

## Lab 1: Test Case Design for Arithmetic Calculations

### Title

Test Case Design for Arithmetic Calculations

### Aim

To understand and apply various test case design techniques for arithmetic calculations to ensure their correctness and robustness.

### Procedure

1. **Understand Requirements:** Analyze the requirements for arithmetic calculations (e.g., addition, subtraction, multiplication, division, handling of zero, negative numbers, large numbers).
2. **Identify Test Scenarios:** Based on the requirements, identify different scenarios that need to be tested.
3. **Apply Test Case Design Techniques:**
  - **Equivalence Partitioning:** Divide input data into valid and invalid equivalence classes.
  - **Boundary Value Analysis:** Select test cases at the boundaries of the input domains.
  - **Error Guessing:** Anticipate common errors (e.g., division by zero, overflow).
4. **Document Test Cases:** For each identified scenario, create a test case with a unique ID, description, preconditions, input data, expected output, and post-conditions.
5. **Execute Test Cases (Conceptual):** Mentally or conceptually execute the test cases to verify their effectiveness.

### Source Code

```
// Placeholder for source code related to arithmetic calculations (e.g., a
simple calculator program)
// Example:
// public class Calculator {
//     public int add(int a, int b) { return a + b; }
//     public int subtract(int a, int b) { return a - b; }
//     public int multiply(int a, int b) { return a * b; }
//     public double divide(int a, int b) {
//         if (b == 0) throw new IllegalArgumentException("Cannot divide by
zero");
//         return (double) a / b;
//     }
// }
```

## Input

```
// Placeholder for specific input values for test cases
// Example:
// Test Case 1 (Addition - Positive Numbers): a=5, b=3
// Test Case 2 (Subtraction - Negative Result): a=2, b=7
// Test Case 3 (Division - By Zero): a=10, b=0
```

## Expected Output

```
// Placeholder for expected output for each test case
// Example:
// Test Case 1: 8
// Test Case 2: -5
// Test Case 3: Error: Cannot divide by zero
```

# Lab 2: Test Case Report for Sorting of n number

## Title

Test Case Report for Sorting of n number

## Aim

To design and document test cases for a program that sorts 'n' numbers and to prepare a comprehensive test case report.

## Procedure

1. **Understand Requirements:** Analyze the requirements for a sorting program (e.g., ascending/descending order, handling positive/negative numbers, duplicates, empty list, single element list, large number of elements).
2. **Identify Test Scenarios:** Determine various scenarios for sorting, including edge cases and invalid inputs.
3. **Design Test Cases:** Apply techniques like equivalence partitioning and boundary value analysis to create detailed test cases.
4. **Prepare Test Case Report:** Document all test cases in a structured report format, including:
  - o Test Case ID
  - o Test Case Description
  - o Preconditions
  - o Input Data
  - o Expected Output
  - o Actual Output (to be filled during execution)
  - o Status (Pass/Fail)
  - o Remarks

## Source Code

```
// Placeholder for source code of a sorting program (e.g., Bubble Sort, Quick Sort)
// Example:
// public class Sorter {
//     public int[] bubbleSort(int[] arr) { /* ... sorting logic ... */ }
// }
```

## Input

```
// Placeholder for specific input arrays for test cases
// Example:
// Test Case 1 (Positive numbers): [5, 2, 8, 1, 9]
// Test Case 2 (Negative numbers): [-3, -1, -5]
// Test Case 3 (Duplicates): [4, 2, 4, 1, 2]
// Test Case 4 (Empty array): []
```

## Expected Output

```
// Placeholder for expected sorted arrays
// Example:
```

```
// Test Case 1: [1, 2, 5, 8, 9]
// Test Case 2: [-5, -3, -1]
// Test Case 3: [1, 2, 2, 4, 4]
// Test Case 4: []
```

# Lab 3: Preparation of Test Case Report on Triangle Program

## Title

Preparation of Test Case Report on Triangle Program

## Aim

To design test cases for a program that determines the type of triangle (equilateral, isosceles, scalene, or invalid) given three side lengths, and to prepare a test case report.

## Procedure

1. **Understand Requirements:** Analyze the rules for classifying triangles based on side lengths.
2. **Identify Test Scenarios:** Identify scenarios for valid triangles (equilateral, isosceles, scalene) and invalid triangle conditions (e.g., sum of two sides less than or equal to the third, zero or negative side lengths).
3. **Design Test Cases:** Use equivalence partitioning and boundary value analysis to create test cases covering all valid and invalid conditions.
4. **Prepare Test Case Report:** Document the test cases in a report format, including the standard fields (ID, description, input, expected output, etc.).

