

8. A _____ is a device in which the stations are completely unaware of its existence. 1 1 2 1
 (A) Passive hub (B) Repeater
 (C) Simple bridge (D) Transparent bridge
9. In _____ line encoding scheme, the '1' symbol alternates between +V and -V. 1 2 3 1
 (A) Unipolar RZ (B) Bipolar AMI
 (C) Bipolar pseudo ternary (D) Manchester coding
10. In digital to analog conversion, when two carriers are used, with the help of constellation diagram we can define _____ of a signal. 1 1 3 1
 (A) Time (B) Frequency
 (C) Frequency and time (D) Amplitude and phase
11. The _____ is designed for digital signals. 1 2 3 1
 (A) Frequency – division multiplexing (B) Wavelength-division multiplexing
 (C) Time-division multiplexing (D) Space-division multiplexing
12. When pulse code modulation is used to convert analog signal to digital data, the sequence of operation is 1 1 3 1
 (A) Quantizing, sampling, encoding (B) Sampling, encoding, quantizing
 (C) Sampling, quantizing, sampling (D) Encoding, quantizing, sampling
13. The stop-and-wait flow control method is the same as the sliding window method with a window size of _____. 1 2 4 1
 (A) 0 (B) 1
 (C) 2 (D) 3
14. In the sliding window method of flow control, the sender may send _____ at a time. 1 2 4 1
 (A) Several frames (B) Only one frame
 (C) Two frames (D) One or two frames
15. In cyclic redundancy checking what is the CRC? 1 1 4 1
 (A) The quotient (B) The dividend
 (C) The divisor (D) The remainder
16. Carrier Sense Multiple Access (CSMA) is based on the medium called 1 1 4 1
 (A) Listen before talk (B) Listen before sending
 (C) Sense before transmit (D) Sense before collision
17. In _____ forwarding, the mask and destination addresses are both 0.0.0.0 in the routing table 1 1 5 1.2
 (A) Default (B) Host – specific
 (C) Next – hop (D) Network – specific

18. Routing between autonomous systems is referred to as _____.	1	2	6	1
(A) Internet domain routers	(B) Interdomain routing			
(C) Intradomain routing	(D) Worldwide routing			
19. How often does a RIP V ₁ router broadcast its routing table by default?	1	2	5	1
(A) Every 30 seconds	(B) Every 60 seconds			
(C) Every 90 seconds	(D) RIPv ₁ does not broadcast periodically			
20. What is the purpose of the keepalive message?	1	2	5	1
(A) To request an update message	(B) To acknowledge a notification message			
(C) To begin the peer relationship	(D) To maintain the BGP peer session			

PART – B (5 × 4 = 20 Marks)

Answer ANY FIVE Questions

	Marks	BL	CO	PO
21. Write about five components of computer communications.	4	1	1	1
22. Write short notes on parallel transmission.	4	1	2	1
23. What is NAT? Write in brief about it.	4	1	3	1
24. List the address range of private IPs.	4	1	3	1
25. What is frequency division multiplexing? Give an example.	4	1	4	1
26. Demonstrate checksum with suitable example.	4	1	5	1
27. Compare static and dynamic routing.	4	1	5	1

PART – C (5 × 12 = 60 Marks)

Answer ALL Questions

	Marks	BL	CO	PO
28. a.i. Name the four basic network topologies and cite an advantage of each type.	6	2	2	1,2
ii. Draw the layers in the OSI model and write the functions of each layer.	6	1	1	1
(OR)				
b.i. Draw the architecture of TCP/IP protocol suite and discuss its functions.	6	2	1	1
ii. Explain the four levels of address used in an internet employing the TCP/IP protocols.	6	3	1	1
29. a.i. Subnet the class C IP address 195.1.1.0 so that you have atleast 2 subnets each subnet must have room for 48 hosts. What are the two possible subnet masks?	6	3	3	1,2

- ii. You are given the following address 172.16.4.255/255.255.252.0. Find the network, directed broadcast and usable host range. 6 3 3 1,2
- (OR)**
- b.i. Appraise the special addressing in detail with suitable example. 6 4 3 1,2
- ii. Explain in detail about the working of router. 6 3 3 1
30. a.i. List down the line coding schemes. Explain any two in detail with example. 6 3 4 1
- ii. Explain the working principle of delta modulation with neat sketch. 6 3 4 1
- (OR)**
- b.i. What is multiplexing? List its categories. Explain any one in detail. 6 3 5 1
- ii. Write in detail about wireless transmission waves. 6 3 5 1
31. a. Analyze the stop and wait and sliding window technique with suitable examples. 12 4 4 1
- (OR)**
- b. Write in detail about High-level Data Link Control (HDLC) and point-to-point protocol (PPP). 12 3 4 1
32. a. Explain in detail about distance vector routing with suitable example. 12 3 6 1
- (OR)**
- b. Demonstrate the Open Shortest Path First (OSPF) protocol with example. 12 3 6 1

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