Reg. No.								
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B.Tech. DEGREE EXAMINATION, JUNE 2024

Fourth Semester

18CSC204J – DESIGN AND ANALYSIS OF ALGORITHMS

(For the candidates admitted during the academic year 2018-2019 to 2021-2022)

(i) (ii)		Part - A should be answered in OMR sheet within first 40 minutes and OMR sheet sh to hall invigilator at the end of 40 th minute. Part - B & Part - C should be answered in answer booklet.						over
Гime	: 3]	nours			Max. I	Marl	cs: 1	00
				1	Marks	BL	со	PO
		$PART - A (20 \times 1)$						
		Answer ALL (ons	1	ĭ	1	1,2
	1.	What is the worst case for linear sea		0.4	Ī			,
		(A) $O(1)$	` '	O(log n)				
		(C) O(n)	(D)	O(n log n)				
	2.	Which of the following recurrence Fibonacci number?	e relati	ions can be used to find the nth	1	1	1	1,2
		(A) $f(n) = f(n) + f(n-1)$	(B)	f(n) = 2f(n-1)				
		(C) $f(n) = f(n-1)$	(D)	f(n) = f(n-1) + f(n-2)				
					1	1	1	1,2
	3.	If $f(n) = O(g(n))$ then $g(n) = O(h(n))$	(n)) th	en	1	1	1	1,20
		(A) $f(n) = \theta(h(n))$	(B)	$f(n) = \Omega(h(n))$				
		(C) $f(n) = O(h(n))$	(D)	Either (B) or (C)				
	4	notation is useful for specifying	ing the	lower hound on time complexity	. 1	1	1	1,2
	4.		(B)	O	20			
		(A) 0 big oh	` '					
		(C) (B)	(D)	o little oh				
	5.	The best case time complexity of bi	inary s	earch in an unsuccessful search is	1	1	2	2,3
		(A) 0(n)		O(1)				
		(C) $O(\log n)$, ,	$O(n \log n)$			ř.	
					1	1	2	2,3
	6.	The disadvantage of divide and con	iquer n	nethod is				
		(A) Difficult to understand						
		(C) Slow in programming	(D)	High time complexity				
	7	The worst case running time of qui	ck sort	is	1	1	2	2,3
		(A) $O(n^2)$		O(n log n)				
		$\begin{array}{ccc} (\mathbf{r}) & 0(\mathbf{n}) \\ (\mathbf{C}) & 0(\mathbf{n}) \end{array}$. /	$O(n^3)$	8			
			(2)					
	8.	The number of comparisons requiusing divide and conquer strategy i		finding minimum and maximum	n ¹	1	2	2,3
		(A) $2n-2$		2n-1				
		(C) $3(n+1)$, ,	3n/2 - 2				

Note:

9	. Whi	ich algorithmic technique is thes?	e bes	t approach for solving Huffman	1	1	3	2,3
		Brute force Greedy		Divide and conquer Backtracking				
10.	Wha appr	at is the time complexity of froach?	action	al Knapsack problem in greedy	× 1	1	3	2,3
	(A)	O(n log n) O(log n)		O(n) O(1)				
11.	(A)	ch of the following design techn Greedy Dynamic programming	(B)	uses memoization? Divide and conquer Brute force	1	1	3,6	2,3
12.	(A)	principal of optimality holds god Greedy Dynamic programming	(B)	Divide and conquer	1	1	3,6	2,3
13.	for s (A)	ose the searching method which tate-space time construction. Depth-first search FIFO search	(B)	pful in a backtracking algorithm Breadth first search LIFO search	1	1	4,6	1,2,3
14.	(A)	t is the time complexity of depth fit O(V+E) O(V)	(B)	orch? O (E) O (V * E)	1	1	4	2
15.	solut:	de is said to be it if ha ion. Non-promising Succeeding	(B)	Promising Preceding	1	1	4,6	1,2,3
16.	Cons {5,7, probl (A) (C)	10,12,15,18,20}. How many nun em? 4	m, n	= 4, sum = 35 an weights = f solutions available for the given	1	1	= 4	1,2,3
17.	comp (A)	as assume the problem of 3-Selexity classes. Choose the correct Both in Period of NP complete	et state (B)	and 2-SAT are belongs to the ement from the following NP complete and P respectively P-complete only	1	1	5	1,2
	(A) (C) (C)	omized quick sort is identified b Quick sort with random elements Quick sort with random pivot choice	(B)	Quick sort with random input choice Quick sort with random output	1	1	5	1,2