## Source Code

```
// Placeholder for source code of a triangle classification program
// Example:
// public class TriangleClassifier {
//     public String classify(int a, int b, int c) { /* ... classification logic
... */ }
// }
```

## Input

```
// Placeholder for specific side lengths for test cases
// Example:
// Test Case 1 (Equilateral): a=5, b=5, c=5
// Test Case 2 (Isosceles): a=4, b=4, c=6
// Test Case 3 (Scalene): a=3, b=4, c=5
// Test Case 4 (Invalid - Sum of two sides): a=1, b=2, c=5
// Test Case 5 (Invalid - Zero side): a=0, b=3, c=4
```

## Expected Output

```
// Placeholder for expected triangle type or error message
// Example:
// Test Case 1: Equilateral
// Test Case 2: Isosceles
// Test Case 3: Scalene
// Test Case 4: Invalid Triangle
// Test Case 5: Invalid Input: Side length cannot be zero or negative
```

# Lab 4: Preparation of Test Case Report on Binary Search Program

## Title

Preparation of Test Case Report on Binary Search Program

## Aim

To design test cases for a binary search program and to prepare a comprehensive test case report.

## Procedure

1. **Understand Requirements:** Analyze the binary search algorithm, including its prerequisites (sorted array) and behavior for found/not found elements.
2. **Identify Test Scenarios:** Identify scenarios such as element found (first, last, middle), element not found, empty array, single element array, array with duplicates, and large arrays.
3. **Design Test Cases:** Apply test case design techniques to cover all identified scenarios.
4. **Prepare Test Case Report:** Document the test cases in a standard report format.

## Source Code

```
// Placeholder for source code of a binary search program
// Example:
// public class BinarySearch {
//     public int search(int[] arr, int target) { /* ... binary search logic ...
// }
// }
```

## Input

```
// Placeholder for specific arrays and target values for test cases
// Example:
// Test Case 1 (Element found - middle): arr=[1, 3, 5, 7, 9], target=5
// Test Case 2 (Element not found): arr=[1, 3, 5, 7, 9], target=4
// Test Case 3 (Empty array): arr=[], target=10
// Test Case 4 (Single element - found): arr=[7], target=7
```

## Expected Output

```
// Placeholder for expected index or not found indicator
// Example:
// Test Case 1: 2
// Test Case 2: -1 (or appropriate 'not found' indicator)
// Test Case 3: -1
// Test Case 4: 0
```

# Lab 5: Develop a Login Form and Prepare Test Case Report

## Title

Develop a Login Form and Prepare Test Case Report

## Aim

To develop a simple login form and then design and prepare a test case report to verify its functionality and security.

## Procedure

1. **Develop Login Form:** Create an HTML/CSS/JavaScript-based login form with fields for username/email and password, and a login button. Implement basic validation (e.g., non-empty fields).
2. **Understand Requirements:** Define valid and invalid login credentials, error messages, and redirection logic.
3. **Identify Test Scenarios:** Identify scenarios such as valid login, invalid username, invalid password, empty fields, SQL injection attempts (conceptual), and password strength validation (if applicable).
4. **Design Test Cases:** Create test cases covering functional and non-functional aspects (e.g., UI responsiveness, error message display).
5. **Prepare Test Case Report:** Document the test cases and their expected outcomes.

## Source Code

```
<!-- <form id="loginForm">
  <label for="username">Username:</label>
  <input type="text" id="username" name="username">
  <label for="password">Password:</label>
  <password type="password" id="password" name="password">
  <button type="submit">Login</button>
  <div id="message"></div>
</form>
<script>
  document.getElementById('loginForm').addEventListener('submit',
function(event) {
  event.preventDefault();
  const username = document.getElementById('username').value;
  const password = document.getElementById('password').value;
  const messageDiv = document.getElementById('message');

  if (username === 'user' && password === 'pass') {
    messageDiv.textContent = 'Login Successful!';
    messageDiv.style.color = 'green';
  } else {
    messageDiv.textContent = 'Invalid Username or Password.';
    messageDiv.style.color = 'red';
  }
});
</script> -->
```

