

JS³Inth

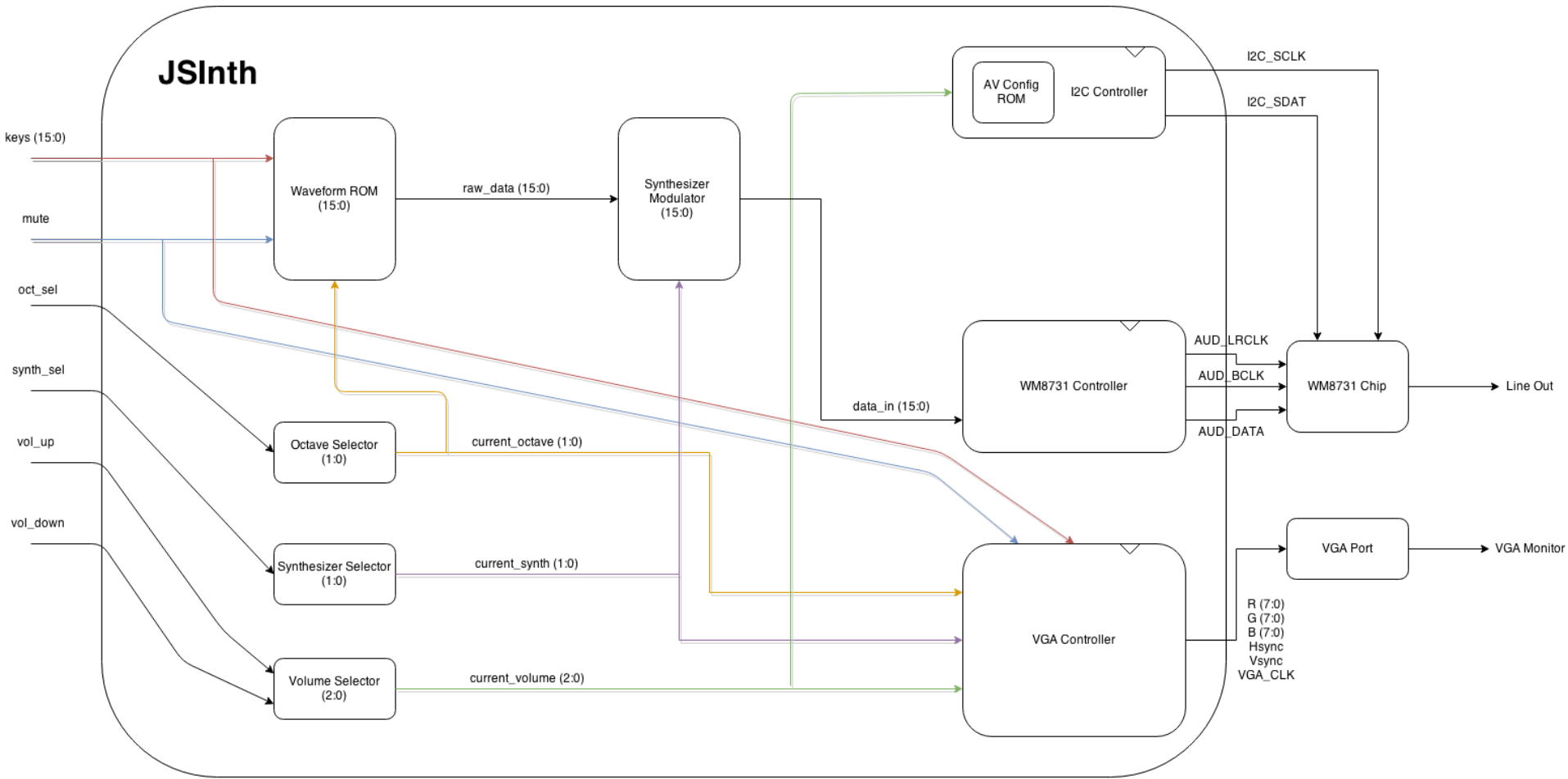
Spring 2015 - Final Presentation

Project Goal

Implement a fully working hardware synthesizer using the WM8731 chip on-board the Altera DE2-115 with a Cyclone IV E FPGA.

Background and Theory

- Every aural signal is composed by sine waves
- By combining sine waves, it is possible to replicate every sound in the universe
- Using VHDL, we stored sine waves in an FPGA to be played back to us as an analog signal. Expanding that, we have a playable musical scale



Tasks

- Ian
 - Wave Modulation - Reverb
- Sebastian R
 - WM8731 Controller, VGA Controller, Waveform ROM
- Spencer
 - I²C Controller and Configuration
- Sebastian W
 - Wave Modulation - Flanger

Architecture

- The Cyclone IV E has 435 9k Block RAMs
 - Synthesized 41 of these as ROMs for data
- Streaming architecture using FIFOs
 - Easier to add waves, producing a cleaner sound
- WM8731 takes specific split clocks
 - Implemented a controller splits every required clock and serializes the ROM samples

Architecture

- 2 wave modulators (synthesizers) used
 - Synthesized a 2-bit multiplexer to control usage
 - Reverb
 - Used staggered FIFOs to re-add a previous sample to the current sample
 - Flanger
 - Used an FSM to control the length of the repeating sample

Simulation and Verification

- WM8731 Controller
 - Check single and multiple keys
- Sample Adders
 - Check correct gain when adding
- Wave Modulators
 - Check correct samples are being modulated

1110010001

WM8731 Controller - data_in

Feedback Detector

263.8^{Hz}

C4 = 261 Hz

Feedback Detector

586.8^{Hz}

D5 = 587 Hz

Aural Verification

Implementation

- Total logic elements - 6,782 / 114,480 (6%)
 - Total combinational functions - 6,740 / 114,480 (6%)
 - Dedicated logic registers - 531 / 114,480 (<1%)
- Total registers - 531
- Total pins - 65 / 529 (12%)
- Total memory bits - 2,288 / 3,981,312 (<1%)

- Master Clock - 50 MHz
- Audio Clock - 18.25 MHz

Results

Future Work

- ROM to hold more natural-sounding waves
- Implementation of other wave modulators (i. e. chorus, distortion, etc.)
- Audio input using the WM8731 ADC through Line In
- Implementing a PS/2 keyboard or GPIO as alternate form of input



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