- 19. A _____ of a graph is a set of vertices that includes at least one end point 1 1 5 1,2 of every edge of the graph.
 - (A) Vertex traversal
- (B) Preorder traversal

(C) Vertex cover

- (D) In order cover
- 20. Problems that can be solved in polynomial time are known as _____. 1 1 5 1,2
 - (A) Tractable

(B) Intractable

(C) Complete

(D) Decision

PART – B (
$$5 \times 4 = 20$$
 Marks)
Answer ANY FIVE Questions

Marks BL

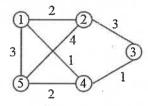
- 21. Write short notes on the following asymptotic notations.
 - (i) Ω (Omega)
- (ii) θ (theta)
- 22. Solving using Masters theorem. $T(n) = 7T(n/2) + \theta(n^2)$.
- 4 3 2 2,3

PO

1.2

- 23. Compare and contrast the brute force and Huffman method of encoding.

 4 2 3 2,3
- 24. Find the minimum spanning tree using Kruskal's algorithm through greedy 4 3 4 1,2,3 technique in the following graph G.



- 25. Explain the following terminologies of a graph with example.

 4 2 4 1,2,3
 - (i) Indegree
 - (ii) Cycle
- 26. P is a subset of NP. Comment and justify your answer on the given 4 3 5 1,2 statement/
- 27. Define the satisfiability problem with example.

4 1 5 1,2

BL

3

Marks

PO

1,2

$$PART - C (5 \times 12 = 60 \text{ Marks})$$

Answer ALL Questions

28. a. Solve the recurrence relation using recursion tree method and find its time 12 3 1 1,2 complexity.

$$T(n) = T(n/3) + T(2n/3) + n$$
 and $T(1) = 1$

(OR)

b.i. Prove that $f(n) \in O(g(n))$, given that

$$f(n) = 2n^2 + 3n + 2$$

$$g(n) = n^3 + 2n + 4$$

ii. If $f(n) = 4n^3 + 8n^2 + 11$ and $g(n) = 7n^2 + 4n + 12$, then prove that $f(n) \in \Omega(g(n))$.

first element as the pivot. 5 2 2 2,3 ii. Analyze its best and worst case complexity. (OR) b.i. Construct an algorithm to perform matrix multiplication using divide and 3 2,3 conquer strategy. 3 2 2,3 ii. Compare its time complexity analysis with the Naïve method of matrix multiplication. 3 2,3 30. a.i. Let the string = 'BCAADDCCACACAC'. Encode the string using greedy approach. 2 3 2,3 ii. Analyze its time complexity. (OR) 3 2,3 b.i. Find the longest common subsequence for the following strings using dynamic programming algorithm. str 1 = AGGTABstr 2 = GXTXAYB3 2 2,3 ii. Analyze its time complexity. 1,2,3 31. a.i. Determine the sum of subsets to make a total "9" from the given set of elements "S" using backtracking strategy. $S = \{3,4,5,2\}$ 5 1,2,3 ii. Write its algorithm. (OR) 1,2,3 b.i. Perform the traversal on the given graph 'G' using depth first search. 1,2,3 ii. Analyze the depth first search algorithm and find its time complexity. 1,2 32. a. Apply Rabin-Karp algorithm to find the string matching in the following strings. str 1 = "aabbacdab" str 2 = "abba" (OR) 1 5,6 1,2 b. Write short notes on the following NP complete (i) (ii) NP hard (iii) Vertex covering

29. a.i. Construct a divide and conquer algorithm to perform sorting by selecting

* * * * *

3

2,3