## Input

```
// Placeholder for specific login credentials for test cases
// Example:
// Test Case 1 (Valid): username="user", password="pass"
// Test Case 2 (Invalid Username): username="wrong", password="pass"
// Test Case 3 (Invalid Password): username="user", password="wrong"
// Test Case 4 (Empty Username): username="", password="pass"
```

## **Expected Output**

```
// Placeholder for expected UI behavior and messages
// Example:
// Test Case 1: "Login Successful!" message, redirection to dashboard.
// Test Case 2: "Invalid Username or Password." message.
// Test Case 3: "Invalid Username or Password." message.
// Test Case 4: "Please enter username." message.
```



# Lab 6: Develop a Student Mark sheet application and Conducting Testing

## Title

Develop a Student Mark sheet application and Conducting Testing

## Aim

To develop a student mark sheet application that calculates total marks and grades, and to conduct thorough testing by preparing a test case report.

## Procedure

1. **Develop Mark Sheet Application:** Create an application (e.g., using a programming language like Python or Java, or a web-based interface) that allows input of student details and marks for various subjects, calculates total marks and percentage, and assigns grades based on predefined criteria.
2. **Understand Requirements:** Define grading criteria, input constraints (e.g., marks between 0-100), and error handling for invalid inputs.
3. **Identify Test Scenarios:** Identify scenarios for valid mark entries, invalid mark entries (e.g., negative, >100), boundary marks for grades, handling of missing data, and calculation accuracy.
4. **Design Test Cases:** Apply test case design techniques to create comprehensive test cases.
5. **Conduct Testing:** Execute the designed test cases on the developed application.
6. **Prepare Test Case Report:** Document the test cases, actual results, and status (Pass/Fail), along with any bugs found.

## Source Code

```
// Placeholder for source code of a student mark sheet application
// Example (conceptual Python):
// def calculate_grade(total_marks):
//     if total_marks >= 90: return 'A'
//     elif total_marks >= 80: return 'B'
//     // ...
//     else: return 'F'
//
// def process_marksheet(student_name, marks_dict):
//     // ... calculate total, percentage, grade ...
```

## Input

```
// Placeholder for specific student data and marks for test cases
// Example:
// Test Case 1 (All subjects high marks): Student A, Math=95, Science=90,
English=88
// Test Case 2 (Boundary for A grade): Student B, Math=89, Science=90,
English=91
// Test Case 3 (Invalid mark): Student C, Math=105, Science=70, English=60
// Test Case 4 (Fail case): Student D, Math=30, Science=25, English=35
```

## Expected Output

```
// Placeholder for expected total marks, percentage, and grade
// Example:
// Test Case 1: Total=273, Percentage=91%, Grade='A'
// Test Case 2: Total=270, Percentage=90%, Grade='A'
// Test Case 3: Error: Marks must be between 0 and 100
// Test Case 4: Total=90, Percentage=30%, Grade='F'
```

# Lab 7: Develop a Employee salary Processing application and Prepare Test Case Report

## Title

Develop an Employee Salary Processing application and Prepare Test Case Report

## Aim

To develop an application for processing employee salaries, including calculations for deductions and net pay, and to prepare a detailed test case report.

## Procedure

1. **Develop Salary Processing Application:** Create an application that takes employee details (e.g., basic salary, allowances, deductions like tax, provident fund) and calculates gross pay, net pay, and displays a salary slip.
2. **Understand Requirements:** Define salary components, tax slabs, deduction rules, and error handling for invalid financial inputs.
3. **Identify Test Scenarios:** Identify scenarios for various salary ranges, different deduction configurations, boundary values for tax slabs, and invalid numerical inputs.
4. **Design Test Cases:** Apply test case design techniques to create comprehensive test cases covering all calculations and edge cases.
5. **Prepare Test Case Report:** Document the test cases, actual results, and status.

