Sebastian S. Rodriguez, Ph.D.

Curriculum Vitae

Software and XR Engineer Doctor of Philosophy (Ph.D.) in Computer Science s.rodriguez1850@outlook.com sebas.me

RESEARCH INTERESTS

Human-automation/Al interaction, virtual and extended reality, interaction methodology, game design and development, human factors, cognitive science

EDUCATION

2016 – 2022 University of Illinois at Urbana-Champaign, Urbana, IL

Doctor of Philosophy (Ph.D.) in Computer Science

Dissertation: "Good Enough" Agents: Investigating Designed Imperfections in Human-Al

Teams Across Parallel Domains

Advisor: Alex Kirlik, Ph.D.

2012 – 2016 Northwestern University, Evanston, IL

Bachelor of Science (B.S.) in Computer Engineering

EXPERIENCE

2022 - Present Meta, Menlo Park, CA

Analytics Engineer

Providing quantitative engineering, data-driven decisions, and large-scale inference pipelines for privacy-aware infrastructure supporting Meta's products.

2021 Meta, Menlo Park, CA

Quantitative UX Research Intern (Host: Daniel Gruner)

Influenced early design decisions of Messenger through large-scale quantitative surveys and data analytics.

2018 – 2020 U.S. DEVCOM Army Research Laboratory, Aberdeen, MD

Research Fellow (Advisors: Derrik Asher, Ph.D. and Erin Zaroukian, Ph.D.)

Investigated the effects of complacency and emergent collaboration in heterogeneous teams consisting of humans and autonomous agents [C-2, 3, 4, 5, 6; J-2].

2018 U.S. DEVCOM Army Research Laboratory, Playa Vista, CA

Research Intern (Host: James Schaffer, Ph.D.)

Investigated the effects of complacency in knowledge and judgment for recommendation and game-based systems [C-1].

2016 – 2018 University of Illinois at Urbana-Champaign, Urbana, IL

Graduate Research Assistant (Advisor: Alex Kirlik, Ph.D.)

Developed an API for devices communicating with a ROS framework which controls aerial drones in coordinated behavior to help elderly users retain independence.

2015 – 2016 Northwestern University, Evanston, IL

Undergraduate Research Assistant (Advisor: Corey Brady, Ph.D.)

Programmed hackable hardware for teaching network topology through participatory simulations in Chicago middle and high schools [J-1].

2015 Washington State University, Pullman, WA

Research Experience for Undergraduates Intern (Host: Anurag Srivastava, Ph.D.)

Implemented fault and failure detection algorithms for phasor measurement units in smart electric grids.

SKILLS

Programming C#, C++, Python, R, JavaScript, TypeScript, PHP, Hack, C, Java, SQL Frameworks Unity, Oculus XR, Selenium, Flask, pandas/NumPy, Jupyter, React, Node.js, Arduino, Processing, Hive, Spark, Presto, git, Mercurial, CI/CD, GitHub Actions, Travis CI, GameCI, NUnit, unittest, AWS, REST, BASH/Unix Research Machine learning/engineering, inferential/summary statistics. experiment desian (traditional/AB), factor analysis, pathway modeling, user modeling, scientific writing, documentation English (native), Spanish (native) Languages

PEER-REVIEWED CONFERENCE PUBLICATIONS

C-9 Towards Designing a Context-Aware Multimodal Voice Assistant for Pronoun Disambiguation: A Demonstration of GazePointAR

Lee J., Wang J., Brown E., Chu L., **Rodriguez S.**, Froelich J. (in submission)

ACM Symposium on User Interface Software and Technology (UIST) Demo Proceedings

C-8 RemoteLab: A VR Remote Study Toolkit

Lee J., Natarrajan R., Rodriguez S., Panda P., Ofek E. (2022)

ACM Symposium on User Interface Software and Technology (UIST) Proceedings

C-7 What's This? A Voice and Touch Multimodal Approach for Ambiguity Resolution in Voice Assistants

Lee J., Rodriguez S., Natarrajan R., Chen J., Deep H., Kirlik A. (2021)

