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## Agenda

#### \$ whoami

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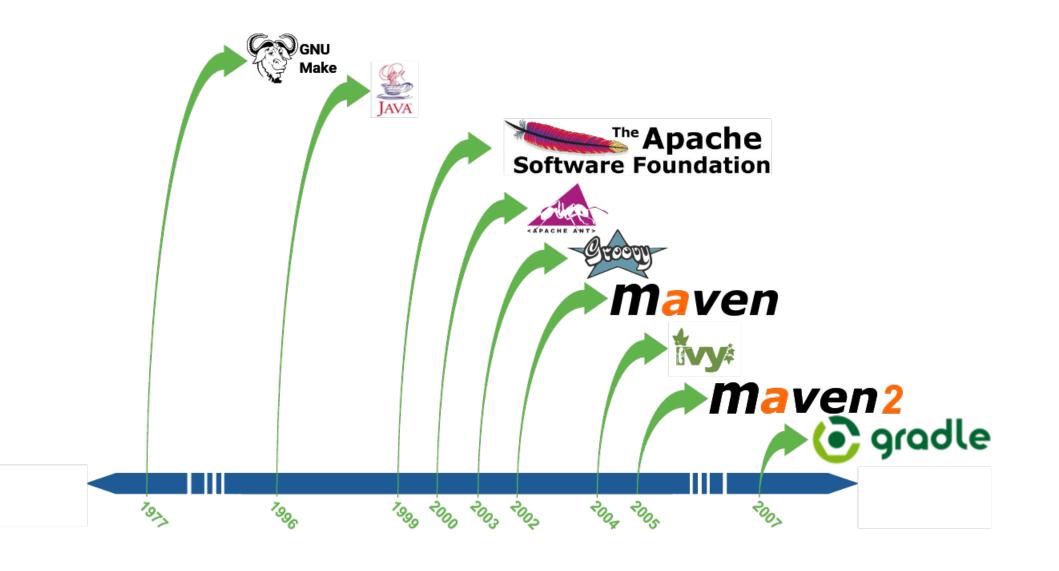
Puzzle ITC – since 2010 [Software Engineer, Software Architect]

Java Enthusiast – since 1997

Gradle Enthusiast - since 2014

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# Introducing Gradle



#### Gradle is ...

« Gradle is an open source build automation system that builds upon the concepts of Apache Ant and Apache Maven and introduces a Groovy-based domain-specific langage (DSL) instead of the XML form used by Apache Maven of declaring the project configuration. »

Wikipedia

#### Gradle is ...

- Not just a build-tool but a build-environment
- Implemented in Java and Groovy
- On GitHub (https://github.com/gradle/gradle)
- Very well documented (https://docs.gradle.org/)
- Developed by a dedicated company (Gradleware), as well as by a strong community

#### Gradle provides ...

- very flexible general purpose build tool (like Ant)
- build-by-convention frameworks (like Maven)
- strong dependency management (based on Ivy)
- Great multi-project support
- Groovy build scripts (no XML!)
- Gradle Wrapper
- •

#### The Gradle Wrapper

A lightweight distribution of the Gradle executeable

Ensures the proper Gradle version amongst team and buildserver

without the need for manual installation

Should be checked into version control!

```
$ gradle wrapper --gradle-version
:wrapper
BUILD SUCCESFUL
Total time : 1 secs
$ ./gradlew -version
Gradle 3.1
Build time:
             2016-09-19 10:53:53 UTC
```

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# Groovy Basics

#### **Groovy Basics**

- Modern scripting langage for the JVM
- Designed to be easily picked up by Java developers
- Interchangeable with Java semantics/API

#### **Groovy Language Features**

- Dynamically and optionaly static typing
- Removes a lot of « syntax noise »
- Strings
  - Single quoted no interpolation
  - Double quoted interpolated
  - Triple quoted multiline, interpolation depends on single or double
- Many JDK library enhancements

#### **Groovy Closures**

- « Compareable » to Java 8 lambdas, JavaScript functions, ...
  - But they are Objects, not Interfaces
- Can have parameters

```
{ name -> "Hello, $name !" } // Explicit parameter 
 { greeting, str -> "$greeting, $name!" } // Multiple parameters 
 { "Hello, $it!" } // Implicit parameter 
 { -> "Hello, world!" } // No parameters
```