## Source Code

```
// Placeholder for source code of an employee salary processing application
// Example (conceptual):
// class Employee {
//     double basicSalary;
//     double calculateGrossPay() { /* ... */ }
//     double calculateTax() { /* ... */ }
//     double calculateNetPay() { /* ... */ }
// }
```

## Input

```
// Placeholder for specific employee data and salary components for test cases
// Example:
// Test Case 1 (Standard salary): Basic=50000, Allowances=10000, Deductions=5000
// Test Case 2 (High salary, different tax slab): Basic=150000,
Allowances=20000, Deductions=10000
// Test Case 3 (Zero basic salary): Basic=0, Allowances=0, Deductions=0
// Test Case 4 (Negative deduction): Basic=40000, Allowances=5000, Deductions=-
1000
```

## Expected Output

```
// Placeholder for expected gross pay, net pay, and other calculated values
// Example:
// Test Case 1: Gross Pay=60000, Net Pay=55000
```

```
// Test Case 2: Gross Pay=170000, Net Pay=... (after tax calculation)
// Test Case 3: Gross Pay=0, Net Pay=0
// Test Case 4: Error: Deduction cannot be negative
```

# Lab 8: Develop a Flight Reservation application and Prepare Test Case Report

## Title

Develop a Flight Reservation application and Prepare Test Case Report

## Aim

To develop a simplified flight reservation application and to prepare a comprehensive test case report to ensure its functionality, booking process, and error handling.

## Procedure

1. **Develop Flight Reservation Application:** Create an application that allows users to search for flights (origin, destination, date), select a flight, enter passenger details, and simulate a booking process.
2. **Understand Requirements:** Define search criteria, booking flow, seat availability, passenger information validation, and confirmation/error messages.
3. **Identify Test Scenarios:** Identify scenarios such as valid flight search, no flights found, selecting a flight, entering valid/invalid passenger details, attempting to book an unavailable seat, and handling payment errors (conceptual).
4. **Design Test Cases:** Apply test case design techniques to cover the entire booking flow and various error conditions.
5. **Prepare Test Case Report:** Document the test cases, actual results, and status.

## Source Code

```
// Placeholder for source code of a flight reservation application
// Example (conceptual):
// class FlightSearch {
//     List<Flight> searchFlights(String origin, String destination, Date date)
// { /* ... */ }
// }
// class Booking {
//     boolean bookFlight(Flight selectedFlight, Passenger passenger) { /* ...
// */ }
// }
```

## Input

```
// Placeholder for specific search queries and passenger details for test cases
// Example:
// Test Case 1 (Valid search): Origin="DEL", Destination="MUM", Date="2025-12-25"
// Test Case 2 (No flights): Origin="XYZ", Destination="ABC", Date="2025-12-25"
// Test Case 3 (Booking with valid details): Flight_ID="AI101",
// Passenger_Name="John Doe", Age=30
// Test Case 4 (Booking with invalid age): Flight_ID="AI101",
// Passenger_Name="Jane Doe", Age=0
```

## Expected Output

```
// Placeholder for expected search results, booking confirmations, or error
messages
// Example:
// Test Case 1: List of available flights matching criteria.
// Test Case 2: "No flights found for this route." message.
// Test Case 3: "Booking successful! Confirmation ID: XYZ123"
// Test Case 4: "Invalid Age. Please enter a valid age."
```

# Lab 9: Web site Testing

## Title

Web site Testing

## Aim

To perform comprehensive testing on a given website, covering functional, usability, performance, and security aspects, and to document the findings.

## Procedure

1. **Select a Website:** Choose a publicly accessible website for testing (e.g., an e-commerce site, a news portal, a social media platform).
2. **Understand Website Functionality:** Explore the website to understand its features, navigation, and user flows.
3. **Identify Test Categories:**
  - **Functional Testing:** Verify all links, forms, buttons, search functionality, and data submission work as expected.
  - **Usability Testing:** Assess ease of navigation, clarity of content, and overall user experience.
  - **Performance Testing (Basic):** Observe page load times, responsiveness under normal usage.
  - **Security Testing (Basic):** Check for common vulnerabilities like broken links, exposed sensitive information (not ethical hacking).
  - **Compatibility Testing:** Check responsiveness on different browsers and devices (if possible).
4. **Design Test Cases/Checklist:** Create a checklist or informal test cases for each identified category.
5. **Execute Tests:** Systematically go through the website and execute the planned tests.
6. **Document Findings:** Record observations, actual results, and any bugs or issues found in a report format.

## Source Code

```
// N/A - This lab focuses on testing an existing website, not developing one.  
// No source code is provided as the subject is an external website.
```

## Input

```
// Placeholder for typical user interactions and data entered on the website  
// Example:  
// - Navigating to different pages  
// - Submitting a contact form with valid/invalid data  
// - Using the search bar with different keywords  
// - Clicking on various links and buttons  
// - Trying to register with existing/invalid email
```

## Expected Output

```
// Placeholder for expected website behavior and responses
// Example:
// - Page loads correctly and quickly.
// - Form submission is successful, and a confirmation message is displayed.
// - Search results are relevant.
// - All links are functional and lead to the correct pages.
// - Error messages are displayed for invalid inputs.
```



# Lab 10: Software Test Automation using testing tool

## Title

Software Test Automation using Testing Tool

## Aim

To understand the concepts of software test automation and to automate a set of test cases using a chosen testing tool (e.g., Selenium, QTP/UFT, TestComplete).

