

## **REPORT      PID Controller and Mimicking Robot**

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### **Camera Calibration**

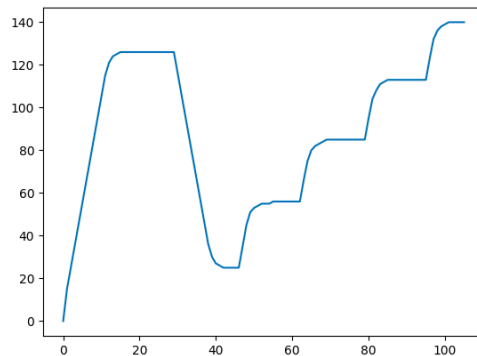
- We have first converted the image to hsv and have used masks for detecting Red and Green color points on the servo.
- To calibrate the camera, we have used 3 different red points and one green point.
- The red points are at 30, 90 and 120 degrees in the reference (A) servo.
- We then used the `getPerspectiveTransform` function to get the Perspective Projection Matrix.

### **Mimicking**

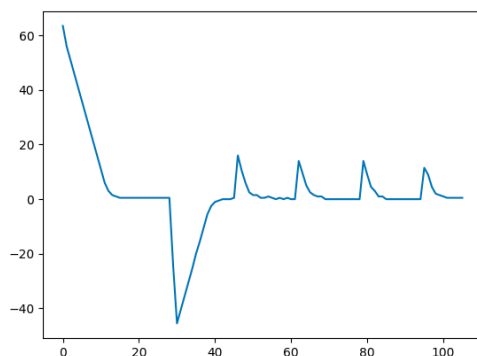
- While Mimicking, we have commanded the reference servo to rotate from 15,150 in the intervals of 30.
- Then we have used the Perspective Projection Matrix in the camera calibration code and got the real coordinates of the reference servo.
- Then we have calculated the angle of reference Servo and computed the Error in the angles.
- And if the error exceeds  $|10|$ , we have just cut it down to 10 or -10 resp., otherwise it is kept as it is.
- And then we have sent the error to the B servo.
- And after the servo reacts, we will again read the current angle of B servo and get it back serially in Python.
- Then these things will loop, and it computes the error again and commands the B servo.

## PID

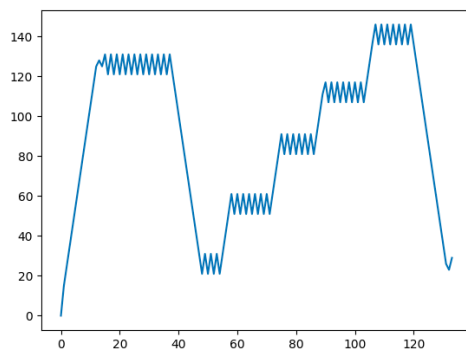
- For the **P part**, we have multiplied the error with a constant and returned the error.
- We have checked for constant=0.5



- This graph shows the **angle of servo B at each time step**.
- As we can see, as the error decreases, the change in the angle difference decreases wrt time, as in the angular velocity decreases.

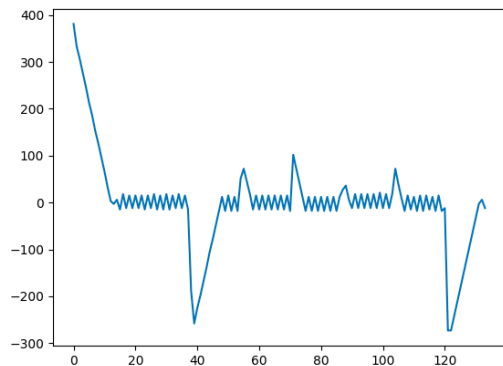


- This graph shows the **errors in servo B at each time step**.
- We have also checked for constant=3

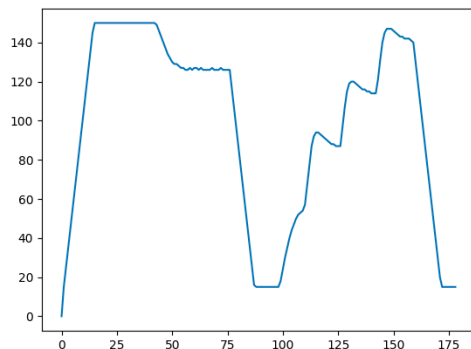


- This graph shows the **angle of servo B at each time step**.

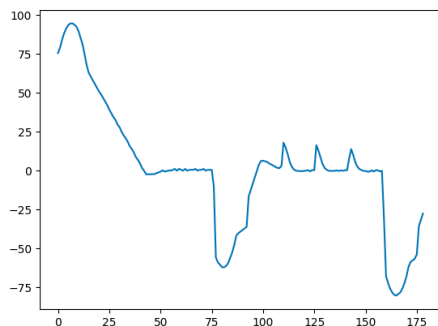
- As the constant value is high it will always overshoot and adjust.
- That shows the ups and downs at the peaks.



- This graph shows the **errors in servo B at each time step**.
- For the **PI part**, we have multiplied the error with a constant and used a global constant which would keep all the errors and returned the error.
- For  $K_p=0.5$  and  $K_i=0.1$

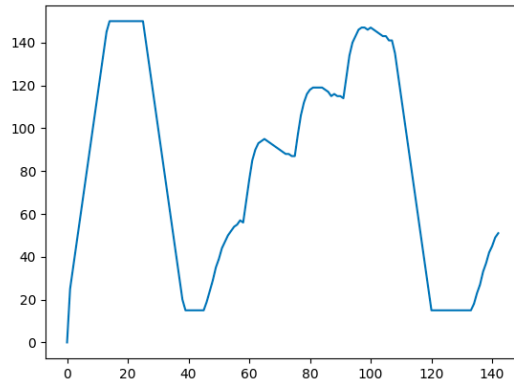


- This graph shows the **angle of servo B at each time step for PI**.

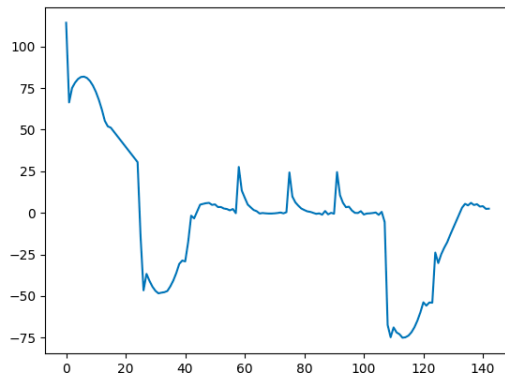


- This graph shows the **errors in servo B at each time step for PI**.
- We can see here that, the errors are not peak pointed, as PI also takes into account the previous errors, the performance is a little improved.

- For the **PID part**, we have multiplied the error with a constant and used a global constant which would keep all the errors and also have taken into account the change in errors and returned the error.
- For  $K_p=0.5$  and  $K_i=0.1$  and  $K_d = 0.5$



- This graph shows the **angle of servo B at each time step for PID.**



- This graph shows the **errors in servo B at each time step for PID.**
- As we can see, the errors are still improved than the only P part, but the performance of PI is more efficient in reducing the errors than this.