#### **Groovy Methods**

- Implicit return of last statement
- Parameters can have a default value
- Braces are optional in method calls
- If the last method parameter is a closure, it can be placed outside the method call

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# Gradle Build Scripts

#### Gradle Build scripts

Gradle scripts are valid and fully powered Groovy scripts

Gradle scripts follow the Gradle DSL

Gradle build scripts are actually build configuration scripts

Gradle builts upon 2 basic concepts:

**Projects** 

Tasks

## build.gradle

The « build script » is in a file named build.gradle

This build script is backed by the Project object

```
1⊖apply plugin: 'java'
   repositories {
       mavenCentral()
 6
   dependencies {
 8
       testCompile 'junit:junit:4.12'
 9
10
   task run(type: JavaExec) {
12
       classpath = sourceSets.main.runtimeClasspath
       main = 'ch.puzzle.gradle.HelloWorld'
13
14 }
```

## Project properties

Project properties can be set directly in the build script, or in a separate gradle.properties file.

Some useful project properties include

```
version = roject version>
group = <com.project.group>
name = roject name> // Will default to the build directory
description = roject description>
```

#### Extra properties

All « extra » properties must be defined through the ext namespace

```
ext.isSnapshot = version.endsWith("-SNAPSHOT")
if (isSnapshot) {
  // do something snapshotty
}
```

#### **Proxy Settings**

Proxy settings can be specified in the gradle.properties file

This file can be in 2 places: the build root dir or Gradle home dir

Proxy Settings are configured via standard JVM system properties

```
systemProp.http.proxyHost=<host>
systemProp.http.proxyPort=<port>
systemProp.http.proxyUser=<username>
systemProp.http.proxyPassword=<password>
systemProp.http.nonProxyHosts=*.nonproxyrepos.com |localhost|
systemProp.https.proxyHost=<host>
```

#### **Build Lifecycle**

#### A Gradle build has three distinct phases

- Initialization: Create Project instances for the projects to be build
- Configuration : Configuration of the project objects build scripts for all initialized projects are executed
- Execution: requested and required tasks are executed

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Tasks

#### Defining a task

Tasks are the fundamental units of build activity

At a minimum, a task needs a name

To ensure « simple » task actions are executed during *execution* phase, they should be executed inside the **doFirst** or **doLast** methods.

The << operator can be used as short-hand notation for doLast deprecation notice: the << notation is deprecated since Gradle 3.2

#### Defining a task

```
// deprecated
task helloWorld << {
    println 'Hello, World!'
}

task helloWorld {
    doLast {
        println 'Hello
    }
}</pre>
```

```
task helloWorld {
   doFirst { print 'Hello, ' }
   doLast { print 'World! ' }
task helloWorld
helloWorld << {
   print 'Hello, '
helloWorld << {
   print 'World!'
```

#### Task Configuration

Tasks are commonly configured with configuration Closure:

```
task copy(type: Copy) {
    from 'resources'
    into 'build'
}
```

Note that *any* statement in the configuration Closure is considered part of the task configuration!

Adding a human-readable **description** to a task helps to identify it in the task list

#### Task Actions

The build steps of a task are defined in task actions.

The execution phase executes the task actions:

- 1 defined as doFirst actions
- 2 defined as task actions by the Task type (@TaskAction)
- 3 Defined as doLast actions

#### Task Dependencies

Gradle tasks can define dependencies on other tasks with the **dependsOn** method

```
task y
task x (dependsOn: y)

task x {
    dependsOn y
}

x.dependsOn y
```

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# Plugins

#### **Gradle Plugins**

Plugins are used to extends the build functionality

Plugins add tasks, domain objects, conventions and more.

Gradle comes with various core plugins

https://docs.gradle.org/current/userguide/standard\_plugins.html

#### Add a core plugin

Gradle core plugins can be enabled using the apply statement:

```
apply plugin : 'java'
```

or defined inside the **plugins** block:

```
plugins {
    id 'java'
}
```

## Add 3rd party plugins

3rd pary plugins can be found at the Gradle Plugin portal https://plugins.gradle.org

Defined in the buildfile inside the **plugins** block:

```
plugins {
    id "org.gradle.hello-world" version "0.2"
}
```

