag of Words' representation. It is a simplistic representation where a document is represented as a histogram of term frequencies, or other statistics of the terms, within a fixed vocabulary. The corpus of text can be summarized into a term-document matrix where the entries in the matrix are statistics of the terms.

Filtering and preprocessing data is an important step before representing data as a term-document matrix. In this process, to avoid unnecessarily large feature vectors, some of the terms are dropped from the feature set based on the following criteria

- Terms that are too frequent and present in almost every document.
- Terms that are extremely rare.
- Special characters
- Common stop words In the project we have used the stop words available in the NLTK library as they have a comprehensive list of stop words.
- Stemming terms words that share the same stem in the vocabulary are merged into a single term.

In the next step, we need to choose a statistical metric to associate with every term in the document. Term Frequency - Inverse Document Frequency (TFxIDF) is a popular numerical statistic that captures the importance of a word to a document in a corpus. It takes into the frequency of the term in the document, normalized by a certain function of the frequency of the individual words in the whole corpus.

Over the course of the project we have used to two settings for minimum document frequency of vocabulary terms namely, min_df = 2 and min_df = 5

The number of terms extracted for each setting is reported below:

- Number of terms when min df = 2 is 19406.
- Number of terms when min_df = 5 is 59058.

Most Significant Terms in a class

In this section we find out the 10 most significant terms for some of the classes.

In order to signify how significant a word is to a class, we define a measure called TFxICF. It is similar to TFxIDF, except we compute inverse class frequency instead of document.

The 10 most significant words / terms for the four classes are reported below:

- Comp.sys.ibm.pc.hardware 'system', 'card', 'organ', 'subject', 'line', 'use', 'com', 'scsi', 'edu', 'drive'
- Comp.sys.mac.hardware
 'drive', 'problem', 'post', 'appl', 'use', 'organ', 'subject', 'mac', 'line', 'edu'
- Misc.forsale
 'use', 'univers', 'new', 'post', 'com', 'sale', 'organ', 'subject', 'line', 'edu'
- Soc.religion.christian 'line', 'peopl', 'subject', 'church', 'jesu', 'would', 'one', 'edu', 'christian', 'god'

Feature Selection

The corpus is represented as a document-term matrix, and the dimensionality of the representation (TFxIDF) vectors ranges in the order of thousands. Since the matrix is sparse and low-rank learning algorithms may perform poorly in high-dimensional data which demands the need for the matrix to be reduced to lower dimensional space in which we can have a select subset of the original features which are more relevant.

In this project, we mainly use

- Latent Semantic Indexing (LSI)
- Non-Negative Matrix Factorization (NMF)

Learning Algorithms

Our task now is to classify documents into two categories namely, "Computer Technology" and "Recreational Activity".

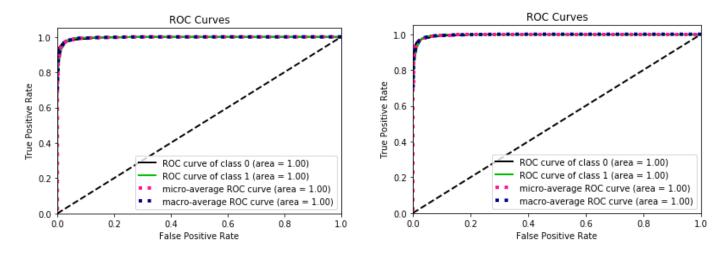
In this section we look at various classification techniques and observe the results. While we vary the classification technique, we also vary the following parameters

- Minimum document frequency With a goal to find out whether it is worth keeping many rare terms.
- We also vary the dimensionality reduction technique LSI, NMF

Using LSI and varying min_df factor

1. Hard SVM

In this we have used a Hard svm with the value of C set to 1000. Hard margin classifier highly penalizes the misclassified data points, so the model tried to fit to the dataset as much as possible. Hence we get a high **accuracy of around 97%** for both min_df cases.



