



PUZZLE ITC
changing IT for the better



Stefan Rotman
rotman@puzzle.ch

1. Introducing Gradle
2. Groovy Basics
3. Gradle Build Scripts
4. Tasks
5. Plugins
6. Dependency Management
7. Publishing Artifacts

Agenda

\$ whoami

Stefan Rotman <rotman@puzzle.ch>

Puzzle ITC – since 2010 [Software Engineer, Software Architect]

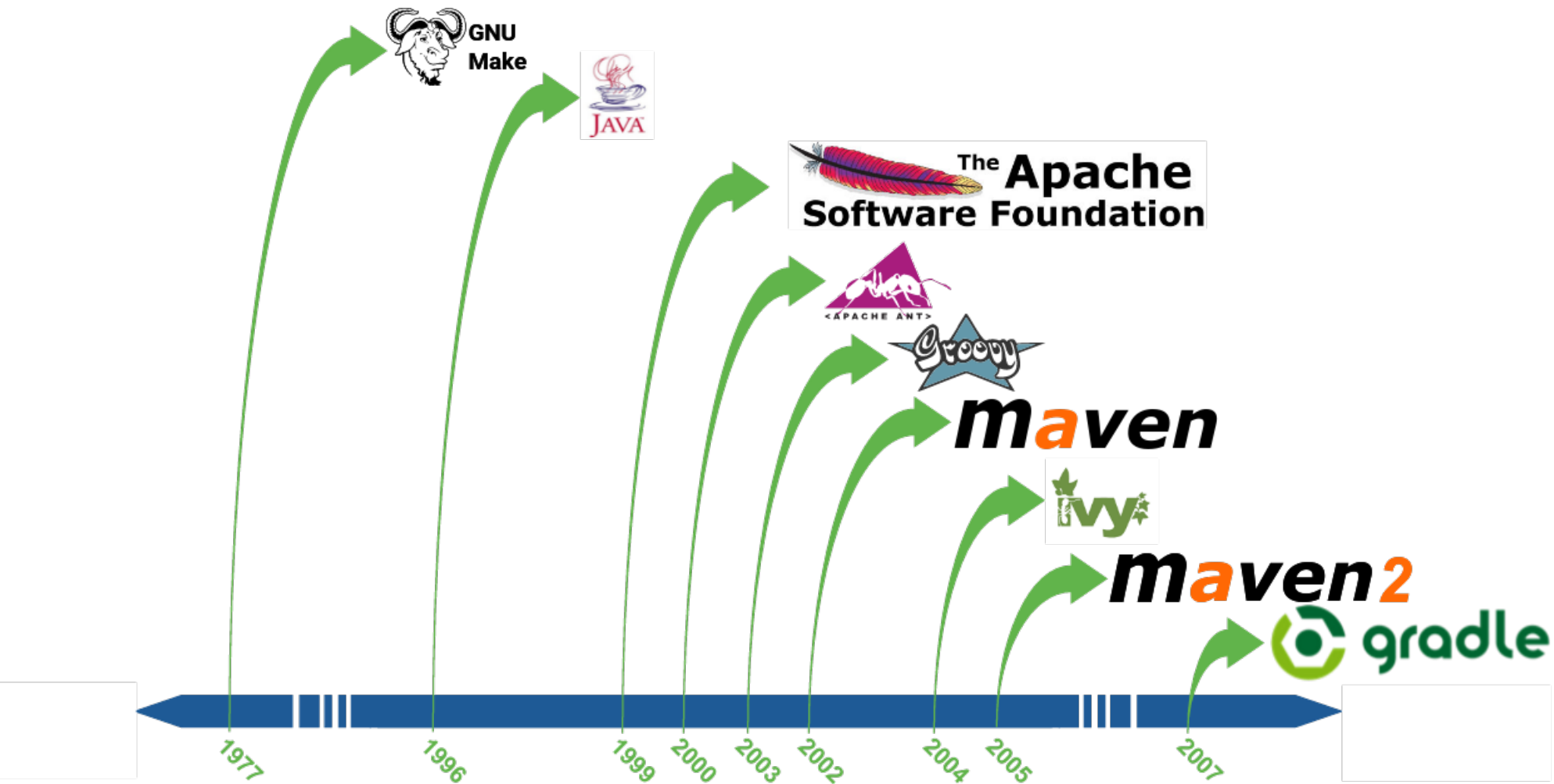
Java Enthusiast – since 1997

Gradle Enthusiast – since 2014

The top corners of the slide feature decorative geometric shapes. In the top-left corner, there are overlapping triangles in shades of light blue, teal, and dark blue. In the top-right corner, there are overlapping squares and triangles in shades of light blue, teal, and dark blue.