International Conference on Multimodal Interaction (ICMI) Proceedings

C-6 Emergent Heterogeneous Strategies from Homogeneous Capabilities in Multi-Agent Systems

Fernandez R., Zaroukian E., Humann J., Perelman B., Dorothy R., **Rodriguez S.,** Asher D. (2020)

World Congress in Computer Science, Computer Engineering, and Applied Computing (CSCE) Proceedings

C-5 Multi-Agent Collaboration with Ergodic Spatial Distributions Asher D., Zaroukian E., Perelman B., Perret J., Fernandez R., Hoffman B., Rodriguez S. (2020) Society of Photo-Optical Instrumentation Engineers (SPIE) Defense + Commercial Sensing Proceedings C-4 Measuring Complacency in Humans Interacting with Autonomous Agents in a Multi-Agent System

Rodriguez S., Chen J., Deep H., Lee J., Asher D., and Zaroukian E. (2020)

Society of Photo-Optical Instrumentation Engineers (SPIE) Defense + Commercial Sensing Proceedings

- C-3 Multi-Agent Coordination Profiles Through State Space Peturbations
 Asher D., Garber-Barron M., Rodriguez S., Zaroukian E., and Waytowich N. (2019)
 International Conference on Computational Science and Computational Intelligence (CSCI)
 Proceedings
- C-2 Algorithmically Identifying Strategies in Multi-Agent Game-Theoretic Environments Zaroukian E., **Rodriguez S.**, Barton S., Schaffer J., Perelman B., Waytowich N., Hoffman B., and Asher D. (2019)

Society of Photo-Optical Instrumentation Engineers (SPIE) Defense + Commercial Sensing Proceedings

C-1 Knowledge Complacency and Decision Support Systems [Best Paper Award]
 Rodriguez S., Schaffer J., O'Donovan J., and Höllerer T. (2019)
 Cognitive and Computational Aspects of Situation Management (CogSIMA) Proceedings

PEER-REVIEWED JOURNAL PUBLICATIONS

J-2 Mediating Agent Reliability with Human Trust, Situation Awareness, and Performance in Autonomously-Collaborative Human-Agent Teams

Rodriguez S., Zaroukian E., Hoye J., Asher D. (2022)

Journal of Cognitive Engineering and Decision Making, Special Issue on Human-Agent Teaming

J-1 All Roads Lead to Computing: Making, Participatory Simulations, and Social Computing as Pathways to Computer Science

Brady C., Weintrop D., Anton G., Orton K., **Rodriguez S.**, and Wilensky U. (2016) IEEE Transactions on Education

TEACHING EXPERIENCE

SP21 ENG 177: Spatial Visualization

College of Engineering, University of Illinois at Urbana-Champaign

FA21 CS 225: Data Structures

Department of Computer Science, University of Illinois at Urbana-Champaign

SP21 **CS 565: Human-Computer Interaction**

Department of Computer Science, University of Illinois at Urbana-Champaign

FA20 CS 225: Data Structures

Department of Computer Science, University of Illinois at Urbana-Champaign

SP20 CS 225: Data Structures

Department of Computer Science, University of Illinois at Urbana-Champaign

SU20 CS 498: Data Visualization

Department of Computer Science, University of Illinois at Urbana-Champaign

FA18 CS 498: Experimental Methods of Human Computer Interaction

Department of Computer Science, University of Illinois at Urbana-Champaign

SP16 EECS 395: Tangible Interaction Design and Learning

Department of Electrical Engineering and Computer Science, Northwestern University

WI16 **EECS 330: Human Computer Interaction**

Department of Electrical Engineering and Computer Science, Northwestern University

FA15 **EECS 111: Fundamentals of Computer Programming I**

Department of Electrical Engineering and Computer Science, Northwestern University

SP15 **EECS 214: Data Structures and Data Management**

Department of Electrical Engineering and Computer Science, Northwestern University

