

28. a. Obtain the Huffman code for the word "COMMITTEE". 10 4 3 3
- (OR)**
- b. Explain wavelet coding in detail. 10 4 3 3
29. a. Derive the discrete wiener HOPF equation and the frequency response of IIR linear minimum mean square error filters. 10 3 4 3
- (OR)**
- b. Explain deformable motion, photometric image formation and geometric image formation with neat diagrams. 10 3 4 3
30. a. Explain block matching method for motion estimation in detail. 10 3 5 3
- (OR)**
- b. Explain motion estimation and the optical flow with neat diagram. Also differentiate 2D motion and apparent motion in video coding. 10 3 5 3

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Reg. No.

**B.Tech. DEGREE EXAMINATION, NOVEMBER 2022**  
Sixth and Seventh Semester

**18ECE243J – DIGITAL IMAGE AND VIDEO PROCESSING**  
(For the candidates admitted from the academic year 2018-2019 to 2019-2020)

**Note:**

- (i) **Part - A** should be answered in OMR sheet within first 40 minutes and OMR sheet should be handed over to hall invigilator at the end of 40<sup>th</sup> minute.
- (ii) **Part - B** should be answered in answer booklet.

Time: 2½ Hours

Max. Marks: 75

**PART – A (25 × 1 = 25 Marks)**

Answer **ALL** Questions

- |   | Marks | BL | CO | PO |
|---|-------|----|----|----|
| 1. Bartlane system were capable of coding images in _____ distinct gray levels.<br>(A) 5 (B) 10<br>(C) 15 (D) 20  | 1     | 1  | 1  | 3  |
| 2. The process that assigns labels to an object based on descriptors are termed as<br>(A) Image enhancement (B) Image preprocessing<br>(C) Image segmentation (D) Image recognition | 1     | 1  | 1  | 3  |
| 3. Digitization of spatial coordinates is called as<br>(A) Image sampling (B) Image smoothing<br>(C) Gray level quantization (D) Image processing                                   | 1     | 1  | 1  | 3  |
| 4. Cone vision is also called as<br>(A) Photopic vision (B) Scotopic vision<br>(C) Photographic vision (D) Magnetic vision  | 1     | 2  | 1  | 3  |
| 5. The region in the retina where there is no receptors is called as<br>(A) Rod (B) Cone<br>(C) Blind spot (D) Fovea  | 1     | 2  | 1  | 3  |
| 6. _____ transformation, maps a narrow range of low intensity values of the input into a wider range of output levels.<br>(A) Linear (B) Inverse log<br>(C) Log (D) Pixel           | 1     | 1  | 2  | 3  |
| 7. The _____ filter is an order statistics filter.<br>(A) Averaging (B) Weighted averaging<br>(C) Median (D) Low pass   | 1     | 1  | 2  | 3  |
| 8. The shape of a homomorphic filter is a _____ filter.<br>(A) Low pass (B) High pass<br>(C) Band pass (D) Band stop  | 1     | 1  | 2  | 3  |

9. If  $F(X,Y)$  is an image function of two variables, the first order derivative of one dimensional function  $F(X)$  is  
 (A)  $F(X+1)-F(X)$  (B)  $F(X)-F(X+1)$   
 (C)  $F(X-1)-F(X+1)$  (D)  $F(X)+F(X+1)$
10. The method used to generate a processed image that has a specified histogram is called as  
 (A) Histogram equalization (B) Histogram matching  
 (C) Normalized histogram (D) Unnormalized histogram
11. \_\_\_\_\_ transforms  $f(x,y)$  into a format designed to reduce spatial and temporal redundancy.  
 (A) Mapper (B) Quantizer  
 (C) Symbol coder (D) Symbol decoder
12. \_\_\_\_\_ coding does not generate individual codes for each character.  
 (A) Block codes (B) Run length  
 (C) Arithmetic (D) Huffman
13. The mask used for diagonal edge detection is  
 (A) 1 D mask (B) 2D mask  
 (C) 3D mask (D) 4D mask
14. \_\_\_\_\_ is used to extract the most appropriate location of an edge when there is a gradual change in intensity levels.  
 (A) Sobel operator (B) Laplacian operator  
 (C) Prewitt operation (D) Gaussian operator
15. What does the total number of pixel in the region defines?  
 (A) Area (B) Intensity  
 (C) Brightness (D) Contrast
16. The \_\_\_\_\_ ensure that the picture starts at the top left corner of the receiving CRT.  
 (A) Blanking pulse (B) Sync pulse  
 (C) Aspect ratio (D) Bandwidth
17. Which projection gives a realistic view?  
 (A) Perspective projection (B) Orthographic projection  
 (C) Oblique projection (D) Isotropic projection
18. In perspective projection, all lines of sight start at a \_\_\_\_\_ point.  
 (A) Multiple (B) Three  
 (C) Two (D) Single
19. The 3D displacement of a rigid object in the Cartesian coordinates with rotation matrix R and translation matrix T can be modelled as  
 (A)  $X' = TX + R$  (B)  $X' = RX + T$   
 (C)  $X' = RX / T$  (D)  $X' = RX - T$

20. In photometric image formation, the surfaces with negligible specular component are termed as  
 (A) Lambertian surfaces (B) Reflectance surfaces  
 (C) Refractance surfaces (D) Incident surfaces
21. 2D motion is also called as \_\_\_\_\_ motion.  
 (A) Projected (B) Translational  
 (C) Spatial (D) Linear
22. In hierarchical block matching, low pass filtering may be performed by  
 (A) Box filter (B) Butterworth filter  
 (C) Chebyshev filter (D) Temporal filter
23. \_\_\_\_\_ problem is a special case of the correspondence problem where the two frames are globally shifted with respect to each other.  
 (A) Displacement (B) Registration  
 (C) Acceleration (D) Occlusion
24. \_\_\_\_\_ aims to describe the orthographic projection of a 3D motion of a surface in to the image plane.  
 (A) Non parametric model (B) Parametric model  
 (C) Recursive model (D) Non recursive model
25. \_\_\_\_\_ criterion requires a threshold comparator and a  $\log_2(N_1 \times N_2)$  counter.  
 (A) Mean square error (B) Mean absolute difference  
 (C) Matching pel count (D) Minimum mean square error

### PART – B (5 × 10 = 50 Marks)

Answer ALL Questions

26. a. Describe the image formation in human eye. Also explain the brightness adaptation and discrimination. 10 3 1 3
- (OR)
- b. Explain DFT and the properties of 2D-DFT. 10 3 1 3
27. a. Explain homomorphic filtering in detail. 10 3 2 3
- (OR)
- b. Perform histogram equalization on a 3-bit image of size 32×32 pixels. The intensity distribution of the image is given below. 10 3 2 3

$r_k$	0	1	2	3	4	5	6	7
$n_k$	110	374	210	150	100	50	20	10