## Procedure

1. **Choose a Testing Tool:** Select a suitable automation testing tool (e.g., Selenium for web applications).
2. **Identify Test Cases for Automation:** Select a few simple, repetitive test cases from previous labs or a small web application that are good candidates for automation.
3. **Learn Tool Basics:** Familiarize yourself with the basic functionalities of the chosen tool (e.g., element locators, actions, assertions in Selenium).
4. **Develop Automation Scripts:** Write automation scripts for the selected test cases.
5. **Execute Automation Scripts:** Run the developed scripts and observe the execution.
6. **Analyze Results:** Review the automation test reports generated by the tool.
7. **Document Automation Process:** Record the steps taken, the tool used, and the challenges faced.

## Source Code

```
// Placeholder for automation scripts (e.g., Selenium WebDriver code in
Java/Python)
// Example (Selenium with Python):
// from selenium import webdriver
// from selenium.webdriver.common.by import By
//
// driver = webdriver.Chrome()
// driver.get("http://www.example.com/login")
// driver.find_element(By.ID, "username").send_keys("testuser")
// driver.find_element(By.ID, "password").send_keys("testpass")
// driver.find_element(By.ID, "loginButton").click()
// // Add assertions to verify login success
// driver.quit()
```

## Input

```
// Placeholder for data used by automation scripts (e.g., URLs, login
credentials)
// Example:
// - URL: "http://www.example.com/login"
// - Username: "testuser"
// - Password: "testpass"
```

## Expected Output

```
// Placeholder for expected outcomes of the automated tests (e.g., successful
login, element found)
// Example:
// - Login successful, redirected to dashboard.
// - Specific text element found on the page.
// - No errors during script execution.
```

# Lab 11: Writing and Tracking Test Cases

## Title

Writing and Tracking Test Cases

## Aim

To gain practical experience in writing well-structured test cases and using a system (manual or simple tool) to track their execution status.

## Procedure

1. **Select a Small Application/Feature:** Choose a simple application or a specific feature (e.g., a calculator, a basic form, or a small module from a previous lab).
2. **Identify Requirements:** Clearly understand the functionality to be tested.
3. **Write Test Cases:** For the selected application/feature, write a comprehensive set of test cases following a standard format (ID, Description, Preconditions, Steps, Input Data, Expected Output). Focus on clarity and completeness.
4. **Choose a Tracking Method:** Use a simple spreadsheet (Excel/Google Sheets) or a basic test management tool (if available) to track the test cases.
5. **Execute and Track:** Simulate the execution of each test case and update its status (e.g., Not Run, Pass, Fail, Blocked) in the tracking system.
6. **Document Findings:** Summarize the testing efforts, including the number of test cases written, executed, passed, and failed.

## Source Code

```
// N/A - This lab focuses on the process of writing and tracking test cases, not  
on developing an application.  
// Source code would be for the application being tested, which is not part of  
this lab's deliverable.
```

## Input

```
// Placeholder for conceptual inputs used during test case execution  
// Example:  
// - Varies depending on the application/feature chosen for testing.  
// - Could be values entered into forms, buttons clicked, navigation paths  
followed.
```

## Expected Output

```
// Placeholder for conceptual expected outcomes of the test cases  
// Example:  
// - Varies depending on the application/feature chosen for testing.  
// - Could be specific messages displayed, correct calculations, successful data  
submission.
```

# Lab 12: Bug Tracking System

## Title

Bug Tracking System

## Aim

To understand the importance of bug tracking, learn how to use a bug tracking system, and practice reporting and managing defects.