ROC curves for SVM Hard classifier. On the left is the graph obtained for min_df = 2 and on the right min_df = 5

Confusion Matrix when min_df = 2

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1511 | 49 |
| Actual True | 35 | 1555 |

Confusion Matrix when min_df = 5

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1507 | 53 |
| Actual True | 38 | 1552 |

Classification Report when min_df = 2

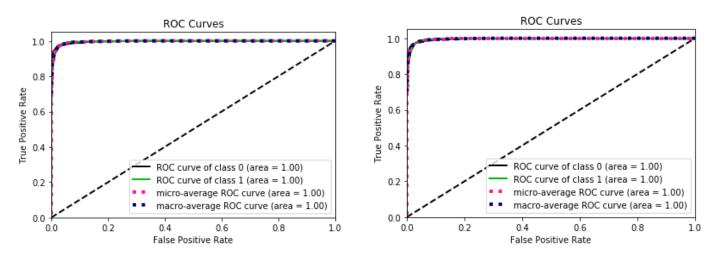
| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.97 | 0.97 | 1560 |
| Recreational Activity | 0.97 | 0.98 | 0.97 | 1590 |
| Avg / Total | 0.97 | 0.97 | 0.97 | 3150 |

Classification Report when min_df = 5

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.97 | 0.97 | 1560 |
| Recreational Activity | 0.97 | 0.98 | 0.97 | 1590 |
| Avg / Total | 0.97 | 0.97 | 0.97 | 3150 |

2. Soft SVM

In this we have used a soft svm with the value of C set to 0.001. Soft margin classifier doesn't penalize the misclassified points as much as hard margin classifier as long as most of the points are classified correctly. So the model doesn't try to fit completely fit the dataset as much as possible. Hence we get a low **accuracy score of around 50.47%** for both min_df cases.



ROC curves for SVM Soft classifier. On the left is the graph obtained for min_df = 2 and on the right min_df = 5

Confusion Matrix when min_df = 2

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 0 | 1560 |
| Actual True | 0 | 1590 |

Confusion Matrix when min_df = 5

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 0 | 1560 |
| Actual True | 0 | 1590 |

Classification Report when min_df = 2

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.0 | 0.0 | 0.00 | 1560 |
| Recreational Activity | 0.50 | 1.0 | 0.67 | 1590 |
| Avg / Total | 0.25 | 0.50 | 0.34 | 3150 |

Classification Report when min_df = 5

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.0 | 0.0 | 0.00 | 1560 |
| Recreational Activity | 0.50 | 1.0 | 0.67 | 1590 |
| Avg / Total | 0.25 | 0.50 | 0.34 | 3150 |

3. SVM Cross Validation

In this we have to tried to obtain the best value for the parameter C, by comparing the accuracy scores obtained on 5-fold cross validation.

The best value of the parameter γ is 1000 for both cases when min_df = 2 and min_df = 5 with high **accuracy of around 97**%

Confusion Matrix when min_df = 2

| Predicted False | e Predicted True |
|-----------------|------------------|
|-----------------|------------------|

| Actual False | 1506 | 54 |
|--------------|------|------|
| Actual True | 35 | 1555 |

Confusion Matrix when min_df = 5

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1507 | 53 |
| Actual True | 33 | 1557 |

Classification Report when min_df = 2

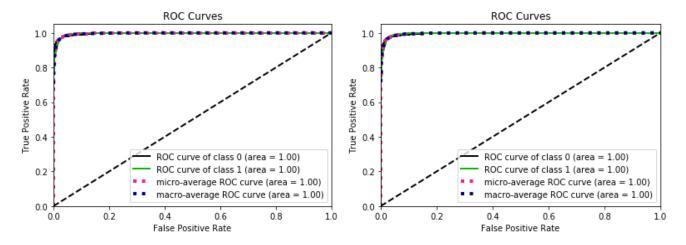
| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.97 | 0.97 | 1560 |
| Recreational Activity | 0.97 | 0.98 | 0.97 | 1590 |
| Avg / Total | 0.97 | 0.97 | 0.97 | 3150 |

Classification Report when min_df = 5

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.97 | 0.97 | 1560 |
| Recreational Activity | 0.97 | 0.98 | 0.97 | 1590 |
| Avg / Total | 0.97 | 0.97 | 0.97 | 3150 |

4. Logistic Regression without regularization

Here we have used Logistic Regression without regularization and it gives an **accuracy of 96.4%** for both min_df cases.



