1	) /2	-)2	62	3 _	A	 1

Reg. No.								

## B.Tech. DEGREE EXAMINATION, DECEMBER 2023 Fourth Semester

## 18CSC205J - OPERATING SYSTEMS

candidates admitted from the academic year 2020-2021 & 2021-2022)

***	(For the canadates admitted from	ine ac	uuemic yeur 2020-2021 & 2021-202.	-)			
Note: (i)	<b>Part - A</b> should be answered in OMR shover to hall invigilator at the end of 40 <sup>th</sup> n	ninute		et shoul	d be	hand	ded
(ii)	Part - B & Part - C should be answered:	in ans	wer booklet.				
Time: 3	hours			Max. N	/Iark	s: 1	00
	$PART - A (20 \times 1 =$	: 20 N	Marks)	Marks	BL	со	РО
	Answer ALL Qu						
1.	In the process of synchronization, v			1	1	1	1
	receiver receives the message is called						
	(A) Non-blocking send	(B)	Blocking send				
	(C) Blocking receive	(D)	Non-blocking receive				
2	A	0000	when it a parents got terminated	1	2	1	1
2.	A process is called as a pro- without invoking wait () system call	to get	when it's parents get terminated				
	(A) Orphan		Zombie				
	(C) System		Interactive				
	(Se)					-	
3.	A process's memory space can be rep			1	1	1	1
	thesystem call after fork () s						
	(A) Wait ()	• •	Replace ()				
	(C) Override ()	(D)	Exce()				
4	In the simple batch systems, the execu	ution	of jobs are controlled by .	1	1	1	1
1.	(A) Monitors		Kernal				
	(C) Init process	` /	Bios				
	16			1	2	2	1
5.	The preemptive version of shortest jo	ob fir	st scheduling algorithm is called	. 1	2	2	1
	as algorithm.	(D)	Chartast waiting time first				
	(A) Shortest execution time first	` ′	Shortest waiting time first Shortest burst time first				
	(C) Shortest remaining time first	(D)	Shortest burst time mst				
6.	The peterson's solution for critical s	ectio	n problem is applicable for only	, 1	2	2	1
	processes.		•				
	(A) Four	(B)	Six				
	(C) Three	(D)	Two				
_	TT	0.11	4 00	1	1	2	1
7.	The mutex lock with busy waiting is			-			_
	<ul><li>(A) Spin lock</li><li>(C) Continuous lock</li></ul>	(B)	Dead lock				
	(C) Collinations fook	(2)	— - <del></del>				

8.	Which of the following is not a ne occur?	ecessa	ary condition for a dead lock to	1	2	2	2
	(A) Circular wait	(B)	Preemption				
	(C) Hold and wait		Mutual exclusion				
9.	The absolute code is generated at	1	time.	1	1	3	1
	(A) Load		Execution				
	(C) Compile	` '	Waiting				
10	The cache of page table for fast-look	un ic	called as	1	1	3	1
10.	(A) Translation look aside buffer	-					
	(C) Transformation look aside						
	buffer buffer	(D)	Transaction fook aside burier				
11	Compaction is a solution for the prob	olem (	ralled	1	2	3	1
1 1/9/	(A) Internal fragmentation						
	- · ·	, ,	Page level fragmentation				
	(C) Gveram magmemation	(1)	rage level fragmentation				
12.	When the content of the base regis	ter ar	nd limit register are 310050 and	1	3	3	2
	140150, then which are all the legal CPU?	addre	esses that can be produced by the				
	(A) 452000	(B)	410119				
	(C) 420223		310048				
13	When a process tries to access a pag	re whi	ich is not currently evisting in the	1	1	4	1
15.	main memory is called	sc win	ich is not currently existing in the				
	(A) TLB miss	(B)	Page hit				
	(C) Page fault		TLB hit				
		` ,					
14.	The with high speed is demand paging.	called	l as "Swap Device" to support	1	1	4	1
	(A) Secondary memory	(B)	Primary memory				
	(C) Virtual memory		Main memory				
	(C) Virtual memory	(D)	Want memory				
15.	For the given reference string, calc	ulate	the number of page faults using	1	3	4	2
	FIFO (with three free frames) 1, 2, 3	, 4, 3,	1				
	(A) 3	(B)					
	(C) 5	(D)	6				
16.	model is one of the technique	which	h can be used to avoid thrashing.	1	2	4	2
	(A) Working page		Working frame				
	(C) Working group		Working set				
17.	ig the mothed which is week	1 4 a 1a a	31 - 41 - 1 - 1 1 1 - 1 -	1	2	5	1
1/.	is the method which is used (A) Sector sparing			•	_	_	•
	. ,		Sector repairing				
	(C) Sector cleaning	(D)	Sector washing				
18.	Which of the following is not a file a	iccess	methods?	1	2	5	1
	(A) Sequential	(B)	Direct				
	(C) Hashed	(D)	Indirect				

