CSCI-C311 Programming Languages

LL(1) Parsers

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Outline and Reading

- After this lecture, you will learn
 - LL(1) parsing algorithm
 - Recursive descent parsers
 - Table-driven top down parsing
- Reading
 - Scott 4e –Section 2.3.1
 - Scott 4e –Section 2.3.3



LL Parsing Overview

- Recall: The **LL** class of linear-time parsing algorithms
 - Scans input left-to-right
 - Discovers *left-most derivation*
 - Constructs parse tree in *top-down* fashion
 - Uses *predictive* algorithms
- Class LL(1)
 - Subclass of LL
 - Uses just one token of look-ahead



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LL(1) Grammar Example

• LL(1) grammar for a simple "calculator" language (part 1):

```
program \longrightarrow stmt\_list \$\$ \longleftarrow The end marker token \$\$ is produced by the scanner at the end of the input. stmt\_list \longrightarrow id := expr \mid read \mid id \mid write expr expr \longrightarrow term term\_tail term\_tail \longrightarrow add\_op term term\_tail \mid \epsilon
```



LL(1) Grammar Example

• LL(1) grammar for a simple "calculator" language (part 2):

```
term \longrightarrow factor\ factor\_tail
factor\_tail \longrightarrow mult\_op\ factor\ factor\_tail\ |\ \epsilon
factor \longrightarrow (expr)\ |\ id\ |\ number
add\_op \longrightarrow +\ |\ -
mult\_op \longrightarrow *\ |\ /
```



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LL(1) Parsing Example

• Example of input string: The "sum-and-average" program

```
read A
read B
sum := A + B
write sum
write sum / 2
```

- How do we parse a string with the "calculator" grammar?
 - by building the parse tree incrementally
 - start at the top of the tree and predict needed rules based on the current leftmost nonterminal in the tree and the current input token.

Two Approaches to LL(1) Parsing

- The recursive descent approach
 - build a recursive descent parser whose subroutines correspond, one-to-one, to the non-terminals of the grammar
 - Recursive descent parsers are typically constructed by hand, but can be constructed automatically by the ANTLR parser generator.
- The table-driven approach
 - Build an *LL parse table* which is then read by a driver program
 - Table-driven parsers are almost always constructed automatically by a parser generator.



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Recursive Descent Parser for the Calculator Grammar: Pseudocode Part 1

```
procedure match(expected)
    if input_token = expected then consume_input_token()
    else parse_error

-- this is the start routine:
procedure program()
    case input_token of
    id, read, write, $$:
        stmt_list()
        match($$)
    otherwise parse_error
program \leftarrow stmt_list $$
```

Recursive Descent Parser for the Calculator Grammar: : Pseudocode Part 2

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Recursive Descent Parser for the Calculator Grammar: Pseudocode Part 3

otherwise parse_error

```
expr \longrightarrow term term\_tail
term\_tail \longrightarrow add\_op term term\_tail | \epsilon
term \longrightarrow factor factor\_tail
factor\_tail \longrightarrow mult\_op factor factor\_tail | \epsilon
factor \longrightarrow (expr) | id | number
add\_op \longrightarrow + | -
```



Recursive Descent Parser for the Calculator Grammar: Pseudocode Part 4

```
procedure factor_tail()
     case input_token of
          *, / : mult_op(); factor(); factor_tail()
          +, -, ), id, read, write, $$:
                          -- epsilon production
               skip
          otherwise parse_error
                                                   factor\_tail \longrightarrow mult\_op factor factor\_tail \mid \epsilon
                                                   factor \longrightarrow (expr) \mid id \mid number
procedure factor()
     case input_token of
                                                   add\_op \longrightarrow + | -
          id: match(id)
                                                   mult\_op \longrightarrow * | /
          number : match(number)
          (: match((); expr(); match())
          otherwise parse_error
```