MENTORING

2023 Sophia Sorensen

San Jose State University B.S. in Computer Science, 2023

2022 Juan Sebastian Rodriguez

Nova Southeastern University M.S. in Information Systems, 2022

2022 Gabriella Xue

University of Illinois at Urbana-Champaign B.S./M.S. in Computer Science, 2023 (next: Ph.D. @ University of Illinois at Urbana-Champaign)

2022 Osamu Fujimoto

Georgia Institute of Technology M.S. in Computer Science, 2023 (next: Software Engineer @ Venmo)

2021 **Drshika Asher**

University of Illinois at Urbana-Champaign B.S. in Computer Science

2020 Sarah Shaw

University of Illinois at Urbana-Champaign B.S. in Computer Science and Statistics, 2022

2020 Ziyuan Wei

University of Illinois at Urbana-Champaign B.S./M.S. in Computer Science and Statistics, 2022 (next: Software Engineer @ Meta)

2019 Jaewook Lee

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2022 (next: Ph.D. @ University of Washington)

2019 **Jacqueline Chen**

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2022 (next: Software Engineer @ Gap Inc.)

2019 Harsh Deep

University of Illinois at Urbana-Champaign B.S. in Computer Science and Statistics, 2022 (next: Software Engineer @ Modern Treasury)

2017 Amber Zhang

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2018 (next: Software Engineer @ Pure Storage)

2017 Wyatt McAllister

University of Illinois at Urbana-Champaign M.S. in Electrical and Computer Engineering, 2018 (next: Ph.D. @ University of Illinois at Urbana-Champaign)

2017 Ambika Dubey

University of Illinois at Urbana-Champaign B.S. in Computer Science, 2018 (next: Software Engineer @ Microsoft)

AWARDS AND HONORS

2021 ACM ICMI 2021 – Outstanding Review Award

Recognized for an outstanding peer review for a conference submission

2021 Illinois Scholars Undergraduate Research Program Mentor Funding

UIUC grant to support an undergraduate research apprentice

2020 Apple Scholars in Al/ML University Nomination

Nominated by the Graduate College to represent UIUC at Apple's fellowship competition

2020 Richard Tapia Celebration of Diversity in Computing Travel Grant

UIUC travel grant to attend the 2020 Tapia Conference

2019 U.S. Army CCDC Army Research Laboratory Journeyman Fellowship

Prestigious 1-year fellowship to conduct dissertation research with ARL

2019 IEEE CogSIMA 2019 – Best Paper Award

Knowledge Complacency and Decision Support Systems [C-1]

2018 UIUC Certificate of Recognition for Academic Excellence

UIUC award for excellence in research, teaching, or service

2016 UIUC Graduate College Distinguished Fellowship

UIUC award to support graduate studies with 2 years of funding

2016 Illinois Sloan Scholar, Alfred P. Sloan Foundation's Minority Ph.D. Program

Merit-based award for incoming minority Ph.D. students

SERVICE

Reviewing Conferences (* denotes reviewing award)

- UbiComp / ISWC 2023
- HFES 2023
- ICMI 2021*, 2022, 2023
- MobileHCI 2022
- IEEE VR 2021
- CSCW 2021
- CHI 2021
- CHI PLAY 2019, 2020, 2021

Journals

- International Journal of Human-Computer Interaction
- Human Factors and Ergonomics Society
- **Production and Operations Management**

Development Human Factors and Ergonomics Society, Member (2021 – 2022)

UIUC Chapter

Tau Beta Pi Engineering Honor Society, Member (2020 – 2022)

Illinois Alpha Chapter

Society of Hispanic Professional Engineers, Member (2016 – 2022)

UIUC Chapter

Society of Hispanic Professional Engineers, Internal Vice President (2015 – 2016)

Society of Hispanic Professional Engineers, Member (2012 – 2015)

NU Chapter

Education UIUC Illinois Scholars Undergraduate Research Program 2021

UIUC Computer Science Graduate Ambassador 2016, 2017, 2018 Alfred P. Sloan UIUC Mentorship Program 2017

Planning Alfred P. Sloan UIUC Mini-Conference 2019

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