# Sebastian S. Rodriguez, Ph.D.

Curriculum Vitae

Software and XR Engineer
Doctorate in Computer Science, focus on Human-Computer Interaction
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sebas.me

# **RESEARCH INTERESTS**

Human-automation/Al interaction, virtual and extended reality, interaction methodology, game design and development, human factors, cognitive science

# **EDUCATION**

2016 – 2022	University of Illinois at Urbana-Champaign, Urbana, IL
	Doctor of Philosophy (Ph.D.) in Computer Science, conc. in Human-Computer Interaction
	Advisor: Alex Kirlik, Ph.D.
	Dissertation: "Good Enough" Agents: Investigating Designed Imperfections in Human-Al
	Teams Across Parallel Domains
2012 - 2016	Northwestern University, Evanston, IL
	Bachelor of Science (B.S.) in Computer Engineering

#### **EXPERIENCE**

data analytics.

XPERIENCE	
2024 – Present	Amazon, Redmond, WA
	Software Development Engineer
	Development and scaling of GNC satellite algorithms for Project Kuiper.
2022 – 2023	Meta, Menlo Park, CA
	Analytics Engineer
	Provided quantitative engineering, data-driven decisions, and large-scale inference pipelines
	for privacy-aware infrastructure supporting Meta's products.
2021 – 2022	University of Illinois at Urbana-Champaign, Urbana, IL
	Lead Software Developer
	Led a team of 8 developers to maintain a sandbox game for simulated IoT devices, including
	architecting, implementing, testing, reviewing, and mentoring.
2016 – 2022	University of Illinois at Urbana-Champaign, Urbana, IL
	Graduate Researcher (Advisor: Alex Kirlik, Ph.D.)
	Developed game and VR experiences to research trust between humans and automation,
	and additional collaborations [C-7, 8, 9].
2021	Meta, Menlo Park, CA
	Quantitative UX Research Intern (Host: Daniel Gruner)
	Influenced early design decisions of Messenger through large-scale quantitative surveys and

## 2018 – 2020 U.S. DEVCOM Army Research Laboratory, Aberdeen, MD

Research Fellow (Advisors: Derrik Asher, Ph.D. and Erin Zaroukian, Ph.D.)

Investigated the effects of complacency and emergent collaboration in heterogeneous teams consisting of humans and autonomous agents [C-2, 3, 4, 5, 6; J-2].

#### 2018 U.S. DEVCOM Army Research Laboratory, Playa Vista, CA

Software Engineer Intern (Host: James Schaffer, Ph.D.)

Developed games and backend services to research the effects of complacency in knowledge and judgment for recommendation and game-based systems [C-1].

#### 2015 – 2016 Northwestern University, Evanston, IL

Undergraduate Research Assistant (Advisor: Corey Brady, Ph.D.)

Programmed hackable hardware for teaching network topology through participatory simulations in Chicago middle and high schools [J-1].

## 2014 – 2016 Northwestern University Information Technology, Evanston, IL

Lead Helpdesk Analyst

Collaborated with a team of 16 to manage the daily student operations of Northwestern University's campus-wide IT department.

#### 2015 Washington State University, Pullman, WA

Undergraduate Research Intern (Host: Anurag Srivastava, Ph.D.)

Implemented fault and failure detection algorithms for phasor measurement units in smart electric grids.

#### **SKILLS**

**Programming** C#, C++, Python, R, JavaScript/TypeScript, PHP, Hack, C, Java, SQL

Frameworks Unity, .NET, Oculus XR, Visual Studio, IntelliJ, Selenium, Flask, pandas/NumPy, Jupyter, React,

Node.js, three.js, Arduino, Processing, Hive, Spark, Presto, git, Mercurial, CI/CD, GitHub

Actions, Travis CI, GameCI, NUnit, unittest, AWS, REST, BASH/Unix

Research Machine learning/engineering, inferential/summary statistics, experiment design

(traditional/AB), factor analysis, pathway modeling, user modeling, scientific writing,

documentation

**Languages** English (native), Spanish (native)

#### PEER-REVIEWED CONFERENCE PUBLICATIONS

C-11 GazePointAR: A Context-Aware Multimodal Voice Assistant for Pronoun Disambiguation in Wearable Augmented Reality

Lee J., Wang J., Brown E., Chu L., Rodriguez S., Froelich J. (2024)

ACM Conference on Human Factors in Computing Systems (CHI) Proceedings

C-10 Validating Trust in Human-Robot Interaction through Virtual Reality: Comparing Embodied and "Behind-the-Screen" Interactions

Rodriguez S., Deep H., Asher D., Schaffer J., Kirlik A. (2023)