ROC curves for Logistic Regression without regularization. On the left is the graph obtained for $min_df = 2$ and on the right $min_df = 5$

Confusion Matrix when min_df = 2

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1505 | 55 |
| Actual True | 32 | 1558 |

Confusion Matrix when min_df = 5

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1504 | 56 |
| Actual True | 34 | 1556 |

Classification Report when min_df = 2

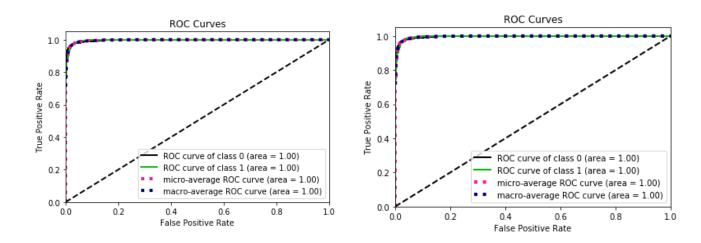
| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.95 | 0.96 | 1560 |
| Recreational Activity | 0.95 | 0.98 | 0.96 | 1590 |
| Avg / Total | 0.96 | 0.96 | 0.96 | 3150 |

Classification Report when min_df = 5

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.95 | 0.96 | 1560 |
| Recreational Activity | 0.95 | 0.98 | 0.96 | 1590 |
| Avg / Total | 0.96 | 0.96 | 0.96 | 3150 |

5. Logistic regression with L2 regularization

Here we have used Logistic Regression with L2 regularization and it gives an **accuracy of 97.2%** for both min_df cases.



ROC curve for Logistic Regression with L2 regularization. On the left is the curve for min_df = 2 and on the right min_df = 5

Confusion Matrix when min_df = 2

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1505 | 55 |
| Actual True | 33 | 1557 |

Confusion Matrix when min_df = 5

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1506 | 54 |
| Actual True | 33 | 1557 |

Classification Report when min_df = 2

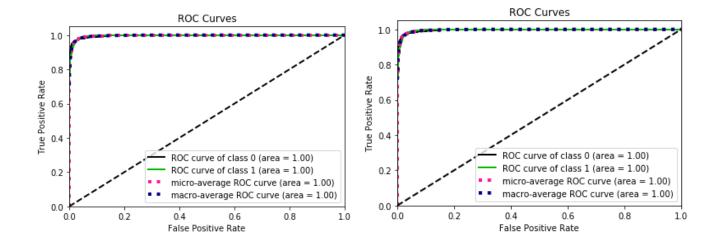
| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.96 | 0.97 | 1560 |
| Recreational Activity | 0.97 | 0.98 | 0.97 | 1590 |
| Avg / Total | 0.97 | 0.97 | 0.97 | 3150 |

Classification Report when min_df = 5

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.97 | 0.97 | 1560 |
| Recreational Activity | 0.97 | 0.98 | 0.97 | 1590 |
| Avg / Total | 0.97 | 0.97 | 0.97 | 3150 |

6. Logistic regression with L1 regularization

Here we have used Logistic Regression with L2 regularization and it gives an **accuracy of 97.2%** for both min_df cases.



ROC curve for Logistic Regression with L1 regularization. On the left is the curve for $min_df = 2$ and on the right $min_df = 5$

Confusion Matrix when min_df = 2

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1505 | 55 |
| Actual True | 32 | 1558 |

Confusion Matrix when min_df = 5

| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1504 | 56 |
| Actual True | 34 | 1556 |

Classification Report when min_df = 2

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.96 | 0.97 | 1560 |
| Recreational Activity | 0.97 | 0.98 | 0.97 | 1590 |

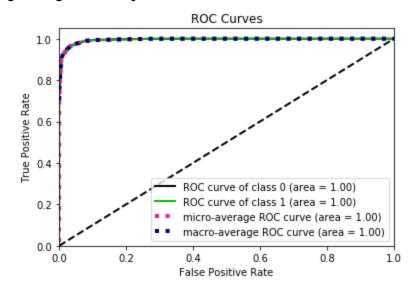
Classification Report when min_df = 5

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.96 | 0.97 | 1560 |
| Recreational Activity | 0.97 | 0.98 | 0.97 | 1590 |
| Avg / Total | 0.97 | 0.97 | 0.97 | 3150 |

Using NMF and setting min_df = 2

1. Hard SVM

In this we have used a Hard svm with the value of C set to 1000. Hard margin classifier highly penalizes the misclassified data points, so the model tried to fit to the dataset as much as possible. Hence we get a high **accuracy of around 96.53%**.



