



Contributing to Keycloak in 2026  
10.02.2026

Assumption:

Contributions from the  
community help.



# KEYCLOAK DevDay 2026

📅 March 5 & 6, 2026 📍 Darmstadt, Germany

The world's largest KEYCLOAK community conference

Subscribe to our newsletter to stay updated!

2(!)  
Days

180+  
Attendees

20+  
Talks + Keynote

20+  
Speakers + Maintainers

Bring your  
topics!

Just talk? Get  
something  
done!

Thursday

Friday

Friday, 6 March 2026

Marseille/Madrid

08:30

08:30 → 60 min

Opening & Session Planning

09:30

09:30 → 60 min

Have a  
great day,  
driven by  
your  
topics!

09:30

09:30 -- 60 min

**Sessions I**

10:30

10:30 -- 30 min

**Coffee Break**

11:00

11:00 -- 60 min

**Sessions II**

12:00

12:00 -- 60 min

**Lunch Break**

13:00

13:00 -- 90 min

**Sessions III**

14:30

14:30 -- 90 min

**Sessions IV**

Hackathon

# How to **start**, if you would like to contribute **code** to Keycloak?

aka: what would be a basic setup for [Keycloak DevDay 26 Hackathon](#)...

# Knowledge required to contribute code

- Java/JVM for Backend
- JavaScript/Typescript/React for Frontend
- Knowledge about Keycloak
  - as an administrator
  - as a developer integrating Keycloak

# Workflow Live

# Q&A: pull requests

- A discussion around the change ([github discussions](#))
- A GitHub Issue with a good description associated with the PR
- One feature/change per PR
- One commit per PR
- PR rebased on main (git rebase, not git pull)
- Good descriptive commit message, with link to issue
- No changes to code not directly related to your PR
- Includes functional/integration test
- Includes documentation



Thank you!

Any questions?