## Add 3rd party plugins (legacy style)

```
buildscript {
    repositories {
        maven {
            url "https://plugins.gradle.org/m2/"
    dependencies {
        classpath "org.gradle:gradle-hello-world-plugin:0.2"
apply plugin: "org.gradle.hello-world"
```

#### Java Plugin - SourceSet conventions

#### Source set conventions:

src/main/java

src/main/resources

src/test/java

src/test/resources

src/<sourceSet>/java

src/<sourceSet>/resources

- Production Java source

- Production resources

- Test Java source

- Test resources

- Java source for the given source set

- Resources for the given source set

#### Java Plugin – Tasks

test

Some of the tasks added by the Java Plugin

compileJava and processResources tasks for *each* source set clean and clean<br/>
Taskname> tasks for specific cleanups jar and uploadArchives

## Java Plugin – Test

Requires test-library dependency for test compilation

Works 'out of the box' for the test source set

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## Dependency Management

#### Standard Repositories

Dependency repositories are defined in the repositories block.

Gradle offers out-of-the-box support for various standard repositories :

#### **Custom Repositories**

It is also possible to specify custom Maven, Ivy or Flat directory repositories:

```
repositories {
    maven {
        url "https://repo.mycompany.com/m2"
    }
}
```

To add basic auth, a **credentials** block can be added to the **maven** block

Credentials should not be in the project build file, but in a personal gradle.properties!

#### Dependency configurations

Dependencies in Gradle are grouped by configurations.

Some of those configurations as defined by the Java Plugin are

compile runtime testCompile testRuntime

compile-time dependencies for the production source runtime dependencies for the production classes compile-time dependencies for the test source runtime dependencies for the test classes

#### External dependencies

External dependencies are defined in de dependencies block

```
dependencies {
    compile group: 'com.example', name: 'dependency', version: '1.0'
    compile 'com.example:dependency:1.0'
}
```

#### Fine-tuning dependencies

https://docs.gradle.org/current/userguide/dependency\_management.html#sec:finetuning\_the\_dependency\_resolution\_process

- Forcing a particular module version
  - Resolve version conflicts
- Excluding transitive dependencies
  - Either specific or alltogether
- Dependency substitution

#### Exclude transitive dependencies ...

Exclude all transitive dependencies for a defined dependency

```
dependencies {
    compile ('com.example:dependency:1.0') {
        transitive = false
    }
}
```

#### ... for ALL dependencies

Exclude all transitive dependencies for all dependencies

```
configurations.all {
    transitive = false
}
```

#### Globally exclude dependencies

Force exclusion of dependencies by group or module

```
configurations.all {
    exclude module: 'foo'
    exclude group: 'com.example'
    exclude group: 'com.example', module: 'foo'
}
```

### Eager failure on dependency conflicts

Eager failure on dependency conflicts

(not recommended for every-day use)

```
configurations.all {
    resolutionStrategy {
        failOnVersionConflict()
    }
}
```

### Force a version (1)

Forcing a specific version of a module

will also be applied to transitive dependencies

```
configurations.all {
    resolutionStrategy {
        force 'com.example:foo:0.0.1'
    }
}
```

### Force a version (2)

Forcing a consistent specific version of a group of libraries

#### Dependency Substitution (1)

Force replacing a specific dependency with a different dependency

#### Dependency Substitution (2)

Force replacing a specific dependency with a project dependency

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# Publishing Artifacts

#### **Artifacts**

The **archives** method call in the **artifacts** block adds artifacts that should be created when calling the **assemble** task

```
task fooJar(type: Jar)
artifacts {
    //archives foo --> implicit
    archives fooJar
}
```

#### Publishing

Artifacts can be published, using the maven-publish plugin

The definitions is done insice the **publications**.**publishing** block

The repositories to upload to are defined within the **publications.repositories** block

#### Publishing

```
apply plugin : 'maven-publish'
group = 'my.group'
//name = $project.name
version = '0.1'

publishing {
    repositories { mavenLocal() }
    publications {
        mavenJava(MavenPublication) { from components.java }
    }
}
```

## Resources

#### Gradle Resources

**Gradle User Guide** 

https://docs.gradle.org/current/userguide/userguide.html

**Gradle DSL Reference** 

https://docs.gradle.org/current/dsl/

Free O'Reilly E-Books

https://gradle.org/books/

**Gradle Videos** 

https://gradle.org/videos/

# Thank you!