Confusion Matrix

| | Predicted False Predicted True | |
|--------------|--------------------------------|----|
| Actual False | 1499 | 61 |

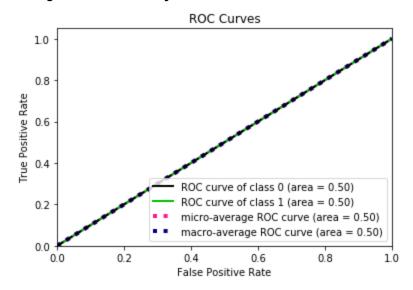
| Actual True | 48 | 1542 |
|-------------|----|------|
|-------------|----|------|

Classification Report

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.97 | 0.96 | 0.96 | 1560 |
| Recreational Activity | 0.96 | 0.97 | 0.97 | 1560 |
| Avg / Total | 0.97 | 0.97 | 0.97 | 3150 |

2. Soft SVM

In this we have used a soft svm with the value of C set to 0.001. Soft margin classifier doesn't penalize the misclassified points as much as hard margin classifier as long as most of the points are classified correctly. So the model doesn't try to fit completely fit the dataset as much as possible. Hence we get a low **accuracy score of around 50.47%**



Confusion Matrix

| | Predicted False Predicted True | |
|--------------|--------------------------------|------|
| Actual False | 0 | 1560 |
| Actual True | 0 | 1590 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.00 | 0.00 | 0.00 | 1560 |
| Recreational Activity | 0.50 | 1.00 | 0.67 | 1590 |
| Avg / Total | 0.25 | 0.50 | 0.34 | 3150 |

3. SVM Cross Validation

In this we have to tried to obtain the best value for the parameter C, by comparing the accuracy scores obtained on 5-fold cross validation, the best accuracy was obtained for C value of 1000 and the **accuracy was 96.539%**.

Confusion Matrix

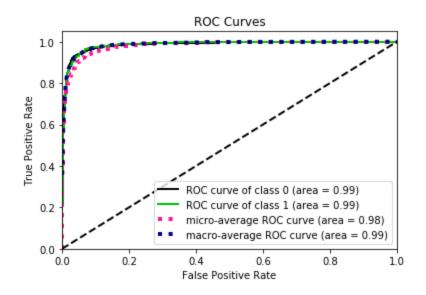
| | Predicted False Predicted True | |
|--------------|--------------------------------|------|
| Actual False | 1470 | 90 |
| Actual True | 50 | 1540 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.97 | 0.94 | 0.95 | 1560 |
| Recreational Activity | 0.94 | 0.97 | 0.96 | 1590 |
| Avg / Total | 0.96 | 0.96 | 0.96 | 3150 |

4. Naive Bayes

In this, we have used a Multinomial Naive Bayes model to fit on the data. It fits well with an accuracy of 93.84%.



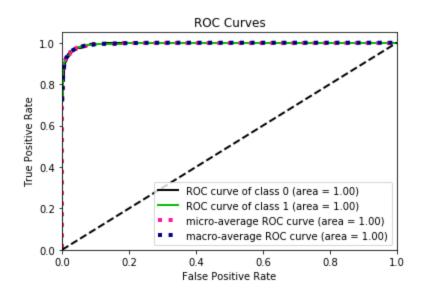
| | Predicted False Predicted True | |
|--------------|--------------------------------|------|
| Actual False | 1373 | 187 |
| Actual True | 32 | 1558 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.98 | 0.88 | 0.93 | 1560 |
| Recreational Activity | 0.89 | 0.98 | 0.93 | 1590 |
| Avg / Total | 0.93 | 0.93 | 0.93 | 3150 |

5. Logistic

Here we have used Logistic Regression without regularization and it gives an **accuracy of 96.4%.**



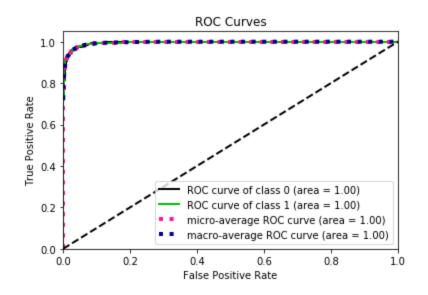
| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1501 | 59 |
| Actual True | 52 | 1538 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.97 | 0.96 | 0.96 | 1560 |
| Recreational Activity | 0.96 | 0.97 | 0.97 | 1590 |
| Avg / Total | 0.96 | 0.96 | 0.96 | 3150 |