Applied Human Factors and Engineering (AHFE) International Conference Proceedings

C-9 Towards Designing a Context-Aware Multimodal Voice Assistant for Pronoun Disambiguation: A Demonstration of GazePointAR

Lee J., Wang J., Brown E., Chu L., Rodriguez S., Froelich J. (2023)

ACM Symposium on User Interface Software and Technology (UIST) Demo Proceedings

- C-8 RemoteLab: A VR Remote Study Toolkit
  - Lee J., Natarrajan R., Rodriguez S., Panda P., Ofek E. (2022)
  - ACM Symposium on User Interface Software and Technology (UIST) Proceedings
- C-7 What's This? A Voice and Touch Multimodal Approach for Ambiguity Resolution in Voice Assistants
  - Lee J., Rodriguez S., Natarrajan R., Chen J., Deep H., Kirlik A. (2021)
  - International Conference on Multimodal Interaction (ICMI) Proceedings
- C-6 Emergent Heterogeneous Strategies from Homogeneous Capabilities in Multi-Agent Systems
  - Fernandez R., Zaroukian E., Humann J., Perelman B., Dorothy R., **Rodriguez S.,** Asher D. (2020)
  - World Congress in Computer Science, Computer Engineering, and Applied Computing (CSCE) Proceedings
- C-5 Multi-Agent Collaboration with Ergodic Spatial Distributions
  - Asher D., Zaroukian E., Perelman B., Perret J., Fernandez R., Hoffman B., Rodriguez S. (2020) Society of Photo-Optical Instrumentation Engineers (SPIE) Defense + Commercial Sensing Proceedings
- C-4 Measuring Complacency in Humans Interacting with Autonomous Agents in a Multi-Agent System
  - Rodriguez S., Chen J., Deep H., Lee J., Asher D., and Zaroukian E. (2020)
  - Society of Photo-Optical Instrumentation Engineers (SPIE) Defense + Commercial Sensing Proceedings
- C-3 Multi-Agent Coordination Profiles Through State Space Peturbations
  - Asher D., Garber-Barron M., Rodriguez S., Zaroukian E., and Waytowich N. (2019)
  - International Conference on Computational Science and Computational Intelligence (CSCI) Proceedings
- C-2 Algorithmically Identifying Strategies in Multi-Agent Game-Theoretic Environments Zaroukian E., Rodriguez S., Barton S., Schaffer J., Perelman B., Waytowich N., Hoffman B., and Asher D. (2019)
  - Society of Photo-Optical Instrumentation Engineers (SPIE) Defense + Commercial Sensing Proceedings
- C-1 Knowledge Complacency and Decision Support Systems [Best Paper Award]
  - Rodriguez S., Schaffer J., O'Donovan J., and Höllerer T. (2019)
  - Cognitive and Computational Aspects of Situation Management (CogSIMA) Proceedings

# PEER-REVIEWED JOURNAL PUBLICATIONS

- J-2 Mediating Agent Reliability with Human Trust, Situation Awareness, and Performance in Autonomously-Collaborative Human-Agent Teams
  - Rodriguez S., Zaroukian E., Hoye J., Asher D. (2022)
  - Journal of Cognitive Engineering and Decision Making, Special Issue on Human-Agent Teaming
- J-1 All Roads Lead to Computing: Making, Participatory Simulations, and Social Computing as Pathways to Computer Science
  - Brady C., Weintrop D., Anton G., Orton K., Rodriguez S., and Wilensky U. (2016)
  - IEEE Transactions on Education

#### TEACHING EXPERIENCE

## SP21 ENG 177: Spatial Visualization

College of Engineering, University of Illinois at Urbana-Champaign

#### FA21 **CS 225: Data Structures**

Department of Computer Science, University of Illinois at Urbana-Champaign

#### SP21 **CS 565: Human-Computer Interaction**

Department of Computer Science, University of Illinois at Urbana-Champaign

#### FA20 CS 225: Data Structures

Department of Computer Science, University of Illinois at Urbana-Champaign

#### SP20 CS 225: Data Structures

Department of Computer Science, University of Illinois at Urbana-Champaign

#### SU20 **CS 498: Data Visualization**

Department of Computer Science, University of Illinois at Urbana-Champaign

#### FA18 CS 498: Experimental Methods of Human Computer Interaction

Department of Computer Science, University of Illinois at Urbana-Champaign

# SP16 **EECS 395: Tangible Interaction Design and Learning**

Department of Electrical Engineering and Computer Science, Northwestern University

# WI16 **EECS 330: Human Computer Interaction**

Department of Electrical Engineering and Computer Science, Northwestern University

# FA15 **EECS 111: Fundamentals of Computer Programming I**

Department of Electrical Engineering and Computer Science, Northwestern University

### SP15 **EECS 214: Data Structures and Data Management**

Department of Electrical Engineering and Computer Science, Northwestern University

#### **MENTORING**

#### 2023 Jared Ignacio Alonzo

Ohio State University B.S. in Computer Science and Engineering

#### 2023 **Sophia Sorensen**

San Jose State University B.S. in Computer Science, 2023 (next: Operations Manager @ Bizinta Inc.)

