

Elsebeth Pavlovic

CHARACTER NAME

Wizard/School of Evocation 4 Sage

CLASS & LEVEL

BACKGROUND

PLAYER NAME

Half-Elf

Lawful Neutral

RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

8

-1

DEXTERITY

10

0

CONSTITUTION

12

+1

INTELLIGENCE

18

+4

WISDOM

14

+2

CHARISMA

16

+3

INSPIRATION

+2

PROFICIENCY BONUS

- ☐ -1 Strength
- ☐ 0 Dexterity
- ☐ +1 Constitution
- ☒ +6 Intelligence
- ☒ +4 Wisdom
- ☐ +3 Charisma

SAVING THROWS

- ☐ 0 Acrobatics (Dex)
- ☐ +2 Animal Handling (Wis)
- ☒ +6 Arcana (Int)
- ☐ -1 Athletics (Str)
- ☐ +3 Deception (Cha)
- ☒ +6 History (Int)
- ☒ +4 Insight (Wis)
- ☐ +3 Intimidation (Cha)
- ☒ +6 Investigation (Int)
- ☐ +2 Medicine (Wis)
- ☒ +6 Nature (Int)
- ☐ +2 Perception (Wis)
- ☐ +3 Performance (Cha)
- ☒ +5 Persuasion (Cha)
- ☐ +4 Religion (Int)
- ☐ 0 Sleight of Hand (Dex)
- ☐ 0 Stealth (Dex)
- ☐ +2 Survival (Wis)

SKILLS

10

ARMOR CLASS

0

INITIATIVE

30

SPEED

Hit Point Maximum 23

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

I use polysyllabic words that convey the impression of great erudition.

PERSONALITY TRAITS

Knowledge. The path to power and self-improvement is through knowledge. (Neutral)

IDEALS

I've been searching my whole life for the answer to a certain question.

BONDS

I am easily distracted by the promise of information.

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Dagger

+2

1d4 piercing

Sling

+2

1d4 bludgeoning

Quarterstaff

+1

1d6 -1 bludgeoning

ATTACKS & SPELLCASTING

Fey Ancestry. You have advantage on saving throws against being charmed, and magic can't put you to sleep.

Evocation Savant. Beginning when you select this school at 2nd level, the gold and time you must spend to copy an evocation spell into your spellbook is halved.

Sculpt Spells. Beginning at 2nd level, you can create pockets of relative safety within the effects of your evocation spells. When you cast an evocation spell that affects other creatures that you can see, you can choose a number of them equal to 1 + the spell's level. The chosen creatures automatically succeed on their saving throws against the spell, and they take no damage if they would normally take half damage on a successful save.

12

PASSIVE WISDOM (PERCEPTION)

Languages. Common, Elvish

Weapon. Dagger, Dart, Sling, Quarterstaff, Crossbow light

Armor.

Tools. Alchemists supplies

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP

EQUIPMENT

FEATURES & TRAITS



Elsebeth Pavlovic

CHARACTER NAME

25 years

AGE

5'6"

HEIGHT

130 lbs.

WEIGHT

EYES

SKIN

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

I was taken in by a wizard named Andrei Pavlovic as a baby after my birth parents left me on the doorstep of a local temple, unable to feed or care for me themselves. Andrei raised me as his own and, recognising innate ability within me, taught me the ways of magic. Under his tutelage I became a skilled invoker, although I shunned the schooling of the local university and learned only from Andrei. However, it appeared Andrei was better-known than he let on, for when I returned to our home one evening I found him accosted by several armed mercenaries. In his hour of most need my fear overcame me and I was unable to summon my magic to help him, and watched, frozen as he was brutally murdered by the men. As they left I heard the mercenaries celebrating that they had once again brought balance to the multiverse, and I noticed that they each bore a crest of a white, double-barred cross on a red background. From that day I vowed to discover who murdered my mentor, and have been travelling the Sword Coast since in search of that aim. Thus far, my investigations have proved fruitless.

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



Wizard

SPELLCASTING
CLASS

Int

SPELLCASTING
ABILITY

14

SPELL SAVE DC

+6

SPELL ATTACK
BONUS

0

CANTRIPS

True Strike
Ray of Frost
Mending
Light

3

6

SPELL
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

4

Thunderwave

- ☐ Magic Missile
- ☐ Charm Person
- ☐ Burning Hands

4

7

2

3

- ☐ Shatter
- ☐ Acid Arrow
- ☐ Locate Object

5

8

9

SPILLS KNOWN