6. Logistic w/L1

Here we have used Logistic Regression with L1 regularization and it gives an **accuracy around 96.4%.**



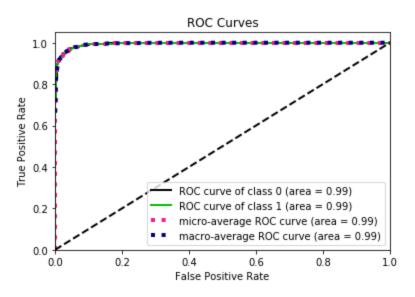
| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1501 | 59 |
| Actual True | 52 | 1538 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.97 | 0.96 | 0.96 | 1560 |
| Recreational Activity | 0.96 | 0.97 | 0.97 | 1590 |
| Avg / Total | 0.96 | 0.96 | 0.96 | 3150 |

7. Logistic w/L2

Here we have used Logistic Regression with L2 regularization and it gives an **accuracy of around 96.8%.**



| | Predicted False | Predicted True |
|--------------|-----------------|----------------|
| Actual False | 1486 | 74 |
| Actual True | 50 | 1540 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|--------------------------|-----------|--------|----------|---------|
| Computer Technology | 0.97 | 0.95 | 0.96 | 1560 |
| Recreational Activity | 0.95 | 0.97 | 0.96 | 1590 |
| Avg / Total | 0.96 | 0.96 | 0.96 | 3150 |

MULTICLASS CLASSIFICATION

Here we perform multiclass classification for classes "comp.sys.ibm.pc.hardware", "comp.sys.mac.hardware", "misc.forsale", "soc.religion.christian" with these classes assigned labels 0, 1, 2 and 3 respectively.

A. Multiclass classification using NMF and min_df = 2

1. One Vs One Multiclass Naive Bayes

Here we have used one vs one multiclass naive bayes and it gives an accuracy of 80.57%.

Confusion Matrix

| | Predicted 0 | Predicted 1 | Predicted 2 | Predicted 3 |
|----------|-------------|-------------|-------------|-------------|
| Actual 0 | 316 | 28 | 44 | 4 |
| Actual 1 | 108 | 235 | 38 | 4 |
| Actual 2 | 56 | 14 | 315 | 5 |
| Actual 3 | 1 | 0 | 2 | 395 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|-------------|-----------|--------|----------|---------|
| Class 0 | 0.66 | 0.81 | 0.72 | 392 |
| Class 1 | 0.85 | 0.61 | 0.71 | 385 |
| Class 2 | 0.79 | 0.81 | 0.89 | 390 |
| Class 3 | 0.97 | 0.99 | 0.98 | 398 |
| Avg / Total | 0.82 | 0.81 | 0.80 | 1565 |

2. One Vs Rest Multiclass Naive Bayes

Here we have used One Vs Rest Multiclass Naive Bayes and it gives an ${\it accuracy}\ {\it of}\ {\it 80.63\%}.$

Confusion Matrix

| | Predicted 0 | Predicted 1 | Predicted 2 | Predicted 3 |
|----------|-------------|-------------|-------------|-------------|
| Actual 0 | 310 | 36 | 41 | 5 |
| Actual 1 | 99 | 243 | 36 | 7 |
| Actual 2 | 51 | 17 | 312 | 10 |
| Actual 3 | 0 | 0 | 1 | 397 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|-------------|-----------|--------|----------|---------|
| Class 0 | 0.67 | 0.79 | 0.73 | 392 |
| Class 1 | 0.82 | 0.63 | 0.71 | 385 |
| Class 2 | 0.80 | 0.80 | 0.80 | 390 |
| Class 3 | 0.95 | 1.00 | 0.97 | 398 |
| Avg / Total | 0.81 | 0.81 | 0.80 | 1565 |

3. One vs One Multiclass SVM

Here we have used One Vs One Multiclass SVM and it gives an accuracy of 84.64%.