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Recursive Descent Parser for the Calculator Grammar: Pseudocode Part 5

```
case input_token of
        + : match(+)
        - : match(-)
        otherwise parse_error
procedure mult_op()
    case input_token of
        *: match(*)
        / : match(/)
        otherwise parse_error
```

procedure add_op()

$$add_op \longrightarrow + | mult_op \longrightarrow * | /$$



Recursive Descent Parser for the Calculator Grammar: Generate Parse Tree

- Without additional code, the given pseudocode merely verifies that the input program is syntactically correct
 - i.e., when the parse error subroutine is never executed
- To save the parse tree itself,
 - allocate and link together records to represent the children of a node immediately before executing the nonterminal subroutines and match.
 - need to pass each nonterminal routine an argument that points to the record that is expanded, i.e., whose children are to be discovered.
 - Procedure match needs to save information about certain token in the leaves of the tree.



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Recursive Descent Parser: General Technique

- The trickiest part of writing a recursive descent parser is to figuring out which tokens should label the arms of the case statements.
 - Each arm represents one production: one possible expansion of the nonterminal corresponding to the subroutine.
 - The tokens that label the a given arm are those that *predict* the production.
- A token X may predict a production for either of two reasons:
 - The right-hand side of the production, when recursively expanded, may yield a string beginning with X
 - The right-hand side may yield nothing (empty string) and X may begin the yield of what come *next*.



Table-Driven LL(1) Parsing

- Idea is to maintain a parse stack as follows:
 - Initialize the stack with the start symbol of the input grammar
 - Pop the top symbol T off from stack
 - If the top symbol *T* is a nonterminal,
 - \circ Predict a production $T \to w_1 \ w_2 \ ... \ w_k$ (each w_i is a terminal or nonterminal)
 - \circ Push w_k , w_{k-1} ,..., w_2 , w_1 in that order into stack
 - If the top symbol T is a terminal,
 - \circ If T is the end marker, then stop
 - Otherwise, match *T* with current token; if not match, produce a syntax error.
- The driver for a table-driven **LL(1)** parser implements algorithm above.



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Parse Stack Example

• Parse stack for sum-and-average program in the calculator grammar

Parse stack	Input stream	Comment
program stmt_list \$\$ stmt stmt_list \$\$ read id stmt_list \$\$ id stmt_list \$\$ stmt_list \$\$ stmt_list \$\$ stmt_list \$\$ read id stmt_list \$\$	read A read B read A read B read A read B read A read B A read B read B sum := read B sum :=	initial stack contents predict program → stmt_list \$\$ predict stmt_list → stmt stmt_list predict stmt → read id match read match id predict stmt_list → stmt stmt_list predict stmt_list → read id
id stmt_list \$\$ stmt_list \$\$	B sum := sum := A + B	match read match id

See the entire parse stack in Figure 2.21 in Scott 4e



LL(1) Parse Table

- program → stmt_list \$\$
- 3. $stmt_list \longrightarrow \epsilon$

• To predict a production, the table-driven LL(1) parser needs to look up the **LL(1)** parse table for the given grammar.

Top-of-stack nonterminal	id	number	read	Curren write	t inp	out to	oken)	+	_	*	/	\$\$	
program	1	-	1	1	-	_	_	-			_	1	
$stmt_list$	2	-	2	2	-	77-91	_	10-11	_	-	-	3	production
stmt	4	-	5	6	_	_	_	_	_	_	_	-	to predict
expr	7	7	<u> </u>	-	(<u>6—7)</u>	7	-	19_23	-8	65-27	(5-3)	-	
$term_tail$	9	-	9	9	-	_	9	8	8	-	-	9	
term	10	10				10	-		===				
$factor_tail$	12	_	12	12	-	-	12	12	12	11	11	12	A dash
factor	14	15	<u></u>	=	10-23	13	10-27	100	_2		(2.2)	- K	
add_op	-	=	-	=	-	-	-	16	17	-	-	-	indicates,)
$mult_op$	_	-	-	2	10	_	_	_	-2	18	19	-	an error