1

Introducing Gradle



Gradle is ...

« Gradle is an open source build automation system that builds upon the concepts of [Apache Ant](#) and [Apache Maven](#) and introduces a [Groovy-based domain-specific language \(DSL\)](#) instead of the XML form used by Apache Maven of declaring the project configuration. »

Wikipedia

Gradle is ...

- Not just a build-tool but a build-environment
- Implemented in Java and Groovy
- On GitHub (<https://github.com/gradle/gradle>)
- Very well documented (<https://docs.gradle.org/>)
- Developed by a dedicated company (Gradleware), as well as by a strong community

Gradle provides ...

- very flexible general purpose build tool (like Ant)
- build-by-convention frameworks (like Maven)
- strong dependency management (based on Ivy)
- Great multi-project support
- Groovy build scripts (no XML!)
- Gradle Wrapper
- ...

The Gradle Wrapper

A lightweight distribution of the Gradle executable

Ensures the proper Gradle version amongst team and buildserver

without the need for manual installation

Should be checked into version control!

```
$ gradle wrapper --gradle-version 3.1
:wrapper

BUILD SUCCESSFUL

Total time : 1 secs

$ ./gradlew -version

-----
Gradle 3.1
-----

Build time: 2016-09-19 10:53:53 UTC
```



2

Groovy Basics

Groovy Basics

- Modern scripting language for the JVM
- Designed to be easily picked up by Java developers
- Interchangeable with Java semantics/API

Groovy Language Features

- Dynamically and optionally static typing
- Removes a lot of « syntax noise »
- Strings
 - Single quoted – no interpolation
 - Double quoted – interpolated
 - Triple quoted – multiline, interpolation depends on single or double
- Many JDK library enhancements

Groovy Closures

- « Compareable » to Java 8 lambdas, JavaScript functions, ...
 - But they are Objects, not Interfaces
- Can have parameters

<code>{ name -> "Hello, \$name !" }</code>	<code>// Explicit parameter</code>
<code>{ greeting, str -> "\$greeting, \$name!" }</code>	<code>// Multiple parameters</code>
<code>{ "Hello, \$it!" }</code>	<code>// Implicit parameter</code>
<code>{ -> "Hello, world!" }</code>	<code>// No parameters</code>

Groovy Methods

- Implicit return of last statement
- Parameters *can* have a default value
- Braces are optional in method calls
- If the last method parameter is a closure, it can be placed *outside* the method call

3

Gradle Build Scripts

Gradle Build scripts

Gradle scripts are valid and fully powered Groovy scripts

Gradle scripts follow the Gradle DSL

Gradle build scripts are actually build *configuration* scripts

Gradle builds upon 2 basic concepts :

- Projects

- Tasks

build.gradle

The « build script » is in a file named `build.gradle`

This build script is backed by the Project object

```
1 apply plugin: 'java'
2
3 repositories {
4     mavenCentral()
5 }
6
7 dependencies {
8     testCompile 'junit:junit:4.12'
9 }
10
11 task run(type: JavaExec) {
12     classpath = sourceSets.main.runtimeClasspath
13     main = 'ch.puzzle.gradle.HelloWorld'
14 }
```

Project properties

Project properties can be set directly in the build script, or in a separate `gradle.properties` file.

Some useful project properties include

`version = <project version>`

`group = <com.project.group>`

`name = <project name> // Will default to the build directory`

`description = <project description>`

Extra properties

All « extra » properties must be defined through the `ext` namespace

```
ext.isSnapshot = version.endsWith("-SNAPSHOT")  
if (isSnapshot) {  
  // do something snapshotty  
}
```

Proxy Settings

Proxy settings can be specified in the `gradle.properties` file

This file can be in 2 places: the build root dir or Gradle home dir

Proxy Settings are configured via standard JVM system properties

```
systemProp.http.proxyHost=<host>  
systemProp.http.proxyPort=<port>  
systemProp.http.proxyUser=<username>  
systemProp.http.proxyPassword=<password>  
systemProp.http.nonProxyHosts=*.nonproxyrepos.com |localhost  
systemProp.https.proxyHost=<host>
```

...