## Procedure

1. **Understand Bug Life Cycle:** Familiarize yourself with the typical bug life cycle (New, Assigned, Open, Fixed, Retest, Reopen, Closed, Deferred, Duplicate, Rejected).
2. **Choose a Bug Tracking System:** Use a simulated bug tracking system (e.g., a simple spreadsheet mimicking fields like Bug ID, Summary, Description, Steps to Reproduce, Expected Result, Actual Result, Severity, Priority, Status, Assigned To, Reported By, Date). If available, use a real tool like Jira (community edition), Bugzilla, or Redmine.
3. **Identify Bugs (Simulated/Actual):** From previous labs or a given application, identify a few (simulated or actual) bugs.
4. **Report Bugs:** For each identified bug, create a detailed bug report in the chosen system, ensuring all necessary fields are filled accurately.
5. **Track Bug Status:** Simulate the various stages of the bug life cycle by updating the status of the reported bugs.
6. **Document Learning:** Summarize the experience of using the bug tracking system and the benefits of defect management.

## Source Code

```
// N/A - This lab focuses on using a bug tracking system, not on developing one  
or an application.  
// No source code is provided.
```

## Input

```
// Placeholder for bug details entered into the tracking system  
// Example:  
// - Bug Summary: "Login button not clickable on mobile"  
// - Steps to Reproduce: "1. Open login page on Chrome mobile. 2. Enter  
credentials. 3. Try to click login button."  
// - Expected Result: "Login button should be clickable and initiate login."  
// - Actual Result: "Login button is unresponsive."  
// - Severity: High, Priority: High
```

## Expected Output

```
// Placeholder for the structured bug report entries within the tracking system  
// Example:  
// - A new bug entry with all fields populated.  
// - Status changes reflecting the bug's progress (e.g., from 'New' to  
'Assigned' to 'Fixed').
```

# Lab 13: Basic Operation of Selenium Testing tool

## Title

Basic Operation of Selenium Testing Tool

## Aim

To get hands-on experience with the fundamental operations of Selenium WebDriver for automating web browser interactions.

## Procedure

1. **Setup Selenium Environment:** Install necessary components (e.g., Java/Python, Selenium WebDriver library, browser driver like ChromeDriver/GeckoDriver).
2. **Launch Browser:** Write a simple script to launch a web browser using Selenium WebDriver.
3. **Navigate to URL:** Write a script to navigate to a specific URL.
4. **Locate Elements:** Practice identifying web elements using various locators (ID, Name, Class Name, Tag Name, Link Text, Partial Link Text, CSS Selector, XPath).
5. **Perform Actions:** Perform basic actions on elements (e.g., `click()`, `send_keys()`, `clear()`).
6. **Get Element Properties:** Retrieve text, attributes, or CSS properties of elements.
7. **Close Browser:** Learn how to close the browser session.
8. **Document Scripts:** Keep a record of the scripts written and their purpose.

## Source Code

```
# Placeholder for basic Selenium Python scripts
# Example:
from selenium import webdriver
from selenium.webdriver.common.by import By
import time

# Initialize the Chrome driver (ensure chromedriver is in your PATH or specify path)
driver = webdriver.Chrome()

try:
    # Navigate to a website
    driver.get("https://www.google.com")
    print("Navigated to Google.")

    # Find the search box by name and type a query
    search_box = driver.find_element(By.NAME, "q")
    search_box.send_keys("Selenium WebDriver")
    print("Typed 'Selenium WebDriver' into search box.")

    # Find the search button by name and click it
    # Note: Google's search button might be tricky, using a common one or
    submitting form
    # For demonstration, let's assume there's a button with name 'btnK'
    # Or simply submit the form
    search_box.submit()
    print("Submitted search query.")

    time.sleep(3) # Wait for results to load
```

```
        # Verify title of the page
        print(f"Page title after search: {driver.title}")

except Exception as e:
    print(f"An error occurred: {e}")

finally:
    # Close the browser
    driver.quit()
    print("Browser closed.")
```

## Input

```
// Placeholder for URLs and data used in Selenium scripts
// Example:
// - URL: "https://www.google.com"
// - Search query: "Selenium WebDriver"
```

## Expected Output

```
// Placeholder for expected console output and browser behavior
// Example:
// - Browser opens and navigates to Google.
// - "Selenium WebDriver" is typed into the search bar.
// - Search results page loads.
// - Console output showing page title or confirmation messages.
```

# Lab 14: Working with Selenium Components

## Title

Working with Selenium Components

## Aim

To explore and utilize various advanced components and features of Selenium WebDriver, such as waits, dropdowns, alerts, and handling multiple windows/frames.