19.	In a two-level directory structure, UFD stands for	1	1	5	1
17.	(A) Unique file directory (C) Unified file directory (D) Universal file directory				
20.	The smallest unit of transfer in disk structure is called as  (A) Physical blocks (B) Logical blocks (C) Main memory blocks (D) Secondary memory blocks	1	1	5	1
	PART – B (5 $\times$ 4 = 20 Marks) Answer ANY FIVE Questions	Marks	BL	CO	РО
21.	Long term, short term and medium term scheduler are three different schedulers. Draw and explain the state diagram of a process and brief where and how these schedulers are used for the process transition from one state to another.	4	2	1	3
22.	Write and explain the algorithm for test-set-lock with bounded waiting for process synchronization.	4	2	2	2
23.	Consider a paging system with page table stored in the memory and a fast-lookup cache for page table TLB is also used. Calculate the effective memory access time for the following inputs. TLB hit ratio-80%, time taken for a single memory reference is 100 nanoseconds.	4	3	3	2
24.	Diagrammatically represent the dynamic relocation of address (from logical to physical address) using relocation register and find the physical address for the following logical address. (Note: the content of relocation register is 15500). (i) 154 (ii) 453	4	3	3	2
25.	Consider a scenario, where the frame size is 2 kB. The total free frames available are 75 in numbers. There are 3 processes each with the size (in frames) 20, 40 and 60 respectively are to be allotted with the available free frames. Calculate the number of frame that can be allotted to each process using "Equal allocation" and "proportion allocation" methods.	4	3	4	2
26.	The effective access time is directly proportional to the page fault rate. Justify with suitable example.	4	4	4	2
27.	Define protection access control. Interpret the following file permission and specify the permission for each class of users over the file. $-rwx-rrw-$ Write the various commands which are used to change the file permission.	4	3	5	2
	PART – C ( $5 \times 12 = 60$ Marks) Answer ALL Questions	Marks	BL	CO	PO
28. a.	Draw and explain in detail about the different types of pipes with suitable diagrams.	12	2	1	1

(OR)

b. Consider the following scenario. The size of the main memory is 30,000 words. The size of the operating system is 4000 words. It occupies the main memory from 0 to 3999. The time slice is 05 secs for time sharing system (CTSS). The user program can accommodate the memory from 4000 to 29,999. Consider the following jobs (with their sizes) arrived at the same time and gets the CPU in turns, like job 1 will be executed for first 5 sec, the job 2 for next 5 secs and continue till job 5. If the processes could not able to complete its execution within 5 secs, it has to wait for its second turn.

Draw and explain the state of the memory when each job get its first turn for its execution and also suggest the best options to take decision on retaining and swapping the processes to and from the memory for the reduced number of swapping (program) from main memory to secondary memory and vice versa.

Job 1 - 12,000 words

Job 2 - 8,000 words

Job 3 - 20,000 words

Job 4 - 4,000 words

Job 5 - 15,000 words

29. a. Consider the two processes  $P_1$  and  $P_2$  are periodic in nature, whose periods are  $P_1 = 35$  and  $P_2 = 50$  with fixed processing time  $t_1 = 20$  and t = 25 respectively. Schedule these processes  $P_1$  and  $P_2$  using rate-monotonic scheduling algorithm and illustrate your answer using the Gantt chart and check whether the processes meet their deadline perfectly or not.

If not, schedule the processes using earliest deadline first scheduling algorithm and justify your answer with the help of Gantt chart.

(OR)

b. Consider the following scenario

	A1	locati	on		Max		Available			
	A	В	С	Α	В	C	Α	В	C	
$\mathbf{P}_0$	2	1	1	5	2	2	2	2	0	
$\mathbf{P}_1$	2	2	2	4	3	4				
$P_2$	1	0	3	3	2	5				
$P_3$	2	3	4	3	4	4				
P <sub>4</sub>	1	1	1	5	4	5				

P<sub>0</sub>, P<sub>1</sub>, P<sub>2</sub>, P<sub>3</sub> and P<sub>4</sub> are processes and A, B and C are resources. Using Banker's algorithm

- (i) Ensure that the system is in safe state and suggest the order in which the processes can complete their execution in safe mode
- (ii) Assume if a process P4 raises a request (2, 1, 0), can the request 4 be granted immediately
- (iii) If yes, will this affect the processes order for safe state? Justify 4 4 2 the same with your answer.
- 30. a.i. Draw the structure of the paging hardware.

ii. Consider the following scenario logical memory.

	Pa	age	0		Page 1				Page 2					
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
a	b	c	d	e	f	g	h	i	j	k	1	m	n	0

12

2

2

3

	P	age	3			Page 4						
15	16	17	18	19	20	21	22	23	24	25		
p	q	r	S	t	u	v	w	X	у	z		

D . 11	Page no:	0	1	2	3	4
Page table	Frame no:	9	8	12	1	5

- (1) Draw the structure of the physical memory for this scenario.
- (2) Calculate the physical address for the following input data g, q, b, v, e



2

(OR)

- b. Given six memory partitions of 200 kb, 300 kb, 500 kb, 550 kb, 400 kb and 600 kb (in order). How would the first-fit, best-fit and worst-fit algorithms place processes of 235 kb, 540 kb, 145 kb and 560 kb (in order)? Which algorithm results with effective memory usage? Justify your answer.
- 31. a. Calculate the number of page faults occurs for the following input 12 3 4 reference string using least-recently used page replacement algorithm with four (page) free frames.

1, 1, 2, 2, 3, 4, 5, 1, 2, 6, 7

Does FIFO page replacement algorithm result with better page faults when compared to LRU for this particular reference string? Justify your answer.

(OR)

- b. Explain in detail about working set model and discuss how it avoids 12 2 thrashing with suitable examples.
- 32. a.i. Define the terms
  - (1) Seek time
  - (2) Transfer time
  - (3) Disk-access time
  - ii. Calculate the average disk access time for transferring 4 kB of data block on a 8400 RPM disk with the following inputs

Average seek time = 10 ms

Transfer rate = 2 GB/sec

Controller overhead = 0.2 ms

(OR)

b. Consider that a disk drive has 500 cylinders numbered from 0 to 499. The current head position is at 199. Calculate the total number of head movements required to service the following requests using FCFS and shortest seek-time first. Which algorithm will suit best for this given requests? Justify your answer.

Requests  $\rightarrow$  145, 243, 99, 121, 124, 64, 68, 100

\* \* \* \* \*

3

ē

50