Build Lifecycle

A Gradle build has three distinct phases

- Initialization : Create Project instances for the projects to be build
- Configuration : Configuration of the project objects
build scripts for *all* initialized projects are executed
- Execution : requested – and required – tasks are executed

The top corners of the slide are decorated with overlapping geometric shapes in various shades of blue and teal. In the top-left corner, there are several triangles and a parallelogram. In the top-right corner, there is a large triangle and a smaller square. The main background of the slide is a solid teal color.

4

Tasks

Defining a task

Tasks are the fundamental units of build activity

At a minimum, a task needs a name

To ensure « simple » task actions are executed during *execution phase*, they should be executed inside the **doFirst** or **doLast** methods.

The << operator can be used as short-hand notation for doLast

Defining a task

```
task helloWorld << {  
    println 'Hello, World!'  
}
```

```
task helloWorld {  
    doLast {  
        println 'Hello  
    }  
}
```

```
task helloWorld {  
    doFirst { print 'Hello, ' }  
    doLast { print 'World! ' }  
}
```

```
task helloWorld  
helloWorld << {  
    print 'Hello, '  
}  
helloWorld << {  
    print 'World!'  
}
```

Task Configuration

Tasks are commonly configured with configuration Closure:

```
task copy(type: Copy) {  
    from 'resources'  
    into 'build'  
}
```

Note that *any* statement in the configuration Closure is considered part of the task configuration!

Adding a human-readable **description** to a task helps to identify it in the task list

Task Actions

The build steps of a task are defined in task actions.

The execution phase executes the task actions :

1 defined as **doFirst** actions

2 defined as task actions by the Task type (@TaskAction)

3 Defined as **doLast** actions

Task Dependencies

Gradle tasks can define dependencies on other tasks with the **dependsOn** method

```
task y  
task x (dependsOn: y)
```

```
task x {  
    dependsOn y  
}
```

```
x.dependsOn y
```

The top corners of the slide feature decorative geometric shapes. In the top-left corner, there are overlapping triangles in shades of light blue, teal, and dark blue. In the top-right corner, there are overlapping squares and triangles in shades of light blue, teal, and dark blue.

4

Plugins

Gradle Plugins

Plugins are used to extends the build functionality

Plugins add tasks, domain objects, conventions and more.

Gradle comes with various core plugins

https://docs.gradle.org/current/userguide/standard_plugins.html

Add a core plugin

Gradle core plugins can be enabled using the apply statement :

```
apply plugin : 'java'
```

or defined inside the **plugins** block:

```
plugins {  
    id 'java'  
}
```

Add 3rd party plugins

3rd party plugins can be found at the Gradle Plugin portal

<https://plugins.gradle.org>

Defined in the buildfile inside the **plugins** block:

```
plugins {  
    id "org.gradle.hello-world" version "0.2"  
}
```


Add 3rd party plugins (legacy style)

```
buildscript {  
    repositories {  
        maven {  
            url "https://plugins.gradle.org/m2/"  
        }  
    }  
    dependencies {  
        classpath "org.gradle:gradle-hello-world-plugin:0.2"  
    }  
}  
  
apply plugin: "org.gradle.hello-world"
```

Java Plugin – SourceSet conventions

Source set conventions:

src/main/java	- Production Java source
src/main/resources	- Production resources
src/test/java	- Test Java source
src/test/resources	- Test resources
src/<sourceSet>/java	- Java source for the given source set
src/<sourceSet>/resources	- Resources for the given source set

Java Plugin – Tasks

Some of the tasks added by the Java Plugin

- compileJava and processResources tasks for *each* source set

- clean and clean<Taskname> tasks for specific cleanups

- jar and uploadArchives

- test

Java Plugin – Test

Requires test-library dependency for test compilation

Works 'out of the box' for the test source set



6

Dependency Management

Standard Repositories

Dependency repositories are defined in the **repositories** block.