## Procedure

1. **Implicit and Explicit Waits:** Implement different types of waits to handle dynamic web elements and synchronization issues.
2. **Handling Dropdowns:** Use `Select` class (in Java/Python) to interact with dropdown menus.
3. **Handling Alerts/Pop-ups:** Learn to accept, dismiss, and get text from JavaScript alerts.
4. **Handling Multiple Windows/Tabs:** Switch between different browser windows or tabs.
5. **Handling Frames:** Switch between different frames within a web page.
6. **Taking Screenshots:** Capture screenshots of the web page during test execution.
7. **Document Scripts:** Record the scripts and the specific Selenium components used.

## Source Code

```
# Placeholder for Selenium Python scripts demonstrating various components
# Example:
from selenium import webdriver
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
from selenium.webdriver.support.ui import Select
import time

driver = webdriver.Chrome()

try:
    driver.get("https://www.selenium.dev/selenium/web/dropdowns.html")

    # Handling Dropdown
    select_element = driver.find_element(By.ID, "dropdown")
    select = Select(select_element)
    select.select_by_visible_text("Option 2")
    print("Selected 'Option 2' from dropdown.")
    time.sleep(2)

    driver.get("https://www.selenium.dev/selenium/web/alerts.html")
    # Handling Alert
    driver.find_element(By.ID, "alert").click()
    WebDriverWait(driver, 10).until(EC.alert_is_present())
    alert = driver.switch_to.alert
    print(f"Alert text: {alert.text}")
    alert.accept()
    print("Alert accepted.")
    time.sleep(2)

    # Taking Screenshot
```

```
        driver.save_screenshot("screenshot_example.png")
        print("Screenshot taken: screenshot_example.png")

except Exception as e:
    print(f"An error occurred: {e}")

finally:
    driver.quit()
```

## Input

```
// Placeholder for URLs and data used in Selenium scripts for component
interaction
// Example:
// - URL with dropdowns: "https://www.selenium.dev/selenium/web/dropdowns.html"
// - URL with alerts: "https://www.selenium.dev/selenium/web/alerts.html"
```

## Expected Output

```
// Placeholder for expected console output and browser behavior
// Example:
// - Dropdown option selected.
// - Alert text printed to console, alert dismissed.
// - Screenshot file created.
```



# Lab 15: Selenium Web driver Handling

## Title

Selenium Web driver Handling

## Aim

To gain a deeper understanding of advanced Selenium WebDriver concepts, including driver management, handling cookies, and executing JavaScript.

## Procedure

1. **Driver Management:** Understand how to properly initialize and quit WebDriver instances, and manage browser profiles/options.
2. **Handling Cookies:** Add, delete, and get cookies using WebDriver.
3. **Executing JavaScript:** Execute JavaScript code directly from Selenium to interact with elements or retrieve information.
4. **Handling File Uploads (Conceptual):** Understand how to interact with file upload elements.
5. **Page Object Model (Conceptual):** Learn the basic principles of the Page Object Model design pattern for better test automation framework design.
6. **Error Handling in Automation:** Implement `try-except` blocks (Python) or `try-catch` (Java) for robust automation scripts.
7. **Document Scripts:** Record the scripts and the advanced WebDriver handling techniques used.

## Source Code

```
# Placeholder for advanced Selenium Python scripts
# Example:
from selenium import webdriver
from selenium.webdriver.common.by import By
import time

driver = webdriver.Chrome()

try:
    driver.get("https://www.google.com")

    # Add a cookie
    driver.add_cookie({"name": "mycookie", "value": "testvalue"})
    print("Added a cookie.")

    # Get all cookies
    cookies = driver.get_cookies()
    print("Current cookies:", cookies)

    # Execute JavaScript
    driver.execute_script("alert('Hello from Selenium!');")
    print("Executed JavaScript alert.")
    time.sleep(2) # See the alert
    driver.switch_to.alert.accept() # Dismiss the alert
    print("Alert dismissed.")

    # Get page title using JavaScript
```

```
js_title = driver.execute_script("return document.title;")
print(f"Page title via JavaScript: {js_title}")

except Exception as e:
    print(f"An error occurred: {e}")

finally:
    driver.quit()
```

## **Input**

```
// Placeholder for URLs and data used in advanced Selenium scripts
// Example:
// - Any URL for cookie manipulation or JavaScript execution.
```

## **Expected Output**

```
// Placeholder for expected console output and browser behavior
// Example:
// - Cookie added and retrieved successfully.
// - JavaScript alert appears and is dismissed.
// - Page title retrieved via JavaScript is printed.
```