# 2022 **Juan Sebastian Rodriguez**

Nova Southeastern University M.S. in Information Systems, 2022

#### 2022 Gabriella Xue

University of Illinois at Urbana-Champaign B.S./M.S. in Computer Science, 2023 (next: Ph.D. @ University of Illinois at Urbana-Champaign)

#### 2022 Osamu Fujimoto

Georgia Institute of Technology M.S. in Computer Science, 2023 (next: Software Engineer @ Venmo)

#### 2021 **Drshika Asher**

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2024

#### 2020 Sarah Shaw

University of Illinois at Urbana-Champaign B.S. in Computer Science and Statistics, 2022 (next: Analyst @ Deutsche Bank)

# 2020 Ziyuan Wei

University of Illinois at Urbana-Champaign B.S./M.S. in Computer Science and Statistics, 2022 (next: Software Engineer @ Meta)

#### 2019 Jaewook Lee

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2022 (next: Ph.D. @ University of Washington)

#### 2019 **Jacqueline Chen**

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2022 (next: Software Engineer @ Gap Inc.)

# 2019 Harsh Deep

University of Illinois at Urbana-Champaign B.S. in Computer Science and Statistics, 2022 (next: Software Engineer @ Modern Treasury)

#### 2017 Amber Zhang

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2018 (next: Software Engineer @ Pure Storage)

### 2017 Wyatt McAllister

University of Illinois at Urbana-Champaign M.S. in Electrical and Computer Engineering, 2018 (next: Ph.D. @ University of Illinois at Urbana-Champaign)

#### 2017 Ambika Dubey

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2018 (next: Software Engineer @ Microsoft)

#### **AWARDS AND HONORS**

# 2021 ACM ICMI 2021 – Outstanding Review Award

Recognized for an outstanding peer review for a conference submission

## 2021 Illinois Scholars Undergraduate Research Program Mentor Funding

UIUC grant to support an undergraduate research apprentice

#### 2020 Apple Scholars in Al/ML University Nomination

Nominated by the Graduate College to represent UIUC at Apple's fellowship competition

#### 2020 Richard Tapia Celebration of Diversity in Computing Travel Grant

UIUC travel grant to attend the 2020 Tapia Conference

#### 2019 U.S. Army CCDC Army Research Laboratory Journeyman Fellowship

Prestigious 1-year fellowship to conduct dissertation research with ARL

#### 2019 IEEE CogSIMA 2019 – Best Paper Award

Knowledge Complacency and Decision Support Systems [C-1]

#### 2018 UIUC Certificate of Recognition for Academic Excellence

UIUC award for excellence in research, teaching, or service

#### 2016 UIUC Graduate College Distinguished Fellowship

UIUC award to support graduate studies with 2 years of funding

#### 2016 Illinois Sloan Scholar, Alfred P. Sloan Foundation's Minority Ph.D. Program

Merit-based award for incoming minority Ph.D. students

#### **SERVICE**

#### Reviewing Conferences (\* denotes reviewing award)

- UbiComp / ISWC 2023
- HFES 2023
- ICMI 2021\*, 2022, 2023
- MobileHCI 2022
- IEEE VR 2021
- CSCW 2021
- CHI 2021
- CHI PLAY 2019, 2020, 2021

#### Journals

- International Journal of Human-Computer Interaction
- Human Factors and Ergonomics Society
- Production and Operations Management

**Development** Human Factors and Ergonomics Society, Member (2021 – 2022)

**UIUC** Chapter

Tau Beta Pi Engineering Honor Society, Member (2020 – 2022)

Illinois Alpha Chapter

Society of Hispanic Professional Engineers, Member (2016 – 2022)

**UIUC** Chapter

Society of Hispanic Professional Engineers, Internal Vice President (2015 – 2016)

Society of Hispanic Professional Engineers, Member (2012 – 2015)

**NU Chapter** 

**Education** UIUC Illinois Scholars Undergraduate Research Program 2021

UIUC Computer Science Graduate Ambassador 2016, 2017, 2018

Alfred P. Sloan UIUC Mentorship Program 2017

Planning Alfred P. Sloan UIUC Mini-Conference 2019

Last updated: June 30, 2024