Gradle offers out-of-the-box support for various standard repositories :

```
repositories {  
    mavenCentral()           // http://repo1.maven.org/maven2  
    jcenter()                // https://jcenter.bintray.com  
    mavenLocal()             // local maven repository (USER_HOME/.m2)  
}
```

Custom Repositories

It is also possible to specify custom Maven, Ivy or Flat directory repositories :

```
repositories {  
    maven {  
        url "https://repo.mycompany.com/m2"  
    }  
}
```

To add basic auth, a **credentials** block can be added to the **maven** block

Credentials should not be in the project build file, but in a personal `gradle.properties`!

Dependency configurations

Dependencies in Gradle are grouped by configurations.

Some of those configurations as defined by the Java Plugin are

compile	compile-time dependencies for the production source
runtime	runtime dependencies for the production classes
testCompile	compile-time dependencies for the test source
testRuntime	runtime dependencies for the test classes

External dependencies

External dependencies are defined in the **dependencies** block

```
dependencies {  
    compile group: 'com.example', name: 'dependency', version: '1.0'  
    compile 'com.example:dependency:1.0'  
}
```

Fine-tuning dependencies

https://docs.gradle.org/current/userguide/dependency_management.html#sec:finetuning_the_dependency_resolution_process

- Forcing a particular module version
 - Resolve version conflicts
- Excluding transitive dependencies
 - Either specific or altogether
- Dependency substitution

Exclude transitive dependencies ...

Exclude all transitive dependencies for a defined dependency

```
dependencies {  
    compile ('com.example:dependency:1.0') {  
        transitive = false  
    }  
}
```

... for ALL dependencies

Exclude all transitive dependencies for all dependencies

```
configurations.all {  
    transitive = false  
}
```

Globally exclude dependencies

Force exclusion of dependencies by group or module

```
configurations.all {  
    exclude module: 'foo'  
    exclude group: 'com.example'  
    exclude group: 'com.example', module: 'foo'  
}
```

Eager failure on dependency conflicts

Eager failure on dependency conflicts

(not recommended for every-day use)

```
configurations.all {  
    resolutionStrategy {  
        failOnVersionConflict()  
    }  
}
```

Force a version (1)

Forcing a specific version of a module

will also be applied to transitive dependencies

```
configurations.all {  
    resolutionStrategy {  
        force 'com.example:foo:0.0.1'  
    }  
}
```

Force a version (2)

Forcing a consistent specific version of a group of libraries

```
configurations.all {  
    resolutionStrategy {  
        eachDependency { DependencyResolveDetails details ->  
            if (details.requested.group == 'com.example') {  
                details.useVersion '1.0.0'  
            }  
        }  
    }  
}
```


Dependency Substitution (1)

Force replacing a specific dependency with a different dependency

```
configurations.all {  
    resolutionStrategy {  
        dependencySubstitution {  
            substitute module('com.example:foo:0.1')  
                with module ('com.example:bar:1.0')  
        }  
    }  
}
```

Dependency Substitution (2)

Force replacing a specific dependency with a project dependency

```
configurations.all {  
    resolutionStrategy {  
        dependencySubstitution {  
            substitute module('com.example:foo:0.1')  
                with project(':foo')  
        }  
    }  
}
```

The top corners of the slide are decorated with overlapping geometric shapes in various shades of blue and teal. In the top-left corner, there are several triangles and a parallelogram. In the top-right corner, there is a large triangle and a smaller square. The main background of the slide is a solid teal color.

7

Publishing Artifacts

Artifacts

The **archives** method call in the **artifacts** block adds artifacts that should be created when calling the **assemble** task

```
task fooJar(type: Jar)

artifacts {
    //archives foo --> implicit
    archives fooJar
}
```

Publishing

Artifacts can be published, using the **maven-publish** plugin

The definitions is done inside the **publications.publishing** block

The repositories to upload to are defined within the **publications.repositories** block

Publishing

```
apply plugin : 'maven-publish'
```

```
group = 'my.group'  
//name = $project.name  
version = '0.1'
```

```
publishing {  
    repositories { mavenLocal() }  
    publications {  
        mavenJava(MavenPublication) { from components.java }  
    }  
}
```



Resources

Gradle Resources

Gradle User Guide

<https://docs.gradle.org/current/userguide/userguide.html>

Gradle DSL Reference

<https://docs.gradle.org/current/dsl/>

Free O'Reilly E-Books

<https://gradle.org/books/>

Gradle Videos

<https://gradle.org/videos/>

Thank you!