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Predict Sets

- To write a recursive descent parser or construct an LL(1) parse table, we need to compute the **predict set** for each production.
- The predict set of a production $A \rightarrow \alpha$
 - is denoted PREDICT($A \rightarrow \alpha$)
 - lacktriangledown is the set of all tokens that label the arms of the case statement corresponding to production A o lpha in subroutine A in recursive descent parser.
 - Example:

```
PREDICT(stmt\_list \rightarrow stmt\ stmt\_list) = {id, read, write}
PREDICT(stmt\ list \rightarrow \varepsilon) = {$$}
```

```
procedure stmt_list()

case input_token of

id, read, write : stmt(); stmt_list()

$$ : skip —— epsilon production
otherwise parse_error
```

Formalizing Notion of Prediction

- A token X may belong to PREDICT($A \rightarrow \alpha$) for either of two reasons:
 - Nonterminal A, when recursively expanded, may yield a string beginning with X
 - Nonterminal A may yield ε and X may begin the yield of what come after A.
- This notion of prediction is formalized by two sets FIRST and FOLLOW
 - For any string α of terminals and non-terminals, $FIRST(\alpha)$ is the set of all tokens that could be the start of a string obtained by recursively expanding α

$$FIRST(\alpha) = \{c \mid \alpha \Longrightarrow^* c \beta \text{ for some string } \beta\}$$

• For any nonterminal A, FOLLOW(A) is the set of all tokens that could come after A in a string obtained by recursively expanding the start symbol.

```
FOLLOW(A) = {c | S \Longrightarrow<sup>+</sup> \alpha A c \beta for some strings \alpha, \beta}
```

S is start symbol

⇒* means "derives after zero or more replacements"

 \Rightarrow ⁺ means "derives after one or more replacements".

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Calculating FIRST Sets in Calculator Grammar

- FIRST(α) = {c | c is a token such that $\alpha \Rightarrow^* c \beta$ for some string β }
- $FIRST(c) = \{c\}$ for any token c
 - Therefore, FIRST(\$\$) = {\$\$}
- $FIRST(program) = FIRST(stmt_list) \cup FIRST(\$\$) = \{id, read, write, \$\$\}$
 - Note: $stmt_list$ yields ε (i.e., $stmt_list \Rightarrow^* \varepsilon$)
- FIRST(stmt_list) = FIRST(stmt_stmt_list) = FIRST(stmt)
 - lacktriangle Note: stmt does not yield arepsilon
- FIRST(*stmt*) = {id, read, write}

```
program \longrightarrow stmt_list $$
```

 $stmt_list \longrightarrow stmt stmt_list \mid \epsilon$

 $stmt \longrightarrow id := expr \mid read id \mid write xp$

Calculating FOLLOW Sets in Calculator Grammar

- FOLLOW(A) = {c | S \Rightarrow + α A c β for some strings α , β }
- $FOLLOW(program) = \{\}$ (empty set)
 - When we expand *program* we'll never see the *program* symbol again.
- FOLLOW(*stmt_list*) = {\$\$}
 - When we expand *program*, the only token that can come after *stmt_list* is \$\$
- FOLLOW(stmt) = FIRST($stmt_list$) \cup {\$\$} = {id, read, write, \$\$}
 - $program \Rightarrow^+ stmt stmt_list $$$
 - \Rightarrow stmt \$\$

```
program \longrightarrow stmt\_list $$
stmt\_list \longrightarrow stmt stmt\_list | \epsilon
stmt \longrightarrow id := expr | read id | write | pr
```

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Calculating PREDICT Sets

- PREDICT($A \rightarrow \alpha$) =
 - FIRST(α) if α does not yield ε
 - $FIRST(\alpha) \cup FOLLOW(A)$ if α yields ε
- Examples in the calculator grammar
 - PREDICT(stmt_list → stmt stmt_list) = FIRST(stmt stmt_list)
 = {id, read, write}
 - PREDICT $(stmt_list \rightarrow ε)$ = FIRST(ε) ∪ FOLLOW $(stmt_list)$ = {\$\$}
- The grammar is not LL(1) if
 - In the process of calculating PREDICT sets, we find that some tokens belongs to the PREDICT set of more than one production with the same left hand side.