Confusion Matrix

| | Predicted 0 | Predicted 1 | Predicted 2 | Predicted 3 |
|----------|-------------|-------------|-------------|-------------|
| Actual 0 | 309 | 60 | 21 | 2 |
| Actual 1 | 68 | 287 | 28 | 2 |
| Actual 2 | 23 | 23 | 342 | 2 |
| Actual 3 | 6 | 3 | 2 | 387 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|-------------|-----------|--------|----------|---------|
| Class 0 | 0.76 | 0.79 | 0.77 | 392 |
| Class 1 | 0.77 | 0.75 | 0.76 | 385 |
| Class 2 | 0.87 | 0.88 | 0.87 | 390 |
| Class 3 | 0.98 | 0.97 | 0.98 | 398 |
| Avg / Total | 0.85 | 0.85 | 0.85 | 1565 |

4. One vs Rest Multiclass SVM

Here we have used One vs Rest multiclass SVM an it gives an accuracy of 85.87%.

| | Predicted 0 | Predicted 1 | Predicted 2 | Predicted 3 |
|----------|-------------|-------------|-------------|-------------|
| Actual 0 | 312 | 50 | 26 | 4 |
| Actual 1 | 60 | 295 | 28 | 2 |
| Actual 2 | 23 | 21 | 343 | 3 |
| Actual 3 | 2 | 1 | 1 | 394 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|-------------|-----------|--------|----------|---------|
| Class 0 | 0.79 | 0.80 | 0.79 | 392 |
| Class 1 | 0.80 | 0.77 | 0.78 | 385 |
| Class 2 | 0.86 | 0.88 | 0.87 | 390 |
| Class 3 | 0.98 | 0.99 | 0.98 | 398 |
| Avg / Total | 0.86 | 0.86 | 0.86 | 1565 |

B. Multiclass classification using LSI and min_df = 2

1. One vs One Multiclass SVM

Here we have used One Vs One Multiclass SVM and it gives an accuracy of 88.37%.

Confusion Matrix

| | Predicted 0 | Predicted 1 | Predicted 2 | Predicted 3 |
|----------|-------------|-------------|-------------|-------------|
| Actual 0 | 325 | 45 | 22 | 0 |
| Actual 1 | 38 | 318 | 28 | 1 |
| Actual 2 | 22 | 17 | 350 | 1 |
| Actual 3 | 5 | 0 | 3 | 390 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|---------|-----------|--------|----------|---------|
| Class 0 | 0.83 | 0.83 | 0.83 | 392 |
| Class 1 | 0.84 | 0.83 | 0.83 | 385 |

| Class 2 | 0.87 | 0.90 | 0.88 | 390 |
|-------------|------|------|------|------|
| Class 3 | 0.99 | 0.99 | 0.99 | 398 |
| Avg / Total | 0.88 | 0.88 | 0.88 | 1565 |

2. One Vs Rest Multiclass SVM

Here we have used One Vs Rest Multiclass SVM and it gives an accuracy of 88.43%.

Confusion Matrix

| | Predicted 0 | Predicted 1 | Predicted 2 | Predicted 3 |
|----------|-------------|-------------|-------------|-------------|
| Actual 0 | 320 | 53 | 17 | 2 |
| Actual 1 | 35 | 323 | 27 | 0 |
| Actual 2 | 22 | 17 | 348 | 3 |
| Actual 3 | 4 | 0 | 1 | 393 |

Classification Report

| | Precision | Recall | F1 Score | Support |
|-------------|-----------|--------|----------|---------|
| Class 0 | 0.84 | 0.82 | 0.83 | 392 |
| Class 1 | 0.82 | 0.84 | 0.83 | 385 |
| Class 2 | 0.89 | 0.89 | 0.89 | 390 |
| Class 3 | 0.99 | 0.99 | 0.99 | 398 |
| Avg / Total | 0.88 | 0.88 | 0.88 | 1565 |

Conclusion

In this project we have tried multiple techniques to perform the task of text classification on NewsGroup dataset. As the dataset was already balanced we directly started from the preprocessing step, in which we removed the punctuations and other non-alphabetic characters ,stop words and performed stemming to get their reduced form. On this preprocessed dataset we implemented TFIDF for feature extraction. As the features generated were sparse and high dimensional we then implemented two dimensionality reduction techniques, non negative matrix factorization and latent semantic indexing. On the results that we obtained by training

various models on these, we observed that both these techniques have almost similar results with slight variations in accuracy of around 1-2 %. We tested Naive Bayes. Logistic Regression and SVM classifiers for this task, and observed that while Logistic Regression and properly tuned SVM models had almost similar performance with 96-97% accuracy, the naive bayes was slightly below them at 93%. After that we performed multiclass classification on four classes by comparing one vs one and one vs rest versions of all the above classifiers and got accuracies in the range of 84-88 % for SVM and around 80 % for Naive Bayes.